```
- stateMachine
                  - currentState

    currentOrthogonal

                  |+ ISmaccClientBehavior()
                  + ~ISmaccClientBehavior()
                  + getStateMachine()
                  + getName()
                  + requiresClient()
                  + requiresComponent()
                  + onEntry()
                  + onExit()
                  + executeOnEntry()
                  + executeOnExit()
                  # runtimeConfigure()
                  # postEvent()
                  # postEvent()
                  #getCurrentState()
                  # dispose()
                  #getNode()
                  #getLogger()
                  - onOrthogonalAllocation()
                                 }
                  {smacc2::SmaccAsyncClient
                              Behavior
                  - onEntryThread_
                  - onExitThread_
                  - postFinishEventFn
                  - postSuccessEventFn_
                  postFailureEventFn_

    onFinished

                  - onSuccess
                  - onFailure
                  - isShutdownRequested_
                  |+ onOrthogonalAllocation()
                  + ~SmaccAsyncClientBehavior()
                  + onSuccess()
                  + onFinished()
                  + onFailure()
                  + requestForceFinish()
                  + executeOnEntry()
                  + executeOnExit()
                  + waitOnEntryThread()
                  + onSuccess()
                  + onFinished()
                  + onFailure()
                  # postSuccessEvent()
                  # postFailureEvent()
                  # dispose()
                  #isShutdownRequested()
                  - waitFutureIfNotĖinisheď()
                                  }
                    {cl_moveit2z::CbMoveJoints
                    + scalingFactor
                    + jointValueTarget
                     + group
                    # movegroupClient_
                    |+ CbMoveJoints()
                     + CbMoveJoints()
                    + onEntry()
                     + onExit()
                    # moveJoints()
                                     {cl_moveit2z::CbMoveLastTrajectory
{cl_moveit2z::CbMoveKnown
                                                 InitialState
           State
                                     - backIndex
                                    + CbMoveLastTrajectoryInitial
config_path
                                    State()
|+ CbMoveKnownState()
                                     + CbMoveLastTrajectoryInitial
+ ~CbMoveKnownState()
                                    State()
                                     + ~CbMoveLastTrajectoryInitial
loadJointStatesFromFile()
                                    State()
                                    + onEntry()
             }
                                                      }
```

|- pkg

+ onEntry()

{smacc2::ISmaccClientBehavior