```
stateMachine
     currentState
     currentOrthogonal
     ISmaccClientBehavior()
  +
     ~ISmaccClientBehavior()
     getStateMachine()
     getName()
  + requiresClient()
     requiresComponent()
  + onEntry()
     onExit()
  + executeOnEntry()
     executeOnExit()
  # runtimeConfigure()
     postEvent()
  # postEvent()
  #
     getCurrentState()
  #
     dispose()
  #
     getNode()
  #
     getLogger()
     onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
            Behavior

    onEntryThread

  onExitThread
  postFinishEventFn
  postSuccessEventFn_
  postFailureEventFn_
  onFinished
 - onSuccess
  onFailure

    isShutdownRequested

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

   cl nitrosz::CbNav2ZClient
         BehaviorBase
# nitroszClient
# navigationCallback_
# navigationResult
# goalHandleFuture
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
# sendGoal()
# cancelGoal()
# isOwnActionResponse()
# onNavigationResult()
# onNavigationActionSuccess()
# onNavigationActionAbort()
   cl nitrosz::CbNavigateNext
            Waypoint
 # waypointsNavigator_
 # options
 # navigationCallback
 + CbNavigateNextWaypoint()
 + ~CbNavigateNextWaypoint()
 + onEntry()
 + onExit()
  cl_nitrosz::CbNavigateNamed
            Waypoint
+ waypointsNavigator_
+ waypointname
+ CbNavigateNamedWaypoint()
```

+ ~CbNavigateNamedWaypoint()

+ onEntry() + onExit()

smacc2::ISmaccClientBehavior