## Project Reflection for CP1404 2016 SP51 Assignment 2 — Items for Hire — GUI



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1. How long did the entire project (assignment 2) take you?

5 nights between 9 pm and 4 am

2. What are you most satisfied with?

The application launches without crashing.

3. What are you least satisfied with?

The application lacks the desired functionality of adding, hiring and listing items. As well as the ability to access the items list and convert them to buttons.

4. Describe your development process.

First I watched the demonstration video and carefully read the specification in the assignment sheet. Based on this information, I tried to design the layout and text to match exactly what was portrayed in the video. When it came to the programming stage, I started worked on the kivy code since it was the main skeleton the program would be built-on and more fault tolerate than python. Then I took code from the first assignment and used the same code for the list creation but converted to a class type so other files could use it.

5. What worked well in your process?

Using the kivy layout as a skeleton.

6. What about your process could be improved the next time you do a project like this?

Better use of classes and imports.

7. Describe the main challenges or obstacles you faced and how you overcame them.

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## 8. Describe what resources you used and how you used them to help you complete this.

Kivy Documentation Stackoverflow Practical Examples

I used these resources as guide on how to code specific functionality in the code.

## 9. What were the main things that you personally learned from doing this project?

Personally, management of your time in co-ordination of other assessment and subjects is vital.