ROS 2

Sensor sampling and image processing

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Recap

ROS 2 offers a common framework for the development of **robotics software**, providing services for:

- organizing and building a distributed software architecture;
- establishing mostly self-configured inter-process communication among modules;
- modules configuration and management.

The last two lectures will show real applications of these tools.

New code examples are available.

This lecture is <u>here</u>.

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Sensor sampling basics

From theory to practice

Sampling a sensor consists of reading **measurements** from it, to be fed to a control loop or some other subsystem. It requires:

- the definition of a sampling frequency;
- the implementation of an encoding;
- the application of post-processing steps (e.g., filtering).



Figure 1: Analog sound sensor.

Sensor sampling with ROS 2

Driver modules

Sampling is generally handled by **microcontrollers**, but when the sampling frequency is not too high, *e.g.*, down to some ms, it can be carried out by a higher-level device.

To implement a ROS 2 sensor sampling module, one has to develop a **driver node**, *i.e.*, an application that:

- configures the sensor hardware to run as required;
- ensures stable sampling frequency and low jitter;
- outputs data with a standard interface and low latency.

The achievement of the first goal depends on the **sensor**, the second on the **system** (hardware and software!), while the third one is solved by ROS 2 (**messages**, **QoS**).

Must take the best of both worlds: robotics and system programming!

Anatomy of a driver node

Guidelines and best practices

In essence, a driver node always consists of:

- an enable service, to be called to start or stop the sampling;
- a hardware configuration routine, to be run at startup or when enabled;
- a sampling loop, to be run at a fixed frequency in a separate thread;
- a publisher using a common message type and an appropriate QoS policy;
- a set of **parameters** to configure the sensor and the sampling loop;
- launch files and configuration files, to configure remapping rules and node behaviour.

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