```
smacc2::ISmaccClientBehavior
   - stateMachine
   - currentState

    currentOrthogonal

   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   + onEntry()
   + onExit()
   + executeOnEntry()
   + executeOnExit()
   # runtimeConfigure()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # dispose()
   # getNode()
   # getLogger()
   - onOrthogonalAllocation()
                 Λ
  smacc2::SmaccAsyncClient
              Behavior
  - onEntryThread
  - onExitThread

    postFinishEventFn

  - postSuccessEventFn_
  postFailureEventFn_
  - onFinished
  - onSuccess
  - onFailure
  - isShutdownRequested
  + onOrthogonalAllocation()
  + ~SmaccAsyncClientBehavior()
  + onSuccess()
  + onFinished()
  + onFailure()
  + requestForceFinish()
  + executeOnEntry()
  + executeOnExit()
  + waitOnEntryThread()
  + onSuccess()
  + onFinished()
  + onFailure()
  # postSuccessEvent()
  # postFailureEvent()
  # dispose()
  #isShutdownRequested()
  waitFutureIfNotFinished()
                 Δ
smacc2::client
               _behaviors
::CbWaitTopicMessage < TMessage >
# success
# sub
# guardFn
# topicname
+ CbWaitTopicMessage()
+ ~CbWaitTopicMessage()
+ onEntry()
+ onMessageReceived()
```