# **Remote IO Control Protocol**

Document Version: R3.1

RIOC messages can be transferred between RIOC units over CAN-Bus, UART (serial), UDP, TCP or WebSocket.

# **Remote IO Control over CAN-Bus**

For each data frame transferred between RIOC units, both the address and message are packaged in an extended CAN datagram. The source address and destination address occupy 16 bits in CAN EID. The rest 2 bits in CAN EID and 11 bits in CAN SID are reserved in RIOC protocol presently. And, the RIOC message is filled in an 8-byte payload of the CAN datagram. In other words, the length of any RIOC message must be 8 bytes (or less than 8 bytes).

<eid15~eid8> <eid7~eid0></eid7~eid0></eid15~eid8>	source unit address destination unit address (master unit: 0, slave unit: 1~254, broadcast: 255)
<data0></data0>	RIOC class
<data1></data1>	command (byte7 marks transmission direction)
<data2></data2>	channel
<data3></data3>	parameter
<data4></data4>	parameter
<data5></data5>	parameter
<data6></data6>	parameter
<data7></data7>	parameter

# **Remote IO Control over UART**

14 bytes in each serial data frame

0x5A	leading character
0x00	data frame version
<add_s></add_s>	source unit address
<add_d></add_d>	destination unit address
<data0></data0>	RIOC class
<data1></data1>	command
<data2></data2>	channel
<data3></data3>	parameter
<data4></data4>	parameter
<data5></data5>	parameter
<data6></data6>	parameter
<data7></data7>	parameter
<crc></crc>	checksum
0xA5	ending character

# **Remote IO Control over UDP**

11 bytes in each UDP datagram

0x00	data frame version
<add_s></add_s>	source unit address
$<$ ADD_D $>$	destination unit address
<data0></data0>	RIOC class
<data1></data1>	command
<data2></data2>	channel
<data3></data3>	parameter
<data4></data4>	parameter
<data5></data5>	parameter
<data6></data6>	parameter
<data7></data7>	parameter

# **Remote IO Control over TCP**

13 bytes in each TCP data frame

0x5A	leading character
0x00	data frame version
<add_s></add_s>	source unit address
<add_d></add_d>	destination unit address
<data0></data0>	RIOC class
<data1></data1>	command
<data2></data2>	channel
<data3></data3>	parameter
<data4></data4>	parameter
<data5></data5>	parameter
<data6></data6>	parameter
<data7></data7>	parameter
0xA5	ending character

Remote IO Control over WebSocket (Text Mode)
22 ASCII characters in each web socket text message

(each field below is a double-digit hex number with two characters)

"00"	data frame version
<add_s></add_s>	source unit address
<add_d></add_d>	destination unit address
<data0></data0>	RIOC class
<data1></data1>	command
<data2></data2>	channel
<data3></data3>	parameter
<data4></data4>	parameter
<data5></data5>	parameter
<data6></data6>	parameter
<data7></data7>	parameter

# **Protocol for RIOC Objects**

With the RIOC messaging protocol, a set of remote-controllable objects is defined. The hardware developers can follow RIOC logical object definitions and make RIOC-compatible devices.

#### **General IO**

```
- Digital In
                    01 00 <pin> <mode> <filter> <sample interval H1> <sample interval L1>
      SETUP
                    01 80 <pin> <ok>
      (rsp)
      READ
                    01 01 <pin>
                    01 81 <pin> <value>
      (rsp)
      SET NOTIFICATION
                    01 02 <pin> <enable_notification>
      (rsp)
                    01 82 <pin> <enable_notification >
                    01 83 <pin> <value>
      (notify)
      <sup>1</sup> microseconds
- Digital Out
      SETUP
                    02 00 <pin> <mode>
                    02 80 <pin> <ok>
      (rsp)
      WRITE
                    02 01 <pin> <value>
      (rsp*)
                    02 81 <pin> <value>
      SET PWM
                    02 02 <pin> <pwm period>
                    0282 <pin> <pwm_period>
      (rsp)
      WRITE_PWM 02 03 <pin> <pwm_value>
                    02 83 <pin> <pwm_value>
      (rsp*)
      PULSE
                    02 04 <pin> <value> <pw_H¹> <pw_M¹> <pw_L¹>
                    02 84 <pin> <value> <pw_H<sup>1</sup>> <pw_M<sup>1</sup>> <pw_L<sup>1</sup>>
      (rsp*)
      READ
                    02 05 <pin>
      (rsp)
                    02 85 <pin> <value>
      READ_PWM 02 06 <pin>
      (rsp*)
                    02 86 <pin> <pwm_value>
      <sup>1</sup> microseconds
- Analog In
      SETUP
                    03 00 <pin> <mode> <filter> <sample interval H1> <sample interval L1>
                    03 80 <pin> <ok>
      (rsp)
      READ
                    03 01 <pin>
                    03 81 <pin> <value_H> <value_L>
      (rsp)
```

### SET\_NOTIFICATION

03 02 <pin> <enable notification> <interval H<sup>2</sup>> <interval L<sup>2</sup>> <significant bits<sup>3</sup>>

(rsp) 03 82 <pin> <enable\_notification> <interval\_H<sup>2</sup>> <interval\_L<sup>2</sup>> <significant bits<sup>3</sup>>

(notify) 03 83 <pin> <value\_H> <value\_L>

#### - Analog Out

SETUP 04 00 <pin> <mode> (rsp) 04 80 <pin> <ok>

WRITE 04 01 <pin> <value\_H> <value\_L> (rsp\*) 04 81 <pin> <value\_H> <value\_L>

READ 04 02 <pin>

(rsp) 04 82 <pin> <value\_H> <value\_L>

#### - UART Serial

SETUP 05 00 <port> <baud\_H> <baud\_M> <baud\_L> <config1>

(rsp) 05 80 <port> <ok>

SEND 05 01 <port> <length> <byte1> <byte2> <byte3> <byte4> (receive) 05 82 <port> <length> <byte1> <byte2> <byte3> <byte4>

 $5N1=0x00,\,6N1=0x02,\,7N1=0x04,\,8N1=0x06,\,5N2=0x08,\,6N2=0x0A,\,7N2=0x0C,\,8N2=0x0E,\,5E1=0x20,\,6E1=0x22,\,7E1=0x24,\,8E1=0x26,\,5E2=0x28,\,6E2=0x2A,\,7E2=0x2C,\,8E2=0x2E,\,5O1=0x30,\,6O1=0x32,\,7O1=0x34,\,8O1=0x36,\,5O2=0x38,\,6O2=0x3A,\,7O2=0x3C,\,8O2=0x3E$ 

#### - Multiple Digital In

SETUP 06 00 <pin> <number<sup>1</sup>> <mode>

(rsp) 06.80 < pin > < ok >

READ 06 01 <pin>

(rsp) 06 81 <pin> <value\_bits1> <value\_bits2> <value\_bits3> <value\_bits4>

#### SET\_NOTIFICATION

06 02 <pin> <enable\_notification> <interval\_H<sup>2</sup>> <interval\_L<sup>2</sup>>

(rsp) 06 82 <pin> <enable notification> <interval H<sup>2</sup>> <interval L<sup>2</sup>>

(notify) 06 83 <pin> <value bits1> <value bits2> <value bits3> <value bits4>

#### - Multiple Digital Out

SETUP 07 00 <pin> <number<sup>1</sup>> <mode>

(rsp) 07.80 < pin > < ok >

WRITE 07 01 <pin> <value\_bits1> <value\_bits2> <value\_bits3> <value\_bits4> (rsp\*) 07 81 <pin> <value\_bits1> <value\_bits2> <value\_bits3> <value\_bits4>

READ 07 02 <pin>

(rsp) 07 82 <pin> <value\_bits1> <value\_bits2> <value\_bits3> <value\_bits4>

 $<sup>^{\</sup>rm 1}$  microseconds

<sup>&</sup>lt;sup>2</sup> milliseconds

<sup>3 0</sup> or 1~16bits

 $<sup>^1\,1{\</sup>sim}32$  pins for digital in

<sup>&</sup>lt;sup>2</sup> milliseconds

#### **Motion**

# - DC Motor (2 Lines)

**SETUP**  $11\ 00 < pin1^1 > < pin2^1 > < mode^1 >$ 

11 80 <pin1> <ok> (rsp)

**RUN** 11 01 <pin1> <dir> <power> 11 81 <pin1> <dir> <power> (rsp\*)

**READ** 11 02 <pin1>

11 82 <pin1> <dir> <power> (rsp)

# - Stepper (4 Lines or PUL+DIR)

**SETUP**  $12\ 00 < pin1^1 > < pin2^1 > < pin3 > < pin4 > < mode^1 >$ 

(rsp) 12 80 <pin1> <ok>

**STEP** 12 01 <pin1> <dir> <steps H> <steps L> 12 81 <pin1> <dir> <steps\_H> <steps\_L> (rsp\*)

**GOTO** 12 02 <pin1> <pos\_sign> <pos\_H> <pos\_M> <pos\_L> (rsp\*) 12 82 <pin1> <pos\_sign> <pos\_H> <pos\_M> <pos\_L>

**STOP** 12 03 <pin1> 12 83 <pin1> (rsp\*)

SET\_SPEED 12 04 <pin1> <speed\_H<sup>2</sup>> <speed\_L<sup>2</sup>> 12 84 <pin1> <speed\_H<sup>2</sup>> <speed\_L<sup>2</sup>> (rsp\*)

**GET\_SPEED** 12 05 < pin1>

12 85 <pin1> <speed\_H1> <speed\_L1> (rsp)

SET\_POSITION 12 06 <pin1> <pos\_sign> <pos\_H> <pos\_M> <pos\_L> (rsp\*) 12 86 <pin1> < pos\_sign> < pos\_H> < pos\_M> < pos\_L>

**GET POSITION** 12 07 <pin1>

12 87 <pin1> <pos\_sign> <pos\_H> <pos\_M> <pos\_L> (rsp)

#### - Servo (Rudder)

**SETUP** 13 00 <pin> <mode> 13 80 <pin> <ok> (rsp)

SET\_ANGLE 13 01 <pin> <angle<sup>1</sup>> 13 81 <pin> <angle<sup>1</sup>> (rsp\*)

GET ANGLE 13 02 <pin>

13 82 <pin> <angle<sup>1</sup>> (rsp)

 $<sup>^1</sup>$  pin1, pin2 are connected to motor v+/v- for mode 0; pin1, pin 2 are connected to motor PWM and DIR for mode 1.

<sup>&</sup>lt;sup>1</sup> pin1, pin2, pin3, pin4 are connected to stepper A+, A-, B+, B- for mode 0; pin1, pin 2 are connected to stepper PUL and DIR for mode 1.

<sup>&</sup>lt;sup>2</sup> steps per second

```
SET_ENABLE 13 03 <pin> <enable>
                    13 83 <pin> <enable>
      (rsp*)
      GET_ENABLE 13 04 <pin>
      (rsp)
                    13 84 <pin> <enable>
      10 ~ 180 degrees
Sensor
- Encoder (A/B signals)
                    21 00 <pin1> <pin2> <mode> <sample_interval_H1> <sample_interval_L1>
      SETUP
                    21 80 <pin1> <ok>
      (rsp)
      READ
                    21 01 <pin1>
      (rsp)
                    21 81 <pin1> <value sign> <value H> <value M> <value L>
      SET NOTIFICATION
                    21 02 <pin1> <enable_notification> <interval_H2> <interval_L2> <significant bits3>
                    21 82 <pin1> <enable_notification> <interval_H2> <interval_L2> <significant_bits³>
      (rsp)
                    21 83 <pin1> <value_sign> <value_H> <value_M> <value_L>
      (notify)
      WRITE
                    21 04 <pin1> <value_sign> <value_H> <value_M> <value_L>
                    21 84 <pin1> <value_sign> <value_H> <value_M> <value_L>
      (rsp*)
      SET RANGE LOWER
                    21 05 <pin1> <value_sign> <value_H> <value_M> <value_L>
                    21 85 <pin1> <value_sign> <value_H> <value_M> <value_L>
      (rsp*)
      SET RANGE UPPER
                    21 06 <pin1> <value_sign> <value_H> <value_M> <value_L>
                    21 86 <pin1> <value_sign> <value_H> <value_M> <value_L>
      (rsp*)
      <sup>1</sup> microseconds
      <sup>2</sup> milliseconds
      3 0 or 1~24bits
- Ultrasonic Ranger
      SETUP
                    22 00 <pin1> <pin2> <mode>
      (rsp)
                    22 80 <pin1> <ok>
      RANGE
                    22 01 <pin1>
                    22 81 <pin1> <value H11> <value L1>
      (rsp)
      1 cm
```

### - Thermometer

SETUP 23 00 <pin1> <mode> (rsp) 23 80 <pin1> <ok>

MEASURE 23 01 < pin1>

(rsp)  $23.81 < pin1 > < temp_H^1 > < temp_L^1 > < humidity_H^2 > < humidity_L^2 >$ 

 $<sup>^{\</sup>rm 1}\,\text{temperature}$  / kelvins x 10

 $<sup>^2</sup>$  humidity / 0 ~ 1000 mapped to 0 ~ 100.0%

#### Sound

- Tone (Frequency)

SETUP 31 00 <pin> <mode> (rsp) 31 80 <pin> <ok>

PLAY 31 01 <pin> <frequency\_H> <frequency\_L> <duration\_H<sup>1\*</sup>> <duration\_L<sup>1\*</sup>> (rsp\*) 31 81 <pin> <frequency\_H> <frequency\_L> <duration\_H<sup>1\*</sup>> <duration\_L<sup>1\*</sup>>

STOP 31 02 <pin> (rsp\*) 31 82 <pin>

<sup>1</sup> milliseconds

# Light

- RGB LED Strip (WS2812)

SETUP 41 00 <pin> <mode> <led\_count\_H> <led\_count\_L>

(rsp) 41.80 < pin > < ok >

SHOW\_RGB 41 01 <pin> <led\_id\_H> <led\_id\_L> <red> <green> <blue> (rsp\*) 41 81 <pin> <led\_id\_H> <led\_id\_L> <red> <green> <blue>

SET\_RGB 41 02 <pin> <led\_id\_H> <led\_id\_L> <red> <green> <blue> (rsp\*) 41 82 <pin> <led\_id\_H> <led\_id\_L> <red> <green> <blue>

SHOW 41 03 <pin> (rsp\*) 41 83 <pin>

GET\_RGB 41 04 <pin>

(rsp) 41 84 <pin> <led\_id\_H> <led\_id\_L> <red> <green> <blue>

### Communication

- IR Transmitter

SETUP 51 00 <pin> <mode> (rsp) 51 80 <pin> <ok>

SEND 51 01 <pin> <format> <byte1> <byte2> <byte3> <byte4> (rsp\*) 51 81 <pin> <format> <byte1> <byte2> <byte3> <byte4>

- IR Receiver

SETUP 52 00 <pin> <mode> (rsp) 52 80 <pin> <ok>

(receive) 52 81 <pin> <format> <byte1> <byte2> <byte3> <byte4>

### **User Object**

- User Channel

SETUP E1 00 <channel> <mode>

E1 80 <channel> <ok> (rsp)

**READ** E1 01 < channel>

E1 81 <channel> <value\_1> <value\_2> <value\_3> <value\_4> (rsp)

SET NOTIFICATION

E1 02 <channel> <enable notification>

E1 82 <channel> <enable notification> (rsp)

(notify) E1 83 <channel> <value\_1> <value\_2> <value\_3> <value\_4>

WRITE E1 04 <channel> <value\_1> <value\_2> <value\_3> <value\_4>

E1 84 <channel> <value\_1> <value\_2> <value\_3> <value\_4> (rsp\*)

# **Universal Commands for All Objects**

- Silence Mode (no response for \* marked items)

SET\_SILENCE <object> 70 <pin/port> <silent>

(rsp) <object> F0 <pin/port> <silent>

# **System Reserved Control for Units**

- Unit Control

00 8f <ver 1> <ver 2> <desc 1> < desc 2> < desc 3> < desc 4> (start)

00 01 RESET

(rsp!) 0 81 <ver\_1> <ver\_2> <desc\_1> < desc\_2> < desc\_3> < desc\_4>

**VERSION** 00 02

00 82 <ver\_1> <ver\_2> <desc\_1> < desc\_2> < desc\_3> < desc\_4> (rsp)

SET ID 00 03 <unit id>

00 83 <unit id> (rsp)

SYNC BEGIN 0004

(rsp) 0084

SYNC END 00 05 0085 (rsp)

00 06 <duration\_H1> <duration\_L1> <rspMode 2> **SLEEP** 

00 86 < duration H1> < duration L1> (rsp)

SET\_SILENCE 00 07 <silent>

00 87 <silent> (rsp)

<sup>1</sup> milliseconds

<sup>2</sup> mode 0 = no response, mode 1 = response before sleep, mode 2 = response after sleep, mode 3 = response for both

# **System Reserved Control for App**

- App Control

SIGN IN 00 00 <app\_sign>

00 80 < connection\_count> (rsp)