## smacc2::ISmaccComponent

# stateMachine\_ # owner

- + ISmaccComponent()
  - 10 macocomponent
  - + ~ISmaccComponent()
- + getName()
  # onInitialize()
- # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
- # requiresComponent()
- # requiresComponent()
- # requiresClient()
- # createSiblingComponent()
- # createSiblingNamedComponent()
- # getNode()
  - # getLogger()
    # getStateMachine()
    - initialize()
    - setStateMachine()

## cl\_nav2z::CpGoalCheckerSwitcher

- goal\_checker\_selector \_topic\_
- default\_goal\_checker \_name\_
- goal\_checker\_selector\_pub\_
- + CpGoalCheckerSwitcher()+ onInitialize()
- + ~CpGoalCheckerSwitcher()
- + setDefaultGoalChecker()
- + setGoalCheckerId()