```
{smacc2::ISmaccClientBehavior
|- stateMachine

    currentState

    currentOrthogonal

|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
#getCurrentState()
# dispose()
#getNode()
# getLogger()
onOrthogonalAllocation()
                }
{smacc2::SmaccAsyncClient
            Behavior
|- onEntryThread
- onExitThread
- postFinishEventFn

    postSuccessEventFn

postFailureEventFn_
onFinished_

    onSuccess

- onFailure
- isShutdownRequested
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotĖinisheď()
                }
  {cl nav2z::CbWaitTransform
  # tfBuffer
  #tfListener
  # targetFrame
  # referenceFrame
  # timeout
  # result
  |+ CbWaitTransform()
  + ~CbWaitTransform()
  + onOrthogonalAllocation()
  + onEntry()
                }
```