```
{smacc2::ISmaccClientBehavior
  |- stateMachine
  - currentState
  - currentOrthogonal
  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # dispose()
  # getNode()
  #getLogger()
  - executeOnEntry()
  - executeOnExit()
  - onOrthogonalAllocation()
                  }
  {smacc2::SmaccAsyncClient
              Behavior
  |- onEntryThread
  onExitThread

    postFinishEventFn

  postSuccessEventFn

    postFailureEventFn

    onFinished

  - onSuccess

    onFailure

  - isShutdownRequested
  |+ onOrthogonalAllocation()
  + ~SmaccAsyncClientBehavior()
  + onSuccess()
  + onFinished()
  + onFailure()
  # postSuccessEvent()
  # postFailureEvent()
  # dispose()
  #isShutdownRequested()
  - waitFutureIfNotFinished()
  executeOnEntry()
  - executeOnExit()
{smacc2::client behaviors
::CbWaitTopicMessage < TMessage >
I# success
# sub
# guardFn
# topicname
|+ CbWaitTopicMessage()
+ ~CbWaitTopicMessage()
+ onEntry()
+ onMessageReceived()
```