Testing Clientside JavaScript Mocking

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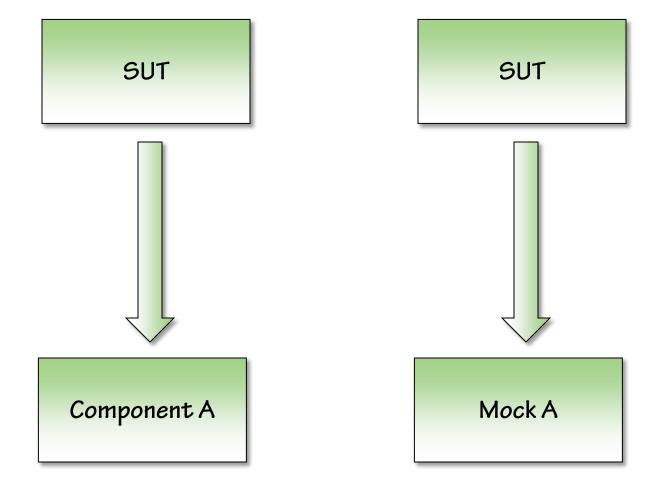
Overview

- Introduction to Mocking
- Why we mock
- Benefits & Drawbacks
- Types of mocks
- Challenges in JavaScript
- Writing our own mocking library
- Mocking with Jasmine
- Mocking with Sinon

Why Mocking?

- Isolation
- Easy flow control
- Remove interaction with complex or external systems
- Testing interactions

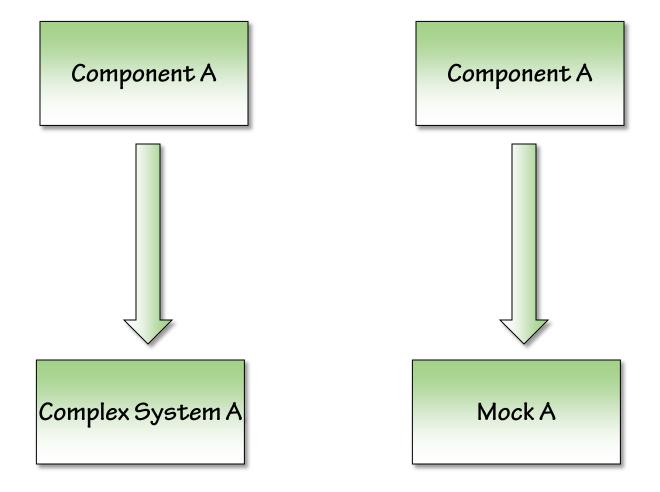
Isolation



Flow Control

```
if(componentA.checkSomething()) {
   doSomething1();
} else {
   doSomething2();
}
```

Exclude Complex Systems



Testing Interactions

```
save: function(persister) {
   if(this.isNew()) {
     persister.insert(this);
   } else {
     persister.update(this);
   }
}
```

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Types of Mock Objects (Test Doubles)

- http://www.martinfowler.com/bliki/TestDouble.html
- Test Double (mock)
 - Dummy
 - Fake
 - Stub
 - □ Spy
 - □ Mock

Mocking in JavaScript

Issues in JavaScript mocking

- No interfaces
- Freestanding functions
- Dynamic objects

Mocking functions

replace the function with a test double

Mocking Objects

- By Hand
- Mock an existing object

Mocking Implementation – By Hand

```
Class A
Method1()
Method2(object1, bool1)
```

```
var interface = { method1: function() {},
   method2: function(object1, bool1) {} };

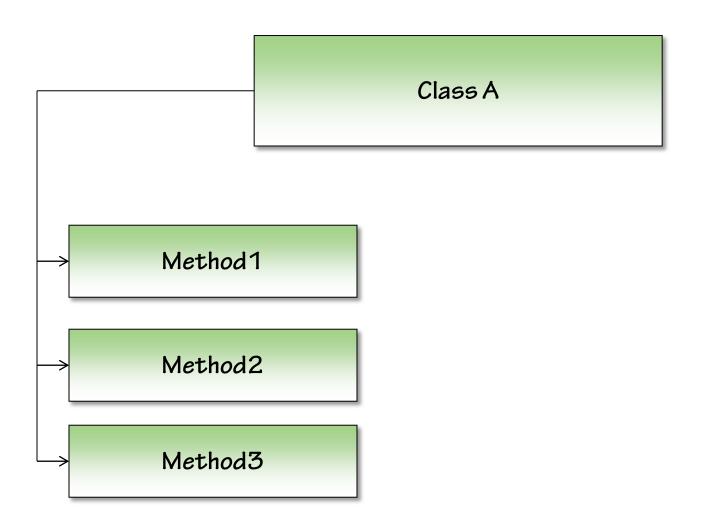
// Create a mock of interface
```

Mocking Implementation – Live Object

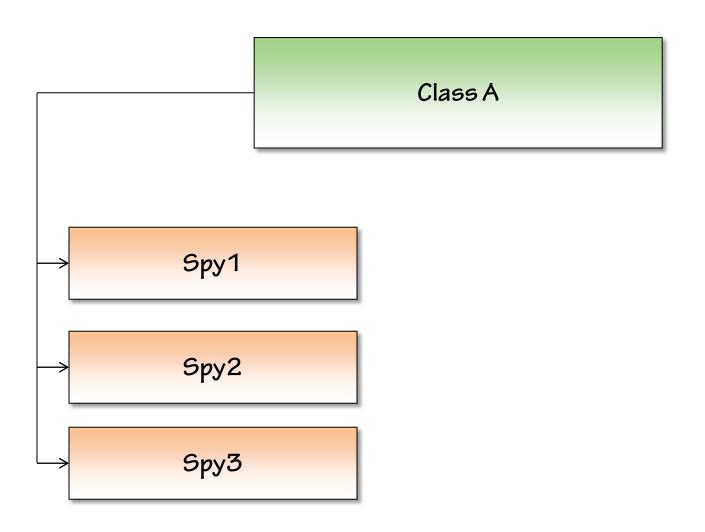
Class A
Method1()
Method2(object1, bool1)

```
var classA = new ClassA();
// Create a mock of classA
```

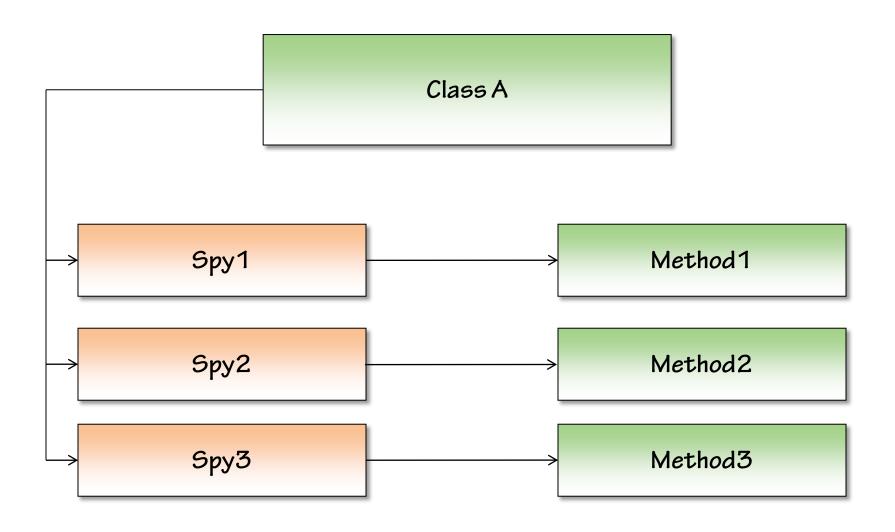
Mocking Objects



Replacing Methods with Spies



Intercepting Methods with Spies



Summary

Reasons to Mock

- Isolation
- Easy flow control
- Remove interaction with complex or external systems
- Testing interactions

Types of mocks

- Dummy
- Fake
- Stub
- □ Spy
- Mock
- Challenges in JavaScript
- Writing our own mocking library