```
smacc2::ISmaccClientBehavior

    stateMachine

   - currentState

    currentOrthogonal

   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # dispose()
   # getNode()
   # getLogger()
   executeOnEntry()
   - executeOnExit()
   - onOrthogonalAllocation()
                 Δ
  smacc2::SmaccAsyncClient
              Behavior
  - on Entry Thread
  - onExitThread
  - postFinishEventFn
  - postSuccessEventFn
  postFailureEventFn_

    onFinished

  - onSuccess
  - onFailure

    isShutdownRequested

  + onOrthogonalAllocation()
  + ~SmaccAsyncClientBehavior()
  + onSuccess()
  + onFinished()
  + onFailure()
  + requestForceFinish()
  # postSuccessEvent()
  # postFailureEvent()
  # dispose()
  # isShutdownRequested()
  - waitFutureIfNotFinished()
  - executeOnEntry()
  executeOnExit()
smacc2::client_behaviors
::CbWaitTopicMessage < TMessage >
# success
# sub
# guardFn
# topicname
+ CbWaitTopicMessage()
+ ~CbWaitTopicMessage()
+ onEntry()
+ onMessageReceived()
```