

# 4-Digit Password Lock Using Keypad & Servo Motor with Arduino

(Full Tutorial with Library Installation Instructions)

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## Components Required

1. **Arduino Uno** (or any compatible board)
  2. **4x4 Matrix Keypad**
  3. **SG90 Servo Motor**
  4. **Jumper Wires**
  5. **External Power Supply** (if needed)
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## Library Installation in Arduino IDE

Before uploading the code, you need to install the required libraries:

### 1 Install Keypad Library

1. Open **Arduino IDE**.
2. Go to **Sketch** → **Include Library** → **Manage Libraries**.
3. In the search bar, type **Keypad**.
4. Select "**Keypad by Mark Stanley, Alexander Brevig**" and click **Install**.

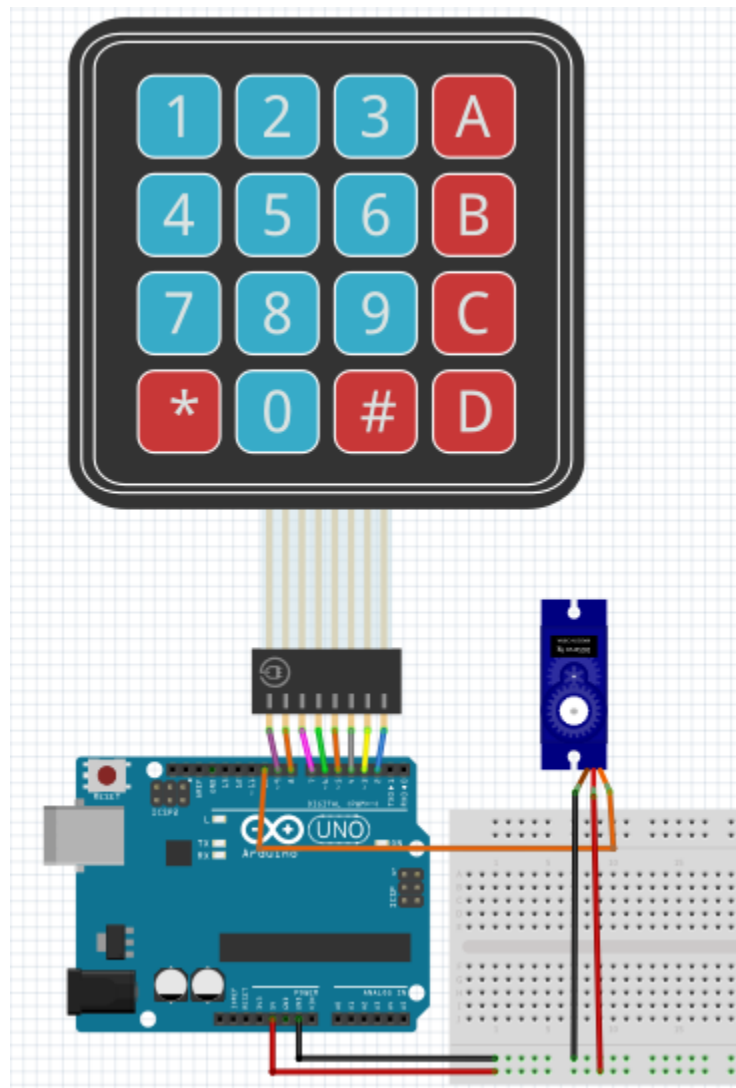
### 2 Install Servo Library (*Pre-installed in Arduino IDE, but verify it's there*)

1. Go to **Sketch** → **Include Library** → **Manage Libraries**.
  2. Search for **Servo**.
  3. If it's not installed, click **Install**.
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## Circuit Connections

## 1234 Keypad Connection (4x4)



| Keypad Pin | Arduino Pin |
|------------|-------------|
|------------|-------------|

|            |    |
|------------|----|
| Row 1 (R1) | D9 |
|------------|----|

|            |    |
|------------|----|
| Row 2 (R2) | D8 |
|------------|----|

|            |    |
|------------|----|
| Row 3 (R3) | D7 |
|------------|----|

|            |    |
|------------|----|
| Row 4 (R4) | D6 |
|------------|----|

|            |    |
|------------|----|
| Col 1 (C1) | D5 |
|------------|----|

|            |    |
|------------|----|
| Col 2 (C2) | D4 |
|------------|----|

|            |    |
|------------|----|
| Col 3 (C3) | D3 |
|------------|----|

Col 4 (C4)    D2

## Servo Motor Connection

| Servo Wire             | Arduino Connection |
|------------------------|--------------------|
| Red (VCC)              | 5V                 |
| Black/Brown (GND)      | GND                |
| Yellow/Orange (Signal) | D10                |

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## Code for 4-Digit Password Lock Using Keypad & Servo Motor

```
#include <Keypad.h> // Include Keypad library
#include <Servo.h>   // Include Servo library

// Define password
const String password = "1234"; // Set your password
String inputPassword = "";

// Servo setup
Servo lockServo;
int servoPin = 10;

// Keypad setup
const byte ROWS = 4;
const byte COLS = 4;

char hexaKeys[ROWS][COLS] = {
  {'1', '2', '3', 'A'},
  {'4', '5', '6', 'B'},
  {'7', '8', '9', 'C'},
  {'*', '0', '#', 'D'}
};
```

```
byte rowPins[ROWS] = {9, 8, 7, 6};
byte colPins[COLS] = {5, 4, 3, 2};

Keypad customKeypad = Keypad(makeKeymap(hexaKeys), rowPins, colPins, ROWS,
COLS);

void setup() {
  Serial.begin(9600);
  lockServo.attach(servoPin);
  lockServo.write(0); // Locked position
  Serial.println("Enter 4-digit password:");
}

void loop() {
  char customKey = customKeypad.getKey(); // Read Keypad Input

  if (customKey) {
    Serial.print(customKey);
    inputPassword += customKey; // Append entered key to the password
string

    if (inputPassword.length() == 4) { // When 4 digits are entered
      Serial.println(); // New line for readability

      if (inputPassword == password) {
        Serial.println(" Access Granted!");
        lockServo.write(90); // Unlock position
        delay(3000); // Hold for 3 seconds
        lockServo.write(0); // Lock position again
      } else {
        Serial.println(" Incorrect Password! Try Again.");
      }
    }
  }
}
```

```
inputPassword = ""; // Reset input after checking
Serial.println("Enter 4-digit password:");
}
}
}
```




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## How It Works

1. **User Inputs Password** using the keypad.
2. **Password Verification:**
  - If correct → **Servo rotates 90° (Unlock) + Message on Serial Monitor**
  - If incorrect → **Servo remains at 0° (Locked) + Error message**
3. **Auto-Lock:** After 3 seconds, servo returns to 0° (Locked).
4. **Password Reset:** After checking, the system resets and waits for a new input.

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## Additional Features (For Students to Try)

-  **Change Password Feature:** Modify the code to allow setting a new password.
-  **LCD Display:** Show messages on a **16x2 LCD** instead of the Serial Monitor.
-  **Buzzer Alarm:** If the wrong password is entered **3 times**, trigger a buzzer.

This project is great for learning **Arduino, security systems, keypad interfacing, and servo motor control!** 

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