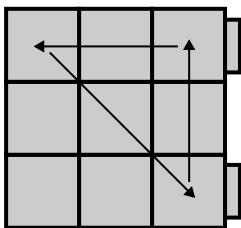


## 1 pair of eyes

Learn one of these two algs (Ab or T)

Eyes on the right



**PLL Ab**

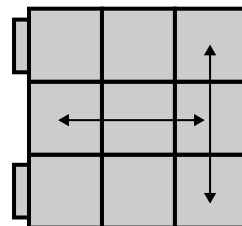
$(x) R^2 D^2 (R U R') D^2 (R U' R) (x')$

"Eyes" or "Headlights"  
are two corner stickers  
of same color

Put the eyes on the right  
And to a PLL Ab  
Or Put the eyes on the left  
And do a PLL T

Then you'll have 4 pairs of eyes  
Align them with their color

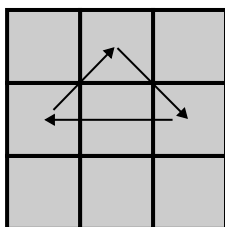
Eyes on the left



**PLL T**

$(R U R' U') (R' F R^2 U' R' U') (R U R' F')$

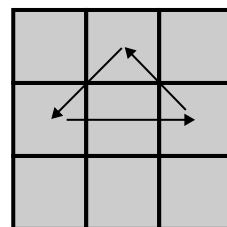
## 4 pairs of eyes



**PLL Ub**

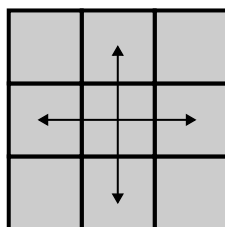
$R' U R' U' R' U' R' U R U R^2$   
 $M^2 U' M' U^2 M U' M^2$

For 5 look PLL  
You can do  $U_a = U_b$  2 times



**PLL Ua**

$L U' L U L U L U' L' U' L^2$   
 $M^2 U M' U^2 M U M^2$

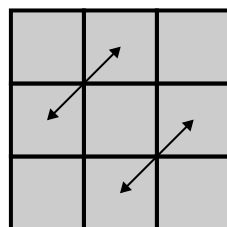


**PLL H**

$M^2 U M^2 U^2 M^2 U M^2$

For 4 look PLL  
You can just apply a PLL U  
in those cases (H and Z)

For 2 look PLL  
You need to know the 4 algs

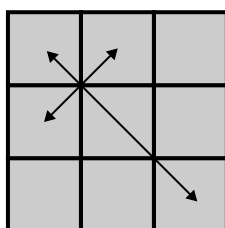


**PLL Z**

$(M^2 U) (M^2 U) M' (U^2 M^2 U^2) M' U^2$

## 0 pairs of eye

For 2 look PLL, you need to learn this alg



**PLL Y**

$F (R U' R' U' R U R') F' (R U R' U') (R' F R F')$