

smacc2::run



```
graph LR; A[smacc2::run] --> B[smacc2::SignalDetector::setProcessorHandle]
```

A diagram showing a function call. On the left, a white rectangular box with a black border contains the text "smacc2::run". A dark blue arrow points from the right side of this box to the left side of a larger gray rectangular box with a black border on the right. The gray box contains the text "smacc2::SignalDetector::setProcessorHandle" in two lines.

smacc2::SignalDetector
::setProcessorHandle