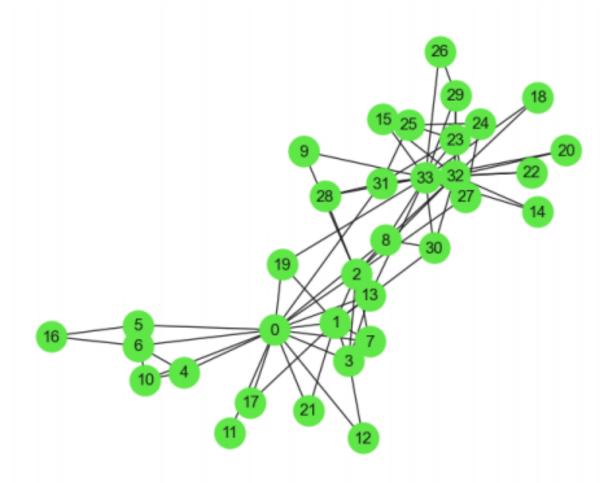
# Algorithm - I

## Clustering, Link Analysis, Node Classification, Link Prediction

```
In [1]: import matplotlib.pyplot as plt
import networkx as nx
import seaborn as sns
sns.set()
%matplotlib inline

In [3]: import warnings
import matplotlib.cbook
warnings.filterwarnings("ignore", category=matplotlib.cbook.mplDeprecation)

In [6]: G = nx.karate_club_graph()
nx.draw(G, node_size = 500, node_color = "#5fe747", with_labels = True)
```



## Clustering

Algorithms to characterize the number of triangles in a graph.

- triangles(G[, nodes]) Compute the number of triangles.
- transitivity(G) Compute graph transitivity, the fraction of all possible triangles present in G.
- clustering(G[, nodes, weight]) Compute the clustering coefficient for nodes.

- average\_clustering(G[, nodes, weight, ...]) Compute the average clustering coefficient for the graph G.
- square\_clustering(G[, nodes]) Compute the squares clustering coefficient for nodes.
- generalized\_degree(G[, nodes]) Compute the generalized degree for nodes.

```
In [28]: nx.triangles(G)
Out[28]: {0: 18,
          1: 12,
           2: 11,
           3: 10,
           4: 2,
           5: 3,
           6: 3,
           7: 6,
           8: 5,
           9: 0,
           10: 2,
           11: θ,
          12: 1,
          13: 6,
          14: 1,
           15: 1,
           16: 1,
          17: 1,
          18: 1,
           19: 1,
           20: 1,
           21: 1,
           22: 1,
           23: 4,
           24: 1,
           25: 1,
           26: 1,
           27: 1,
           28: 1,
           29: 4,
           30: 3,
           31: 3,
           32: 13,
           33: 15}
         nx.transitivity(G)
In [29]:
          0.2556818181818182
Out[29]:
         nx.clustering(G)
In [30]:
```

```
{0: 0.15,
Out[30]:
       1: 0.33333333333333333,
       5: 0.5,
       6: 0.5,
       7: 1.0,
       8: 0.5,
       9: 0,
       11: 0,
       12: 1.0,
       13: 0.6,
       14: 1.0,
       15: 1.0,
       16: 1.0,
       17: 1.0,
       18: 1.0,
       19: 0.33333333333333333,
       20: 1.0,
       21: 1.0,
       22: 1.0,
       23: 0.4,
       24: 0.3333333333333333,
       25: 0.33333333333333333,
       26: 1.0,
       28: 0.33333333333333333,
       30: 0.5,
       31: 0.2,
       32: 0.19696969696969696,
       33: 0.11029411764705882}
```

# Link Analysis

## PageRank

PageRank analysis of graph structure.

- pagerank(G[, alpha, personalization, ...]) Returns the PageRank of the nodes in the graph.
- pagerank\_numpy(G[, alpha, personalization, ...]) Returns the PageRank of the nodes in the graph.
- pagerank\_scipy(G[, alpha, personalization, ...]) Returns the PageRank of the nodes in the graph.
- google\_matrix(G[, alpha, personalization, ...]) Returns the Google matrix of the graph.

```
In [31]: nx.pagerank(G)
```

```
{0: 0.09700181758983709,
Out[31]:
          1: 0.05287839103742701,
          2: 0.057078423047636745,
          3: 0.03586064322306479,
          4: 0.021979406974834498,
          5: 0.02911334166344221,
          6: 0.02911334166344221,
          7: 0.024490758039509182,
          8: 0.029765339186167028,
          9: 0.014308950284462801,
          10: 0.021979406974834498,
          11: 0.009564916863537148,
          12: 0.014645186487916191,
          13: 0.029536314977202986,
          14: 0.014535161524273825,
          15: 0.014535161524273825,
          16: 0.016785378110253487,
          17: 0.014558859774243493,
          18: 0.014535161524273825,
          19: 0.019604416711937293,
          20: 0.014535161524273825,
          21: 0.014558859774243493,
          22: 0.014535161524273825,
          23: 0.03152091531163228,
          24: 0.021075455001162945,
          25: 0.021005628174745786,
          26: 0.015043395360629753,
          27: 0.025638803528350497,
          28: 0.01957296050943854,
          29: 0.02628726283711208.
          30: 0.02458933653429248,
          31: 0.03715663592267942,
          32: 0.07169213006588289,
          33: 0.1009179167487121}
In [32]: nx.google_matrix(G)
         matrix([[0.00441176, 0.05753676, 0.05753676, ..., 0.05753676, 0.00441176,
Dut[32]:
                   0.00441176],
                  [0.09885621, 0.00441176, 0.09885621, ..., 0.00441176, 0.00441176,
                   0.00441176],
                  [0.08941176, 0.08941176, 0.00441176, ..., 0.00441176, 0.08941176,
                   0.00441176],
                  [0.14607843, 0.00441176, 0.00441176, ..., 0.00441176, 0.14607843,
                   0.146078431.
                  [0.00441176, 0.00441176, 0.0752451 , ..., 0.0752451 , 0.00441176,
                   0.0752451 ],
                  [0.00441176, 0.00441176, 0.00441176, ..., 0.05441176, 0.05441176,
                  0.00441176]])
```

#### Hits

Hubs and authorities analysis of graph structure.

- hits(G[, max\_iter, tol, nstart, normalized]) Returns HITS hubs and authorities values for nodes.
- hits\_numpy(G[, normalized]) Returns HITS hubs and authorities values for nodes.
- hits\_scipy(G[, max\_iter, tol, normalized]) Returns HITS hubs and authorities values for nodes.

- hub\_matrix(G[, nodelist]) Returns the HITS hub matrix.
- · authority\_matrix(G[, nodelist]) Returns the HITS authority matrix.

In [33]: nx.hits(G)

({0: 0.07141272875773573, 1: 0.053427231205172614, 2: 0.06371906453963268, 3: 0.04242273710428976, 4: 0.01526095969815266, 5: 0.015966913494418547 6: 0.015966913494418547, 7: 0.034343167206797434, 8: 0.0456819251308063, 9: 0.020625667757182626, 10: 0.01526095969815266, 11: 0.01061789150852051, 12: 0.01692545078543599, 13: 0.04549486406600547. 14: 0.020370345842716076, 15: 0.020370345842716076, 16: 0.004748031841562519, 17: 0.018561637031907358, 18: 0.020370345842716076, 19: 0.02971333389111539, 20: 0.020370345842716076, 21: 0.018561637031907358, 22: 0.020370345842716076, 23: 0.030156497528902444. 24: 0.011460952230139869, 25: 0.01189366439609368, 26: 0.015182734341447207, 27: 0.02681349412708363, 28: 0.0263315057833753, 29: 0.027111539646424865. 30: 0.03510623798827733, 31: 0.03837574188047834, 32: 0.06200184647463986, 33: 0.07500294214634279}, {0: 0.07141272880870855, 1: 0.05342723122870397, 2: 0.06371906455587135, 3: 0.04242273710611524, 4: 0.015260959692251741, 5: 0.01596691348769785, 6: 0.01596691348769785, 7: 0.03434316719678568, 8: 0.045681925113766106, 9: 0.020625667747004237, 10: 0.015260959692251741, 11: 0.010617891499780771, 12: 0.016925450777611116, 13: 0.045494864044925934, 14: 0.02037034582705704, 15: 0.02037034582705704, 16: 0.004748031844529441. 17: 0.01856163702009135, 18: 0.02037034582705704, 19: 0.029713333868231606, 20: 0.02037034582705704, 21: 0.01856163702009135, 22: 0.02037034582705704, 23: 0.030156497522138854, 24: 0.011460952243147787, 25: 0.011893664411194165, 26: 0.015182734336172116, 27: 0.026813494122100573, 28: 0.026331505783102067, 29: A. 02711153964098065,

Dut[33]:

```
33: 0.0750029422437107})
        nx.hub_matrix(G)
In [34]:
        matrix([[16., 7., 5., ...,
                                    0.,
Dut[34]:
                      9., 4., ..., 1., 2., 3.],
                [ 7.,
                [ 5., 4., 10., ...,
                                    3., 1., 6.],
                [ 0.,
                     1., 3., ...,
                                    6., 1., 2.],
                [ 3., 2., 1., ..., 1., 12., 10.],
                [ 4., 3., 6., ..., 2., 10., 17.]])
In [35]:
        nx.authority_matrix(G)
        matrix([[16., 7., 5., ...,
                                    Θ.,
                                         3., 4.],
Out[35]:
                [7., 9., 4., ..., 1., 2., 3.],
                [5., 4., 10., ..., 3., 1., 6.],
                [ 0., 1., 3., ..., 6., 1., 2.],
                [ 3., 2., 1., ..., 1., 12., 10.],
                [ 4., 3., 6., ..., 2., 10., 17.]])
```

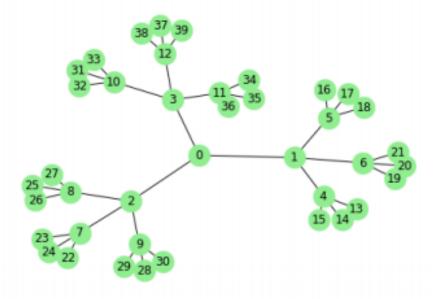
### Node Classification

30: 0.03510623797808329, 31: 0.03837574185646307, 32: 0.06200184653550559,

This module provides the functions for node classification problem.

The functions in this module are not imported into the top level networkx namespace. You can access these functions by importing the networkx.algorithms.node\_classification modules, then accessing the functions as attributes of node\_classification. For example:

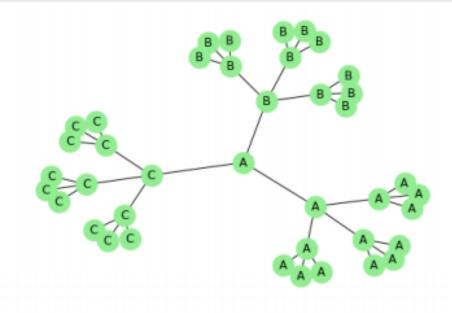
```
In [78]: import networkx as nx
from networkx.algorithms import node_classification
G = nx.balanced_tree(3,3)
nx.draw(G, node_size = 500, node_color = "lightgreen", with_labels = True)
```



```
In [73]: G.node[1]['label'] = 'A'

Loading [MathJax]/extensions/Safe.js | bel'] = 'B'
```

In [75]: nx.draw(G, node\_size = 500, labels = LL, node\_color = "lightgreen", with\_labels = True)



### Link Prediction

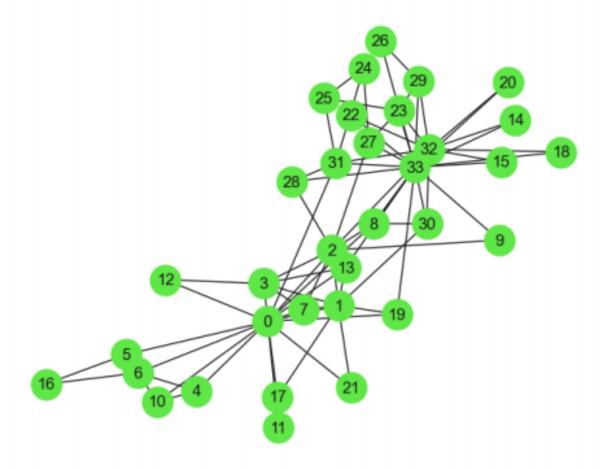
Link prediction algorithms.

G.node[3]['label'] = 'C'

L = node\_classification.harmonic\_function(G)

- resource\_allocation\_index(G[, ebunch]) Compute the resource allocation index of all node pairs in ebunch.
- jaccard\_coefficient(G[, ebunch]) Compute the Jaccard coefficient of all node pairs in ebunch.
- adamic\_adar\_index(G[, ebunch]) Compute the Adamic-Adar index of all node pairs in ebunch.
- preferential\_attachment(G[, ebunch]) Compute the preferential attachment score of all node pairs in ebunch.
- cn\_soundarajan\_hopcroft(G[, ebunch, community]) Count the number of common neighbors of all node pairs in ebunch
- ra\_index\_soundarajan\_hopcroft(G[, ebunch, ...]) Compute the resource allocation index
  of all node pairs in ebunch using community information.
- within\_inter\_cluster(G[, ebunch, delta, ...]) Compute the ratio of within- and intercluster common neighb

```
In [7]: G = nx.karate_club_graph()
    nx.draw(G, node_size = 500, node_color = "#5fe747", with_labels = True)
```



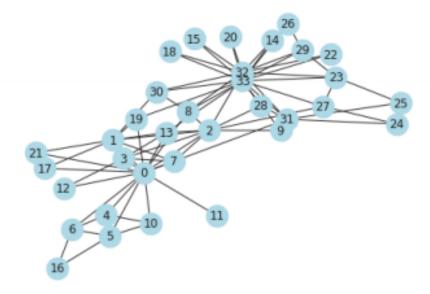
```
In [87]: preds = nx.resource_allocation_index(G, [(0,10),(9, 18), (11, 12),(30,27),(16,26)])
for u, v, p in preds:
    print('(%d, %d) -> %.8f' % (u, v, p))

(0, 10) -> 0.58333333
(9, 18) -> 0.05882353
(11, 12) -> 0.06250000
(30, 27) -> 0.05882353
(16, 26) -> 0.000000000
```

# Algorithm - II

Operators, Shortest Paths, Trees, Planarity, Flows, Directed Acyclic Graphs, Approximations and Heuristics, Assortativity

```
In [3]: G = nx.karate_club_graph()
    nx.draw(G, node_size = 500, node_color = "lightblue", with_labels = True)
```



## Operators

Unary operations on graphs

- complement (G) Returns the graph complement of G.
- reverse(G[, copy]) Returns the reverse directed graph of G.

Operations on graphs including union, intersection, difference.

- compose(G, H) Returns a new graph of G composed with H.
- · union(G, H[, rename, name]) Return the union of graphs G and H.
- disjoint\_union(G, H) Return the disjoint union of graphs G and H.
- intersection (G, H) Returns a new graph that contains only the edges that exist in both G and H.
- difference(G, H) Returns a new graph that contains the edges that exist in G but not in H.
- symmetric\_difference(G, H) Returns new graph with edges that exist in either G or H but not both.

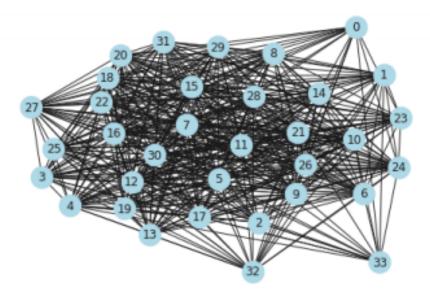
#### Operations on many graphs.

- compose all(graphs) Returns the composition of all graphs.
- union all(graphs[, rename]) Returns the union of all graphs.
- disjoint union all(graphs) Returns the disjoint union of all graphs.
- intersection\_all(graphs) Returns a new graph that contains only the edges that exist in all graphs.

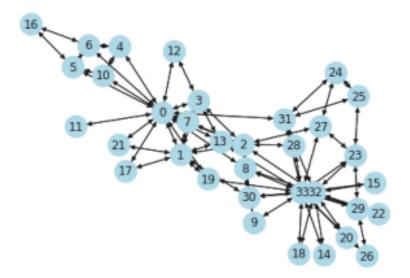
### Graph products.

- cartesian\_product(G, H) Returns the Cartesian product of G and H.
- lexicographic\_product(G, H) Returns the lexicographic product of G and H.
- rooted\_product(G, H, root) Return the rooted product of graphs G and H rooted at root in H.
- strong\_product(G, H) Returns the strong product of G and H.
- tensor\_product(G, H) Returns the tensor product of G and H.
- power(G, k) Returns the specified power of a graph.

```
In [4]: CG = nx.complement(G)
    nx.draw(CG, node_size = 500, node_color = "lightblue", with_labels = True)
```

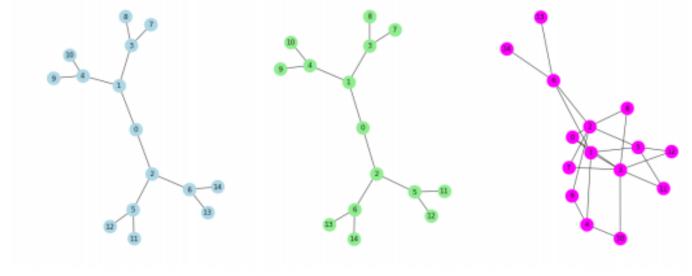


```
In [5]: RG = nx.reverse(nx.to_directed(G))
    nx.draw(RG, node_size = 500, node_color = "lightblue", with_labels = True)
```

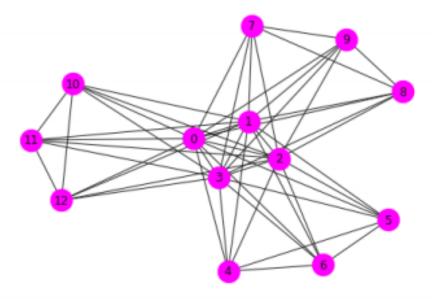


```
In [6]: G = nx.balanced_tree(2,3)
H = nx.balanced_tree(3,2)

plt.figure(figsize = [20,8])
plt.subplot(1,3,1)
nx.draw(G, node_size = 500,node_color = 'lightblue', with_labels = True)
plt.subplot(1,3,2)
nx.draw(G, node_size = 500,node_color = 'lightgreen', with_labels = True)
plt.subplot(1,3,3)
nx.draw(nx.compose(H,G), node_size = 500, node_color = 'magenta', with_labels = True)
```



```
In [7]: G = nx.balanced_tree(3,2)
        nx.draw(nx.power(G,k = 3), node_size = 500, node_color = 'magenta', with_labels = True)
```



### Shortest Paths

Compute the shortest paths and path lengths between nodes in the graph.

These algorithms work with undirected and directed graphs.

- shortest\_path(G[, source, target, weight, ...]) Compute shortest paths in the graph.
- all\_shortest\_paths(G, source, target[, ...]) Compute all shortest paths in the graph.
- · shortest\_path\_length(G[, source, target, ...]) Compute shortest path lengths in the graph.
- average\_shortest\_path\_length(G[, weight, method]) Returns the average shortest path length. has\_path(G, source, target) Returns True if G has a path from source to target. Advanced Interface

Shortest path algorithms for unweighted graphs.

 single\_source\_shortest\_path(G, source[, cutoff]) Compute shortest path between Loading [MathJax]/extensions/Safe.js all other nodes reachable from source.

- single\_source\_shortest\_path\_length(G, source) Compute the shortest path lengths from source to all reachable nodes.
- single\_target\_shortest\_path(G, target[, cutoff]) Compute shortest path to target from all nodes that reach target.
- single\_target\_shortest\_path\_length(G, target) Compute the shortest path lengths to target from all reachable nodes.
- bidirectional\_shortest\_path(G, source, target) Returns a list of nodes in a shortest path between source and target.
- all\_pairs\_shortest\_path(G[, cutoff]) Compute shortest paths between all nodes.
- all\_pairs\_shortest\_path\_length(G[, cutoff]) Computes the shortest path lengths between all nodes in G.
- predecessor(G, source[, target, cutoff, ...]) Returns dict of predecessors for the path from source to all nodes in G

## Shortest path algorithms for weighed graphs.

- dijkstra\_predecessor\_and\_distance(G, source) Compute weighted shortest path length and predecessors.
- dijkstra\_path(G, source, target[, weight]) Returns the shortest weighted path from source to target in G.
- dijkstra\_path\_length(G, source, target[, weight]) Returns the shortest weighted path length in G from source to target.
- single\_source\_dijkstra(G, source[, target, ...]) Find shortest weighted paths and lengths from a source node.
- single\_source\_dijkstra\_path(G, source[, ...]) Find shortest weighted paths in G from a source node.
- single\_source\_dijkstra\_path\_length(G, source) Find shortest weighted path lengths in G from a source node.
   multi\_source\_dijkstra(G, sources[, target, ...]) Find shortest weighted paths and lengths from a given set of source nodes.
- multi\_source\_dijkstra\_path(G, sources[, ...]) Find shortest weighted paths in G from a
  given set of source nodes.
- multi\_source\_dijkstra\_path\_length(G, sources) Find shortest weighted path lengths in G from a given set of source nodes.
- all\_pairs\_dijkstra(G[, cutoff, weight]) Find shortest weighted paths and lengths between all nodes.
- all\_pairs\_dijkstra\_path(G[, cutoff, weight]) Compute shortest paths between all nodes in a weighted graph.
- all\_pairs\_dijkstra\_path\_length(G[, cutoff, ...]) Compute shortest path lengths between all nodes in a weighted graph.
- bidirectional\_dijkstra(G, source, target[, ...]) Dijkstra's algorithm for shortest paths
  using bidirectional search.
- bellman\_ford\_path(G, source, target[, weight]) Returns the shortest path from source to target in a weighted graph G.
- bellman\_ford\_path\_length(G, source, target) Returns the shortest path length from source to target in a weighted graph.

- single\_source\_bellman\_ford(G, source[, ...]) Compute shortest paths and lengths in a
  weighted graph G.
- single\_source\_bellman\_ford\_path(G, source[, ...]) Compute shortest path between source and all other reachable nodes for a weighted graph.
- single\_source\_bellman\_ford\_path\_length(G, source) Compute the shortest path length between source and all other reachable nodes for a weighted graph.
- all\_pairs\_bellman\_ford\_path(G[, weight]) Compute shortest paths between all nodes in a weighted graph.
- all\_pairs\_bellman\_ford\_path\_length(G[, weight]) Compute shortest path lengths between all nodes in a weighted graph.
- bellman\_ford\_predecessor\_and\_distance(G, source) Compute shortest path lengths and predecessors on shortest paths in weighted graphs.
- negative\_edge\_cycle(G[, weight]) Returns True if there exists a negative edge cycle anywhere in G.
- goldberg\_radzik(G, source[, weight]) Compute shortest path lengths and predecessors on shortest paths in weighted graphs.
- johnson(G[, weight]) Uses Johnson's Algorithm to compute shortest paths. Dense Graphs

### Floyd-Warshall algorithm for shortest paths.

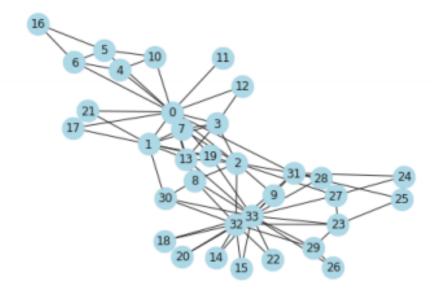
- floyd\_warshall(G[, weight]) Find all-pairs shortest path lengths using Floyd's algorithm.
- floyd\_warshall\_predecessor\_and\_distance(G[, ...]) Find all-pairs shortest path lengths using Floyd's algorithm.
- floyd\_warshall\_numpy(G[, nodelist, weight]) Find all-pairs shortest path lengths using Floyd's algorithm.
- reconstruct\_path(source, target, predecessors) Reconstruct a path from source to target using the predecessors dict as returned by floyd\_warshall\_predecessor\_and\_distance

#### A\* Algorithm

Shortest paths and path lengths using the A\* ("A star") algorithm.

- astar\_path(G, source, target[, heuristic, ...]) Returns a list of nodes in a shortest
  path between source and target using the A\* ("A-star") algorithm.
- astar\_path\_length(G, source, target[, ...]) Returns the length of the shortest path between source and target using t

```
In [8]: G = nx.karate_club_graph()
   nx.draw(G, node_size = 500, node_color = "lightblue", with_labels = True)
```



```
In [9]: nx.shortest_path(G,0,26)

Out[9]: [0, 8, 33, 26]

In [11]: list(nx.all_shortest_paths(G,0,26))

Out[11]: [[0, 8, 33, 26], [0, 13, 33, 26], [0, 19, 33, 26], [0, 31, 33, 26]]
```