```
smacc2::ISmaccClientBehavior

    stateMachine

    - currentState
   - currentOrthogonal
   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   + onEntry()
   + onExit()
   + executeOnEntry()
   + executeOnExit()
   # runtimeConfigure()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # dispose()
   # getNode()
   # getLogger()
    onOrthogonalAllocation()
                  Δ
   smacc2::SmaccAsyncClient
               Behavior
   - onEntryThread
   - on Exit Thread
   - postFinishEventFn
   - postSuccessEventFn_
   - postFailureEventFn

    onFinished

   - onSuccess_
   - onFailure

    isShutdownRequested_

   + onOrthogonalAllocation()
   + ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   + requestForceFinish()
   + executeOnEntry()
   + executeOnExit()
   + waitOnEntryThread()
   + onSuccess()
   + onFinished()
   + onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   #isShutdownRequested()
   - waitFutureIfNotFinished()
cl_nav2z::CbNav2ZClientBehaviorBase
# nav2zClient
# navigationCallback
# navigationResult
# goalHandleFuture
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
# sendGoal()
# cancelGoal()
# isOwnActionResponse()
# onNavigationResult()
# onNavigationActionSuccess()
# onNavigationActionAbort()
   cl_nav2z::CbNavigateGlobal
               Position
   + goalYaw
   + options
   + goalPosition
   + CbNavigateGlobalPosition()
   + CbNavigateGlobalPosition()
   + setGoal()
   + onEntry()
   + onExit()
   + execute()
    readStartPoseFromParameter
   Server()
                  Д
     cl_nav2z::CbStopNavigation
     + CbStopNavigation()
     + onEntry()
     + onExit()
```