

cl_move_base_z::CbNavigate
Backwards::onEntry

sm_dance_bot::radial
_motion_states::StiRadialReturn
::onExit

sm_dance_bot_lite::
radial_motion_states
::StiRadialReturn::onExit

cl_move_base_z::odom
_tracker::OdomTracker
::clearPath



```
graph LR; A[cl_move_base_z::CbNavigate Backwards::onEntry] --> D[cl_move_base_z::odom_tracker::OdomTracker::clearPath]; B[sm_dance_bot::radial_motion_states::StiRadialReturn::onExit] --> D; C[sm_dance_bot_lite::radial_motion_states::StiRadialReturn::onExit] --> D; style D fill:#ccc
```