1. Probability and counting

1.2. Sample Spaces and Pebble World

The **sample space** S of an experiment = set of all possible outcomes of the experiment. Can be finite or infinite.

An **event** A is a subset of the S, and we say that A **occurred** if the actual outcome is in A.

not $A = A^c$

Example:

 $A, B \subseteq S$

 $A \cup B$ if and only if at least one of A, B occurs.

 $A \cap B$ if and only if both of A, B.

De Morgan's laws:

 $(A \cup B)^c = A^c \cap B^c \mid A$ OR B not occur = A not occur AND B not occur $(A \cap B)^c = A^c \cup B^c \mid A$ AND B not occur = A not occur OR B not occur

1.3 Naive definition of probability

$$P_{naive}(A) = rac{|A|}{|S|}$$

Requires S to be finite, with equal mass for each outcome.

1.4 How to count

Multiplication rule:

Consider experiment C = 2 sub-experiments A, B. A has a outcomes, B has b outcomes. Then C has ab outcomes.

Sampling without replacement:

n objects and making k choices from them, one at a time without replacement. Number of outcomes: $n(n-1)\dots(n-k+1)$ for $n\leq k$.

A **permutation** of $1, 2, \ldots, n$ is an arrangement of them in some order, e.g., 3,5,1,2,4 is a permutation of 1,2,3,4,5.

There are n! permutations of $1, 2, \ldots, n$

Binomial coefficient: $\binom{n}{k}$ = "n choose k" number of subsets of size k for a set of size n. For example, $\binom{4}{2} = 6$

For $n \leq k$:

$$egin{pmatrix} n \ k \end{pmatrix} = rac{n(n-1)\dots(n-k+1)}{k!} = rac{n!}{(n-k)!k!}$$

For n > k:

$$\binom{n}{k} = 0$$

1.5 Story Proofs

Example: Vandermonde's identity

$$egin{pmatrix} n+m \ k \end{pmatrix} = \sum_{j=0}^k inom{m}{j} inom{n}{k-j}$$

Story proof:

Consider a group of m peacocks and n toucans, from which a set of size k birds will be chosen. There are $\binom{n+m}{k}$ possibilities for this set of birds. If there are j peacocks in the set, then there must be k-j toucans in the set. The right-hand side of Vandermonde's identity sums up the cases for j.

1.6 General definition of probability

A **probability space** = *sample space* S and *probability function* P. Event $A \subseteq S$. P(A) = [0, 1].

Axioms for *probability function* P:

- 1. $P(\emptyset) = 0, P(1) = 1$
- 2. If A_1, A_2, \ldots are disjoint:

$$P(igcup_{j=1}^{\infty}A_j)=\sum_{j=1}^{\infty}P(A_j).$$

(" A_i,A_j are disjoint" means that $A_i\cap A_j=\emptyset$ if i
eq j)

The **frequentist view** of probability: if we say a coin has probability 1/2 of Heads, that means the coin would land Heads 50% of the time if we tossed it over and over (long-run frequency).

The **Bayesian view** of probability: represents a degree of belief about the event in question. We can assign probabilities to hypotheses even if it isn't possible to repeat the experiment over and over again.