```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
   getName()
 +
   requiresClient()
 + requiresComponent()
 + onEntry()
    onExit()
 + executeOnEntry()
 + executeOnExit()
 # runtimeConfigure()
 # postEvent()
   postEvent()
 #
 # getCurrentState()
 # dispose()
 # getNode()
 #
    getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

    onExitThread

- postFinishEventFn
 postSuccessEventFn
 postFailureEventFn_
 onFinished_
 onSuccess
 onFailure
 isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
 waitFutureIfNotFinished()
   smacc2::client
                  behaviors
         ::CbWaitTopic
         topicName_
        rate
     + CbWaitTopic()
```

~CbWaitTopic()

onEntry()