




roblav96@gmail.com


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[New York, NY](#)


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Altruistic, ego-free, humble, open-minded
- 


Leader, openly criticize, will take charge
- 


Eager to learn, more eager to teach
- 


"If you want to go far, go together"
- 


Public seminar speaker & event attendee
- 


+2,000 GitHub contributions yearly


TypeScript


Node.js


Deno


Vue.js


React

RxJS


Redis


MongoDB


Amazon Web Services

Google Analytics

Terminal / Bash

Ubuntu

NativeScript

Sublime Text

Robert Laverty

Full-Stack Software Engineer


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README.md

I'm a Problem Solver. That statement can easily be validated by the numerous projects I've created from the ground up. Every project was developed because of a problem I had experienced myself. I've taken them from an idea, all the way to a minimum viable product and talking to investors. Throughout these endeavors I've learned how to efficiently identify a problem, produce a solution based on meaningful metrics, analytics, and A/B tests, market and sell the product, then scale to a larger audience. I want to put my extraordinary skill-sets to good use at your company and work with a team of your best innovators. Please don't hesitate to contact me if you have any questions. Thank you!









Experience




[Futon Media](#) - Creator

Sep 2018 – Feb 2022

Instantly stream Movies and TV Shows via Emby Media














[LeverEdge](#) - Lead Software Engineer

Feb 2020 – Apr 2020

Upgraded frontend to use Nuxt.js, created a LinkedIn scraper with headless Playwright/Puppeteer, then pandemic...





















[DocHub](#) - Lead Software Engineer

May 2019 – Oct 2019

Scaled product, integrated analytics/metrics, upgraded frontend to use TypeScript


















[Kava Labs](#) - Senior Full-Stack Software Engineer

Sep 2018 – Apr 2019

Designed, developed, and deployed customer-facing 'Kava Switch' blockchain platform














[Robinhood Tools](#) - Creator

Dec 2016 – Aug 2018

Advanced tools and resources for trading equities on Robinhood

















[GetHuman](#) - Senior Full-Stack Software Engineer

Sep 2016 – Aug 2017

Designed, developed, and deployed native mobile platform on iOS & Android using NativeScript












[EMC Corporation](#) - Full-Stack Software Engineer

Sep 2015 – Dec 2015

Helped develop scanner reporting front-end in an agile environment using scrum methodologies










[Boustris & Sons](#) - Head of Information Technology

Sep 2012 – Aug 2015

Developed their fire alarm testing and inspection application & troubleshoot repair installed networked IT systems in commercial buildings







[Facepunch Studios](#) - Game Developer

Jul 2007 – Aug 2009

Developed games on Steam using the Lua programming language




Education



[Google Primer](#) - Grow With Google Program

Insights from trusted industry experts insights from trusted industry experts into jargon-free interactive lessons featuring practical next steps for reaching your business or career goals



[University of Rhode Island](#) - Computer Science

Sep 2009 – June 2010

Voluntarily resigned due to financial constraints