



# Rendering Vector Data

- Conversion of Shapefiles to Mapbox Vector Tile specification
- Using the Mapbox command line tools, including `tippecanoe`





# Search on the Apple Appstore 'epi offline maps'

- [wilderness.net](#) — Wilderness boundaries
- [USGS](#) — Shaded Relief, contours
- [USFS](#) — Trails and roads
- [NPS](#) — Trails and Icons
- [Open Map Tiles](#) — Roads, water
- [Mapbox](#) — Mobile SDK, specifications for MBTiles, Mapbox Vector Tiles, Tools and other open source goodness