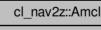
smacc2::ISmaccComponent

```
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# getNode()
# getLogger()
```



- initalPosePub_
- + Amcl() + ~Amcl()

getStateMachine()

- setStateMachine()

- initialize()

- + getName() + onInitialize()
- + setInitialPose()