```
smacc2::ISmaccClientBehavior
 -stateMachine
 currentState
 - currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
# getNode()
# getLogger()
 onOrthogonalAllocation()
                Δ
smacc2::SmaccAsyncClient
            Behavior
- onEntryThread
- onExitThread_
- postFinishEventFn
- postSuccessEventFn
- postFailureEventFn
- onFinished
- onSuccess
- onFailure

    isShutdownRequested

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
 onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotFinished()
                Δ
    cl_move
             _group_interface
         ::CbMoveJoints
    + scalingFactor
    + jointValueTarget
    + group
    # movegroupClient
    + CbMoveJoints()
    + CbMoveJoints()
    + onEntry()
    + onExit()
    # moveJoints()
                Δ
  cl_move_group_interface
     ::CbMoveKnownState
   config_path
   + CbMoveKnownState()
     ~CbMoveKnownState()
   + onE
        Entry()
   - loadJointStatesFromFile()
```