## smacc2::ISmaccComponent

- # stateMachine
- # owner
- + ISmaccComponent()
- + ~ISmaccComponent()
- + getName()
- # onInitialize()
- # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
- # requiresComponent()
- # requiresComponent()
- # requiresClient()
- # createSiblingComponent()
- # createSiblingNamedComponent()
- # getNode()
- # getLogger()
- # getStateMachine()
  initialize()
- setStateMachine()



## cl\_nav2z::CpGoalCheckerSwitcher

- goal\_checker\_selector \_topic\_
- default\_goal\_checker name
- goal\_checker\_selector\_pub
- + CpGoalCheckerSwitcher()
- + onInitialize()
  - ~CpGoalCheckerSwitcher()
- + setDefaultGoalChecker()
- + setGoalCheckerId()