

```
sm_dance_bot_lite::  
StEventCountDown::staticConfigure
```



```
graph LR; A[sm_dance_bot_lite::  
StEventCountDown::staticConfigure] --> B[smacc2::SmaccState  
< StEventCountDown,  
MsDanceBotRunMode >  
::static_createStateReactor];
```

A diagram showing a call from a module to a state machine. A grey box on the left contains the text 'sm\_dance\_bot\_lite::StEventCountDown::staticConfigure'. A blue arrow points from this box to a white box on the right. The white box contains the text 'smacc2::SmaccState < StEventCountDown, MsDanceBotRunMode > ::static\_createStateReactor'.

```
smacc2::SmaccState  
< StEventCountDown,  
MsDanceBotRunMode >  
::static_createStateReactor
```