```
smacc2::ISmaccComponent
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# getNode()
# getLogger()
initialize()
setStateMachine()
  cl nav2z::WaypointNavigator
   + waypointsEventDispatcher
   + client
   + currentWaypoint

    waypoints

    waypointsNames

    succeddedConnection

    abortedConnection

    cancelledConnection

   + WaypointNavigator()
   + onInitialize()
   + onOrthogonalAllocation()
   + loadWayPointsFromFile()
   + loadWayPointsFromFile2()
   + setWaypoints()
   + setWaypoints()
   + sendNextGoal()
   + stopWaitingResult()
   + getWaypoints()
   + getCurrentWaypointIndex()
   + rewind()
   insertWaypoint()
```

removeWaypoint()onGoalReached()onGoalCancelled()onGoalAborted()