

# README

Link to a YouTube video demonstration of our game

[Princess PuzzleGame by Robin Séon and Andy Tian](#)



Sources of third party assets/code

LowPoly Water

<https://assetstore.unity.com/packages/tools/particles-effects/lowpoly-water-107563>

SkyBox

[Fantasy Skybox FREE | 2D Sky | Unity Asset Store](#)

Cartoon Castle Building Kit

<https://assetstore.unity.com/packages/3d/environments/dungeons/cartoon-castle-building-kit-128637>

Metal Door

<https://assetstore.unity.com/packages/3d/props/metal-door-5397>

Stylized Hand Painted Dungeon (Free) (Source of lamp)

<https://assetstore.unity.com/packages/3d/environments/stylized-hand-painted-dungeon-free-173934>

Hand Painted Stone Texture (used as a material for the destructible wall)

<https://assetstore.unity.com/packages/2d/textures-materials/floors/hand-painted-stone-texture-73949>

Destructible wall:

<https://assetstore.unity.com/packages/tools/physics/easy-destructible-wall-331>

Peasant girl (used as princess):

Mixamo

Idle animation and joyful jump animation:

Mixamo

Guard an animation (Breath and walk)

Mixamo

Font

[Bubble Font \(Free Version\) | 2D Fonts | Unity Asset Store](#)

UI interface, menu

[Fantasy Wooden GUI : Free | 2D GUI | Unity Asset Store](#)

Wood Box

[Wood Box Pack \(15 objects\) | 3D Industrial | Unity Asset Store](#)

Hammer

[UKit Medieval Hammer FREE. | 3D Weapons | Unity Asset Store](#)

Rock

[HQ Rock Pack Free | 3D Exterior | Unity Asset Store](#)

Trees

[Free Trees | 3D Trees | Unity Asset Store](#)

Prison music:

Fantasy Music Lite - Caves and Dungeons

<https://assetstore.unity.com/packages/audio/music/orchestral/fantasy-music-lite-72931>

Island music:

Casual Puzzle Word Sounds

<https://assetstore.unity.com/packages/audio/music/casual-puzzle-world-sounds-free-package-123537>

In the Park (Ambient Soundtrack)

<https://assetstore.unity.com/packages/audio/ambient/in-the-park-ambient-soundtrack-51986>

Sound effects:

Freed princess:

InspectorJ - RPG Orchestral Essentials - Music FX (Success)

<https://assetstore.unity.com/packages/audio/sound-fx/rpg-orchestral-essentials-music-fx-free-sample-pack-180138>

Inventory and crafting

FREE Casual Game SFX Pack

<https://assetstore.unity.com/packages/audio/sound-fx/free-casual-game-sfx-pack-54116>

Chop the tree

SoundBits | Free Sound FX Collection - Just impacts | Basic

<https://assetstore.unity.com/packages/audio/sound-fx/soundbits-free-sound-fx-collection-31837>

Heavy impacts

<https://freesound.org/people/RICHERlandTV/sounds/232358/>

Break the rock

<https://lasonotheque.org/detail-1022-chute-de-pierre.html>

Opening and closing doors:

[https://freesound.org/people/THE\\_bizniss/sounds/53269/](https://freesound.org/people/THE_bizniss/sounds/53269/)

Destruction, Wooden, A (used for when the tree falls):

<https://freesound.org/people/InspectorJ/sounds/352513/>

Link to a playable WebGL build of our game, hosted on GitHub Pages