smacc2::ISmaccComponent

stateMachine_ # owner

- + ISmaccComponent()
 - + ~ISmaccComponent()
 - + getName()
- # onInitialize() # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
 - # requiresComponent()
 # requiresClient()
- # createSiblingComponent()
 - # createSiblingNamedComponent()
- # getNode()
- # getLogger()
 initialize()
 - setStateMachine()



cl move base z::CostmapSwitch

- + layerNames
- costmapProxies
- moveBaseClient
- + CostmapSwitch()
- + onInitialize()
- + exists() + enable()
- + enable()
- + disable()
- + disable()
- + registerProxyFromDynamic
- ReconfigureServer()
- + getStandardCostmapName()