

ApplicativeTemplatesBase

OneOperandApplicativeTemplatesBase

_bz_abs< P_numtype1 >

_bz_abs< double >

_bz_abs< float >

_bz_abs< long >

_bz_abs< long double >

_bz_acos< P_numtype1 >

_bz_acos< float >

_bz_acos< long double >

_bz_asin< P_numtype1 >

_bz_asin< float >

_bz_asin< long double >

_bz_atan< P_numtype1 >

_bz_atan< float >

_bz_atan< long double >

_bz_BitwiseNot< P_numtype >

_bz_Cast< P_numtype_in, P_numtype_out >

_bz_ceil< P_numtype1 >

_bz_ceil< float >

_bz_ceil< long double >

_bz_cexp< P_numtype1 >

_bz_cos< P_numtype1 >

_bz_cos< float >

_bz_cos< long double >

_bz_cosh< P_numtype1 >

_bz_cosh< float >

_bz_cosh< long double >

_bz_csqrt< P_numtype1 >

_bz_exp< P_numtype1 >

_bz_exp< float >

_bz_exp< long double >

_bz_floor< P_numtype1 >

_bz_floor< float >

_bz_floor< long double >

_bz_log< P_numtype1 >

_bz_log10< P_numtype1 >

_bz_log10< float >

_bz_log10< long double >

_bz_log< float >

_bz_log< long double >

_bz_LogicalNot< P_numtype >

_bz_negate< P_numtype >

_bz_pow2< P_numtype1 >

_bz_pow3< P_numtype1 >

_bz_pow4< P_numtype1 >

_bz_pow5< P_numtype1 >

_bz_pow6< P_numtype1 >

_bz_pow7< P_numtype1 >

_bz_pow8< P_numtype1 >

_bz_sin< P_numtype1 >

_bz_sin< float >

_bz_sin< long double >

_bz_sinh< P_numtype1 >

_bz_sinh< float >

_bz_sinh< long double >

_bz_sqr< P_numtype >

_bz_sqrt< P_numtype1 >

_bz_sqrt< float >

_bz_sqrt< long double >

_bz_tan< P_numtype1 >

_bz_tan< float >

_bz_tan< long double >

_bz_tanh< P_numtype1 >

_bz_tanh< float >

_bz_tanh< long double >