```
smacc2::ISmaccClient
  # components

    stateMachine

    orthogonal

  + ISmaccClient()
  + ~ISmaccClient()
  + onInitialize()
  + getName()
  + getComponent()
  + getComponent()
  + getType()
  + getStateMachine()
  + connectSignal()
  + requiresClient()
  + getComponents()
  + postEvent()
  + postEvent()
  # onOrthogonalAllocation()
  # createComponent()
  # createNamedComponent()
  # getNode()
  # getLogger()
  - initialize()
  setStateMachine()
  setOrthogonal()
cl_move_group_interface
         ::CIMoveGroup
```

+ moveGroupClientInterface + planningSceneInterface

- postEventMotionExecution Succeded postEventMotionExecution Failed onSucceded
 - onFailed groupName
 - + ClMoveGroup() + ~CIMoveGroup()
 - + onInitialize() + postEventMotionExecution Succeded()
 - + postEventMotionExecution Failed()
 - + onOrthogonalAllocation()
 - + onMotionExecutionSuccedded() + onMotionExecutionFailed()