

smacc2::ISmaccStateMachine
::buildStateMachineInfo

```
graph LR; A["smacc2::ISmaccStateMachine  
::buildStateMachineInfo"] --> B["smacc2::ISmaccStateMachine  
::checkStateMachineConsistence"]; A --> C["smacc2::ISmaccStateMachine  
::getNode"];
```

smacc2::ISmaccStateMachine
::checkStateMachineConsistence

smacc2::ISmaccStateMachine
::getNode