

sm\_dance\_bot\_warehouse  
::cl\_nav2z::CpSquareShapeBoundary  
::onInitialize

sm\_dance\_bot\_warehouse  
\_2::cl\_nav2z::CpSquareShapeBoundary  
::onInitialize

sm\_dance\_bot\_warehouse  
\_3::cl\_nav2z::CpSquareShapeBoundary  
::onInitialize

smacc2::ISmaccComponent  
::requiresComponent

```
graph LR; A["sm_dance_bot_warehouse  
::cl_nav2z::CpSquareShapeBoundary  
::onInitialize"] --> D["smacc2::ISmaccComponent  
::requiresComponent"]; B["sm_dance_bot_warehouse  
_2::cl_nav2z::CpSquareShapeBoundary  
::onInitialize"] --> D; C["sm_dance_bot_warehouse  
_3::cl_nav2z::CpSquareShapeBoundary  
::onInitialize"] --> D;
```

The diagram illustrates a dependency or requirement relationship. Three boxes on the left, each containing a component name and its `onInitialize` method, have arrows pointing to a single box on the right. The box on the right is labeled `smacc2::ISmaccComponent` and `::requiresComponent`, indicating that the three components on the left depend on or require this interface.