

```
smacc2::SmaccState  
::checkWhileLoopConditionAnd  
    ThrowEvent
```



```
graph LR; A["smacc2::SmaccState  
::checkWhileLoopConditionAnd  
    ThrowEvent"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from `smacc2::SmaccState` to `smacc2::ISmaccState`. The left box is gray and contains the code `smacc2::SmaccState::checkWhileLoopConditionAndThrowEvent`. A blue arrow points from this box to a white box on the right, which contains the code `smacc2::ISmaccState::getLogger`.

```
smacc2::ISmaccState  
::getLogger
```