Complete Reference for Seasoned Developers

```
Variables & References
# Variables are references, not containers
x = [1, 2, 3]
y = x + y references same object as x
y.append(4) # modifies x too
print(x) # [1, 2, 3, 4]
# Identity vs equality
x is y # True (same object)
x = [1, 2, 3, 4] # True (same value)
# Mutable default trap
def bad(a, list=[]): # list created once
   list.append(a)
# Fix: use None as default
def good(a, list=None):
   if list is None:
       list = []
   list.append(a)
   return list
```

List operations list = [1, 2, 3] list.append(4) # [1, 2, 3, 4] [0, *list] # [0, 1, 2, 3, 4] (unpacking) # Dict operations d = {'a': 1, 'b': 2} d.get('c', 0) # 0 (default if key missing) {**d, 'c': 3} # {'a':1, 'b':2, 'c':3} (merge) d | {'c': 3} # Same merge (Python 3.9+) # Set operations s1, s2 = {1, 2, 3}, {3, 4, 5} s1 & s2 # {3} (intersection) s1 | s2 # {1, 2, 3, 4, 5} (union) s1 - s2 # {1, 2} (difference)

```
# Reading files
with open('file.txt', 'r') as f:
    content = f.read() # Read entire file

# Line by line (memory efficient)
with open('file.txt', 'r') as f:
    for line in f:
        process(line.strip())

# Writing files
with open('file.txt', 'w') as f:
    f.write('Hello\n')
    f.writelines(['line1\n', 'line2\n'])

# JSON handling
import json
data = json.loads('{"key": "value"}')
json_str = json.dumps(data, indent=2)
```

```
Iteration Patterns
# Enumerate with index
for i, val in enumerate(items):
   print(f"{i}: {val}")
# Dict iteration
for k, v in my_dict.items():
   print(f"{k}: {v}")
# Multiple sequences
for x, y in zip(list1, list2):
   print(x, y)
# Flatten nested lists
from itertools import chain
list(chain.from_iterable([[1, 2], [3, 4]]))
# Group by property
from itertools import groupby
{k: list(g) for k, g in
groupby(items, key=lambda x: x.prop)}
```

```
# List comprehension

[x*2 for x in range(10) if x % 2 = 0]

# [0, 4, 8, 12, 16]

# Nested comprehension (matrix transpose)

matrix = [[1, 2, 3], [4, 5, 6]]

[[row[i] for row in matrix] for i in range(3)]

# [[1, 4], [2, 5], [3, 6]]

# Dict comprehension

{x: x**2 for x in range(5)}

# {0: 0, 1: 1, 2: 4, 3: 9, 4: 16}

# Set comprehension

{x % 3 for x in range(10)} # {0, 1, 2}

# Generator expression (memory efficient)

sum(x**2 for x in range(1000000))
```

```
# Sorting
sorted(items, key=lambda x: x.attr, reverse=True)

# Filtering
list(filter(lambda x: x > 0, items))

# Mapping/transformation
list(map(lambda x: x**2, items))

# Reduce
from functools import reduce
reduce(lambda acc, x: acc + x, items, 0)

# Counter for frequency analysis
from collections import Counter
counts = Counter(['a', 'b', 'a', 'c'])
most_common = counts.most_common(2)

# Named tuples (lightweight classes)
from collections import namedtuple
Point = namedtuple('Point', ['x', 'y'])
p = Point(1, 2)
```

```
Functions & Lambdas
# Args & kwargs
def f(pos, /, pos_or_kw, *, kw_only):
f(1, 2, kw_only=3) # valid call
# Type hints
def greet(name: str) \rightarrow str:
    return f"Hello {name}"
# Multiple return values (as tuple)
def minmax(items):
   return min(items), max(items)
lo, hi = minmax([1, 2, 3])
# Lambda functions
sort_key = lambda obj: obj.name
squares = list(map(lambda x: x**2, range(5)))
# Partial application
from functools import partial
add5 = partial(add, 5) # add(5, x)
```

```
# f-strings (Python 3.6+)
name, age = "Alice", 30
f"{name} is {age} years old"

# String methods

" text ".strip() # "text"

",".join(["a", "b", "c"]) # "a,b,c"

"a,b,c".split(",") # ["a", "b", "c"]

"hello".replace("l", "L") # "heLLo"

# String properties

"abc".isalpha() # True

"123".isdigit() # True

"hello".endswith("he") # True

"hello".endswith("lo") # True
```

```
# Basic try/except
try:
    result = risky_operation()
except (TypeError, ValueError) as e:
    print(f"Error: {e}")
else: # Runs if no exceptions
    print("Success!")
finally: # Always runs
    cleanup()

# Custom exception
class MyError(Exception):
    pass

# Context managers
with open('file.txt') as f:
    data = f.read()
```

```
# Importing modules
import math
from datetime import datetime, timedelta
import numpy as np # Common convention

# Relative imports (in packages)
from . import sibling_module
from .. parent import parent_module

# Creating modules
if __name__ = "__main__":
    # Code runs when module is executed directly
    main()
else:
    # Code runs when imported
    setup()
```

```
Classes & Methods
class Point:
   # Class variable (shared by all instances)
   instances = 0
   def __init__(self, x, y):
       self.x, self.y = x, y # instance vars
       Point.instances += 1
   # Regular method (receives self)
   def distance(self):
       return (self.x**2 + self.y**2)**0.5
   # Class method (receives cls)
   def from_tuple(cls, tup):
       return cls(*tup)
   # Static method (receives nothing)
   Ostaticmethod
   def origin_distance(x, y):
       return (x**2 + y**2)**0.5
   # Property (access like attribute)
   aproperty
   def magnitude(self):
       return self.distance()
```

```
Special Methods
# Operator overloading
                        # self + other
__add__(self, other)
__getitem__(self, key) # self[key]
__contains__(self, item) # item in self
__len__(self)
                        # len(self)
_call_(self, *args)
                       # self(*args)
__str__(self)
                        # str(self)
                        # repr(self)
__repr__(self)
__enter__/__exit__
                        # with statement
__iter__/__next__
                        # iteration
```

Modern Python Features

```
# Walrus operator (:=) - Python 3.8+
if (n := len(data)) > 10:
   print(f"Processing {n} items")
# f-strings with = (Python 3.8+)
x, y = 10, 20
print(f''\{x=\}, \{y=\}'') # x=10, y=20
# Pattern matching - Python 3.10+
match command.split():
   case ["quit"]:
       return "Exiting"
   case ["load", filename]:
       return f"Loading {filename}"
    case _: # Default case
       return "Unknown command"
# Structural pattern matching - Python 3.10+
match value:
    case [a, b, *rest]:
       return a + b
    case {'key': value}:
       return value
    case _:
       return default
```