

smacc2::state\_reactors  
::EgRandomGenerator::update



```
graph LR; A["smacc2::state_reactors  
::EgRandomGenerator::update"] --> B["smacc2::state_reactors  
::EgRandomGenerator::postRandom  
Events"]
```

smacc2::state\_reactors  
::EgRandomGenerator::postRandom  
Events