## **Robert Laverty**

Full-Stack Software Engineer





### **README.md**

I'm a Problem Solver. That statement can easily be validated by the numerous projects I've created from the ground up. Every project was developed because of a problem I had experienced myself. I've taken them from an idea, all the way to a minimum viable product and talking to investors. Throughout these endeavors I've learned how to efficiently identify a problem, produce a solution based on meaningful metrics, analytics, and A/B tests, market and sell the product, then scale to a larger audience. I want to put my extraordinary skill-sets to good use at your company and work with a team of your best innovators. Please don't hesitate to contact me if you have any questions. Thank you!

# Experience



#### <u>Futon Media</u> - Creator

Instantly stream Movies and TV Shows via Emby Media

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LeverEdge - Lead Software Engineer

Feb 2020 - Apr 2020

Dec 2016 - Aug 2018

Jul 2007 - Aug 2009

Sep 2009 - June 2010

Sep 2018 - Feb 2022

Playwright/Puppeteer, then pandemic...

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<u>DocHub</u> - Lead Software Engineer May 2019 - Oct 2019 Scaled product, integrated analytics/metrics, upgraded frontend to use TypeScript

Kaya Lahs - Senior Full-Stack Software Engineer

Kava Labs - Senior Full-Stack Software Engineer Sep 2018 – Apr 2019

Designed, developed, and deployed customer-facing 'Kava Switch' blockchain platform

Upgraded frontend to use Nuxt.js, created a LinkedIn scraper with headless

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Robinhood Tools - Creator

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Advanced tools and resources for trading equities on Robinhood

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GetHuman - Senior Full-Stack Software Engineer

Sep 2016 – Aug 2017

Designed, developed, and deployed native mobile platform on iOS & Android using NativeScript

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EMC Corporation - Full-Stack Software Engineer Sep 2015 – Dec 2015

Helped develop scanner reporting front-end in an agile environment using scrum methodologies

Boustris & Sons - Head of Information Technology Sep 2012 – Aug 2015

Developed their fire alarm testing and inspection application & troubleshoot repair installed

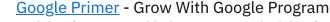
<u>Facepunch Studios</u> - Game Developer

Developed games on Steam using the Lua programming language

networked IT systems in commercial buildings

## **Education**

Boustris 1



Insights from trusted industry experts insights from trusted industry experts into jargon-free interactive lessons featuring practical next steps for reaching your business or career goals

interactive lessons featuring practical next steps for reaching your business or career goals

<u>University of Rhode Island</u> - Computer Science Voluntarily resigned due to financial constraints

Software Engineer

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■ Altruistic, ego-free,

Leader, openly criticize, will take charge

Eager to learn, more eager to teach

humble, open-minded

"If you want to go far, go together"

Public seminar speaker & event attendee

+2,000 GitHub contributions yearly

TS TypeScript

(**JS**) Node.js

Vue.js

React.js

Angular

Amazon Web Services

Redis

MongoDB

Google Analytics

Terminal / Bash

**U**buntu

Electron

NativeScript

Sublime Text