```
{smacc2::ISmaccClientBehavior
|- stateMachine_
- currentState
- currentOrthogonal
|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
# getNode()
# getLogger()
- onOrthogonalAllocation()
                  }
```

△

```
{smacc2::SmaccAsyncClient
              Behavior
|- onEntryThread_
- onExitThread_
- postFinishEventFn_
- postSuccessEventFn_
- postFailureEventFn_
- onFinished_
- onSuccess_
- onFailure_
- isShutdownRequested_
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
- waitFutureIfNotFinished()
                  }
```

△

```
{cl_move_group_interface
        ::CbMoveJoints
|+ scalingFactor_
+ jointValueTarget_
+ group_
# movegroupClient_
|+ CbMoveJoints()
+ CbMoveJoints()
+ onEntry()
+ onExit()
# moveJoints()
                  }
```

△

```
{cl_move_group_interface
::CbMoveLastTrajectoryInitialState
|- backIndex_
|+ CbMoveLastTrajectoryInitial
State()
+ CbMoveLastTrajectoryInitial
State()
+ ~CbMoveLastTrajectoryInitial
State()
+ onEntry()
                  }
```