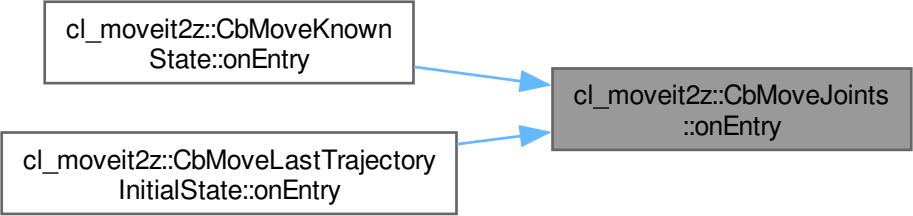


cl\_moveit2z::CbMoveKnown  
State::onEntry

cl\_moveit2z::CbMoveLastTrajectory  
InitialState::onEntry

cl\_moveit2z::CbMoveJoints  
::onEntry



```
graph LR; A[cl_moveit2z::CbMoveKnown State::onEntry] --> C[cl_moveit2z::CbMoveJoints ::onEntry]; B[cl_moveit2z::CbMoveLastTrajectory InitialState::onEntry] --> C;
```