## smacc2::ISmaccComponent

# stateMachine\_

# owner\_

- + ISmaccComponent()
- + ~ISmaccComponent()
- + getName()
- # onInitialize()
- # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
- # requiresComponent()
- # requiresComponent()
- # requiresClient()
- # createSiblingComponent()
- # createSiblingNamedComponent()
- # getNode()
- # getLogger()
- # getStateMachine()- initialize()
  - setStateMachine()



## cl\_nitrosz::CpGoalChecker Switcher

- goal\_checker\_selector \_topic\_
- default\_goal\_checker name
- goal\_checker\_selector\_pub\_
- + CpGoalCheckerSwitcher()
- + ~CpGoalCheckerSwitcher()
- + setDefaultGoalChecker()
- + setGoalCheckerId()

+ onInitialize()