smacc2::ISmaccClientBehavior stateMachine_ currentState - currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # dispose() #getNode() # getLogger() executeOnEntry() - executeOnExit() - onOrthogonalAllocation() smacc2::SmaccAsyncClient Behavior - onEntryThread_ - onExitThread_ - postFinishEventFn - postSuccessEventFn_ postFailureEventFn_ - onFinished - onSuccess_ - onFailure + onOrthogonalAllocation() + ~SmaccAsyncClientBehavior() + onSuccess() + onFinished() + onFailure() # postSuccessEvent() # postFailureEvent() # dispose() - waitFutureIfNotFinished() - executeOnEntry() executeOnExit() cl_move_group_interface ::CbMoveJoints + scalingFactor + jointValueTarget + group # movegroupClient_ + CbMoveJoints() + CbMoveJoints() + onEntry() + onExit() # moveJoints() _move_group_interface ::CbMoveLastTrajectoryInitialState cl_move_group_interface - backIndex ::CbMoveKnownState + CbMoveLastTrajectoryInitial State() + CbMoveKnownState() + CbMoveLastTrajectoryInitial + ~CbMoveKnownState() State() - loadJointStatesFromFile() + ~CbMoveLastTrajectoryInitial State() + onEntry()