```
smacc2::ISmaccClientBehavior
       stateMachine
       currentState
       currentOrthogonal
    + ISmaccClientBehavior()
      ~ISmaccClientBehavior()
    + getStateMachine()
      getName()
    + requiresClient()
      requiresComponent()
    + onEntry()
      onExit()
    + executeOnEntry()
      executeOnExit()
    # runtimeConfigure()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # dispose()
    # getNode()
    # getLogger()
       onOrthogonalAllocation()
     smacc2::SmaccAsyncClient
              Behavior

    onEntryThread

    onExitThread

    postFinishEventFn_

    postSuccessEventFn

    postFailureEventFn_

    onFinished

    onSuccess

    onFailure

   - isShutdownRequested
   + onOrthogonalAllocation()
   + ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   + requestForceFinish()
   + executeOnEntry()
   + executeOnExit()
   + waitOnEntryThread()
   + onSuccess()
   + onFinished()
   + onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   # isShutdownRequested()

    waitFutureIfNotFinished()

cl_nav2z::CbNav2ZClientBehaviorBase
 # nav2zClient
 #
    navigationCallback_
 # navigationResult_
 # goalHandleFuture_
 + ~CbNav2ZClientBehaviorBase()
   onOrthogonalAllocation()
 +
 # sendGoal()
 #
   cancelGoal()
 # isOwnActionResponse()
 #
    onNavigationResult()
 #
    onNavigationActionSuccess()
 #
    onNavigationActionAbort()
     cl_nav2z::CbNavigateGlobal
              Position
   + goalYaw
   + options
   + goalPosition
   + CbNavigateGlobalPosition()
   + CbNavigateGlobalPosition()
   + setGoal()
   + onEntry()
   + onExit()
   + execute()

    readStartPoseFromParameter

     Server()
     cl_nav2z::CbStopNavigation
          CbStopNavigation()
```

+ onEntry()+ onExit()