

```
sm_dance_bot_strikes  
_back::f_pattern_states  
::StiFPatternRotate1::staticConfigure
```



A diagram showing a call from a static method to another static method. On the left, a grey box contains the code for a static method call: `sm_dance_bot_strikes`, `_back::f_pattern_states`, and `::StiFPatternRotate1::staticConfigure`. A blue arrow points from this box to a white box on the right. The white box contains the code for the target static method: `smacc2::SmaccState`, `< StiFPatternRotate1`, `< SS >, SS >::configure`, and `_orthogonal`.

```
smacc2::SmaccState  
< StiFPatternRotate1  
< SS >, SS >::configure  
_orthogonal
```