```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
    ISmaccClientBehavior()
 +
    ~ISmaccClientBehavior()
 +
    getStateMachine()
 +
 + getName()
    requiresClient()
 +
    requiresComponent()
 +
   onEntry()
 + onExit()
 + executeOnEntry()
 + executeOnExit()
 # runtimeConfigure()
 # postEvent()
 # postEvent()
 #
    getCurrentState()
 #
    dispose()
 #
    getNode()
 #
   getLogger()
   onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior
- onEntryThread

    onExitThread

    postFinishEventFn_

    postSuccessEventFn

    postFailureEventFn

- onFinished
- onSuccess_
 onFailure_
 isShutdownRequested_
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

    CbServiceCall< nav2
     _msgs::srv::SaveMap>
    + resultFuture
    + result_
    + pollRate_
    # client_
    # serviceName
    # request_
    + CbServiceCall()
    + CbServiceCall()
    + onEntry()
    # onServiceResponse()
  cl_nav2z::CbSaveSlamMap
      CbSaveSlamMap()
```

+ onExit() + getRequest()