

smacc2::SmaccState  
::checkWhileLoopConditionAnd  
ThrowEvent



```
graph LR; A["smacc2::SmaccState  
::checkWhileLoopConditionAnd  
ThrowEvent"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from `smacc2::SmaccState::checkWhileLoopConditionAndThrowEvent` to `smacc2::ISmaccState::getLogger`. The call is represented by a blue arrow pointing from the left box to the right box.

smacc2::ISmaccState  
::getLogger