

smacc2::ISmaccOrthogonal
::setStateMachine

```
graph LR; A["smacc2::ISmaccOrthogonal::setStateMachine"] --> B["smacc2::ISmaccOrthogonal::initializeClients"]; A --> C["smacc2::ISmaccOrthogonal::onInitialize"];
```

smacc2::ISmaccOrthogonal
::initializeClients

smacc2::ISmaccOrthogonal
::onInitialize