```
{smacc2::ISmaccClientBehavior
|- stateMachine

    currentState

    currentOrthogonal

|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
#getNode()
# getLogger()
executeOnEntry()
executeOnExit()
- onOrthogonalAllocation()
{smacc2::SmaccAsyncClient
            Behavior
|- onEntryThread
onExitThread

    postFinishEventFn

- postSuccessEventFn

    postFailureEventFn

    onFinished

- onSuccess
- onFailure

    isShutdownRequested_

|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotFinished()
executeOnEntry()
executeOnExit()
   {smacc2::client behaviors
         ::CbWaitNode
   |# nodeName
   #rate
   |+ CbWaitNode()
   + onEntry()
```