```
{smacc2::ISmaccClient
# components
stateMachine_

    orthogonal

|+ ISmaccClient()
+ ~ISmaccClient()
+ onInitialize()
+ getName()
+ getComponent()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
+ iterateComponents()
+ postEvent()
+ postEvent()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# getNode()
# getLogger()
- initialize()
- setStateMachine()
setOrthogonal()
                   {smacc2::client_bases
                   ::SmaccSubscriberClient
                        < MessageType >
                   I+ topicName
                   + queueSize
                   + onFirstMessageReceived_
                   + onMessageReceived_
                   + postMessageEvent
                   + postInitialMessageEvent
                   - sub
                   - firstMessage_

    initialized

                   |+ SmaccSubscriberClient()
                   + SmaccSubscriberClient()
                   + ~SmaccSubscriberClient()
                   + onMessageReceived()
                   + onFirstMessageReceived()
                   + onOrthogonalAllocation()
                   # onInitialize()
                    - messageCallback()
                                 }
                        < std_msgs::msg::UInt16 >
{smacc2::client_bases
::SmaccSubscriberClient
 < std_msgs::msg::UInt16 >
|+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
- sub
- firstMessage_

    initialized

|+ SmaccSubscriberClient()
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ onOrthogonalAllocation()
# onInitialize()
 - messageCallback()
              }
  {cl_keyboard::ClKeyboard
 |+ OnKeyPress
```

{cl\_keyboard::ClKeyboard |+ OnKeyPress\_ + postEventKeyPress - initialized\_ |+ ClKeyboard() + ~ClKeyboard() + onInitialize() + OnKeyPress() + onOrthogonalAllocation() + onKeyboardMessage() + postKeyEvent()