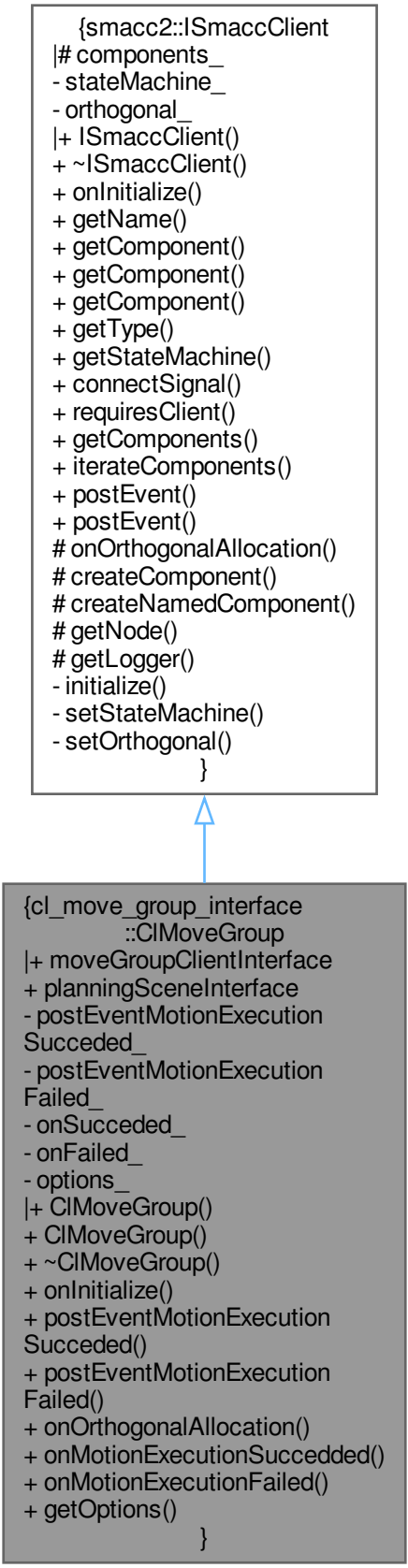
{smacc2::ISmaccClient
|# components_
- stateMachine_
- orthogonal_
|+ ISmaccClient()
+ ~ISmaccClient()
+ onInitialize()
+ getName()
+ getComponent()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
+ iterateComponents()
+ postEvent()
+ postEvent()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# getNode()
# getLogger()
- initialize()
- setStateMachine()
- setOrthogonal()
}
{cl_move_group_interface
::ClMoveGroup
|+ moveGroupClientInterface
+ planningSceneInterface
- postEventMotionExecution
Succeded_
- postEventMotionExecution
Failed_
- onSucceded_
- onFailed_
- options_
|+ ClMoveGroup()
+ ClMoveGroup()
+ ~ClMoveGroup()
+ onInitialize()
+ postEventMotionExecution
Succeded()
+ postEventMotionExecution
Failed()
+ onOrthogonalAllocation()
+ onMotionExecutionSuccedded()
+ onMotionExecutionFailed()
+ getOptions()
}