# ER to Relational



This is what we're going to talk about now.

## Logical DB Design: ER to Relational

Entity sets to tables:



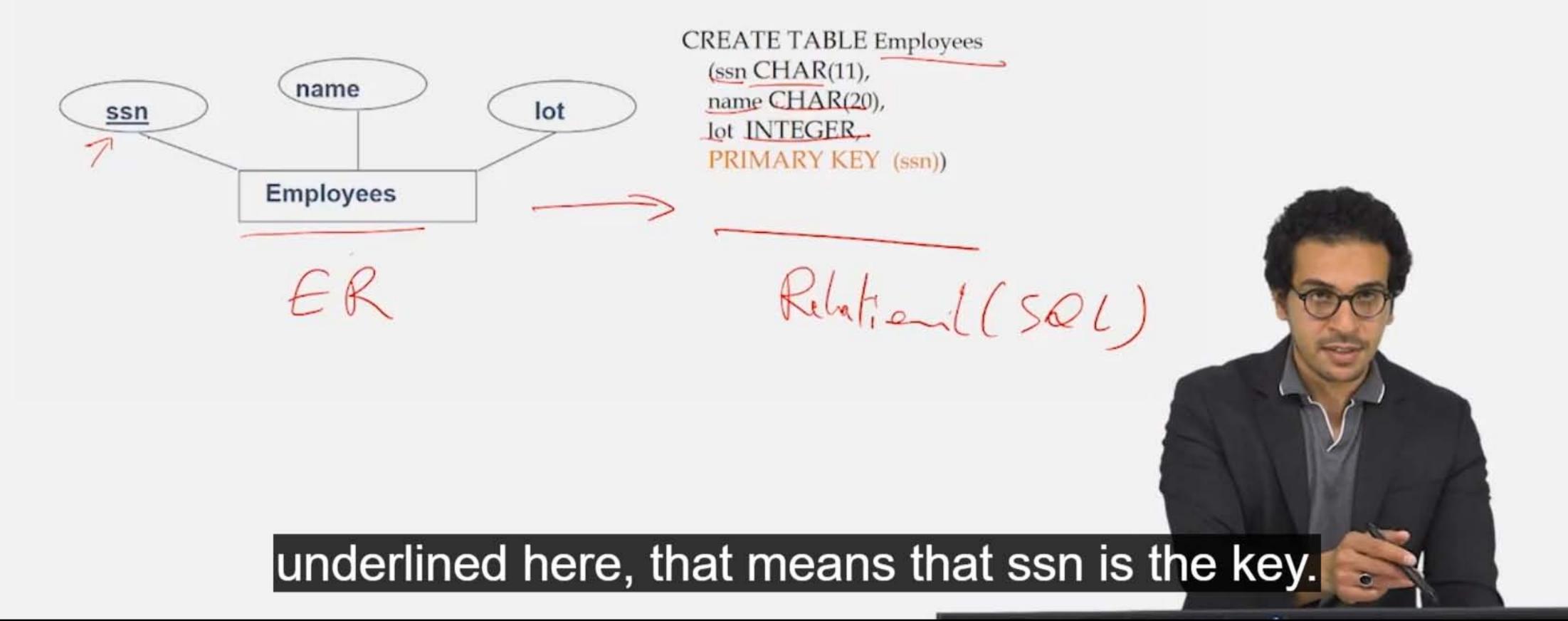
CREATE TABLE Employees (ssn CHAR(11), name CHAR(20), lot INTEGER, PRIMARY KEY (ssn))



So, again, remember the ER diagram.

## Logical DB Design: ER to Relational

Entity sets to tables:



## Relationship Sets to Tables

- In translating a relationship set to a relation, attributes of the relation must include:
  - Keys for each participating entity set (as foreign keys).
    - This set of attributes forms a superkey for the relation.

All descriptive attributes.

CREATE TABLE Works\_In(
ssn CHAR(11),
did INTEGER,
since DATE,
PRIMARY KEY (ssn, did),
FOREIGN KEY (ssn)

REFERENCES Employees,
FOREIGN KEY (did)
REFERENCES Departments)



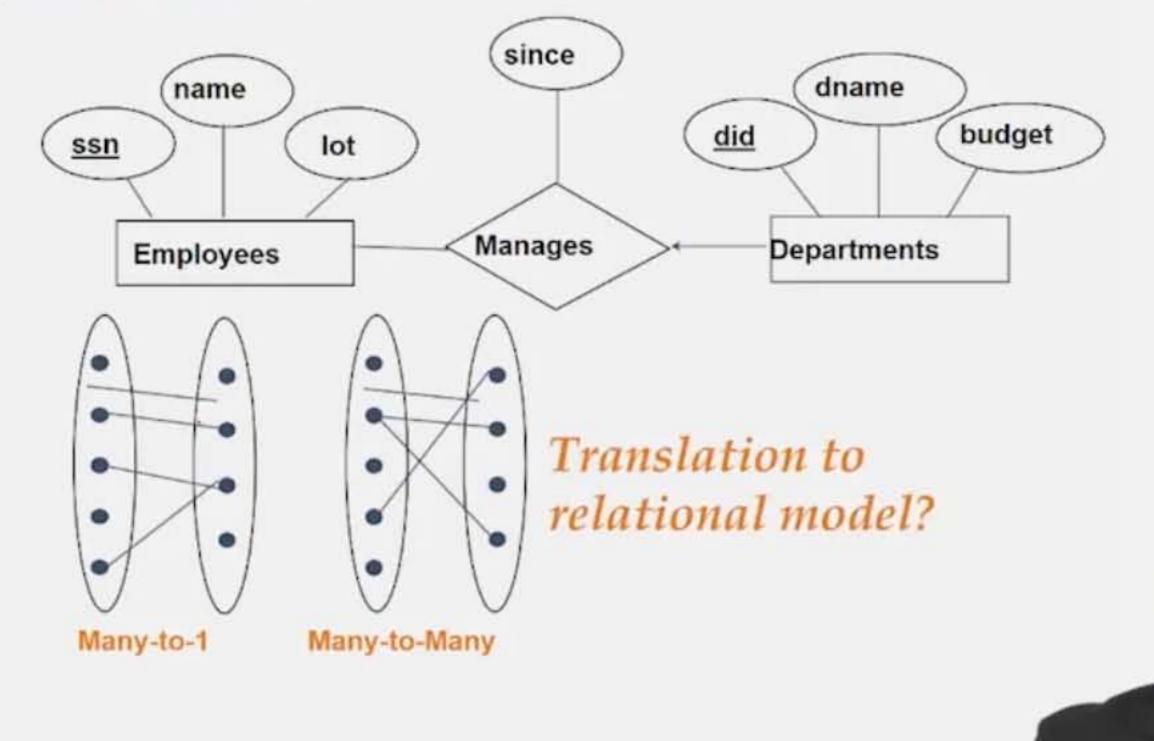
So, ssn reference employees and did references the departments.

## Review: Key Constraints

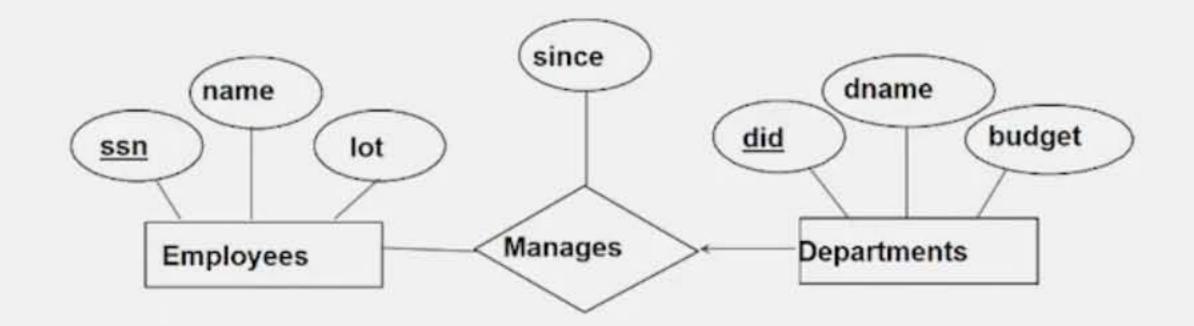
 Each dept has at most one manager, according to the <u>key</u> <u>constraint</u> on Manages.

1-to Many

1-to-1

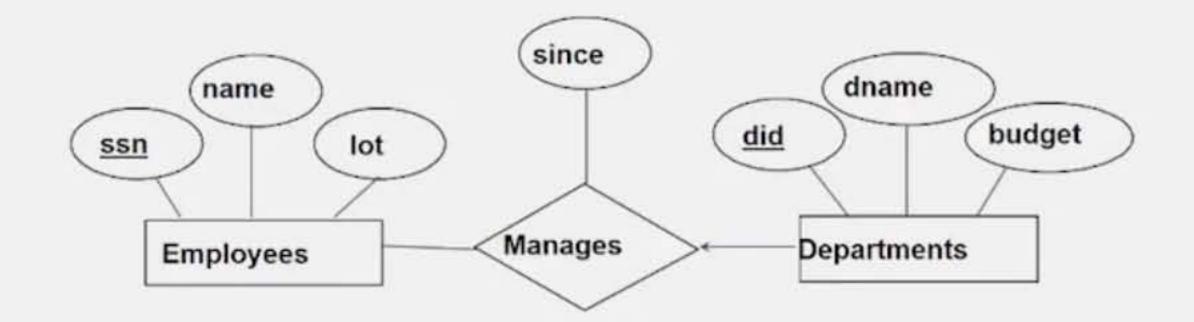


like when you converted it to SQL or to relational.





a one-to-many relationship between the departments and employees,



Translation to relational model (SQL)?



So, one way to do that is to create a table for managers,

#### Translating ER Diagrams with Key Constraints

- Map relationship to a table:
  - · Note that did is the key now!
  - Separate tables for Employees and Departments.
- Since each department has a unique manager, we could instead combine Manages and Departments.

```
CREATE TABLE Manages(

SSN_CHAR(11),
did INTEGER,
since DATE,
PRIMARY KEY (did),
FOREIGN KEY (ssn) REFERENCES Employees,
EOREIGN KEY (did) REFERENCES Departments)
```

```
CREATE TABLE Dept_Mgr(
did INTEGER,
dname CHAR(20),
budget REAL,
ssn CHAR(11),
since DATE,
PRIMARY KEY (did),
FOREIGN KEY (ssn) REFERENCES Employees)
```

So, one-to-many relationship is satisfied very well here.

#### Rev

- Does every
  - If so, this partial).
    - · Every

In the following SQL, what is/are the key constraints?

```
1 CREATE TABLE Employees (
2 employee_id INTEGER,
3 badge_id INTEGER,
4 PRIMARY KEY (employee_id),
5 FOREIGN KEY (badge_id) REFERENCES Badge
6 );
```

- FOREIGN KEY
- PRIMARY KEY and FOREIGN KEY

#### Correct

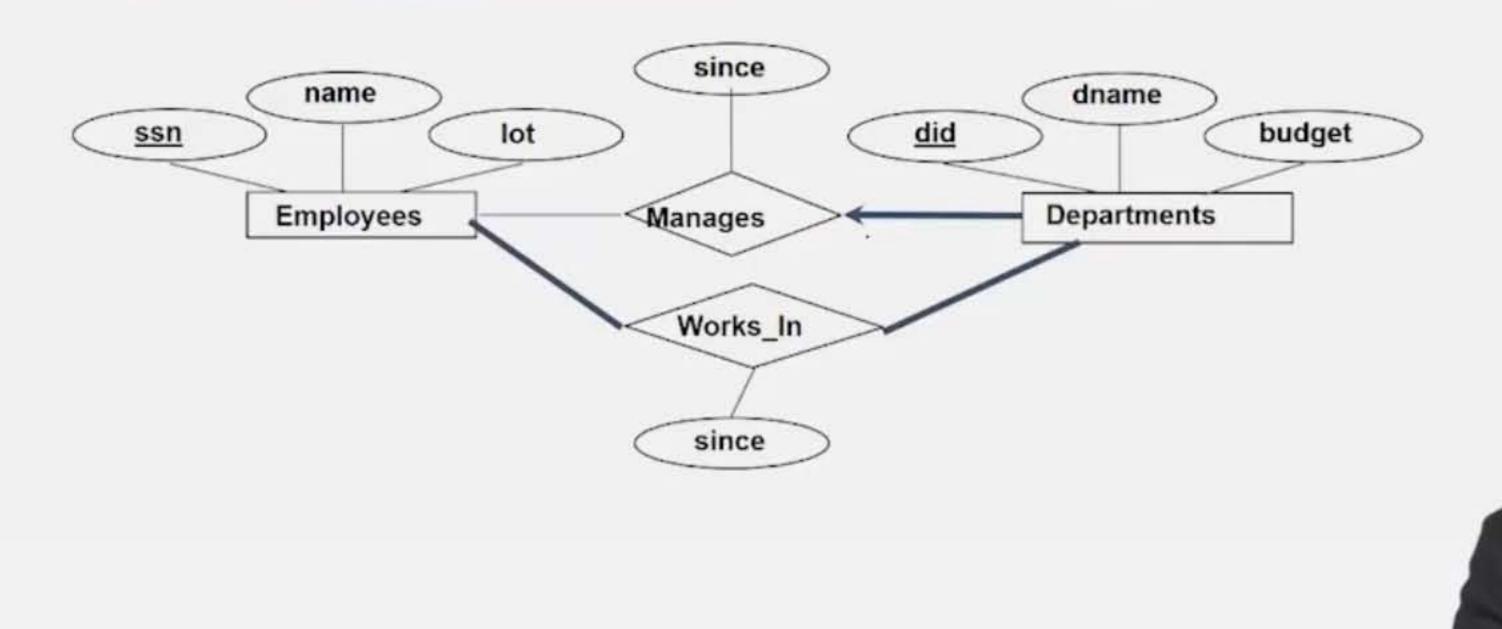
Both the primary key and foreign key are key constraint values.

PRIMARY KEY



### Review: Participation Constraints

- Does every department have a manager?
  - If so, this is a <u>participation constraint</u>: the participation of Departments in Manages is said to be <u>total</u> (vs. <u>partial</u>).
    - · Every did value in Departments table must appear in a row of the Manages table (with a non-null ssn value!)



the department has a total participation if it must appear in the manager's relationship.

## Participation Constraints in SQL

 We can capture participation constraints involving one entity set in a binary relationship, but little else (without resorting to CHECK constraints).

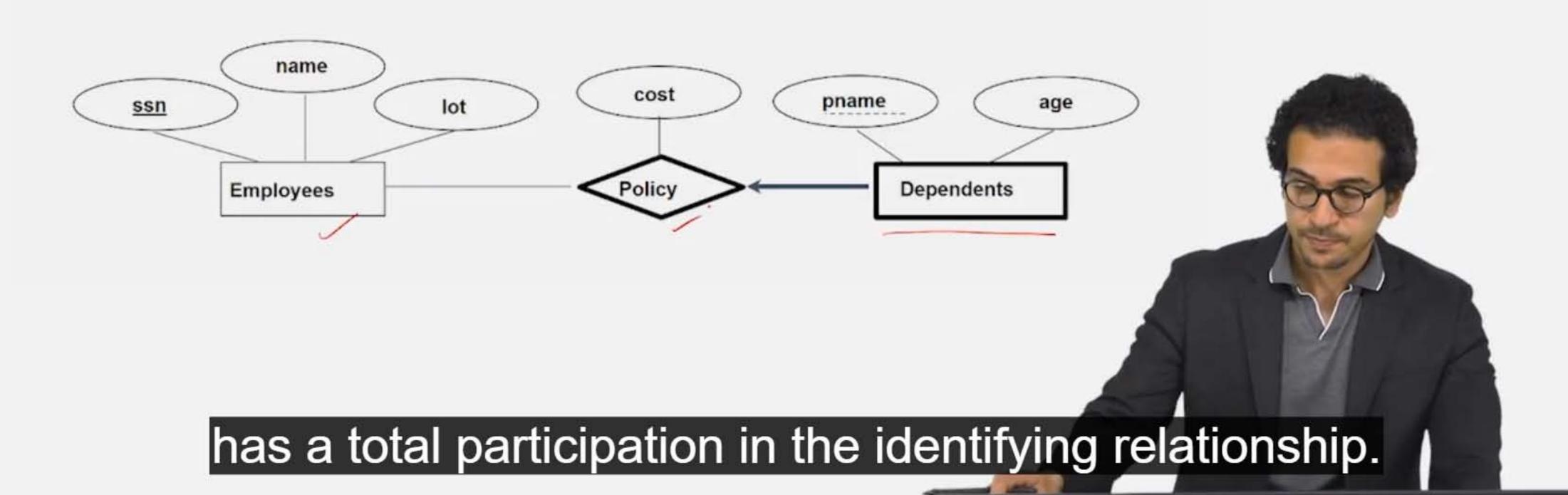
```
CREATE TABLE Dept_Mgr(
did INTEGER,
dname CHAR(20),
budget REAL,
ssn CHAR(11) NOT NULL,
since DATE,
PRIMARY KEY (did),
FOREIGN KEY (ssn) REFERENCES Employees,
ON DELETE NO ACTION)
```



Not null here means that the department must have a manager.

#### Review: Weak Entities

- A weak entity can be identified uniquely only by considering the primary key of another (owner) entity.
  - Owner entity set and weak entity set must participate in a one-to-many relationship set (1 owner, many weak entities).
  - · Weak entity set must have total participation in this identifying relationship set.



## Translating Weak Entity Sets

- · Weak entity set and identifying relationship set are translated into a single table.
  - · When the owner entity is deleted, all owned weak entities must also be deleted.

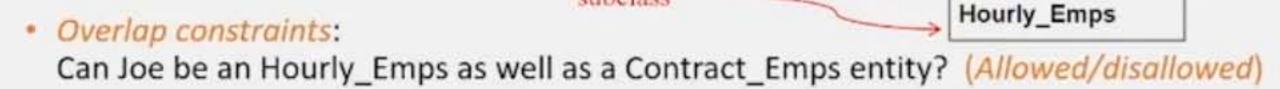
```
CREATE TABLE Dep_Policy (
pname CHAR(20),
age INTEGER,
cost REAL,
ssn CHAR(11) NOT NULL,
PRIMARY KEY (pname, ssn),
FOREIGN KEY (ssn) REFERENCES Employees,
ON DELETE CASCADE)
```



the age and the cost.

#### Class Hierarchies

- As in C++, or other PLs, attributes are inherited.
- If we declare A ISA B, every A entity is also considered to be a B entity.



subclass

 Covering constraints: Does every Employees entity also have to be an Hourly\_Emps or a Contract\_Emps entity? (Yes/no)

hourly\_wages

Superclass

- Reasons for using ISA:
  - To add descriptive attributes specific to a subclass.
  - · To identify entities that participate in a relationship.



Again, this is just a reminder why we need class hierarchies as we mentioned before.

name

**Employees** 

lot

contractid

Contract\_Emps

ssn

hours\_worked

#### Translating ISA Hierarchies to Relations

#### · General approach:

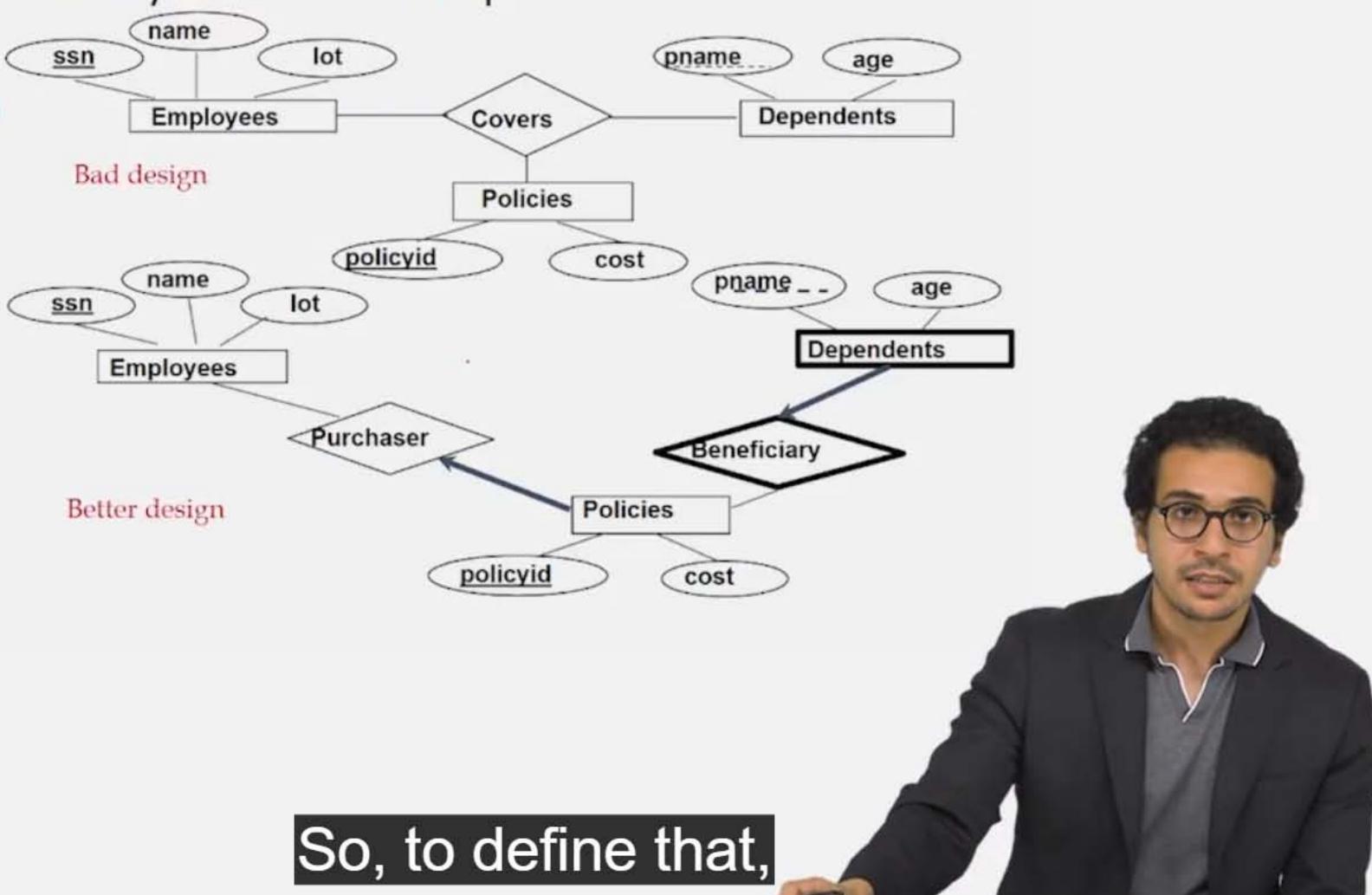
- 3 relations: Employees, Hourly\_Emps and Contract\_Emps.
  - Hourly\_Emps: Every employee is recorded in Employees. For hourly emps, extra info recorded in Hourly\_Emps (hourly\_wages, hours\_worked, ssn); must delete Hourly\_Emps tuple if referenced Employees tuple is deleted).
  - Queries involving all employees easy, those involving just Hourly\_Emps require a join to get some attributes.
- · Alternative: Just Hourly Emps and Contract Emps.
  - · Hourly\_Emps: ssn, name, lot, hourly\_wages, hours\_worked.
  - · Each employee must be in one of these two subclasses.



you can just create two tables for these instead.

## Binary vs. Ternary Relationships

- If each policy is owned by just 1 employee, and each dependent is tied to the covering policy, first diagram is inaccurate.
- What are the additional constraints in the 2nd diagram?



#### Binary vs. Ternary Relationships (Contd.)

- The key constraints allow us to combine Purchaser with Policies and Beneficiary with Dependents.
- Participation constraints lead to NOT NULL constraints.

```
CREATE TABLE Policies
  policyid INTEGER,
  cost REAL,
 ssn CHAR(11) NOT NULL,
  PRIMARY KEY (policyid).
  FOREIGN KEY (ssn) REFERENCES Employees
   ON DELETE CASCADE)
CREATE TABLE Dependents (
 pname CHAR(20),
 age INTEGER,
 policyid INTEGER,
 PRIMARY KEY (pname, policyid).
 FOREIGN KEY (policyid) REFERENCES Policies,
  ON DELETE CASCADE)
```

So, you have this deleted cascade,