smacc2::ISmaccComponent

stateMachine_

owner_

+ ISmaccComponent()

+ ~ISmaccComponent()

+ getName()

onInitialize()

postEvent()

postEvent()

onOrthogonalAllocation()

requiresComponent()

requiresComponent()

requiresClient()

createSiblingComponent()

createSiblingNamedComponent()

getNode()

getLogger()

getStateMachine()

- initialize()

- setStateMachine()

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cl_moveit2z::CpTrajectoryHistory

- trajectoryHistory_

+ getLastTrajectory()

+ getLastTrajectory()

+ pushTrajectory()