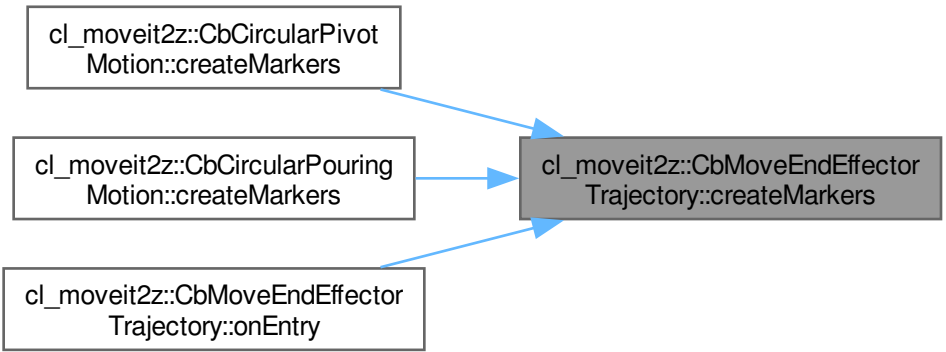


cl\_moveit2z::CbCircularPivot  
Motion::createMarkers

cl\_moveit2z::CbCircularPouring  
Motion::createMarkers

cl\_moveit2z::CbMoveEndEffector  
Trajectory::onEntry

cl\_moveit2z::CbMoveEndEffector  
Trajectory::createMarkers



```
graph LR; A["cl_moveit2z::CbCircularPivot<br/>Motion::createMarkers"] --> D["cl_moveit2z::CbMoveEndEffector<br/>Trajectory::createMarkers"]; B["cl_moveit2z::CbCircularPouring<br/>Motion::createMarkers"] --> D; C["cl_moveit2z::CbMoveEndEffector<br/>Trajectory::onEntry"] --> D; style D fill:#808080,stroke:#333,stroke-width:1px; style A fill:#fff,stroke:#333,stroke-width:1px; style B fill:#fff,stroke:#333,stroke-width:1px; style C fill:#fff,stroke:#333,stroke-width:1px;
```