```
smacc2::ISmaccClientBehavior

    stateMachine

    currentState

   - currentOrthogonal
   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # dispose()
   # getNode()
   # getLogger()
   - executeOnEntry()
   executeOnExit()
   - onOrthogonalAllocation()
                  Δ
   smacc2::SmaccAsyncClient
               Behavior
   - on Entry Thread

    onExitThread

   - postFinishEventFn
   - postSuccessEventFn
   - postFailureEventFn
   - onFinished
   - onSuccess
   - onFailure
   + onOrthogonalAllocation()
   + ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   waitFutureIfNotFinished()
   executeOnEntry()
   - executeOnExit()
cl nav2z::CbNav2ZClientBehaviorBase
# moveBaseClient
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
propagateSuccessEvent()
propagateFailureEvent()
    cl nav2z::CbNavigateNext
               Waypoint
    + waypointsNavigator
    + CbNavigateNextWaypoint()
    + ~CbNavigateNextWaypoint()
    + onEntry()
    + onExit()
```