smacc2::ISmaccComponent # stateMachine # owner + ISmaccComponent() + ~ISmaccComponent() + getName() # onInitialize() # postEvent() # postEvent() # onOrthogonalAllocation() # requires Component() # requiresClient() # createSiblingComponent() # createSiblingNamedComponent() # getNode() # getLogger() # getStateMachine() - initialize() - setStateMachine() smacc2::components ::CpTopicPublisher< MessageType > + queueSize + durability + reliability - pub - initialized - topicName + CpTopicPublisher() + ~CpTopicPublisher() + publish() + onInitialize() < geometry_msgs::msg < geometry_msgs::msg ::PoseWithCovarianceStamped > ::PoseStamped > smacc2::components smacc2::components ::CpTopicPublisher< ::CpTopicPublisher< geometry_msgs::msg:: geometry_msgs::msg:: PoseWithCovarianceStamped > PoseStamped > + queueSize + queueSize + durability + reliability - pub initialized topicName topicName + CpTopicPublisher() + CpTopicPublisher() + ~CpTopicPublisher() + ~CpTopicPublisher() + publish() + onInitialize() + onInitialize()

+ durability

+ reliability

initialized

+ publish()

- pub