

cl\_moveit2z::CbExecuteLast  
Trajectory::onEntry

cl\_moveit2z::CbMoveEndEffector  
Trajectory::onEntry

cl\_moveit2z::CbUndoLastTrajectory  
::onEntry

cl\_moveit2z::CbMoveEndEffector  
Trajectory::executeJointSpaceTrajectory

```
graph LR; A[cl_moveit2z::CbExecuteLastTrajectory::onEntry] --> D[cl_moveit2z::CbMoveEndEffectorTrajectory::executeJointSpaceTrajectory]; B[cl_moveit2z::CbMoveEndEffectorTrajectory::onEntry] --> D; C[cl_moveit2z::CbUndoLastTrajectory::onEntry] --> D;
```

The diagram illustrates a call graph where three different entry points (onEntry methods) from the cl\_moveit2z namespace converge on a single executeJointSpaceTrajectory method. The source boxes are white with black borders, while the target box is solid gray. Blue arrows indicate the direction of the calls.