```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
   currentOrthogonal
 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
 requiresClient()
 + requiresComponent()
 + onEntry()
   onExit()
 + executeOnEntry()
 + executeOnExit()
 # runtimeConfigure()
 # postEvent()
   postEvent()
 #
 # getCurrentState()
 # dispose()
 # getNode()
 # getLogger()
   onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

    onExitThread

    postFinishEventFn

 postSuccessEventFn_
 postFailureEventFn_
 onFinished_
- onSuccess
 onFailure
 isShutdownRequested_
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
 waitFutureIfNotFinished()
   smacc2::client_behaviors
         ::CbWaitTopic
         topicName_
     #
       rate
     + CbWaitTopic()
```

~CbWaitTopic()

+ onEntry()