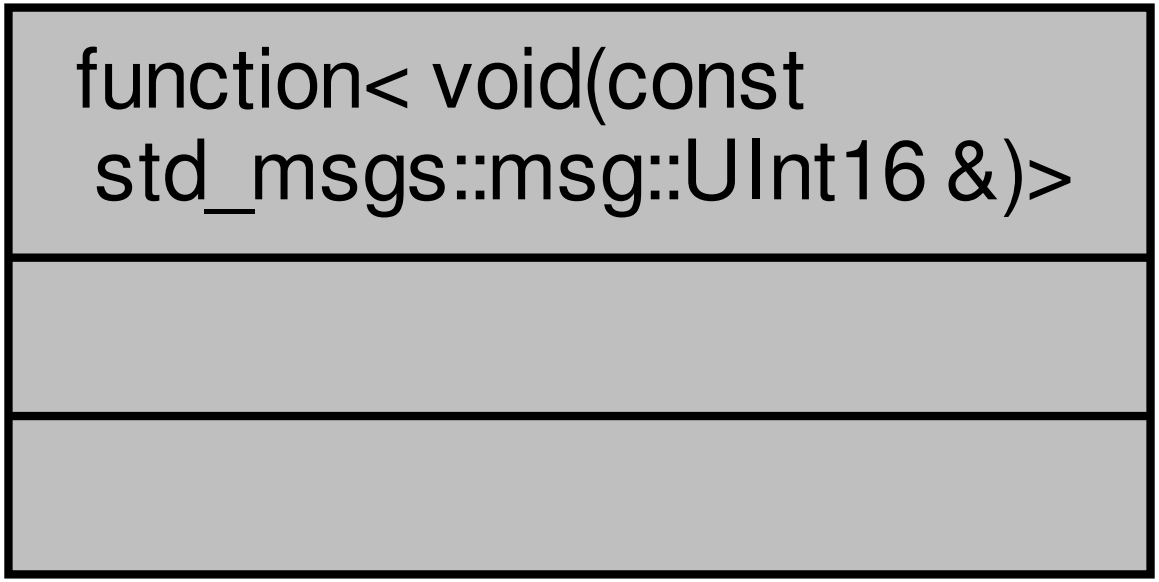
function< void(const
std_msgs::msg::UInt16 &)>