

cl_moveit2z::CbExecuteLast
Trajectory::onEntry

cl_moveit2z::CbMoveEndEffector
Trajectory::onEntry

cl_moveit2z::CbUndoLastTrajectory
::onEntry

cl_moveit2z::CbMoveEndEffector
Trajectory::executeJointSpaceTrajectory

```
graph LR; A[cl_moveit2z::CbExecuteLastTrajectory::onEntry] --> D[cl_moveit2z::CbMoveEndEffectorTrajectory::executeJointSpaceTrajectory]; B[cl_moveit2z::CbMoveEndEffectorTrajectory::onEntry] --> D; C[cl_moveit2z::CbUndoLastTrajectory::onEntry] --> D;
```

The diagram illustrates a call graph where three different callback functions serve as entry points to a single execution function. The three source boxes on the left are white with black borders, while the target box on the right is solid gray. Blue arrows indicate the flow of control from each source to the target.