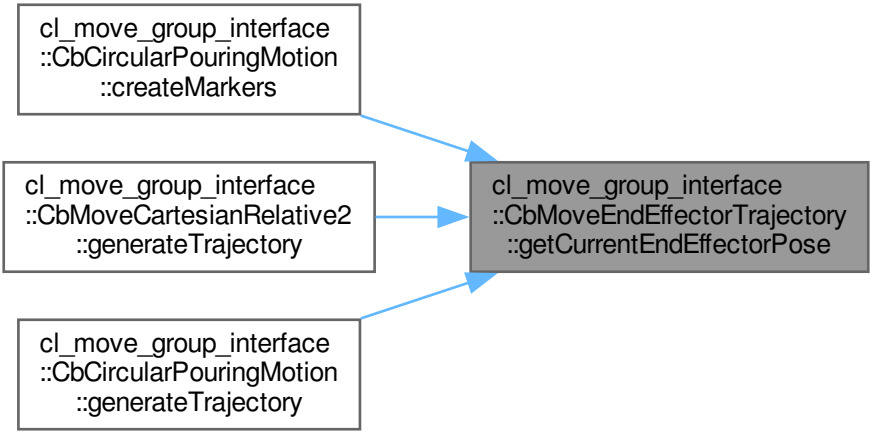
cl_move_group_interface
::CbCircularPouringMotion
::createMarkers
cl_move_group_interface
::CbMoveCartesianRelative2
::generateTrajectory
cl_move_group_interface
::CbCircularPouringMotion
::generateTrajectory
cl_move_group_interface
::CbMoveEndEffectorTrajectory
::getCurrentEndEffectorPose