smacc2::SmaccEventGenerator

- ownerState
- ISmaccStateMachine
- + SmaccEventGenerator()
- + ~SmaccEventGenerator()
- + onStateAllocation()
- + onEntry()
- + onExit()
- + postEvent()
- + postEvent()
- + initialize()
- + onInitialized()

smacc2::ISmaccUpdatable

- periodDuration
- lastUpdate_
- + ISmaccUpdatable()
- + ISmaccUpdatable()
- + executeUpdate()
- + setUpdatePeriod()
- # update()

smacc2::state_reactors ::EgRandomGenerator

- + mode
- postEventA
- postEventB
- postEventC
- evAMin_
- evAMax_
- evBMin_
- evBMax_evCMin
- evCMax
- minValue
- maxValue
- + EgRandomGenerator()
- + onEntry()
- + onStateAllocation()
- + postRandomEvents()
- + update()