

Bachelor's Thesis

submitted in partial fulfillment of the requirements for the course "Applied Computer Science"

My Title

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Abstract

Here comes the abstract...

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Introduction

Basics

2.1 Multiple sequence alignment

As a generalisation of pairwise sequence alignments, multiple sequence alignments are the basis for numerous further analyses such as "inferring phylogenetic relationships, homology search of functional elements, classification of proteins, designing detection markers" [1, pg. 3]. In contrast to the pairwise alignment problem, aligning an arbitrary number of sequences is a NP-complete problem, when formulated as the maximisation (or minimisation) of an objective function [1, pg. 172].

The classical formulation of the problem is based upon a model of evolution where single residues get inserted, deleted or substituted. Since an insertion in one sequence is indistinguishable of a deletion in another one, these two operations are commonly viewed as one and referred to as an *indel*. The goal is then to insert gaps, representing an indel and denoted as '-' into the sequences, such that they have the same length and a given score function is maximal for the produced Alignment. These aligned sequences are usually displayed as a table of residues and gap characters as seen in table 2.1 [1].

```
      seq1
      L
      L
      I
      R
      N
      L
      I
      Q
      V
      -
      V
      K
      S
      V
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```

Table 2.1: Example of multiple sequence alignment. The gap symbol '-' represents an insertion or deletion (often combined as *indel*).

2.2 Mathematical notion of Consistency and Alignments

A more formal definition of the term *Alignment* is based upon the work by Morgenstern et al. [2] and Abdeddaïm [3]. The following definitions constitute a condensed formalization of the one

4 CHAPTER 2. BASICS

provided in the preliminary work to this thesis [6].

Let S_i be a Sequence over an Alphabet, e.g. DNA, Amino Acids, etc., and $S := \{S_1, ..., S_n\}$ a set of Sequences.

Definition 2.2.1 (Site)

A site x = [i, p] represents the p-th position in the i-th sequence and X is the set of all sites for S. The function

$$seq: X \to \mathbb{N}$$
$$x \mapsto i$$

maps a site to its corresponding sequence. Whereas the function

$$pos: X \to \mathbb{N}$$
$$x \mapsto p$$

maps a site to its position.

Definition 2.2.2 (Ordering of Sites)

For $x = [i, p], x' = [i', p'] \in X$ we define $x \leq y$ if and only if i = i' and $p \leq p'$. The relation \leq is a partial ordering on X.

Lemma 2.2.1 (Extension of binary relation to quasi order relation)

Let A be a reflexive binary relation on some set X and R any binary relation on X. The transitive closure $\leq_R := (A \cup R)^t$ is a quasi order relation on X.

As per lemma 2.2.1 we extend \leq to the quasi partial order \leq_R by taking the transitive closure of the union of \leq and R. Consequently $u \leq v$, vRw, $w \leq x$, xRy and $y \leq z$ from which follows that $y \leq_R z$.

Definition 2.2.3 (Consistency)

Let R be a binary relation on a set of sites X. R is consistent if for $x, y \in X$ where seq(x) = seq(y)

$$x \leq_R y \implies x \leq y$$

holds. Additionally a set $\{R_1,...,R_n\}$ of binary relations on X is consistent if $\cup_i R_i$ is consistent.

Definition 2.2.4 (Alignment)

An alignment (or partial alignment) A is a consistent equivalence relation on the set of sites X for a set of sequences S.

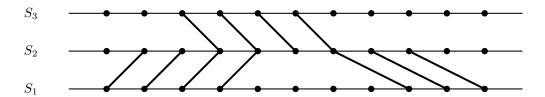


Figure 2.1: Example of a consistent equivalence relation A on the set of sites X for $S = \{S_1, S_2, S_3\}$. Connections between nodes x, y represent a relation xAy.

Prior Work

- 3.1 Gabios-Lib
- 3.2 Dialign
- 3.3 Spaced Word Matches
- 3.3.1 Multi dimensional matches

Algorithm

This thesis provides an implementation and improvement of the alignment algorithm proposed in [6]

```
Algorithm 1: \operatorname{align}(S, P)

Data: Sequences S = S_1, ..., S_N

Data: Pattern set P = P_1, ..., P_M

Result: Partial Alignment A

partial_alignments \leftarrow find_spaced_word_matches (S, P)

micro_alignments.sort_by_score_ascending ()

foreach ma in micro_alignments do

if is_inconsistent (ma, partial_alignment) then

continue

foreach site_pair in ma do

if partial_alignment.not_aligned (site_pair) then

partial_alignment.add_site_pair (site_pair)

return partial_alignment
```

As pointed out in [3,6] partitioning the aligned sites into equivalence classes respective to the relation of whether two sites aligned allows for a more compact storage and efficient update of the transitivity frontiers due to them coinciding for every site in an eq class.

While the algorithm 2 for maintaining a transitive closure when adding a pair of sites (a, b) into a partial alignment works, it is far from optimal.

Algorithm 2: add_site_pair(x, y) as proposed in [6]

```
Data: Consistent site pair a, b \in X to align
Data: Partial Alignment A
Result: Partial Alignment A' = A \cup \{(a, b)\}
// Clone the old pred and succ values
pred \leftarrow pred_A
succ \leftarrow succ_A
// Update the successor frontier
foreach x \in X do
   for i \leftarrow 0 to n do
       if x \leq_A a then
         succ_A[x,i] \leftarrow \min (SUCC[x,i], SUCC[b,i])
        else if x \leq_{A_i} b then
         \lfloor succ_A[x,i] \leftarrow \min (SUCC[x,i], SUCC[a,i])
         // Update the predeccessor frontier
foreach x \in X do
   \mathbf{for}\ i \leftarrow 0\ \mathbf{to}\ n\ \mathbf{do}
       if x \succ_A a then
          \  \  \, \bigsqcup \ pred_A[x,i] \leftarrow \max \left( \mathsf{pred} \ [x,i], \mathsf{pred} \ [b,i] \right) 
        else if x \succeq_{A_i} b then
         pred_A[x,i] \leftarrow \max (pred [x,i], pred [a,i])
```

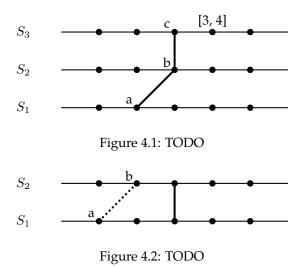
Figure 4.2 displays a partial alignment between two sequences. The continuous line represents two sites already aligned while the dotted line connects the site pair that is to be added. Updating the predecessor frontier for sequence S_1 would result in the following updates to $pred_A[x, i]$:

x	$pred_A[x,2]$ before update	$pred_A[x,2]$ after update
(1, 1)	0	2
(1, 2)	0	2
(1, 3)	3	3
(1, 4)	3	3
(1, 5)	3	3

It is evident that once the position of x is greater or equal than that of an already aligned position, the alignment of a and b has no effect on the predecessor frontiers $pred_A[x,2]$ for sites x with a position that is greater or equal than a.

This property allows an alternative solution

• describe version of algorithm utilizing eq classes and property described in 4.2 -> should this



include datastructures and memory management?

Implementation

The implementation of the algorithm is done in the Rust programming language ¹ and contained in the git sub module spam-align of the alignment evaluation folder.

The core part of the algorithm as described in 4 is designed to iteratively maintain a partial alignment, as per definition 2.2.4, that allows the fast insertion of newly aligned sites as well as checking if a given pair of sites is consistent with the given alignment.

An initial implementation is part of the Dialign2.2 program

• explain

```
pub struct Closure {
    sequences: Sequences,
    alig_set: Matrix<usize>,
    alig_sets: usize,
    old_nbr_alig_sets: usize,
    pred_frontier: Matrix<usize>,
    succ_frontier_ops: Vec<FrontierOp>,
    succ_frontier_ops: Vec<FrontierOp>,
```

¹rust-lang.org/

Evaluation

6.1 BAliBASE 3 alignment benchmark dataset

The third version of the BAliBASE benchmark protein alignment database has been released in 2005 and is widely employed for the comparison of multiple alignment programs [1,7]. It is constructed in a semi automatic process as shown in fig. 6.1 and suitable to evaluate global and local alignment programs. The database is split into 5 reference sets with different characteristics representing distinctive multiple alignment problems. It is divided into:

- reference set 1 subset V1, for which any two sequences share <20% identity and no internal insertions over 35 residues long
- reference set 1 subset V2, consisting of families with at least four equidistant sequences for which any two sequences share 20-40% identity and no large insertions
- reference set 2, for which all sequences share >40% identity and at least one 3D structure is known. Additionally an "Orphan" sequence with <20% identity is chosen per family
- for reference set 3, all sequences in the same subfamily have >40% identity, whereas sequences from different subfamilies share <20% identity

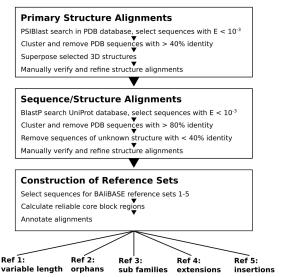


Figure 6.1: Flow chart showing the semi automatic process used to establish the reference sets TODO cite self

 for reference sets 4 and 5, every sequence shares at least 20% with one other sequence, including sequences with large N/C-terminal extensions (ref 4) or internal insertions (ref 5)

6.1.1 Core blocks

Evaluating and comparing alignment programs is a difficult problem due to the uncertainty of supposedly "real" alignments of actual sequences. The BAliBASE database marks alignment columns which can be reliably aligned as so called "core blocks". These core blocks are calculated and manually verified, making up 19% of the full length sequences which are used in the evaluation of *spam-align* [7].

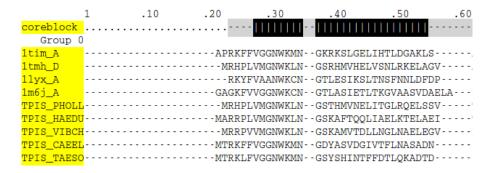


Figure 6.2: BAliBASE web interface. Black columns indicate core blocks. lbgi.fr

6.1.2 Quality of Alignments

Quality measures for protein alignment benchmarks https://academic.oup.com/nar/article/38/7/2145/3100529

6.2 Sum-of-pairs and column score

Comparing the alignment output of different methods can be done by computing the sum-of-pairs and column scores.

Given a test alignment A_t and a reference alignment A_r with M sequences and N_t , N_r columns respectively, the sum-of-pairs and column score is defined according to Thompson et al. [8].

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Definition 6.2.1 (Sum-of-pairs score)

The sum of pairs score is the ratio of correctly aligned individual residues. Formally it is defined as:

$$p_{ijk} = \begin{cases} 1 \text{ if residues } A_{t_ij} \text{ and } A_{t_{ik}} \text{ are aligned in } A_r \\ 0 \text{ otherwise} \end{cases}$$

$$S_i = \sum_{j=1}^M \sum_{k=i+1}^M p_{ijk}$$

$$SPS = \frac{\sum_{i=1}^{N_t} S_i}{\sum_{i=1}^{N_r} S_i}$$

with S_{r_i} being the number of correctly aligned residues in the reference.

Definition 6.2.2 (Column score)

The column score is the ratio of correctly aligned columns.

$$C_i = \begin{cases} 1 \text{ if all the residues in the i-th column are aligned correctly} \\ 0 \text{ otherwise} \end{cases}$$

$$CS = \frac{\sum_{i=1}^{N_t} C_i}{N_r}$$

Note that $C_i = 1$ only if all the residues in the *i*-th column are aligned correctly and no residue belonging to this column is part of another one. For this reason, the numerator is smaller or equal to the denominator.

The definition of the column score is slightly different than that provided by the authors of BAliBASE [8] but resembles the actual implementation in the included BaliScore tool and its reimplementation provided with this thesis.

These scores are only calculated for the core blocks of the BAliBASE alignments, meaning that for the following evaluation A_t is an alignment over the full sequences, while A_r contains only the aligned residues inside the core blocks.

6.3 Evaluated programs

6.3.1 Mafft

Additionally to *Dialign2.2* and *spam-align* the widely used multiple alignment program *MAFFT* (version 7) is evaluated. It employs a progressive alignment strategy

- progressive alignment
- guide tree from all pairwise alignments

MAFFT is evaluated for two different alignment strategies, from now on referred to as fast and accurate

- 6.3.2 Dialign
- 6.3.3 Spam-Align
- 6.4 Results

Conclusion

- 7.1 Further work
- 7.1.1 Parallelisation Opportunities

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