



Cognitive Robotics

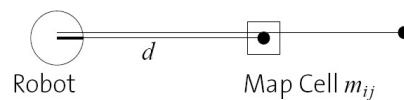
Assignment 6

Due Tuesday, November 28th, before class.

- 6.1) Consider only one particular cell m_{ij} of a map at a given and fixed distance d away from the robot. Assume the robot does not move while mapping and it uses a range sensor to build the map. Suppose the inverse sensor model is given as

$$\begin{aligned} p(m = \text{occ} \mid z = d) &= 0.8 \\ p(m = \text{occ} \mid z > d) &= 0.2 \end{aligned} \quad \left. \begin{array}{l} \text{Accidentally sum up to } 1.0 \\ (P(m=\text{occ}) + P(m=\text{free}) = 1.0) \end{array} \right\}$$

and the prior probability of the cell being occupied is $p(m_{ij}) = 0.3$.



- (a) Formulate the update rule of the map cell with these concrete numbers using the log-odds ratio.

6 points

- (b) What is the log-odds ratio after measuring 100 times if 70 measurements return the value d and 30 a value $> d$? Compute also the resulting occupancy probability.

3 points

- (c) What is the reflection probability of the cell?

3 points

- (d) What are the benefits of the reflection map representation, and where are the problems?

3 points

- 6.2) A robot applies the so-called simple counting approach to build a grid map of a 1D environment consisting of the cells c_0, \dots, c_3 .

While standing in cell c_0 , the robot integrates four measurements z_{t0}, \dots, z_{t3} . After integrating these measurements, the resulting belief of the robot with regards to the occupancy of the four cells is $b_0 = 0.25$, $b_1 = \frac{1}{3}$, $b_2 = 0.5$, $b_3 = 1$. Given the three measurements $z_{t0} = 0$, $z_{t2} = 3$, $z_{t3} = 1$, compute the value of the measurement z_{t1} .

5 points

Counting
approach

- 6.1) Consider only one particular cell m_{ij} of a map at a given and fixed distance d away from the robot. Assume the robot does not move while mapping and it uses a range sensor to build the map. Suppose the inverse sensor model is given as

$$\begin{aligned} p(m = \text{occ} \mid z = d) &= 0.8 \\ p(m = \text{occ} \mid z > d) &= 0.2 \end{aligned}$$

and the prior probability of the cell being occupied is $p(m_{ij}) = 0.3$.



- (a) Formulate the update rule of the map cell with these concrete numbers using the log-odds ratio.

6 points

→ Cell m_{ij} with distance d from the robot would be update as following:

$$l_{t,i} = \underbrace{l_{t-1,i}}_{\text{recursive term}} + \underbrace{\text{inv_sensor_model}(m_i, x_t, z_t) - l_0}_{\text{prior}}$$

→ Before starting to build map, we set each cell to have $p(m = \text{occ}) = 0.5$. So in log-odds space it would be:

$$l_0 = \log \left[\frac{p(m = \text{occ})}{p(m = \text{free})} \right] = \log \left[\frac{p(m = \text{occ})}{1 - p(m = \text{occ})} \right] = \log \frac{0.5}{0.5} = 0$$

→ Recursive term in our case is for $t-1=0$ so we have:

$$l_{t-1}(m_{ij}) = l_0(m_{ij}) = 0$$

→ Since cell is at distance d , for inverse sensor model, we have:

$$\begin{aligned} \text{ism}(m_{ij}, x_t, z_t) &= \log \left[\frac{p(m_{ij} = \text{occ} \mid z_t = d)}{p(m_{ij} = \text{free} \mid z_t = d)} \right] \\ &= \log \left[\frac{p(m_{ij} = \text{occ} \mid z_t = d)}{1 - p(m_{ij} = \text{occ} \mid z_t = d)} \right] \\ &= \log \left[\frac{0.8}{0.2} \right] \approx 0.6 \end{aligned}$$

→ So we now have:

$$l_t(m_{ij}) = 0 + 0.6 - 0 = 0.6$$

→ From log-odds space we can go to probability space if needed

(b) What is the log-odds ratio after measuring 100 times if 70 measurements return the value d and 30 a value $> d$? Compute also the resulting occupancy probability.

3 points

→ To solve this we would need to iteratively update our cell m_{ij}

for i in $0:100$

$$l_{t,i} = \underbrace{l_{t-1,i}}_{\text{recursive term}} + \text{inv_sensor_model}(m_i, x_t, z_t) - \underbrace{l_0}_{\text{prior}}$$

→ Final value for cell m_{ij} is calculated in .ipynb file and it is:

$$l_{100}(m_{ij}) = 55.44$$

→ We can compute probability of cell being occupied as well:

$$p_{100}(m_{ij} = \text{occ}) = \frac{1}{1 + \frac{1}{\exp l_{100}(m_{ij})}} \approx 1.0$$

→ This is expected result because we had much more measurements of distance d than $> d$ for cell m_{ij}

(c) What is the reflection probability of the cell?

3 points

- **hits(x,y)**: number of cases where a beam ended in cell $\langle x,y \rangle$
- **misses(x,y)**: number of cases where a beam passed through the cell $\langle x,y \rangle$

$$Bel(m^{[xy]}) = \frac{hits(x,y)}{hits(x,y) + misses(x,y)} \rightarrow \text{Reflection probability}$$

$$P(m_{ij} = occ) = \frac{hits(i,j)}{hits(i,j) + misses(i,j)} = \frac{70}{70 + 30} = 0.7$$

(d) What are the benefits of the reflection map representation, and where are the problems?

6.2) A robot applies the so-called simple counting approach to build a grid map of a 1D environment consisting of the cells c_0, \dots, c_3 . While standing in cell c_0 , the robot integrates four measurements z_{t0}, \dots, z_{t3} . After integrating these measurements, the resulting belief of the robot with regards to the occupancy of the four cells is $b_0 = 0.25$, $b_1 = \frac{1}{3}$, $b_2 = 0.5$, $b_3 = 1$. Given the three measurements $z_{t0} = 0$, $z_{t2} = 3$, $z_{t3} = 1$, compute the value of the measurement z_{t1} .

5 points

$$z_{t0} = 0 \text{ m}$$

$$b_0 = 0.25$$

$$z_{t1} = ?$$

$$b_1 = 0.33$$

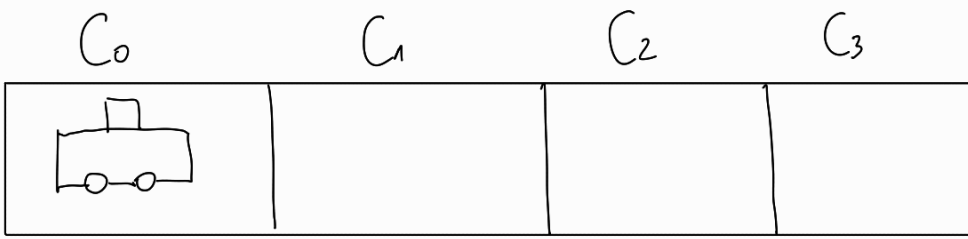
$$\frac{a}{a+1} = \frac{1}{3}$$

$$z_{t2} = 3 \text{ m}$$

$$b_2 = 0.5$$

$$z_{t3} = 1 \text{ m}$$

$$b_3 = 1.0$$



$$b_i = \frac{\text{hits}(i)}{\text{hits}(i) + \text{misses}(i)}$$

For $z_0 = 0$, c_0 has hit; c_1, c_2, c_3 do not have miss (since ray did not pass through them)

For $z_2 = 3$, c_3 has hit; c_0, c_1, c_2 do have miss

For $z_3 = 1$, c_1 has hit; c_0 does have miss
 c_1, c_2 do not have miss

$$\textcircled{*} Z_1 = 0$$

$$b_0 = \frac{2}{2+2} = 0.5 \neq 0.25$$

$\textcircled{\perp}$

$$\textcircled{*} Z_1 = 1$$

$$b_0 = \frac{1}{1+3} = 0.25 = 0.25$$

\textcircled{T}

$$b_1 = \frac{2}{2+1} = \frac{2}{3} = 0.66 \neq 0.33$$

$\textcircled{\perp}$

$$\textcircled{*} Z_1 = 2$$

$$b_0 = \frac{1}{1+3} = \frac{1}{4} = 0.25 = 0.25$$

\textcircled{T}

$$b_1 = \frac{1}{1+2} = \frac{1}{3} = 0.33 = 0.33$$

\textcircled{T}

$$b_2 = \frac{1}{1+1} = \frac{1}{2} = 0.5 = 0.5$$

\textcircled{T}

$$b_3 = \frac{1}{1+0} = 1 = 1$$

\textcircled{T}

\textcircled{T}

$$Z_1 = 2$$

$$\textcircled{*} Z_1 = 3$$

$$b_0 = \frac{1}{1+3} = 0.25 = 0.25$$

\textcircled{T}

$$b_1 = \frac{1}{1+2} = 0.33 = 0.33$$

\textcircled{T}

$$b_2 = \frac{0}{0+2} = 0 \neq 0.5$$

$\textcircled{\perp}$

$$b_3 = \frac{2}{2+0} = 1 = 1$$

\textcircled{T}

