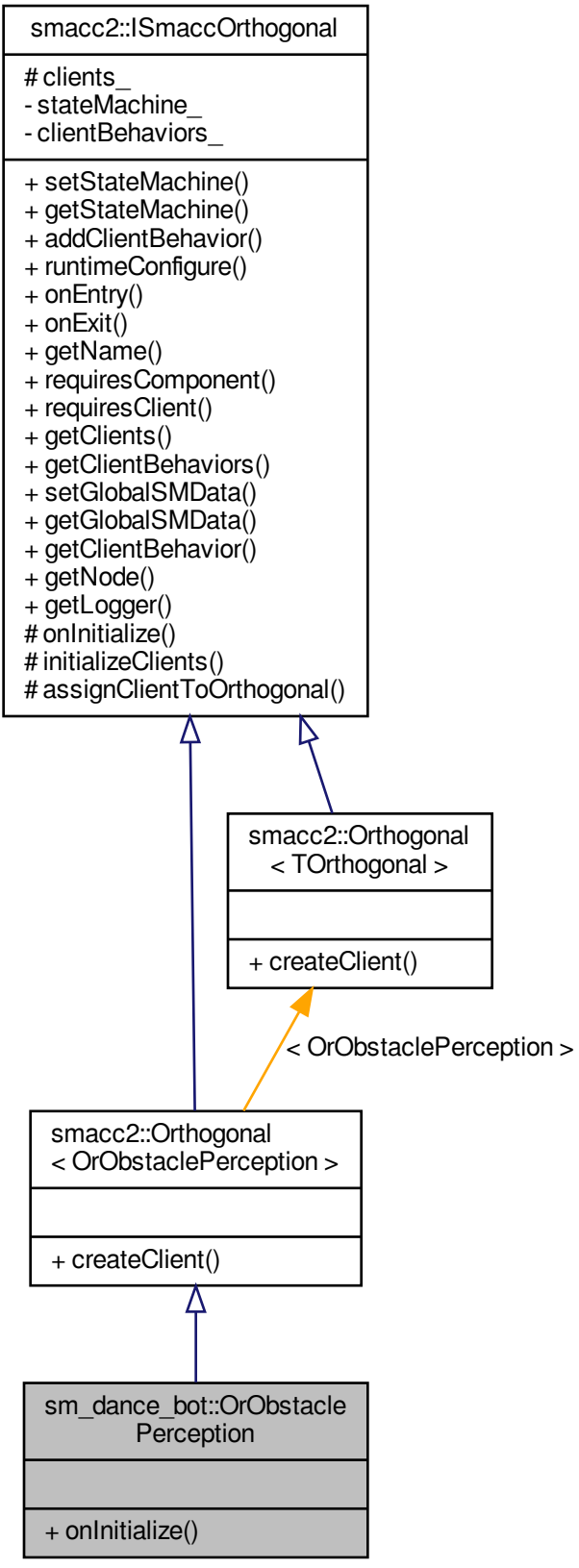
smacc2::ISmaccOrthogonal
clients_
- stateMachine_
- clientBehaviors_
+ setStateMachine()
+ getStateMachine()
+ addClientBehavior()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ getName()
+ requiresComponent()
+ requiresClient()
+ getClients()
+ getClientBehaviors()
+ setGlobalSMData()
+ getGlobalSMData()
+ getClientBehavior()
+ getNode()
+ getLogger()
# onInitialize()
# initializeClients()
# assignClientToOrthogonal()
smacc2::Orthogonal
< TOrthogonal >
+ createClient()
< OrObstaclePerception >
smacc2::Orthogonal
< OrObstaclePerception >
+ createClient()
sm_dance_bot::OrObstacle
Perception
+ onInitialize()