```
smacc2::ISmaccClientBehavior
    -stateMachine
    - currentState
    - currentOrthogonal
    + ISmaccClientBehavior()
    + ~ISmaccClientBehavior()
    + getStateMachine()
    + getName()
    + requiresClient()
    + requiresComponent()
    # runtimeConfigure()
    # onEntry()
    # onExit()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # dispose()
    # getNode()
    # getLogger()
    executeOnEntry()
    executeOnExit()
    - onOrthogonalAllocation()
                  Д
   smacc2::SmaccAsyncClient
               Behavior
   - onEntryThread
   onExitThread
   - postFinishEventFn
   - postSuccessEventFn
   postFailureEventFn_

    onFinished

   - onSuccess
   - onFailure
   - isShutdownRequested_
   + onOrthogonalAllocation()
   + ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   #isShutdownRequested()
   - waitFutureIfNotFinished()
   executeOnEntry()

    executeOnExit()

cl_nav2z::CbNav2ZClientBehaviorBase
# moveBaseClient
# navigationResult
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
propagateSuccessEvent()
propagateFailureEvent()
                  Δ
    cl_nav2z::CbNavigateNext
               Waypoint
    + waypointsNavigator
    + CbNavigateNextWaypoint()
    + ~CbNavigateNextWaypoint()
    + onEntry()
    + onExit()
```