

cl_move_base_z::CbPauseSlam
::onEntry

cl_move_base_z::CbResume
Slam::onEntry

smacc2::ISmaccClientBehavior
::requiresComponent



```
graph LR; A[cl_move_base_z::CbPauseSlam::onEntry] --> C[smacc2::ISmaccClientBehavior::requiresComponent]; B[cl_move_base_z::CbResumeSlam::onEntry] --> C;
```