

sm_dance_bot::s_pattern
_states::StiSPatternLoopStart
::onEntry

```
graph LR; A["sm_dance_bot::s_pattern_states::StiSPatternLoopStart::onEntry"] --> B["smacc2::SmaccState < StiSPatternLoopStart, SS >::checkWhileLoopCondition AndThrowEvent"]; A --> C["sm_dance_bot::s_pattern_states::StiSPatternLoopStart::loopCondition"];
```

smacc2::SmaccState
< StiSPatternLoopStart,
SS >::checkWhileLoopCondition
AndThrowEvent

sm_dance_bot::s_pattern
_states::StiSPatternLoopStart
::loopCondition