```
smacc2::ISmaccClientBehavior
 - stateMachine

    currentState

    currentOrthogonal

 + ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
 + getStateMachine()
+ getName()
+ requiresClient()
 + requiresComponent()
 + onEntry()
 + onExit()
 + executeOnEntry()
 + executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
#getNode()
# getLogger()
 - onOrthogonalAllocation()
                Δ
smacc2::SmaccAsyncClient
            Behavior

    onEntryThread

onExitThread

    postFinishEventFn

- postSuccessEventFn
postFailureEventFn_

    onFinished

- onSuccess_
- onFailure

    isShutdownRequested_

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotFinisheď()
sm_autoware_avp::clients
::autoware_client::CbSetupInitial
        PoseEstimation
- initialStatePose
+ CbSetupInitialPoseEstimation()
```

+ onEntry() + onExit()