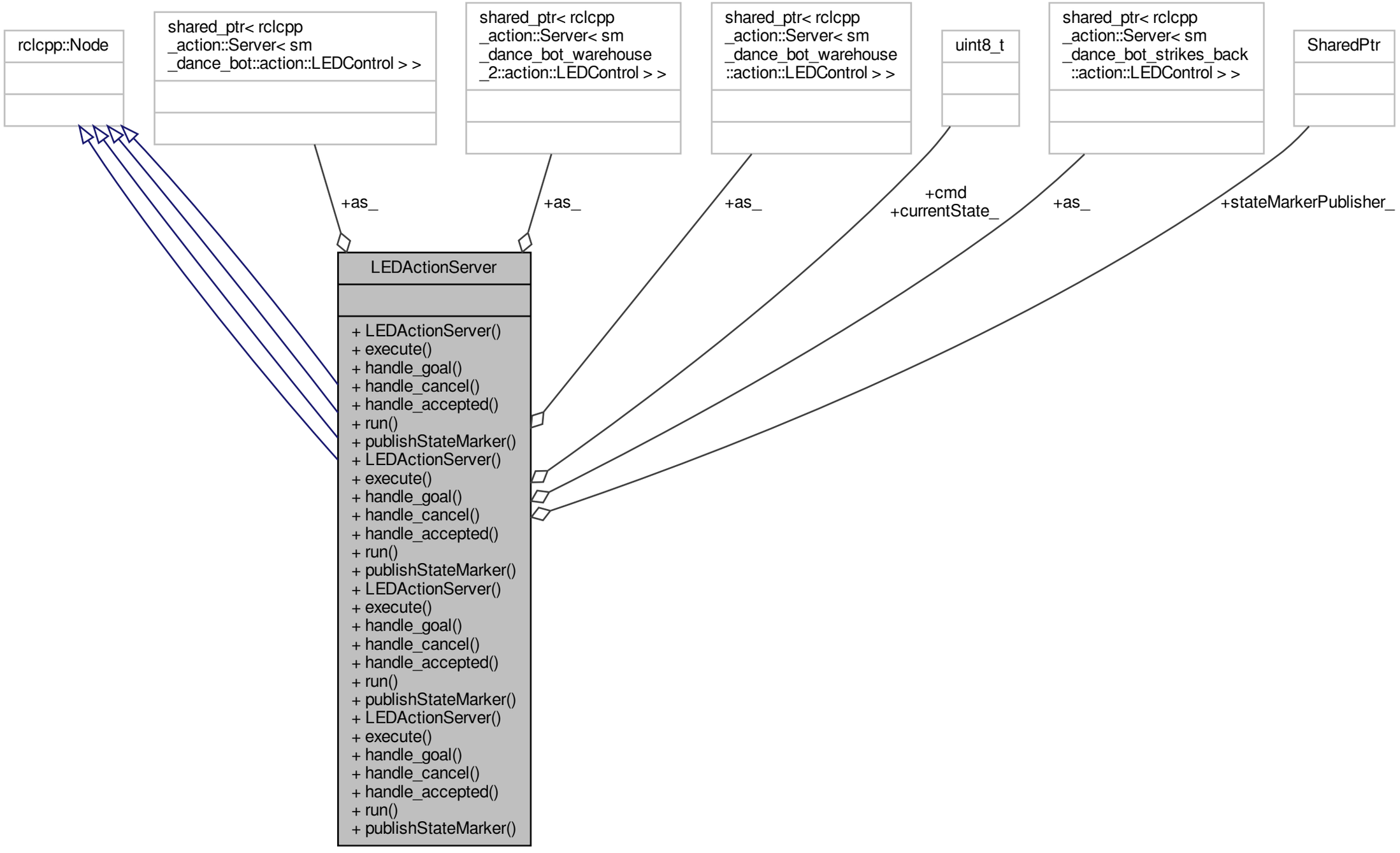
rclcpp::Node
shared_ptr< rclcpp _action::Server< sm _dance_bot::action::LEDControl > >
shared_ptr< rclcpp _action::Server< sm _dance_bot_warehouse _2::action::LEDControl > >
shared_ptr< rclcpp _action::Server< sm _dance_bot_warehouse ::action::LEDControl > >
uint8_t
shared_ptr< rclcpp _action::Server< sm _dance_bot_strikes_back ::action::LEDControl > >
SharedPtr
+as_
+as_
+as_
+cmd
+currentState_
+as_
+stateMarkerPublisher_
LEDActionServer
+ LEDActionServer()
+ execute()
+ handle_goal()
+ handle_cancel()
+ handle_accepted()
+ run()
+ publishStateMarker()
+ LEDActionServer()
+ execute()
+ handle_goal()
+ handle_cancel()
+ handle_accepted()
+ run()
+ publishStateMarker()
+ LEDActionServer()
+ execute()
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+ handle_cancel()
+ handle_accepted()
+ run()
+ publishStateMarker()