```
+ ~ISmaccClient()
 + onInitialize()
 + getName()
 + getComponent()
 + getComponent()
 + getComponent()
 + getType()
 + getStateMachine()
 + connectSignal()
 + requiresClient()
 + getComponents()
 + iterateComponents()
 + postEvent()
 + postEvent()
 # onOrthogonalAllocation()
 # createComponent()
 # createNamedComponent()
 # getNode()
 # getLogger()
 initialize()

    setStateMachine()

 - setOrthogonal()
    smacc2::client_bases
    ::ISmaccActionClient
   # name_
   + ISmaccActionClient()
   + ~ISmaccActionClient()
   + getNamespace()
   + cancelGoal()
   + getClientBase()
   + getName()
                     smacc2::client_bases
                     ::SmaccActionClientBase
                          < ActionType >
                   + action_endpoint_
                   + lastRequest_
                   + lastCancelResponse_
                   + onSucceeded_
                   + onAborted_
                   + onCancelled
                   + postSuccessEvent
                   + postAbortedEvent
                   + postCancelledEvent
                   + postFeedbackEvent
                   + feedback_cb
                   # client_
                   + SmaccActionClientBase()
                   + SmaccActionClientBase()
                   + ~SmaccActionClientBase()
                   + getClientBase()
                   + onInitialize()
                   + waitForServer()
                   + postResultEvent()
                   + onOrthogonalAllocation()
                   + onSucceeded()
                   + onSucceeded()
                   + onAborted()
                   + onAborted()
                   + onCancelled()
                   + onCancelled()
                   + cancelGoal()
                   + sendGoal()
                   + getEventLabel()
                   # onFeedback()
                   # onResult()
                         < nav2_msgs::action
                         ::NavigateToPose >
smacc2::client_bases
::SmaccActionClientBase
< nav2_msgs::action::NavigateTo
            Pose >
+ action_endpoint_
+ lastRequest_
+ lastCancelResponse_
+ onSucceeded_
+ onAborted_
+ onCancelled_
+ postSuccessEvent
+ postAbortedEvent
+ postCancelledEvent
+ postFeedbackEvent
+ feedback_cb
# client_
+ SmaccActionClientBase()
   SmaccActionClientBase()
+
+ ~SmaccActionClientBase()
+ getClientBase()
+ onInitialize()
+ waitForServer()
+ postResultEvent()
```

smacc2::ISmaccClient

# components\_- stateMachine\_- orthogonal\_+ ISmaccClient()

cl\_nitrosz::ClNitrosZ
+ ClNitrosZ()

~CINitrosZ()

+ onOrthogonalAllocation()

+ onSucceeded()
+ onSucceeded()
+ onAborted()
+ onCancelled()
+ onCancelled()
+ cancelGoal()
+ sendGoal()

getEventLabel()

onFeedback()

onResult()

#

#