

## 2. Conditional Probability and Bayes' Rule

$$P(A|B) \neq P(B|A)$$

How should we update our beliefs in light of the evidence we observe? *Bayes' rule* is an extremely useful theorem that helps us perform such updates.

Together, Bayes' rule and the law of total probability can be used to solve a very wide variety of problems.

### 2.1 The importance of thinking conditionally

A useful perspective is that all probabilities are *conditional*

$A$  and  $B$  events,  $P(B) > 0$ , then *conditional probability* of  $A$  given  $B$ :

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

$A$  is the event whose uncertainty we want to update, and  $B$  is the evidence we observe.

$P(A)$  is called *prior probability* of  $A$ .

$P(A|B)$  is called *posterior probability* of  $A$ .

$P(A|B)$  is the probability of  $A$  given the evidence  $B$ , **not** the probability of some weird entity called  $A|B$ .

Note:

1. It's extremely important to be careful about which events to put on which side of the conditioning bar. Confusing these two quantities is called the *prosecutor's fallacy*.

2. Both  $P(A|B)$  and  $P(B|A)$  make sense. We are considering what **information** observing one event provides about another event, not whether one event **causes** another.

Frequentist interpretation:

The conditional probability of  $A$  given  $B$ : it is the fraction of times that  $A$  occurs, restricting attention to the trials where  $B$  occurs.

## 2.3 Bayes' rule and the law of total probability

Just move the denominator in the definition to the other side of the equation:

$$P(A \cap B) = P(B)P(A|B) = P(A)P(B|A)$$

It often turns out to be possible to find conditional probabilities without going back to the definition.

Same for  $n$  events:

$$\forall A_1, \dots, A_n$$

$$P(A_1, A_2, \dots, A_n) = P(A_1)P(A_2|A_1)P(A_3|A_1, A_2) \dots P(A_n|A_1 \dots A_{n-1})$$

Then **Bayes' rule**:

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

The **law of total probability (LOTP)** relates conditional probability to unconditional probability:

$A_1, \dots, A_n$  a partition of the sample space  $S$  ( $A_i$  disjoint, their union is  $S$ ),  $P(A_i) > 0 \forall i$  then:

$$P(B) = \sum_{i=1}^n P(B|A_i)P(A_i)$$

Proof:

Decomposition of  $B$ :

$$B = (B \cap A_1) \cup (B \cap A_2) \cup \dots \cup (B \cap A_n)$$

then

$$P(B) = P(B \cap A_1) + \dots + P(B \cap A_n) = P(B|A_1)P(A_1) + \dots + P(B|A_n)P(A_n)$$

The choice of how to divide up the sample space is crucial!

## 2.4 Conditional probabilities are probabilities

When we condition on an event  $E$ , we update our beliefs to be consistent with this knowledge, effectively putting ourselves in a **universe where we know that  $E$  occurred**.

**Bayes' rule with extra conditioning**

$$P(A \cap E) > 0 \text{ and } P(B \cap E) > 0$$

$$P(A|B, E) = \frac{P(B|A, E)P(A|E)}{P(B|E)}$$

**LOTP with extra conditioning**

$$A_1, \dots, A_n \text{ is a partition of } S, P(A_i \cap E) > 0 \forall i$$

$$P(B|E) = \sum_{i=1}^n P(B|A_i, E)P(A_i|E)$$

## 2.5 Independence of events

$A$  and  $B$  are independent if

$$P(A \cap B) = P(A)P(B)$$

if  $P(A) > 0$  and  $P(B) > 0$ ,

$$P(A|B) = P(A)$$

Two events are independent if we can obtain the probability of their intersection by multiplying their individual probabilities.

If  $A$  is independent of  $B$ , then  $B$  is independent of  $A$ .

**Independence is not disjointness!!!**

If  $A$  and  $B$  are disjoint,  $P(A \cap B) = 0$

Disjoint events can be independent only if  $P(A) = 0$  or  $P(B) = 0$ .

Knowing that  $A$  occurs tells us that  $B$  definitely did not occur.

Independence of three or more events!

$$P(A \cap B) = P(A)P(B),$$

$$P(A \cap C) = P(A)P(C),$$

$$P(B \cap C) = P(B)P(C).$$

If these three conditions are hold:  $A, B, C$  are *pairwise independent*  $\neq$  *independence*.

For example, it is possible that  $A, B$  occurred would give us knowledge about  $C$ .

For full independence, 4th condition:

$$P(A \cap B \cap C) = P(A)P(B)P(C).$$

Conditional independence:

$$P(A \cap B|E) = P(A|E)P(B|E).$$

*Conditional independence*  $\neq$  *independence*

(example with biased and fair coin)

*Independence*  $\neq$  *conditional independence*

## 2.6 Conditioning as a problem-solving tool