```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
    ISmaccClientBehavior()
 +
    ~ISmaccClientBehavior()
 +
    getStateMachine()
 +
 + getName()
    requiresClient()
 +
    requiresComponent()
 +
   onEntry()
 + onExit()
 + executeOnEntry()
 + executeOnExit()
 # runtimeConfigure()
 # postEvent()
 # postEvent()
 #
    getCurrentState()
 #
    dispose()
 #
    getNode()
 #
   getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

    onExitThread

    postFinishEventFn

    postSuccessEventFn

    postFailureEventFn

- onFinished
- onSuccess_
 onFailure_
 isShutdownRequested_
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

  cl_moveit2z::CbMoveJoints
    +
        scalingFactor_
       jointValueTarget_
    +
    +
        group
    #
        movegroupClient_
        CbMoveJoints()
    +
       CbMoveJoints()
    +
       onEntry()
       onExit()
    +
    #
        moveJoints()
```

State
- pkg_
- config_path_
+ CbMoveKnownState()
+ ~CbMoveKnownState()
+ onEntry()

- loadJointStatesFromFile()

cl_moveit2z::CbMoveKnown