

sm\_dance\_bot\_lite::  
radial\_motion\_states  
::StiRadialLoopStart  
::loopWhileCondition



```
graph LR; A["sm_dance_bot_lite::  
radial_motion_states  
::StiRadialLoopStart  
::loopWhileCondition"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from a function in the `sm_dance_bot_lite` namespace to a method in the `smacc2::ISmaccState` interface. The left box, which is shaded gray, contains the caller's name and the specific method being called. A blue arrow points from this box to the right box, which is white and contains the target interface and method name.

smacc2::ISmaccState  
::getLogger