smacc2::ISmaccClientBehavior stateMachine - currentState currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # dispose() #getNode() # getLogger() - executeOnEntry() executeOnExit() - onOrthogonalAllocation() Δ smacc2::SmaccAsyncClient Behavior onEntryThread_ onExitThread postFinishEventFn - postSuccessEventFn_ postFailureEventFn_ onFinished_ smacc2::ISmaccUpdatable -onSuccess_ - onFailure periodDuration isShutdownRequested_ lastUpdate_ + ISmaccUpdatable() + onOrthogonalAllocation() + ISmaccUpdatable() + ~SmaccAsyncClientBehavior() + onSuccess() + executeUpdate() + onFinished() + setUpdatePeriod() + onFailure() # update() + requestForceFinish() # postSuccessEvent() # postFailureEvent() # dispose() #isShutdownRequested() - waitFutureIfNotFinished() executeOnEntry() - executeOnExit() cl_move_group_interface ::CbMoveEndEffectorTrajectory + group + tipLink + allowInitialTrajectoryState JointDiscontinuity_ # endEffectorTrajectory_ # movegroupClient_ # beahiorMarkers - markersPub markersInitialized - m_mutex_ - postJointDiscontinuityEvent postIncorrectInitialState Event - postMotionExecutionFailure **Events** - autocleanmarkers + CbMoveEndEffectorTrajectory() + CbMoveEndEffectorTrajectory() + onOrthogonalAllocation() + onEntry() + onExit() + update() # computeJointSpaceTrajectory() # executeJointSpaceTrajectory() # generateTrajectory() # createMarkers() # getCurrentEndEffectorPose() - initializeROS() cl_move_group_interface ::CbCircularPouringMotion + angularSpeed_rad_s_ + linearSpeed_m_s_ + directionVector + pointerRelativePose # relativePivotPoint_

deltaHeight_ # pointerTrajectory_ - globalFrame_

+ CbCircularPouringMotion()+ generateTrajectory()+ createMarkers()

- computeCurrentEndEffector PoseRelativeToPivot()