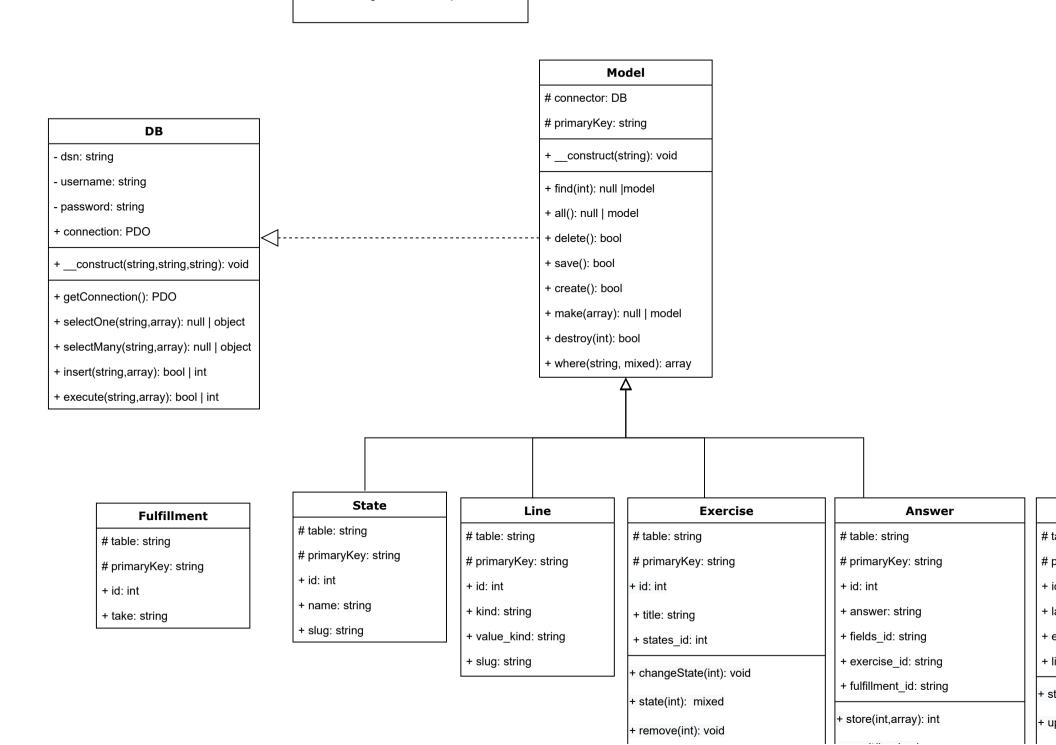
Diagram Class Looper



Field

able: string

rimaryKey: string

d: int

abel: string

exercise_id: string

ne_id: string

ore(int,array): void

odate(int,array): void



|+ result(): mixed + isRemovable(int): bool + fulfillment(): mixed + isAnswerable(int): bool + take(): mixed + add(array): int + update(int,array): void + nextState(int,bool): void + answerField(int,int): mixed + isEditable(int): bool + nextExercise(): mixed + fields(): mixed + isUpdatable(int): bool

+ byState(string): array

+ updateState(int,string): void

+ fii + is st(array): mixed
Belong(int,int): bool