```
smacc2::ISmaccComponent
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# aetNode()
# aetLoaaer()
initialize()
setStateMachine()
   cl move base z::Waypoint
            Navigator
   + waypoints Event Dispatcher
   + client
   + currentWaypoint
   - waypoints

    waypointsNames

    succeddedConnection

   + WaypointNavigator()
   + onInitialize()
   + onOrthogonalAllocation()
   + loadWayPointsFromFile()
   + loadWayPointsFromFile2()
   + setWaypoints()
   + setWaypoints()
   + sendNextGoal()
   + getWaypoints()
   + getCurrentWaypointIndex()
   insertWaypoint()
   removeWaypoint()
   - onGoalReached()
```