

smacc2::ISmaccComponent
# stateMachine_ # owner_
+ ISmaccComponent() + ~ISmaccComponent() + getName() # onInitialize() # postEvent() # postEvent() # onOrthogonalAllocation() # requiresComponent() # requiresComponent() # requiresClient() # createSiblingComponent() # createSiblingNamedComponent() # getNode() # getLogger() # getStateMachine() - initialize() - setStateMachine()

smacc2::ISmaccUpdatable
- periodDuration_ - lastUpdate_
+ ISmaccUpdatable() + ISmaccUpdatable() + executeUpdate() + setUpdatePeriod() # update()

cl_moveit2z::CpTFListener
- m_mutex_ - poseTracks_ - tfListener_ - listenerMutex_
+ CpTFListener() + update() + getLastTransform() + waitForNextTransform()

