

Projet PARM

Groupe Mozzarella

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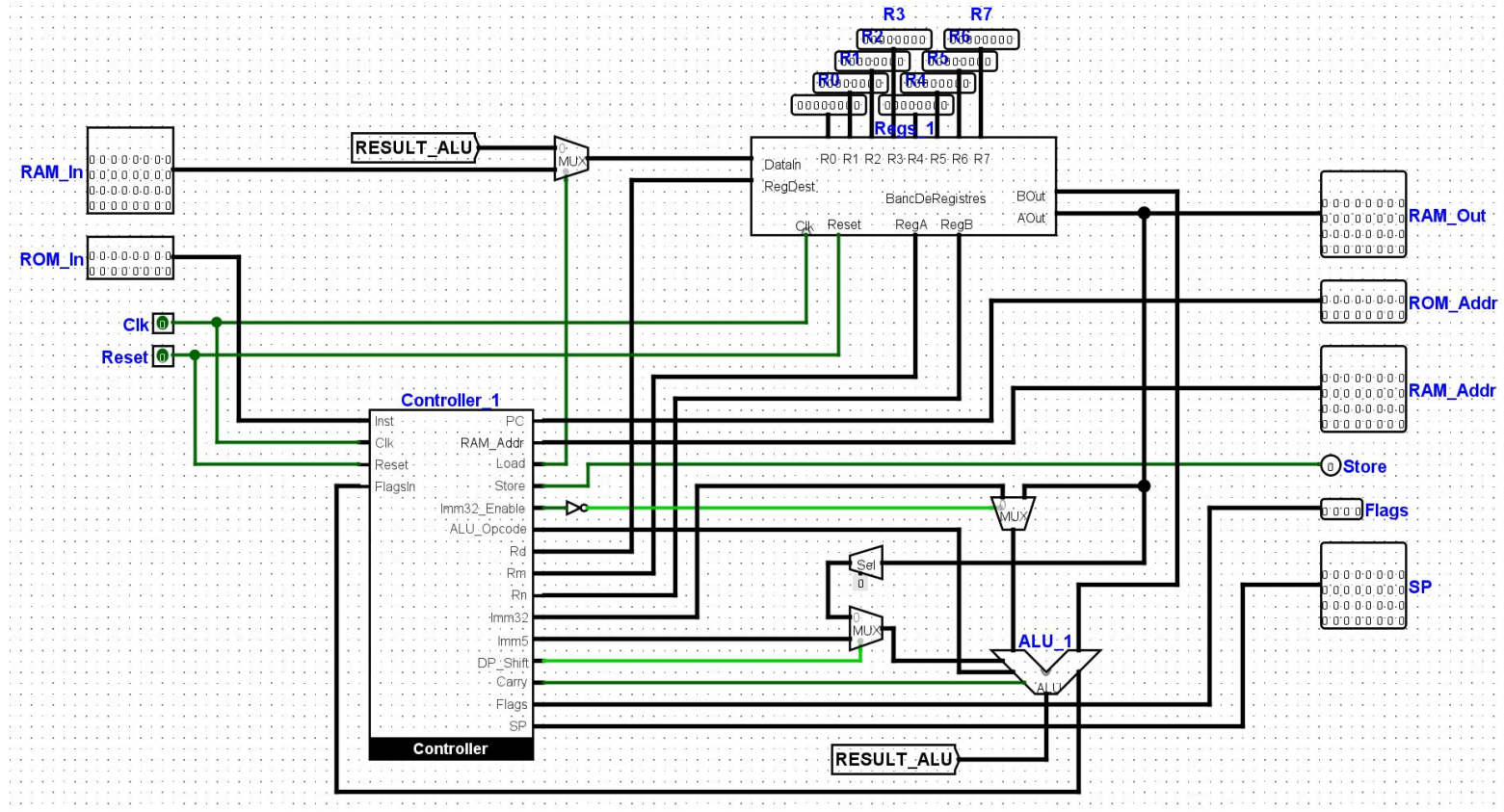
Objectifs du projet

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- Reproduire un microprocesseur ARM Cortex-M0
- Fonctionnement simplifié :
 - Instructions sur 16 bits
 - Seulement 16 instructions dans l'ALU
 - Données sur 32 bits
 - Adressage RAM/ROM sur 9 bits
 - Adressage RAM uniquement sur la pile (en utilisant le Stack Pointer)

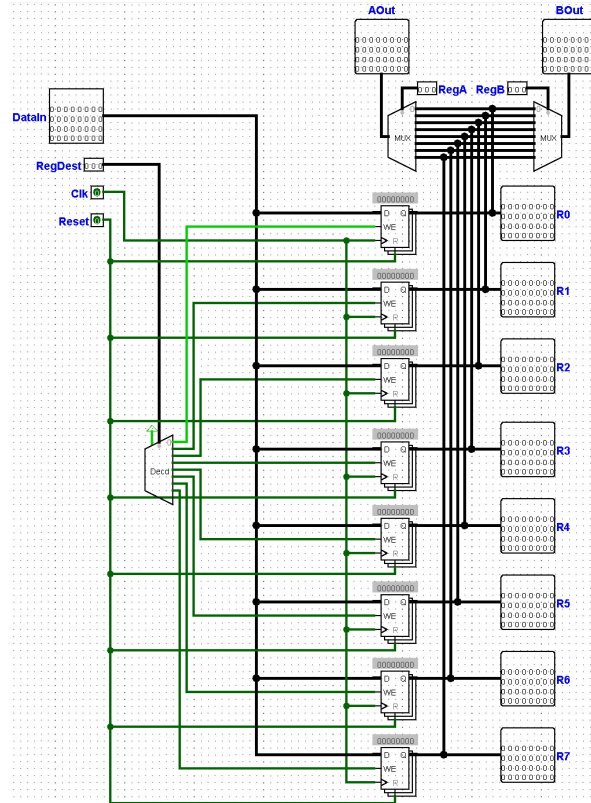
Vue générale du CPU

Chemin de données



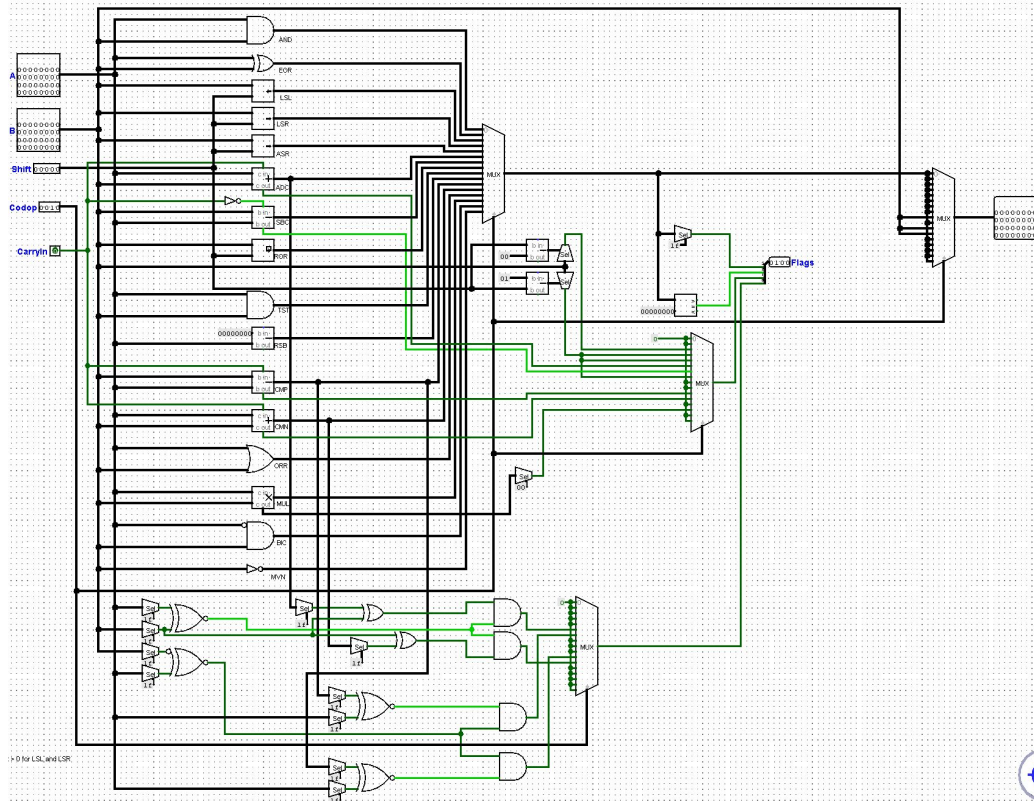
Banc de registres

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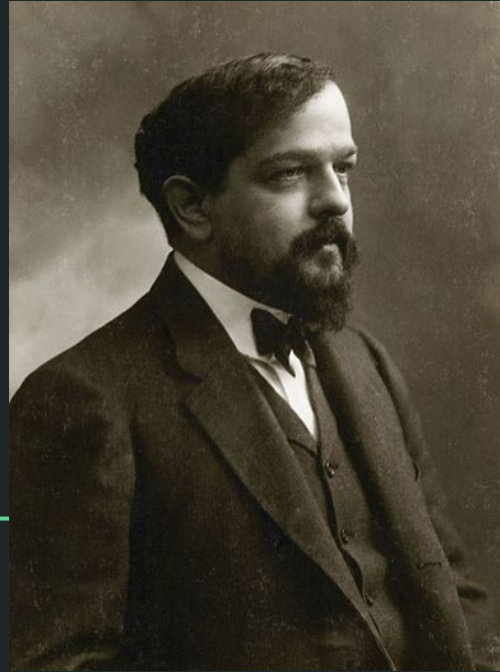


ALU

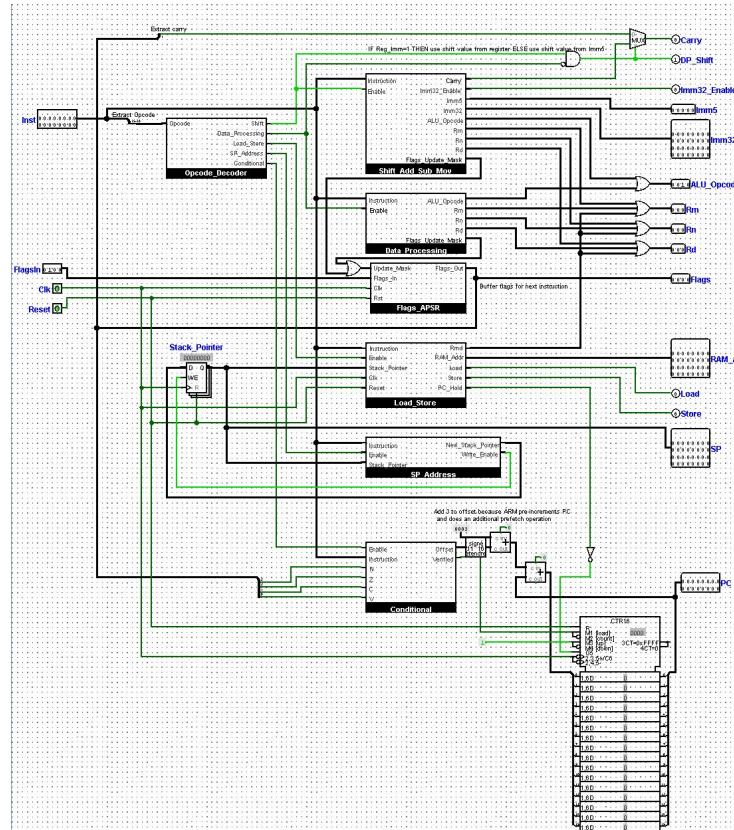
The Arithmetic and Logical Unit



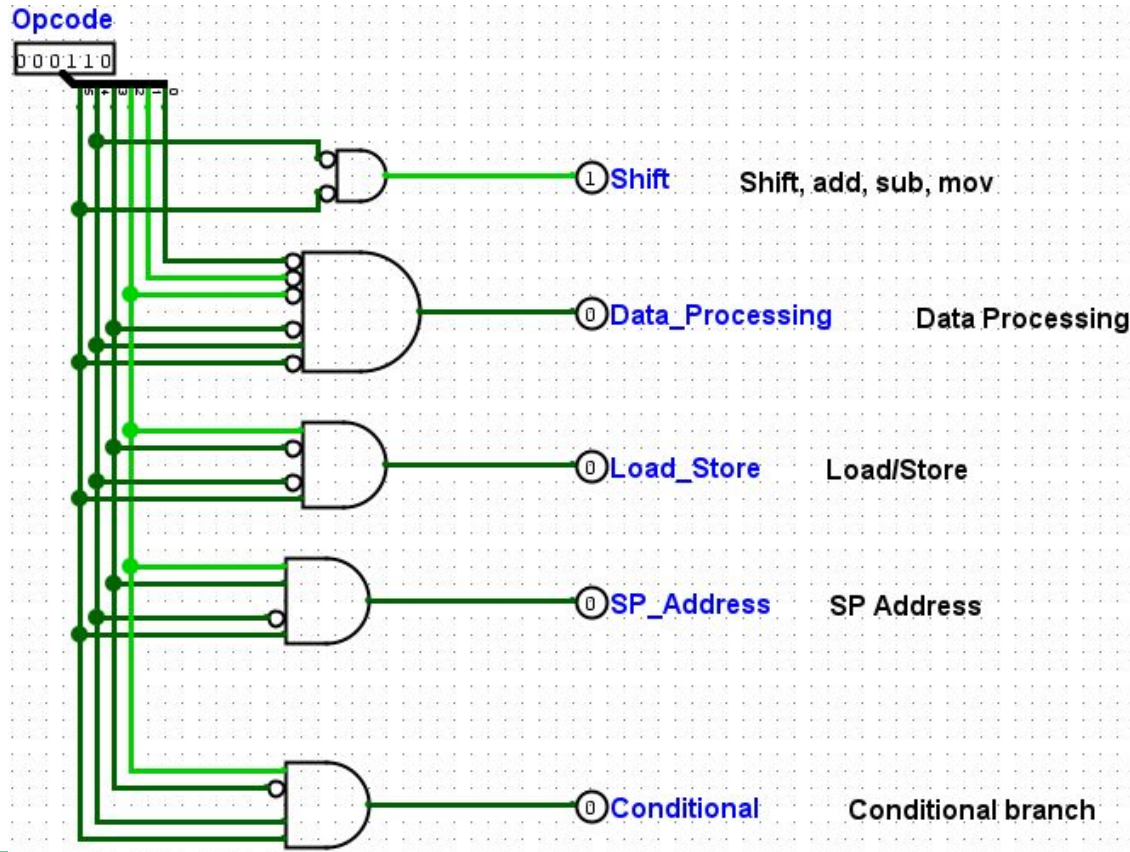
Le contrôleur



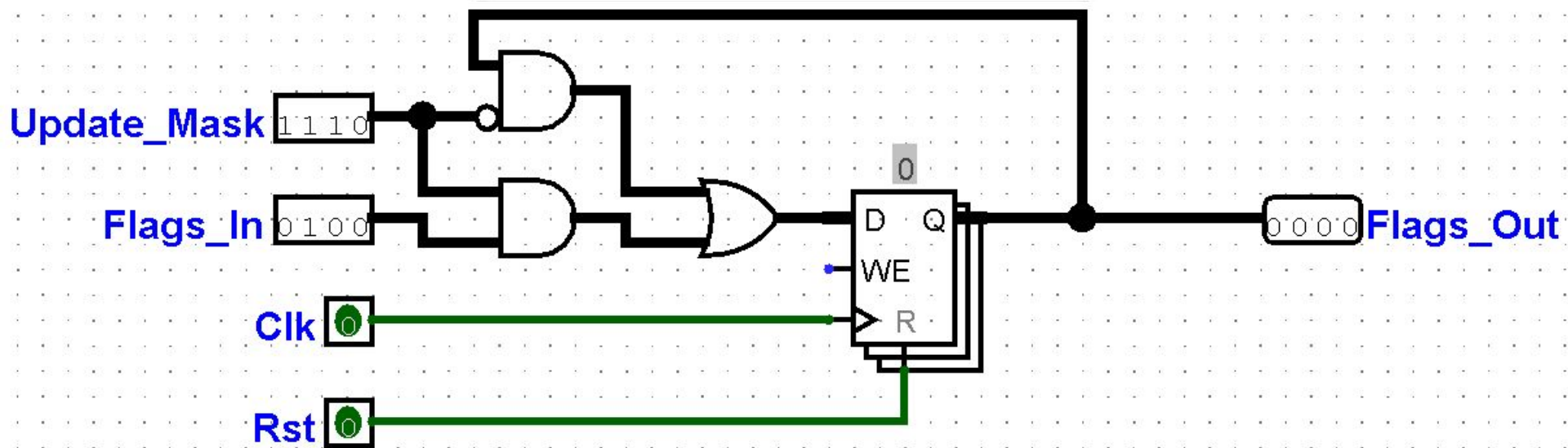
Vue globale du Controller



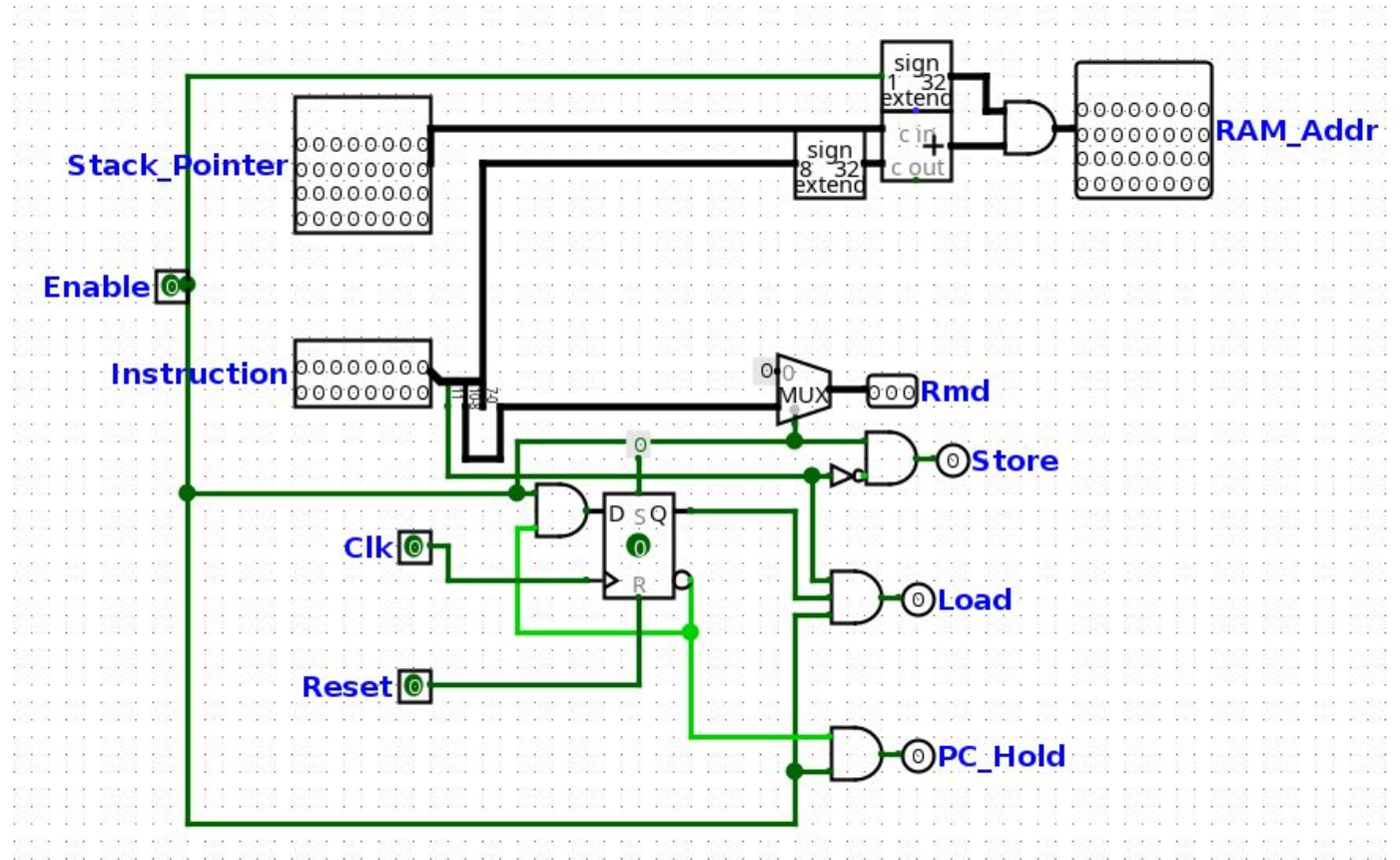
Opcode Décodeur



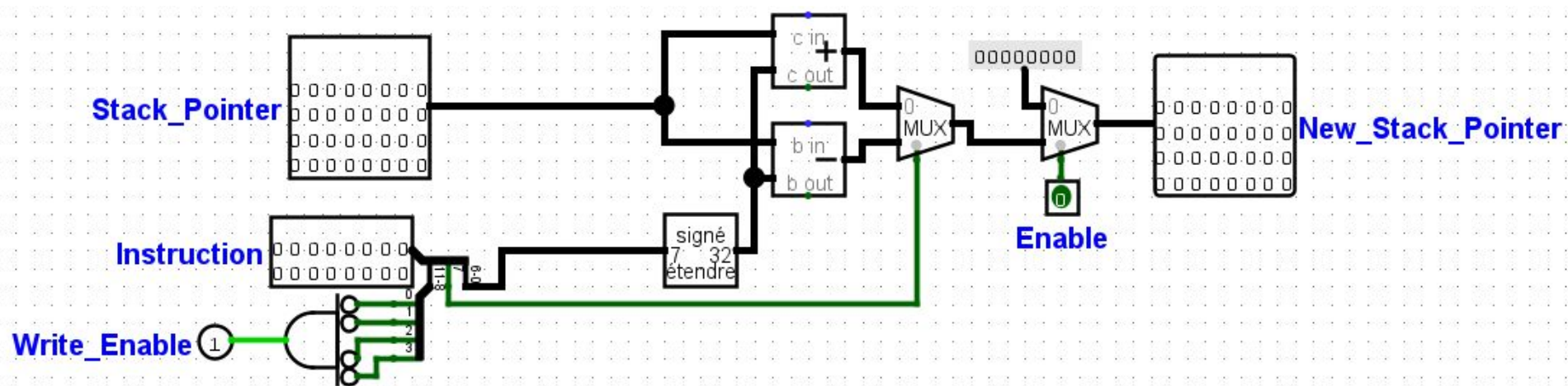
Flag ASPR



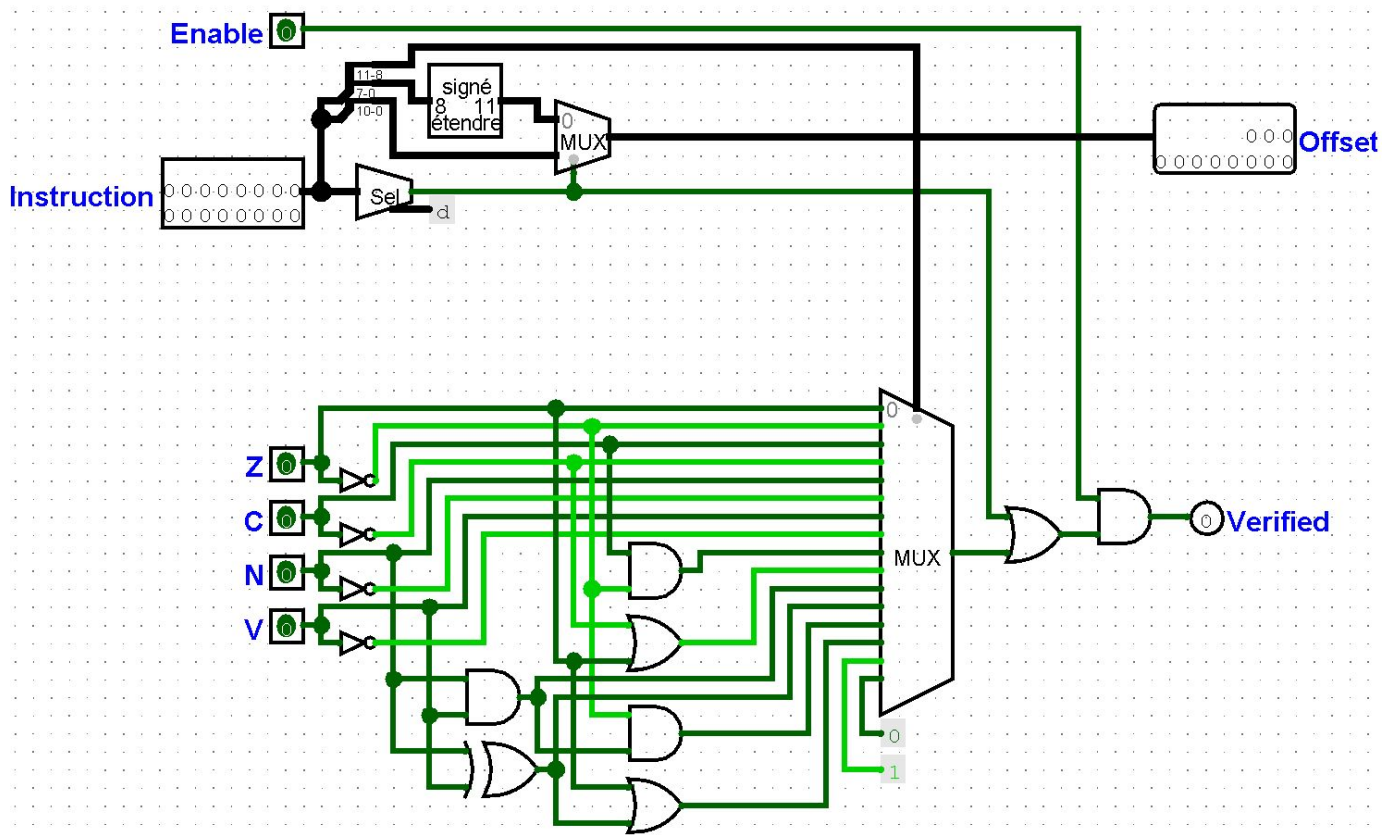
Load/Store



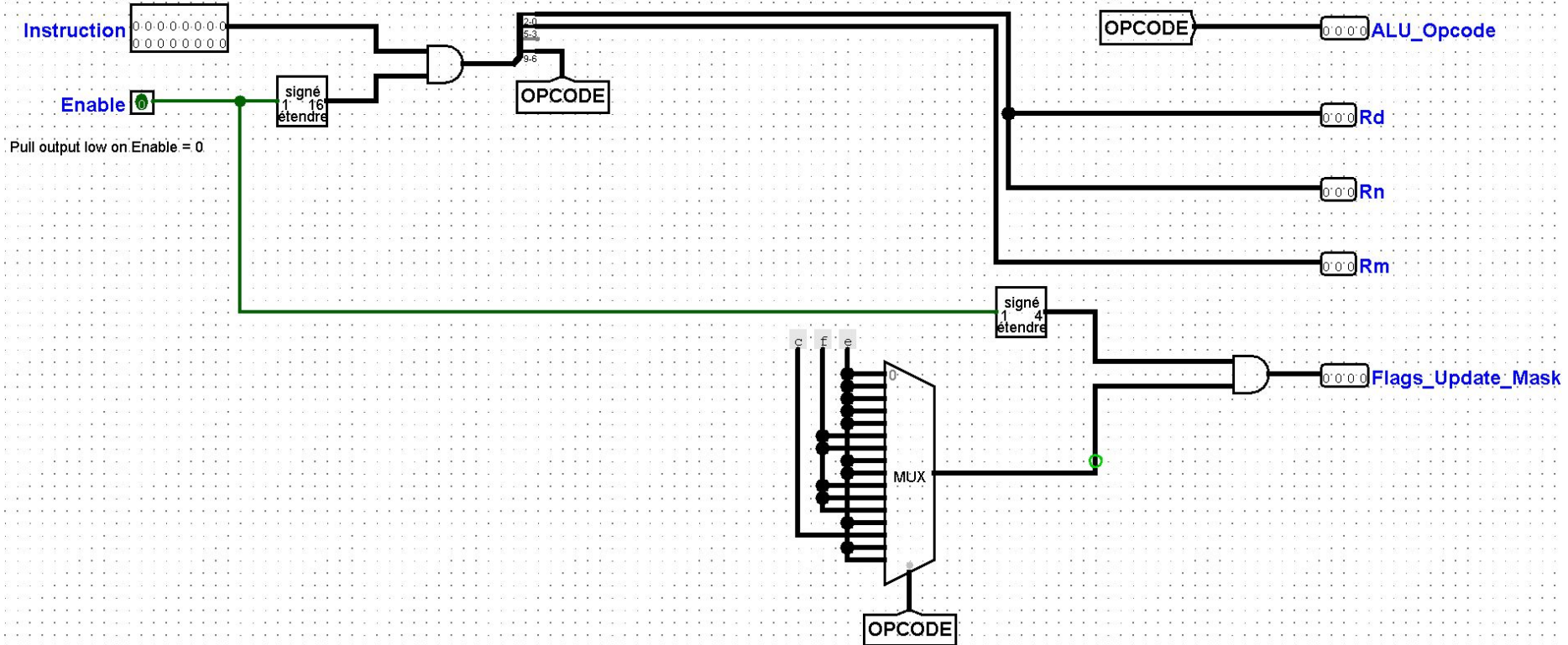
SP Address



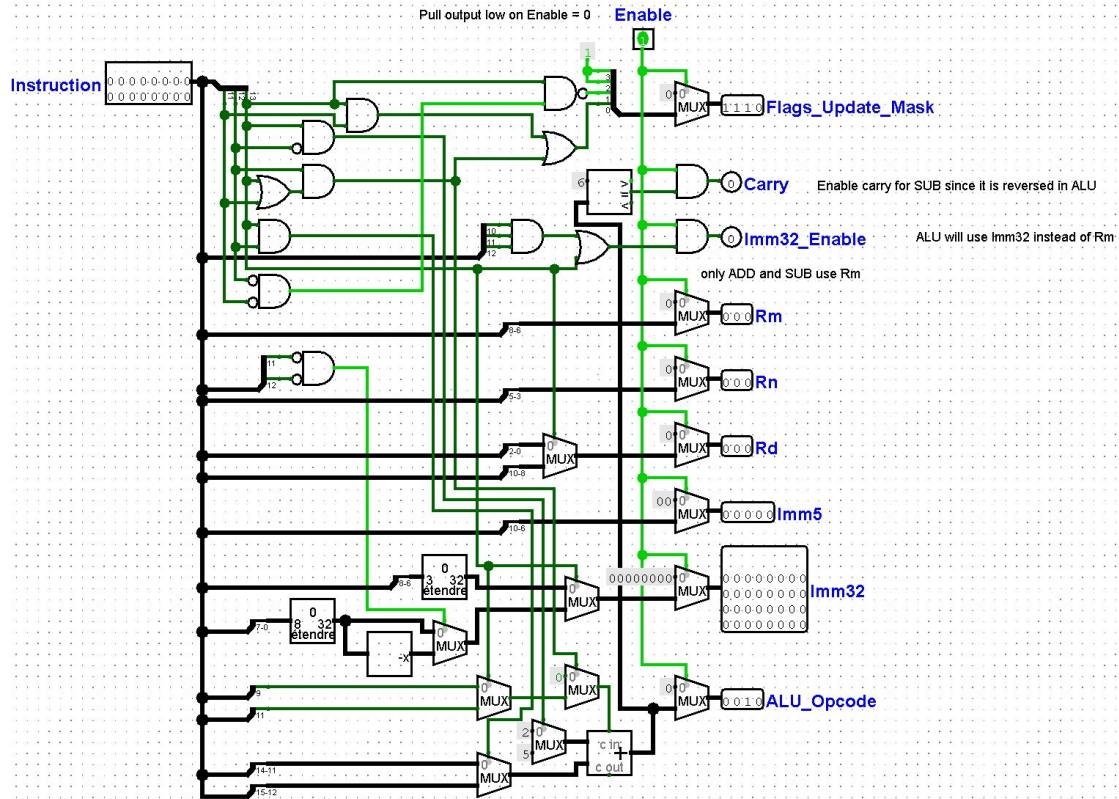
Conditional



Data Processing



Shift, add, sub, mov



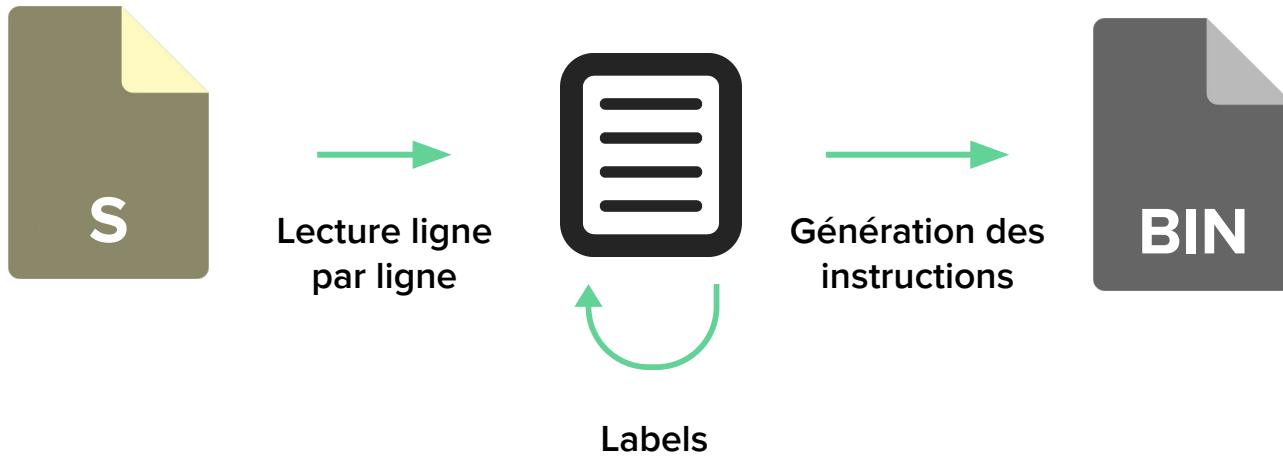


Avengers

Convertisseur d'assembleur ARM vers le format binaire de Logisim

Assembleur

Processus d'assemblage



Assembleur

```
#include "parm.h"

void run()
{
    BEGIN();
    int a = 1;
    int b = 2;
    int c = a+b;
    RES = c;
    END();
}
```

simple_add.c

0001100 001 000 000

r1 r0 r0



```
v2.0 raw
b098 b0ff b0f1
2001 9002 2002
9001 9802 9901
1840 9000 9800
9009 e7fe e7fe
e7fd
```

simple_add.bin

```
run:
.fstart
.pad #96
sub sp, #96
@APP
sub sp, #508
@NO_APP
@APP
sub sp, #452
@NO_APP
movs r0, #1
str r0, [sp, #8]
movs r0, #2
str r0, [sp, #4]
ldr r0, [sp, #8]
ldr r1, [sp, #4]
adds r0, r0, r1
str r0, [sp]
ldr r0, [sp]
str r0, [sp, #36]
b .LBB0_1
.LBB0_1:
b .LBB0_2
.LBB0_2:
b .LBB0_2
.Lfunc_end0:
.size run, .Lfunc_end0-run
.cantunwind
.fnend
```

simple_add.s

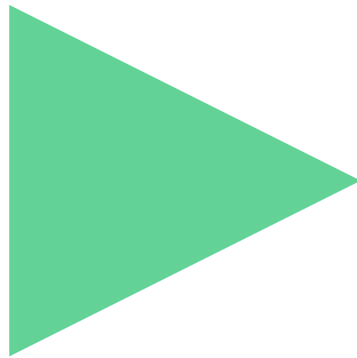
Conversion 100% conforme

Assembleur - Tests

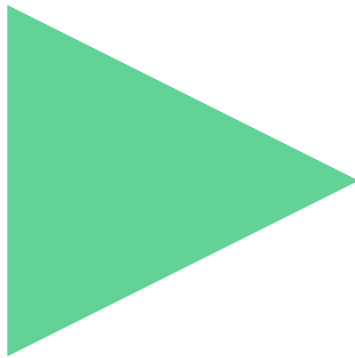


BASH
THE BOURNE-AGAIN SHELL

Assembleur - Démo



Processeur - Démo



Merci de votre attention