```
{smacc2::StateReactor
I+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks
- ISmaccStateMachine
I+ StateReactor()
+ ~StateReactor()
+ onInitialized()
+ onEntry()
+ onExit()
+ onEventNotified()
+ postEvent()
+ postEvent()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
+ addInputEvent()
+ setOutputEvent()
+ initialize()
+ getNode()
+ getLogger()
- notifyEvent()
                                {smacc2::state reactors
{smacc2::state reactors
                                  ::SrEventCountdown
 ::SrConditional < TEv >
                                |- triggeredEvents
|- triggeredEvents
                                - eventCount
                                |+ SrEventCountdown()
- conditionFlag
|+ SrConditional()
                                + onInitialized()
```

+ triggers()

+ onEventNotified()

+ triggers()

{smacc2::state reactors

::SrAllEventsGo

I- triggeredEvents

+ onInitialized()

+ triggers()

|+ SrAllEventsGo()

+ onEventNotified()