

smacc2::SmaccState  
::checkWhileLoopConditionAnd  
ThrowEvent



```
graph LR; A["smacc2::SmaccState  
::checkWhileLoopConditionAnd  
ThrowEvent"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from the `smacc2::SmaccState` class to the `smacc2::ISmaccState` interface. The call is represented by a blue arrow pointing from the left box to the right box. The left box is shaded gray and contains the text `smacc2::SmaccState`, `::checkWhileLoopConditionAnd`, and `ThrowEvent`. The right box is white and contains the text `smacc2::ISmaccState` and `::getLogger`.

smacc2::ISmaccState  
::getLogger