```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
    ISmaccClientBehavior()
 +
    ~ISmaccClientBehavior()
 + getStateMachine()
   getName()
 + requiresClient()
 +
   requiresComponent()
 + onEntry()
   onExit()
 + executeOnEntry()
    executeOnExit()
 # runtimeConfigure()
 # postEvent()
 # postEvent()
 #
    getCurrentState()
 # dispose()
 # getNode()
 # getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

    onExitThread

    postFinishEventFn_

 postSuccessEventFn_

    postFailureEventFn_

    onFinished

    onSuccess

onFailure
- isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

   smacc2::client behaviors
         ::CbSequence
    sequenceNodes_
    conn_
    conn2
    bh

    consume

  + CbSequence()
  + onEntry()
  + onExit()
  + then()
    onSubNodeSuccess()
```

onSubNodeAbort()

recursiveConsumeNext()