```
{smacc2::ISmaccClientBehavior
 stateMachine_

    currentState

- currentOrthogonal
|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
#getNode()
# getLogger()
- onOrthogonalAllocation()
                }
{smacc2::SmaccAsyncClient
            Behavior
|- onEntryThread

    onExitThread

- postFinishEventFn
- postSuccessEventFn
postFailureEventFn_
- onFinished
- onSuccess

    onFailure_

- isShutdownRequested_
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotFinished()
                }
                      {smacc2::client_behaviors
                      ::CbServiceCall< ServiceType >
                      + result
                      # client
                      # serviceName_
                      # request
                      |+ CbServiceCall()
                      + CbServiceCall()
                      + onEntry()
                      # onServiceResponse()
                                      }
                             < slam_toolbox::srv
                                  ::Pause >
 {smacc2::client_behaviors
  ::CbServiceCall< slam_toolbox
          ::srv::Pause >
  |+ result
  # client
  # serviceName_
  # request_
  |+ CbServiceCall()
  + CbServiceCall()
  + onEntry()
  # onServiceResponse()
                 }
    {cl_nav2z::CbPauseSlam
     |# slam_
    + CbPauseSlam()
    + onEntry()
```