

```

    {smacc2::ISmaccClient
    |# components_
    - stateMachine_
    - orthogonal_
    |+ ISmaccClient()
    + ~ISmaccClient()
    + onInitialize()
    + getName()
    + getComponent()
    + getComponent()
    + getComponent()
    + getType()
    + getStateMachine()
    + connectSignal()
    + requiresClient()
    + getComponents()
    + iterateComponents()
    + postEvent()
    + postEvent()
    # onOrthogonalAllocation()
    # createComponent()
    # createNamedComponent()
    # getNode()
    # getLogger()
    - initialize()
    - setStateMachine()
    - setOrthogonal()
    }

```



```

    {cl_moveit2z::CIMoveit2z
    |+ moveGroupClientInterface
    + planningSceneInterface
    - postEventMotionExecution
    Succeeded_
    - postEventMotionExecution
    Failed_
    - onSucceeded_
    - onFailed_
    - options_
    |+ CIMoveit2z()
    + CIMoveit2z()
    + ~CIMoveit2z()
    + onInitialize()
    + postEventMotionExecution
    Succeeded()
    + postEventMotionExecution
    Failed()
    + onOrthogonalAllocation()
    + onMotionExecutionSucceeded()
    + onMotionExecutionFailed()
    + getOptions()
    }

```