unique_ptr<

-dataPtr

smacc2::FlashLightSetting
+ FlashLightSetting()
+ ~FlashLightSetting()
+ InitPubLight()
+ UpdateLightInEnv()
+ Name()
+ Link()
+ SwitchOn()
+ SwitchOff()
+ SetDuration()
+ SetDuration()
+ SetInterval()
+ SetInterval()
+ SetColor()
+ SetColor()
+ BlockCount()
+ RemoveBlock()
+ InsertBlock()
# Flash()
# Dim()
# CurrentColor()

-dataPtr

smacc2::LedSetting
+ LedSetting()
+ ~LedSetting()
+ InitPubVisual()
# Flash()
# Dim()