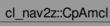
## smacc2::ISmaccComponent

- # stateMachine\_
- # owner
- + ISmaccComponent()
- + ~ISmaccComponent()
- + getName()
- # onInitialize()
- # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
- # requiresComponent()
- # requiresComponent()
- # requiresClient()
- # createSiblingComponent()
- # createSiblingNamedComponent()
- # getNode()
- # getLogger()
- # getStateMachine()
- initialize()
- setStateMachine()



- initalPosePub\_
- + CpAmcI()
- + ~CpAmcl()
- + getName()
  + onInitialize()
- + setInitialPose()