

smacc2::ISmaccOrthogonal  
::setStateMachine



```
graph LR; A["smacc2::ISmaccOrthogonal::setStateMachine"] --> B["smacc2::ISmaccOrthogonal::initializeClients"]; A --> C["smacc2::ISmaccOrthogonal::onInitialize"]
```

smacc2::ISmaccOrthogonal  
::initializeClients

smacc2::ISmaccOrthogonal  
::onInitialize