YoloDetector

- modelPath: string
- onnxModelPath: string
- inputWidth: int
- inputHeight: int
- confidencethreshold: float
- nmsThreshold: float
- classNames: vector<string>
-className: vector<string>

+ trackHuman()
+ loadModel(): bool
+ preprocess(image: Mat): Mat
+ infer(image: Mat): vector<Detection>
+ drawBoundingBoxes(image: Mat, detections: vector<Detection>): void