```
{smacc2::ISmaccClientBehavior
- stateMachine_

    currentState

- currentOrthogonal
|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
#getNode()
# getLogger()
- onOrthogonalAllocation()
               }
{smacc2::SmaccAsyncClient
            Behavior
|- onEntryThread

    onExitThread

    postFinishEventFn_

- postSuccessEventFn_

    postFailureEventFn

onFinished_
- onSuccess_

    onFailure

isShutdownRequested_
                                         {smacc2::ISmaccUpdatable
|+ onOrthogonalAllocation()
                                         |- periodDuration_
+ ~SmaccAsyncClientBehavior()

    lastUpdate

                                         |+ ISmaccUpdatable()
+ onSuccess()
+ onFinished()
                                        + ISmaccUpdatable()
+ onFailure()
                                         + executeUpdate()
                                         + setUpdatePeriod()
+ requestForceFinish()
+ executeOnEntry()
                                         # update()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
#dispose()
# isShutdownRequested()
- waitFutureIfNotFinished()
                }
                  {cl_moveit2z::CbMoveEndEffector
                              Trajectory
                  + group_
                  + tipLink
                  + allowInitialTrajectoryState
                  JointDiscontinuity_
                  # endEffectorTrajectory_
                  # movegroupClient
                  # beahiorMarkers_
                  - markersPub
                  markersInitialized_
                  iksrv_
                  - m_mutex

    postJointDiscontinuityEvent

    postIncorrectInitialState

                  Event

    postMotionExecutionFailure

                  Events

    autocleanmarkers

                  |+ CbMoveEndEffectorTrajectory()
                  + CbMoveEndEffectorTrajectory()
                  + onOrthogonalAllocation()
                  + onEntry()
                  + onExit()
                  + update()
                  # computeJointSpaceTrajectory()
                  # executeJointSpaceTrajectory()
                  # generateTrajectory()
                  # createMarkers()
                  # getCurrentEndEffectorPose()
                  - initializeROS()
                     {cl_moveit2z::CbCircularPivot
                                Motion
                     |+ angularSpeed_rad_s_
                     + linearSpeed m s
                     + relativeInitialPose
                    # planePivotPose
                    # deltaRadians
                     |+ CbCircularPivotMotion()
                    + CbCircularPivotMotion()
                    + CbCircularPivotMotion()
                     + generateTrajectory()
                    + createMarkers()
                     - computeCurrentEndEffector
                     PoseRelativeToPivot()
                     {cl moveit2z::CbEndEffector
                                Rotate
                     |+ tipLink
```

|+ CbEndEffectorRotate() + ~CbEndEffectorRotate()

}

+ onEntry()