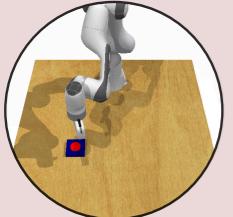
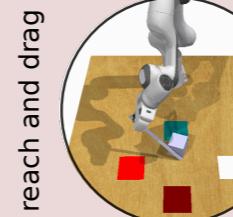
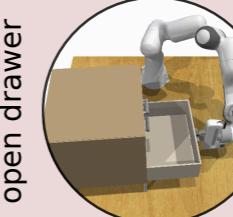
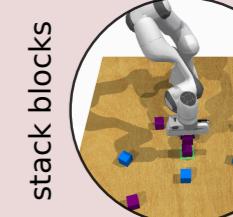
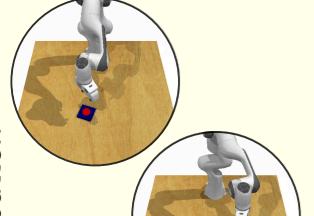
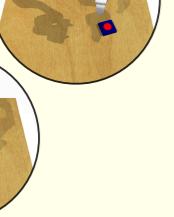
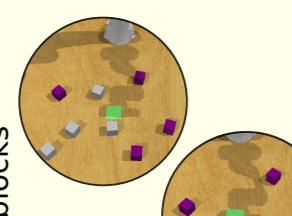
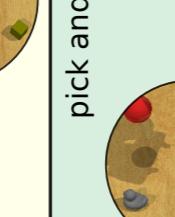
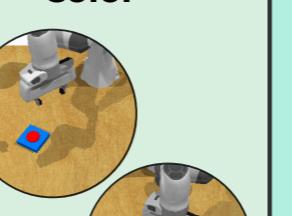
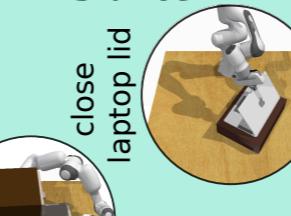
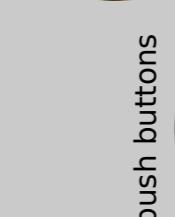
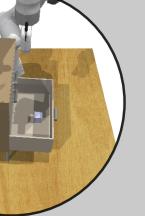
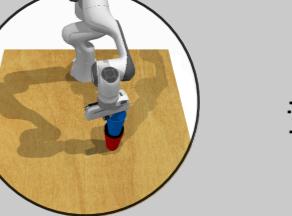
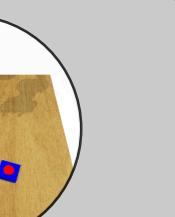


## Training tasks

Press	Pick	Push	Screw	Close	Open	Stack/Put
						
push button "push down the <b>navy</b> button"	pick up cup "grasp the <b>violet</b> cup and lift it"	reach and drag "use the stick to drag the cube onto the <b>teal</b> target"	screw bulb "screw in the <b>rose</b> light bulb"	close laptop lid "close the laptop"	open drawer "slide the <b>bottom</b> drawer open"	stack blocks "stack 2 <b>purple</b> blocks"

## Testing tasks - Generalization level

Level 1: Novel placements	Level 2: Novel rigid objects	Level 3: Novel articulated objects	Level 4: Long-horizon tasks
   	<p><b>Shape</b></p>   <p><b>Color</b></p>  	<p><b>Instance</b></p>   <p><b>Category</b></p>   <p><b>Action part/instance</b></p>  	<p>stack cups</p>  <p>push buttons</p>  <p>put items in drawer</p> 