smacc2::ISmaccState

\# node_
\# logger_
\# stateReactors_
\# eventGenerators_
\# parentState_
\# stateInfo_

\+ getStateMachine()
\+ getName()
\+ getParentState()
\+ getNode()
\+ getLogger()
\+ getClassName()
\+ configure()
\+ requiresComponent()
\+ requiresClient()
\+ getGlobalSMData()
\+ setGlobalSMData()
\+ createStateReactor()
\+ createStateReactor()
\+ createEventGenerator()
\+ postEvent()
\+ postEvent()
\+ notifyTransition()
\+ notifyTransitionFromTransition
TypeInfo()
\+ getStateReactors()
\+ getEventGenerators()
\+ getOrthogonal()
\+ getEventGenerator()
\+ getStateReactor()

boost::statechart::
simple_state< MostDerived,
Context, mpl::list<>, sc
::has_deep_history >

smacc2::SmaccState
< MostDerived, Context,
InnerInitial, historyMode >

\+ finishStateThrown
\+ smacc_inner_type

\+ SmaccState()
\+ SmaccState()
\+ ~SmaccState()
\+ getStateInfo()
\+ getName()
\+ getFullName()
\+ getShortName()
\+ getParentState()
\+ exit()
\+ runtimeConfigure()
\+ onEntry()
\+ onExit()
\+ getGlobalSMData()
\+ setGlobalSMData()
\+ requiresComponent()
\+ getStateMachine()
\+ checkWhileLoopConditionAnd
ThrowEvent()
\+ throwSequenceFinishedEvent()
\+ configure_orthogonal
_runtime()
\+ configure_orthogonal
_runtime()
\+ configure_orthogonal()
\+ static_createStateReactor()
\+ static_createEventGenerator()
\+ static_createStateReactor
_aux()
\+ initial_deep_construct()
\+ deep_construct()
\+ shallow_construct()
\- entryStateInternal()
\- configure_orthogonal
_internal()

boost::statechart::
simple_state< MsRecover,
SmPubsub1, mpl::list<>
, sc::has_deep_history >

< MsRecover, SmPubsub1 >

smacc2::SmaccState
< MsRecover, SmPubsub1 >

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_internal()

sm_pubsub_1::MsRecover