

```
smacc2::SmaccState  
::checkWhileLoopConditionAnd  
    ThrowEvent
```



```
graph LR; A["smacc2::SmaccState  
::checkWhileLoopConditionAnd  
    ThrowEvent"] --> B["smacc2::ISmaccState  
::getLogger"]
```

```
smacc2::ISmaccState  
::getLogger
```