



Robin Paret
Computer Science
engineering student



Via email to avoid scrapers



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robinpdev.github.io

Objective

Soon-to-be graduating Computer Science Engineering student seeking an entry-level software engineering role. Experienced across web, embedded, native application development, and algorithms / data structures, with a strong interest in low-level, systems-oriented problem solving. Motivated to apply a broad technical foundation to build reliable, efficient software while continuing to grow as an engineer.

Experience

2025 - 2026

Public relations @ Zeus WPI.

Internal and external communications at Ghent University's computer science student association. Finding sponsors, managing social media, contributing to open source projects.

Summer season 2025

Student internship: Full stack & IIOT @ Vintec.

Developing the Edge node testing platform for Vintec's Capture product. Adding robustness and expanding UI features.

Primary technologies: C# .NET, InfluxDB, Redis, Blazor, Modbus, CANBus, Mqtt

Summer season 2022, 2023, 2024

Junior Developer @ Profitplus Business Software.

Student job: Designing & developing new internal orchestration application used in QA, Data-correlation and workflow automation plugin for issue-tracking software, financial algorithms used in the ProfitPlus product, automatic GUI testing pipeline server.

Primary technologies: Java, Spring Boot, Ruby, Svelte, Docker, PostgreSQL, Electron

Education

2024 - present, Ghent

Ghent University

M. Sc. Computer Science Engineering

Major: Artificial intelligence

Technologies used: React Native, pyTorch, Tensorflow, C++, MPI, x86 ASM, Python, Javascript, Docker, Ghidra, PostgreSQL

2021 - 2024, Gent

Ghent University

B. Sc. Computer Science

Minor: Electrical engineering and telecommunication

Technologies used: Python, JavaScript, TypeScript, Bash, Java, JUnit, Git/GitHub/GitLab, Firebase, Kotlin, Docker, PostgreSQL, C, C++, Ruby, x86, armv8 ASM, Haskell, Prolog, PyTorch, TensorFlow, R, Sagemath, Maple

Skills

What I do:

Systems level programming

Data Structures & software design

Embedded

Web/Native Development

Languages:

Dutch

English

French

German

