```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
  currentOrthogonal
   ISmaccClientBehavior()
 +
   ~ISmaccClientBehavior()
 +
   getStateMachine()
 +
 + getName()
 + requiresClient()
 + requiresComponent()
 + onEntry()
 + onExit()
 + executeOnEntry()
 + executeOnExit()
 # runtimeConfigure()
 #
    postEvent()
 # postEvent()
    getCurrentState()
 #
 # dispose()
 # getNode()
    getLogger()
 #
    onOrthogonalAllocation()
smacc2::SmaccClientBehavior
            onEntry()
     +
            onExit()
cl keyboard::CbDefaultKeyboard
          Behavior
    ClKevboard
 +
    postEventKeyPress
 + onEntry()
   onOrthogonalAllocation()
 +
   OnKeyPress()
 + postKeyEvent()
```