battleground.map – Départ (80,30), Arrivée (85,55)		
Algorithme	**Number of States**	**Distance D->A**
Dijkstra	1472	31.0
AStar	95	31.0
BFS	1611	55
Glouton	28	55

NewYork_1_512.map – Départ (51,86), Arrivée (10,69)		
Algorithme	**Number of States**	**Distance D->A**
Dijkstra	5764	59.0
AStar	463	59.0
BFS	6583	59
Glouton	58	59

battleground.map – Départ (80,30), Arrivée (85,55)		
Algorithme	**Number of States**	**Distance D->A**
Dijkstra	6520	68.0
AStar	250	68.0
BFS	6688	122
Glouton	67	122