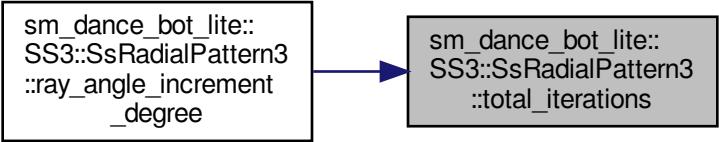


```
sm_dance_bot_lite::  
SS3::SsRadialPattern3  
::ray_angle_increment  
_degree
```



```
sm_dance_bot_lite::  
SS3::SsRadialPattern3  
::total_iterations
```