

Basic Probability

Sample Space – Set of possible outcomes of a random experiment. Usually denoted with set notation, can be finite, countably or uncountably infinite. e.g. Coin Toss, $S = \{H, T\}$, 2 Coin Tosses, $S = \{(H, H), (H, T), (T, H), (T, T)\}$.
Choice of Odd number $S = \{x \in \mathbb{N} | \exists y \in \mathbb{N}, 2y + 1 = x\}$
Event – a subset of the sample space. It is the collection of **some** of outcomes e.g. Coin Tossing $E = \{H\}$, Even Dice Roll $E = \{2, 4, 6\}$.

Extreme events (\emptyset never happen) – empty set
Event S always happens as it is the entire sample space.

1.1) Probability – if sample space S is finite or countable, we can assign probabilities. If uncountably infinite, we cannot have the probabilities reasonably sum to 1. Thus when defining a probability function on S , we define the collection of subsets we'll measure as \mathcal{F} .
 \mathcal{F} has the following properties:

1. Nonempty 2. Closed under complement
3. Closed under countable union.

A collection of sets is known as a σ -algebra

Probability Measure: A function $P: \mathcal{F} \rightarrow [0, 1]$ on the pair (S, \mathcal{F}) such that:

1. $\forall E \in \mathcal{F}, 0 \leq P(E) \leq 1$ 2. $P(S) = 1$
3. $\text{C.P.}(\bigcup_i E_i) = \sum_i P(E_i)$ sets $E_1, E_2, \dots \in \mathcal{F}$.

From this we derive on a probability measure:

1. $P(E) = 1 - P(E^c)$ 2. $P(\emptyset) = 0$
3. $\text{Cov.P.}(\bigcup_i E_i) = \sum_i P(E_i)$ sets $E_1, E_2, \dots \in \mathcal{F}$.

1.2) Probable Interpretations

- 1) Classical: $P(E) = |E|/|S|$
- 2) Frequentist: Through repeated observations of identical random experiments in which E can occur, the proportion of experiments where E occurs tends towards the probability of E . At an infinite number of experiments, the proportion of occurrences of E is equal to $P(E)$.

- 3) Subjective: Probability is the degree of belief held by the individual.

1.3) Joint Events

Joint Events: events E and F that occur at the same time. This can be extended to n events. The events are **dependent** if this doesn't hold.

Independence:

Two events are independent if $P(E \cap F) = P(E)P(F)$. This can be extended to n events. The events are **dependent** if this doesn't hold.

Propositions:

- 1) If events E and F are independent, then $|E|$ and $|F|$ are also independent. Easily provable with set algebra.

- 2) $P(E \cup F) = P(E) + P(F) - P(E \cap F)$.

We can solve these problems using tables quite easily.

1.4) Condition

Definition of $P(E|F) = \frac{P(E \cap F)}{P(F)}$

Conditional Probability:

$P(E|F) = P(E) \text{ if } E \text{ and } F \text{ are independent which makes sense and is easily proved with set algebra manipulation.}$

Conditional Independence: $P(A|B)$ defines probability measure obeying the axioms of probability on set F (When have just reduced S to F).

Three events E_1, E_2, F are conditionally independent if and only if: $P(E_1 \cap E_2 | F) = P(E_1 | F) \times P(E_2 | F)$

$$P(E|F) = \frac{P(E) \times P(F|E)}{P(F)}$$

Partition Rule: (The Law of Total Probability):

Consider a set of events $\{F_1, F_2, \dots\}$ which form a partition of S . Then for any event $E \in S$, the **Law of**

$$P(E) = \sum_i P(E|F_i)P(F_i).$$

This makes complete sense! The probability of E is of course the sum of the probability of each event occurring, and then E occurring given them.

Remember: Probabilities of the form $P(E|F)$ are conditional probabilities.

Probabilities of the form $P(E \cap F)$ are joint probabilities.

Probabilities of the form $P(E)$ as marginal probabilities

2) Random Variables

Probability Space: (S, \mathcal{F}, P) Models a random experiment where probability measure $P(E)$ is defined on subsets $E \subset S$ belonging to sigma algebra \mathcal{F} .

Random Variable: Random variable is a mapping from the sample space to the reals, e.g. $X: S \rightarrow \mathbb{R}$

Each element in the sample space $s \in S$ is assigned to a numerical value by $X(s)$. When referring to the value of a random variable we use its name, e.g. X in $P(X \leq 5)$

Simple RV: Finite set of possible outcomes. (dice faces)

Discrete RV: Countable outcomes. (distance (m))

Continuous RV: Can be a continuous range (temp)

M1) Example Discrete Random Variable

$S = \{1, 2, 3, 4, 5, 6\}$, for any $s \in S, P(\{s\}) = 1/6$. We can define an RV st: $X(1) = 1, X(2) = 2, \dots, X(6) = 6$. Then we can use $X: P_X(1 < X < 5) = P(\{2, 3, 4, 5\}) = 2/3$. We can also define a random variable $Y, Y(e) = 0$ if e is odd,

2) Induced Probability

Induced Probability: The probability measure P defined on a sample space S induces (creates) a probability distribution on the rand var X (distribution of X over S). $P_X(\{s\}) = P(\{s\})$ ($s \in S$) or $X(s)$.
 $P_X(X \geq x) = P(S_x) = P(\{s \in S | X(s) \geq x\})$.
Example: We define random variable $X: \{H, T\} \rightarrow \mathbb{R}$ over the continuum R such that: $X(T) = 0$ and $X(H) = 1$.

$$S_X = \begin{cases} \emptyset & \text{if } x < 0 \\ \{T\} & \text{if } 0 \leq x < 1 \\ \{H, T\} & \text{if } x \geq 1 \end{cases}$$

X represents the number of heads flipped.

$$P_X(X \leq x) = P(S_X) = \begin{cases} P(\emptyset) = 0 & \text{if } x < 0 \\ P(\{T\}) = 1/2 & \text{if } 0 \leq x < 1 \\ P(\{H, T\}) = 1 & \text{if } x \geq 1 \end{cases}$$

Now we can use x to compactly show some probabilities: $P_X(X=1) = 1/2$. Overall, Induced Probability just refers to the creation of a Probability Distribution on a sample space for some probability of some event we want to measure.

Support (Range): The set of all possible values of a random variable X .

$\text{supp}(X) \equiv X(S) = \{x \in \mathbb{R} | \exists s \in S, X(s) = x\}$

$P_X(X \leq x)$ is defined for all $x \in \text{supp}(X)$

2.1) Cumulative Distribution Functions

The CDF of a random variable X is the probability that X takes some value less than or equal to some x :

$$F_X: \mathbb{R} \rightarrow [0, 1] \text{ such that } F_X(x) = P(X \leq x)$$

To be a valid CDF:

- 1) Probability must be between 0 and 1:

$$0 \leq F_X(x) \leq P(X) = 1$$

$$\text{2) Monotonicity: } x_1, x_2 \in \mathbb{R}, x_1 < x_2 \Rightarrow F_X(x_1) \leq F_X(x_2)$$

$$\text{3) Infinite Bounds: } F_X(-\infty) = 0, F_X(\infty) = 1$$

Thus CDFs are right continuous. We can determine the probability over finite intervals by using the cumulative distribution: for $(a, b] \in \mathbb{R}, P(a < X \leq b) = F_X(b) - F_X(a)$

2.2) Probability Mass Functions:

Gives probability that a DRV is exactly equal to its value. The sample space of S is mapped onto elements in the support of X . We can then partition the sample space into a countable, disjoint collection of event subsets:

$$s \in E_i \Rightarrow X(s) = x_i, i = 1, 2, \dots$$

AMF is valid only if:

- 1) No Negative Probabilities: $\forall x \in \text{supp}(X), p_X(x) \geq 0$

- 2) Probabilities sum to 1: $\sum_{x \in \text{supp}(X)} P_X(x) = 1$

Expectation: The mean of the distribution X .

$$E(X) = \sum_i x_i p(x_i)$$

$$E(g(X)) = \sum_i x_i g(x_i) p(x_i)$$

$$E(aX+b) = aE(X) + b$$

$$E(g(X) + h(X)) = E(g(X)) + E(h(X))$$

Variance: Measure of spreadness of values X can take

$$\text{Var}(X) = E[(X - E(X))^2] = \text{Var}(X) = E(X^2) - E(X)^2$$

$$\text{Var}(aX+b) = a^2 \text{Var}(X)$$

Standard Deviation = root Var

Skewness: Measure of asymmetry of a distribution: Can be positive or negative as seen on the diaq (P, N)

$$\gamma_1 = \frac{E[(X - E(X))^3]}{\text{sd}(X)^3}$$

2.3) Discrete Random Variables

For a DRV, we define the PMF as: $p_X(x) = P(X=x)$

$P(E)$ where $x_i \in \text{supp}(X)$, x_i is the outcome of event E_i .

We can define it in terms of PMFs or CDFs:

$$p_X(x) = P_X(X=x) = P(X \leq x) - P(X < x) = F_X(x) - F_X(x-)$$

Discrete CDFs have the following properties:

- 1) Limiting Cases: $\lim_{x \rightarrow -\infty} F_X(x) = 0, \lim_{x \rightarrow \infty} F_X(x) = 1$

- 2) Continuous from right: For $x \in \mathbb{R}, \lim_{h \rightarrow 0^+} F_X(x+h) = F_X(x)$

- 3) Non-Decreasing: $a < b \Rightarrow P_X(a) \leq P_X(b)$

- 4) Covers a range: For $a < b, P(a < X \leq b) = F_X(b) - F_X(a)$

2.4) Combining Random Variables

Let X_1, X_2, \dots, X_n be n random variables with diff distribution and not necessarily independent: Let

$$S_n = \sum_{i=1}^n X_i \text{ and } S_n/n \text{ be their average}$$

$$E(S_n) = \sum_{i=1}^n E(X_i), \quad E(S_n/n) = E(S_n)/n$$

$$\text{Var}(S_n) = \sum_{i=1}^n \text{Var}(X_i), \quad \text{Var}(S_n/n) = \text{Var}(S_n)/n^2$$

Combining IID Distributions: If X_1, X_2, \dots, X_n are IID with $E(X_i) = \mu, \text{Var}(X_i) = \sigma^2$

$E(X_n) = \mu, \text{Var}(X_n) = \sigma^2, \text{Var}(S_n/n) = \sigma^2/n$

2.5) Binomial Distributions

1) Bernoulli Distribution: Basically a binomial but only 1 trial. It models an experiment with two outcomes, a random variable X takes values 1 with p or 0 with $(1-p)$.

$X \sim \text{Bernoulli}(p)$, pmf is $p(x) = p(1-p)^{1-x}, x = 0, 1$

$\mu = p, \sigma^2 = \text{Var}(X) = p(1-p)$

2) Binomial Distribution: Given n trials with two options, binomial models the number of outcomes. (e.g. 3 tosses, num of ways for 2 heads from total outcomes.)

$X \sim \text{Binomial}(n, p)$ where X takes values 0, 1, 2, ..., n and $0 \leq p \leq 1$

PMF: $p_X(x) = \binom{n}{x} p^x (1-p)^{n-x}$

Continuous RV: Can be a continuous range (temp)

M1) Example Discrete Random Variable

$S = \{1, 2, 3, 4, 5, 6\}$, for any $s \in S, P(\{s\}) = 1/6$. We can define an RV st: $X(1) = 1, X(2) = 2, \dots, X(6) = 6$. Then we can use $X: P_X(1 < X < 5) = P(\{2, 3, 4, 5\}) = 2/3$. We can also define a random variable $Y, Y(e) = 0$ if e is odd,

2.5) Poisson Distribution

Given a constant mean number of events per fixed time interval, provides probabilities of different numbers of events occurring. (e.g. we find avg 6p an hour, what is probability that we find 10p in a given hour)

$$\text{PMF: } P_X(x) = e^{-\lambda} \frac{\lambda^x}{x!}$$

$$E(X) = \lambda$$

$$\text{Var}(X) = E(X) = \lambda$$

$$\text{Skewness} = 1 / (\lambda)^{1/2} \text{ (always positive).}$$

4) Geometric Distribution

A potentially infinite number of trials to get an outcome (attempts required to shoot a target, given probability of hit). We can consider it infinite Bernoulli trials X_1, X_2, \dots , where $X = \{i | i = 1$ (the number of attempts to get outcome 1).

For $X \sim \text{Geometric}(p)$ where X takes all values in $\mathbb{Z}^+ = \{1, 2, \dots\}$ and $0 \leq p \leq 1$:

$$\text{PMF} = p_X(x) = (1-p)^{x-1} p$$

$$u = E(X) = 1/p$$

$$\text{Var}(X) = 1-p/p^2$$

$$\text{Skewness} = 2-p / (1-p)^{3/2}$$

We can also consider the number of trials before we get an outcome too:

$$Y = X - 1 \text{ takes values } \mathbb{N} = \{0, 1, 2, \dots\}$$

$$\text{PMF} = p(1-p)^y$$

$$u = E(Y) = 1-p/p$$

$$\text{Variance and Skewness are unchanged.}$$

5) The Discrete Uniform Distribution

Where a discrete number of outcomes are equally likely (e.g. fair dice).

$$X \sim U(\{1, 2, \dots, n\})$$

$$\text{PMF} = p_X(x) = 1/n$$

$$u = E(X) = (n+1)/2$$

$$\text{Var}(X) = n^2 - 1 / 12$$

$$\text{Skewness} = 0$$

2.6) Poisson Limit Theorem:

We can use the Binomial Distribution to approximate the Poisson Distribution.

Poisson(λ) is Binomial(n, p) when $\lambda = np$ and n is very large, p is very small

Explanation:

This is for a Poisson distribution mean and variance are equal and for binomial, mean is np , variance $np(1-p)$ so as p gets smaller (and n larger) $np \approx np(1-p)$.

3) Continuous Random Variables

For continuous random variables we want to track quantities in \mathbb{R} (e.g. temperature, volume).

3.1) Probability Density Function:

For a random variable $X: S \rightarrow \mathbb{R}$ the induced probability is defined as: $P_X((-\infty, x]) = P(S_x)$

$$= F_X(x)$$

A variable x is absolutely continuous if:

$$\exists f_X: \mathbb{R} \rightarrow \mathbb{R}^+ \text{ such that } F_X(x) = \int_{-\infty}^x f_X(u) du$$

$$f_X(x) = F'_X(x) = d/dx F_X(x), f_X(x) \text{ is a probability density function, and } F_X \text{ is the CDF.}$$

To find the probability $X \in (a, b)$:

$$P(a < X < b) = P_X(X < b) - P_X(X < a) = F_X(b) - F_X(a)$$

Notes:

- 1) We can use $<$ and \leq interchangeably as the probability of a specific event $P(X=x) = 0$

- 2) The sum over a range $\Rightarrow P(X \leq x) = P(X < x)$.

- 3) Hence the range of a CRV is uncountable. The integral from infinity to minus infinity is 1.

3.2) Mean, Variance and Quantiles

The mean of a CRV X :

$$u_X = E_X(X) = \int_{-\infty}^{\infty} x f_X(x) dx$$

$$E_X(g(X)) = \int_{-\infty}^{\infty} g(x) f_X(x) dx$$

$$E(aX+b) = aE(X) + b$$

$$E(g(X) + h(X)) = E(g(X)) + E(h(X))$$

The Variance of a CRV X :

$$\text{Var}_X(X) = E(X^2) - E(X)^2$$

$$\text{Var}(aX+b) = a^2 \text{Var}(X)$$

Quantiles of a CRV X :

To find Q_0 , median, Q_0 , or the n th percentile just integrate the pdf for 0.25, 0.5, 0.75 or $n/100$ respectively (or use the CDF).

3.3) Notable Continuous Distributions

1) The Uniform Distribution: $X \sim U(a, b)$

PDF: $f_X(x) = 1/(b-a)$

CDF: 0 for $x < a$, $a-x/b$ for $a < x < b$, 1 for $x > b$

$E(X) = u = a+b/2$

Variance = $(b-a)^2/12$

The standard uniform distribution is $X \sim U(0,1)$.

2) Exponential Distribution

Given a rate of events λ , what is the probability of waiting X time for the event to occur.

$$\text{PDF: } f_X(x) = \lambda e^{-\lambda x}$$

$$\text{CDF: } F_X(x) = 1 - e^{-\lambda x}, \text{ where } x \geq 0$$

$$E(X) = u = 1/\lambda$$

$$\text{Variance} = 1/\lambda^2$$

This distribution is **memoryless** – the time waited already does not affect the future behaviour of the distribution.

Given $X \sim \text{Poisson}(\lambda)$ the time between events is modelled by $X \sim \text{Exp}(\lambda)$ (interval time for one event).

There is a variant with $\text{Exp}(\theta)$, $\theta = 1/\lambda$.

3) Normal Distribution: A symmetric distribution with a mean value μ and variance σ^2 . For $X \sim \text{Normal}(\mu, \sigma^2)$ or $X \sim N(\mu, \sigma^2)$ where $\sigma > 0$:

$$\text{PDF: } f_X(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left\{-\frac{(x-\mu)^2}{2\sigma^2}\right\}$$

$$\text{CDF: } F_X(x) = \frac{1}{\sigma\sqrt{2\pi}} \int_{-\infty}^x \exp\left\{-\frac{(t-\mu)^2}{2\sigma^2}\right\} dt$$

The standard normal distribution is $X \sim N(0, 1)$. It has PDF and CDF:

$$\phi(x) = \frac{1}{\sqrt{2\pi}} \exp\left\{-\frac{x^2}{2}\right\}, \quad \Phi(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^x e^{-t^2/2} dt$$

M2) Convert to Standard Normal

$$X \sim N(\mu, \sigma^2), aX+b \sim N(a\mu+b, a^2\sigma^2)$$

$$\text{So, } X-N(\mu, \sigma^2) \rightarrow X-u/\sigma \sim N(0,1)$$

$$\text{and } P(X < x) = \Phi(x-u/\sigma)$$

Statistics and Estimation

Statistics and Probability are kind of opposite - in probability we used distributions to predict the likelihood of events. In statistics, we use events/empirical data to determine or validate the probability distribution that models these results.

Sample - A subset of the population. Statistical methods use it to make inferences about the population. **Statistical Models** - a structure (often a distribution) developed from a sample that can be used to make inferences about a population. They're parametric, i.e. can be described entirely by their parameters, they have a finite set of parameters. If the probability of each outcome only depends on their parameters, then we can assume those parameters are IID.

$X_1, X_2, \dots, X_n \sim \text{Model}(\theta_1, \theta_2, \dots, \theta_k)$ given IID.

Examples: Normal, Poisson.

6.1) Central Limit Theorem

Given a random variable X belonging to a distribution, the mean value of the sample size from X is:

$$\bar{X} = \frac{1}{n} \sum_{i=1}^n X_i$$

$Y = N(\mu, \sigma^2/n)$. As the sample size increases, the variance in mean between different samples increases.

At infinity we can use standard normal. KKT lets us find a distribution without needing to know it.

6.2) Estimators

Statistic - a function operating on random variables of a sample. $T = T(X_1, X_2, \dots, X_n) = T(\bar{X})$. It is a function of random variables, and so it is a random variable itself.

Hence if distribution X 's parameters are known, we can use it, if it is the sum of ages of a class of 10, and we know the mean age, variance we can calculate probabilities for various T . When given some sample $x = (x_1, x_2, \dots, x_n)$ we have: $t = t(x) = t(x_1, x_2, \dots, x_n)$.

Examples: mean, stdev, median.

Estimator: A statistic used to approximate the parameter of the distribution of its arguments. Given a sample x the estimator $t = t(x)$ called an estimate. If we can approximate identity the sampling distribution of the statistic (P_{θ}) we can find the expectation, variance (and more) related to our statistic. The CLT holds still.

Examples of Estimators (some are better):

1) Using the first / any X_i as the estimator:

$$T(X_1, X_2, \dots, X_n) = X_1 \sim P_{\theta_0}$$

2) Median: $T_{\text{median}}[X_1, X_2, \dots, X_n] = X_{(n+1)/2} \sim P_{\theta_0}$

3) Mean: $T_{\text{mean}}[X_1, X_2, \dots, X_n] = \frac{1}{n} \sum_{i=1}^n X_i \sim N(\mu, \sigma^2/n)$

Estimators can be biased thanks to being based on a sample rather than the population. $\text{bias}(T) = E[T(\theta)] - \theta$

Unbiased estimator: bias = 0.

For any distribution the sample mean \bar{x} is an unbiased estimate for the population mean μ .

For the variance: If we know the population mean μ we can use the unbiased estimator:

$$s^2 = \frac{1}{n-1} \sum_{i=1}^n (X_i - \bar{X})^2$$

The sample variance is a **biased estimator** and is defined as:

$$s^2 = \frac{1}{n} \sum_{i=1}^n (X_i - \bar{X})^2$$

We apply **Bessel's Correction** to get the **unbiased sample variance**

$$s_{n-1}^2 = \frac{1}{n-1} \sum_{i=1}^n (X_i - \bar{X})^2$$

6.3) Efficient Consistent Estimator

We can quantify how exactly good estimates are. We use a metric called **Estimator Efficiency**:

Given two unbiased estimators $E_1(\bar{X})$ and $E_2(\bar{X})$ where $X = (X_1, \dots, X_n)$ (a sample containing n observations X_i ...)

We can compare the mean, variance etc to see which estimator is more efficient. We want a low variance.

E_1 is more efficient than E_2 if:

$$\text{v0Var } E_1(E_1(\bar{X})) \leq \text{v0Var } E_2(E_2(\bar{X}))$$

$$\text{or } 39 \text{ v0Var } E_1(E_1(\bar{X})) < \text{v0Var } E_2(E_2(\bar{X}))$$

More efficient means less variance in estimates. If an estimator is more efficient than any other possible estimator, it is called efficient.

Example:

Given a population with mean μ and variance σ^2 .

We have a sample: $X = (X_1, \dots, X_n)$

Consider two estimators:

$$1. E_1 = \bar{X} \text{ (sample mean)} \quad 2. E_2 = X_1$$

We can compute the bias for both:

1. The expected value of the sample mean is the population mean μ , hence E_1 is unbiased.

2. The expected value of any observation is μ , so the first observation in the sample is also unbiased.

Now, we compute the variance: For a single sample the variance is σ^2 hence: $\text{Var}(E_1(\bar{X}))$ and $\sigma^2 = \text{Var}(X_1) = \sigma^2$

For the sample mean, we use the CLT - so the variance is the mean of the sample divided by the size = σ^2/n

So the variance of $E_1 < E_2$ variance, so E_1 is the more efficient estimator.

The consistency of an estimator grows as the sample size grows.

Note that the sample mean is a consistent estimator always.

Confidence Intervals

Case 1) We know the true variance of a population. We then use the sample mean, and it is distributed as:

$$\bar{X} \sim N(\bar{X}, \sigma^2/n)$$

If μ (population mean) = \bar{x} then (using the standard normal distribution) we can say that there is a 95% probability that the observed statistic is in the range

$$[\bar{x} - 1.96 \sigma / \sqrt{n}, \bar{x} + 1.96 \sigma / \sqrt{n}]$$

This is using a two tailed standard normal value at the 95% confidence level.

So the formula is $[\bar{x} - z \sigma / \sqrt{n}, \bar{x} + z \sigma / \sqrt{n}]$ where z is the two tailed standard normal value at the right confidence interval.

Case 2) The true variance is unknown. We have to obtain the bias corrected variance:

$$s_{n-1}^2 = \frac{1}{n-1} \sum_{i=1}^n (X_i - \bar{X})^2$$

We must use the student's t distribution to calculate our t score:

We set degrees of freedom: $v = n - 1$.

For a double ended confidence $(100 - \alpha)\%$, we compute $t_{n-1, 1-\alpha/2}$ to find the critical values.

So the formula is:

$$[\bar{x} - t_{n-1, 1-\alpha/2} s_{n-1} / \sqrt{n}, \bar{x} + t_{n-1, 1-\alpha/2} s_{n-1} / \sqrt{n}]$$

When using the tables for t values, we use the size we want (e.g. 0.975 for 95% double-ended confidence interval), and then use the degrees of freedom $(n - 1)$.

To do these questions we simply just find each parameter and slot it into the appropriate formula.

8) Hypothesis Testing:

Given two samples we determine whether the difference is significant enough to suggest the parameters of the distribution are different for the two of them. I know Null Hypothesis H_0 , Alternative Hypothesis H_1 .

We can have a 1) "has changed" two sided test ($H_0: \theta = \theta_0$ versus $H_1: \theta \neq \theta_0$) or a "is less than" or "is more than" one sided test ($H_0: \theta > \theta_0$ versus $H_1: \theta < \theta_0$) Steps:

1. Choose a test statistic $T(\bar{X})$ to use on the data.

2. Find a distribution P_{θ} under H_0 by the test statistic.

3. Determine the rejection region (the region in which a result would invalidate H_0).

4. Calculate the observed test statistic $t(\bar{x})$.

5. If $t(\bar{x})$ is in the rejection region, reject H_0 and accept H_1 , else retain H_0 .

8.1) Test Errors

The significance level $\alpha \in (0, 1)$ of a hypothesis test determines the size of the rejection regions.

$\alpha \rightarrow 0$ Less and less likely to reject H_0 , rejection region smaller, confidence in our result is lower - easier test (remember we use 1- α for the p value).

$\alpha \rightarrow 1$ More and more likely to reject H_0 , rejection region larger, confidence higher - stricter test / easier to fail.

(5% significance is standard)

The p-value of a test is the significance level threshold between rejection/acceptance of H_0 for a given test.

Type 1: Reject H_0 when it is actually true.

$\alpha = P(T \in R | H_0)$

Type 2: Accepting H_0 when H_1 is true. $\beta = P(T \in R | H_1)$

Probability a test statistic is not in the rejecting region, when H_1 is true

Test Power - The probability of correctly rejecting the null hypothesis.

Power = $1 - \beta = 1 - P(T \in R | H_0) = P(T \in R | H_1)$

For a given significance level: $\alpha = P(T \in R | H_0)$

A good test statistic T and rejection region R will have a high power, the highest power test under H_1 is called the most powerful.

M3) Testing for Population Mean

We derive a new distribution in terms of the standard normal which we use to compute our confidence interval:

$$Z = \frac{\bar{X} - \mu_0}{\sigma / \sqrt{n}} \sim N(0, 1)$$

Example:

A manufacturer sells packets listed as having weight 454g. From a sample size of 50, we get the mean weight of a bag as 451.22g. Assume the variance of bag weights is 70. Is the observed sample consistent with the claim made by the company at the 5% significance?

$H_0: \mu = 454g, H_1: \mu \neq 454g$

We have this information:

$x = 451.22g, \sigma^2 = 70, n = 50, \alpha = 0.05$.

Sample variance = 70/50. So, $X \sim N(454, 70/50)$

$Z = \bar{X} - 454 / \sqrt{35/50} \sim N(0, 1)$ (standard normal dist.)

Critical value = 0.95 two tails = 1.96

Hence in order to accept H_0 , X must be in the interval: 451.6809 < X < 456.3191 (Using the confidence interval formula for known variance).

As $x = 451.22$ we reject H_0 . At the 95% significance there is sufficient evidence to reject the company's claim.

If we have unknown variance, then we have to compute the **bias corrected variance**. We then use the student's t distribution instead of our confidence interval as outlined in case 2.

M4) Sample from Two Populations

If we are given two random samples and have two sample means, we do a Hypothesis test for equality.

Paired Data: A special case when X and Y are paired - each X_i and Y_i are possibly dependent on each other. We consider a sample of the differences, and test if this has mean 0:

$$Z_i = X_i - Y_i \text{ testing } H_0: \mu_Z = 0 \text{ versus } H_1: \mu_Z \neq 0$$

Example: Heart Rate Before and After exercise.

8.2) Known Variance, X, Y are Independent

Given $X = (X_1, \dots, X_{n_1}), Y = (Y_1, \dots, Y_{n_2}), X_i \sim N(\mu_X, \sigma_X^2), Y_j \sim N(\mu_Y, \sigma_Y^2)$

$\bar{X} \sim N(\mu_X, \sigma_X^2/n_1), \bar{Y} \sim N(\mu_Y, \sigma_Y^2/n_2)$

We get the distribution of difference in sample means:

$$X - Y \sim N(\mu_X - \mu_Y, \sigma_X^2/n_1 + \sigma_Y^2/n_2)$$

We then put this distribution in the standard normal:

$$(\bar{X} - \bar{Y}) - (\mu_X - \mu_Y) \sim N(0, 1)$$

For H_0 we assume $\mu_X = \mu_Y$ so we end with $z = 0$ as the above formula with that bracket as 0.

8.3) Unknown Variance, X, Y are independent but with equal variance

We can combine their variance again and get an overall variance.

$$\bar{X} - \bar{Y} \sim N(0, 1)$$

$\sigma \sqrt{1/n_1 + 1/n_2} \sim N(0, 1)$

Example:

Compiler1: $n_1 = 15, \bar{x} = 1145, s_{14}^2 = 310$

Compiler2: $n_2 = 15, \bar{y} = 945, s_{14}^2 = 290$

We assume that the variances of the population variances are the same for both.

... (other hypothesis test work done)

We can get the Bias-Corrected Pooled Sample Variance: $S^2 = 288$

$(14 \times 310 + 14 \times 290) / (14 + 14) = 300$

Hence our test statistic is: $\bar{x} - \bar{y} / \sigma \sqrt{1/n_1 + 1/n_2} = 20 / (300 \sqrt{2/15}) = \sqrt{10} \approx 3.162$

We proceed with Welch's T Test in this example.

8.4) Chi Squared Testing

$$\chi^2 = \sum_{i=1}^n \frac{(O_i - E_i)^2}{E_i}$$

M5) Chi Squared Test for Model Checking

1. Determine expected distribution

2. Create a hypotheses based some parameters θ :

$H_0: \theta = \theta_0$ versus $H_1: \theta \neq \theta_0$

3. Construct our test statistic

4. Calculate the Chi-Square Test Statistic χ^2 .

5. Calculate the degrees of freedom as:

$v = (\text{number of possible values } X \text{ can take}) - (\text{number of parameters being estimated}) - 1$.

6. Calculate the Chi Squared Statistic

7. Calculate the significance α , using a table with v , the degrees of freedom.

8. If $X^2 > \chi^2_{v, 1-\alpha}$ (test statistic larger than critical value) Note that:

All expected values must be larger than 5 for a good test. Hence some bins may have to be merged.

The number of values X can take is typically the number of bins

M6) Chi Squared Test for Independence

This is the variant done back in A levels. We have a contingency table which has each combination of values of x and y . The only change we do is we count df = (rows-1) \times (columns-1). Questions will be worded like "Determine... a link between..."

9) Maximum Likelihood Estimate

Given a distribution with unknown parameter θ : $X \sim \text{Distribution}(\dots, \theta)$, and a sample of the distribution $X: X = (X_1, X_2, \dots, X_n)$, we want to determine the **most probable value for parameter θ , given our data.**

9.1) The Likelihood Function ($L(\theta)$)

The likelihood of some observations x_1, x_2, \dots, x_n occurring given some θ is:

$$L(\theta) = P(x_1, x_2, \dots, x_n | \theta) = \prod_{i=1}^n f(x_i | \theta)$$

Works because f is the probability mass function, and as each observation is independent we can multiply their probabilities.

The Log Likelihood Function ($l(\theta)$) - Used more often than likelihood, much easier to work with $l(\theta) = \ln L(\theta)$

To get this most probable value for θ , we construct the likelihood function, then get the log likelihood function, and differentiate to determine the value of $l(\theta)$ for which we have the maximum. This value is known as the **Maximum Likelihood Estimate ($\hat{\theta}$)**.

$$\frac{\partial l(\theta)}{\partial \theta} = 0$$

$$0 = \sum_{i=1}^n \frac{\partial}{\partial \theta} \ln f(x_i | \theta) = \sum_{i=1}^n \frac{1}{f(x_i | \theta)} \frac{\partial f(x_i | \theta)}{\partial \theta}$$

$$0 = \sum_{i=1}^n \frac{\partial}{\partial \theta} \ln f(x_i | \theta) = \sum_{i=1}^n \frac{1}{f(x_i | \theta)} \frac{\partial f(x_i | \theta)}{\partial \theta}$$

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