

S1 DATA STRUCTURE EXTERNAL LAB EXAM 2021

SUBMITTED BY

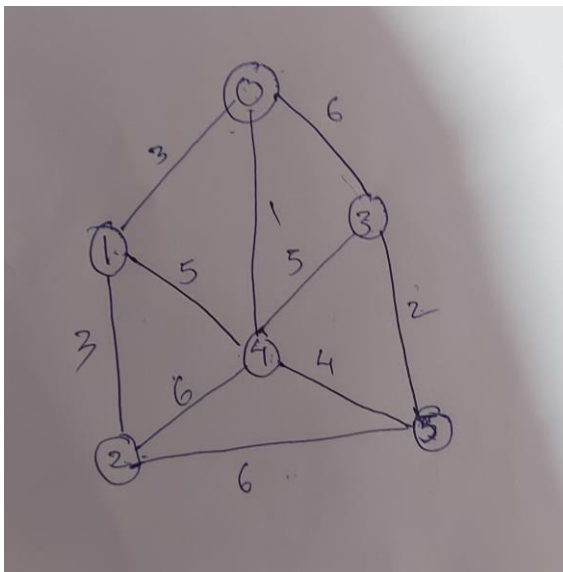
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QUESTIONS

1. DEVELOP A PROGRAM TO GENERATE A MINIMUM SPANNING TREE USING KRUSKAL ALGORITHM FOR THE GIVEN GRAPH AND COMPUTE THE TOTAL COST

2. DEVELOP A PROGRAM TO IMPLEMENT BFS AND DFS



1. DEVELOP A PROGRAM TO GENERATE A MINIMUM SPANNING TREE USING KRUSKAL ALGORITHM FOR THE GIVEN GRAPH AND COMPUTE THE TOTAL COST

Algorithm

Algorithm

Step 1: Start

Step 2: $A \leftarrow \emptyset$

Step 3: For each vertex $v \in V[G]$
do make-set(v)

Step 4: Sort the edge of E in non decreasing order by weight w

Step 5: for each Edge $(u, v) \in E$, taken in non decreasing order by weight

Step 6: do if find-set(u) \neq find-set(v)

Step 7: then $A \leftarrow A \cup \{(u, v)\}$

Step 8: union(u, v)

Step 9: return A

Step 10: stop

Program

```
#include <stdio.h>

#include <conio.h>

#include <stdlib.h>

int i,j,k,a,b,u,v,n,ne=1;

int min,mincost=0,cost[9][9],parent[9];

int find(int);

int uni(int,int);

void main()
{
    printf("\n\t-----Kruskal's Algorithm-----\n");
    printf("\nEnter the number of vertices:");
    scanf("%d",&n);
    printf("\nEnter the cost adjacency matrix:\n");
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            scanf("%d",&cost[i][j]);
            if(cost[i][j]==0)
                cost[i][j]=999;
        }
    }
    printf("The edges of Minimum Cost Spanning Tree are\n");
    while(ne < n)
    {
        for(i=1,min=999;i<=n;i++)
```

```

{
    for(j=1;j <= n;j++)
    {
        if(cost[i][j] < min)
        {
            min=cost[i][j];
            a=u=i;
            b=v=j;
        }
    }
    u=find(u);
    v=find(v);
    if(uni(u,v))
    {
        printf("%d edge (%d,%d) =%d\n",ne++,a,b,min);
        mincost +=min;
    }
    cost[a][b]=cost[b][a]=999;
}

printf("\n\tMinimum cost = %d\n",mincost);

getch();
}

int find(int i)
{
    while(parent[i])
        i=parent[i];
    return i;
}

```

```
int uni(int i,int j)
{
    if(i!=j)
    {
        parent[j]=i;
        return 1;
    }
    return 0;
}
```

OUTPUT

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS C:\Users\X541U\Desktop> gcc kruskel.c

PS C:\Users\X541U\Desktop> .\a.exe

-----Kruskal's Algorithm-----

Enter the number of vertices:6

Enter the cost adjacency matrix:

0 3 0 6 1 0

3 0 3 0 5 0

0 3 0 0 6 6

6 0 0 0 5 2

1 5 6 5 0 4

0 0 6 2 4 0

The edges of Minimum Cost Spanning Tree are

1 edge (1,5) =1

2 edge (4,6) =2

3 edge (1,2) =3

4 edge (2,3) =3

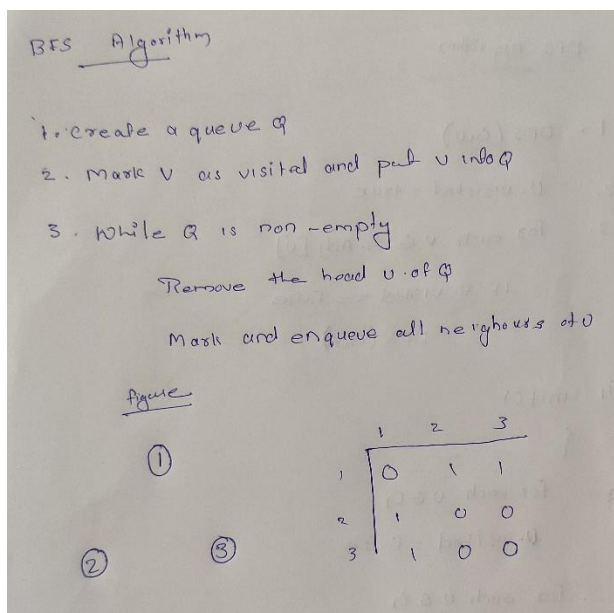
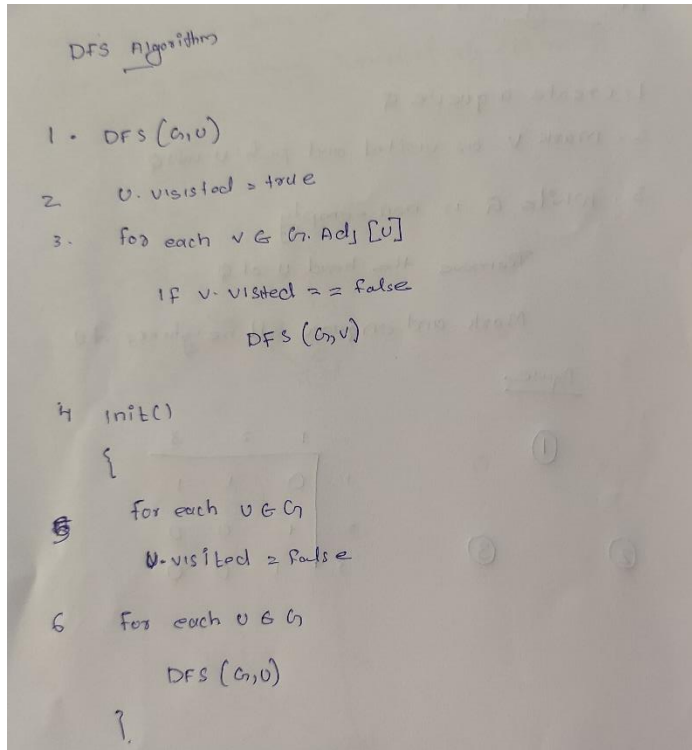
5 edge (5,6) =4

Minimum cost = 13

□

2. DEVELOP A PROGRAM TO IMPLEMENT BFS AND DFS

Algorithm



Program

```
#include<stdio.h>
#include <stdlib.h>
int q[20],top=-1,front=-1,rear=-1,a[20][20],vis[20],stack[20];
int delete();
void add(int item);
void bfs(int s,int n);
void dfs(int s,int n);
void push(int item);
int pop();

void main()
{
    int n,i,s,ch,j;
    char c,dummy;
    printf("Enter the number of vertices: ");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            printf("Enter 1 if %d has a node with %d else 0: ",i,j);
            scanf("%d",&a[i][j]);
        }
    }
    printf("***** ADJACENCY MATRIX *****\n");
    for(i=1;i<=n;i++)
```



```

{
for(j=1;j<=n;j++)
{
printf(" %d",a[i][j]);
}
printf("\n");
}

do
{
for(i=1;i<=n;i++)
vis[i]=0;
printf("\nMENU");
printf("\n1.B.F.S");
printf("\n2.D.F.S");
printf("\nENTER YOUR CHOICE");
scanf("%d",&ch);
printf("ENTER THE SOURCE VERTEX :");
scanf("%d",&s);

switch(ch)
{
case 1:bfs(s,n);
break;
case 2:
dfs(s,n);
break;
}

printf("DO U WANT TO CONTINUE(Y/N) ? ");

```

```
scanf("%c",&dummy);  
scanf("%c",&c);  
}while((c=='y')||(c=='Y'));  
}
```

```
void bfs(int s,int n)  
{  
int p,i;  
add(s);  
vis[s]=1;  
p=delete();  
if(p!=0)  
printf(" %d",p);  
while(p!=0)  
{  
for(i=1;i<=n;i++)  
if((a[p][i]!=0)&&(vis[i]==0))  
{  
add(i);  
vis[i]=1;  
}  
p=delete();  
if(p!=0)  
printf(" %d ",p);  
}  
for(i=1;i<=n;i++)  
if(vis[i]==0)  
bfs(i,n);  
}
```

```
}
```

```
void add(int item)
```

```
{
```

```
if(rear==19)
```

```
printf("QUEUE FULL");
```

```
else
```

```
{
```

```
if(rear==1)
```

```
{
```

```
q[++rear]=item;
```

```
front++;
```

```
}
```

```
else
```

```
q[++rear]=item;
```

```
}
```

```
}
```

```
int delete()
```

```
{
```

```
int k;
```

```
if((front>rear) || (front==1))
```

```
return(0);
```

```
else
```

```
{
```

```
k=q[front++];
```

```
return(k);
```

```
}
```

```
}
```

```

void dfs(int s,int n)
{
int i,k;
push(s);
vis[s]=1;
k=pop();
if(k!=0)
printf(" %d ",k);
while(k!=0)
{
for(i=1;i<=n;i++)
if((a[k][i]!=0)&&(vis[i]==0))
{
push(i);
vis[i]=1;
}
k=pop();
if(k!=0)
printf(" %d ",k);
}
for(i=1;i<=n;i++)
if(vis[i]==0)
dfs(i,n);
}

void push(int item)
{
if(top==19)
printf("Stack overflow ");
else

```

```
stack[++top]=item;
```

```
}
```

```
int pop()
```

```
{
```

```
int k;
```

```
if(top== -1)
```

```
return(0);
```

```
else
```

```
{
```

```
k=stack[top--];
```

```
return(k);
```

```
}
```

```
}
```

Output

```
PS C:\Users\X541U\Desktop\ds> gcc dfsbfs.c
PS C:\Users\X541U\Desktop\ds> .\a.exe
Enter the number of vertices: 3
Enter 1 if 1 has a node with 1 else 0: 0
Enter 1 if 1 has a node with 2 else 0: 1
Enter 1 if 1 has a node with 3 else 0: 1
Enter 1 if 2 has a node with 1 else 0: 1
Enter 1 if 2 has a node with 2 else 0: 0
Enter 1 if 2 has a node with 3 else 0: 0
Enter 1 if 3 has a node with 1 else 0: 1
Enter 1 if 3 has a node with 2 else 0: 0
Enter 1 if 3 has a node with 3 else 0: 0
***** ADJACENCY MATRIX *****
 0 1 1
 1 0 0
 1 0 0

MENU
1.B.F.S
2.D.F.S
ENTER YOUR CHOICE1
ENTER THE SOURCE VERTEX :1
 1 2 3
DO U WANT TO CONTINUE(Y/N) ? y

MENU
1.B.F.S
2.D.F.S
ENTER YOUR CHOICE2
ENTER THE SOURCE VERTEX :1
 1 3 2
DO U WANT TO CONTINUE(Y/N) ? n
PS C:\Users\X541U\Desktop\ds> |
```

