

```
sm_dance_bot_strikes  
_back::radial_motion  
_states::StiRadialLoopStart  
::loopWhileCondition
```



```
graph LR; A["sm_dance_bot_strikes  
_back::radial_motion  
_states::StiRadialLoopStart  
::loopWhileCondition"] --> B["smacc2::ISmaccState  
::getLogger"]
```

```
smacc2::ISmaccState  
::getLogger
```