

sm_dance_bot_lite::
s_pattern_states::StiSPattern
Rotate2::runtimeConfigure



```
graph LR; A["sm_dance_bot_lite::  
s_pattern_states::StiSPattern  
Rotate2::runtimeConfigure"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from a source module to a target module. The source module, on the left, is a gray box containing the text 'sm_dance_bot_lite::', 's_pattern_states::StiSPattern', and 'Rotate2::runtimeConfigure'. A blue arrow points from this box to a white box on the right, which contains the text 'smacc2::ISmaccState' and '::getLogger'.

smacc2::ISmaccState
::getLogger