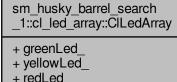
```
smacc2::ISmaccClient
# components

    stateMachine

    orthogonal

+ ISmaccClient()
+ ~ISmaccClient()
+ onInitialize()
+ getName()
+ getComponent()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
+ postEvent()
+ postEvent()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# getNode()
# getLogger()
initialize()
setStateMachine()
setOrthogonal()
```



+ CILedArray() + ~CILedArray() + onInitialize()

+ onOrthogonalAllocation()