

cl\_move\_base\_z::CbPauseSlam  
::onEntry

cl\_move\_base\_z::CbResume  
Slam::onEntry

cl\_move\_base\_z::CpSlamToolbox  
::toogleState

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graph LR; A[cl_move_base_z::CbPauseSlam::onEntry] --> C[cl_move_base_z::CpSlamToolbox::toogleState]; B[cl_move_base_z::CbResumeSlam::onEntry] --> C;
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The diagram illustrates a functional dependency. Two separate callback functions, 'cl\_move\_base\_z::CbPauseSlam::onEntry' and 'cl\_move\_base\_z::CbResumeSlam::onEntry', are shown on the left. Both have blue arrows pointing to a single function, 'cl\_move\_base\_z::CpSlamToolbox::toogleState', which is highlighted with a gray background. This indicates that both callbacks rely on or invoke the 'toogleState' function within the 'CpSlamToolbox' class.