

# User Experience

## SPECIALIST

## PRODUCT/DOMAIN

## SOFTWARE ENGINEERING

## LEADERSHIP

## PROJECT

## Team Lead

Area Lead

Analyst

Technology Choice

Teaching

Exploration

Analytics

Product Analysis

Product Direction

Driving Adoption

Domain Expertise

Market Validation

User Feedback

Evangelism

Evaluation

Working with Legacy Code

Customer Acquisition

Keeping up to date

BDD / ATDD

A/B Testing

Research

Documentation

Continuous Integration

Customer Visits

Code Review

Refactoring

Pair Programming

Presentation

Networking

Tools

Object Oriented Design

Domain Knowledge

Lean Startup

Knowledge Transfer

Clean Code

Naming

Build

Listening to Tests

SOFTWARE  
ENGINEERING

Defensive Code

Risk Management

Mentoring

SOLID

Unit Testing

Design Patterns

Facilitation

Systems Thinking

TDD

Debugging

Functional Programming

Retrospectives

Stopping the Line

Data Structures

Requirements Gathering

Profiling

SCRUM

Scope Control

Architecture

Mocking

Dependency Inversion

Working with PM/UX/Test/TC

Coaching

Planning

Stand-ups

Inspiration

Recruitment

Reporting

Change Management

Line Management