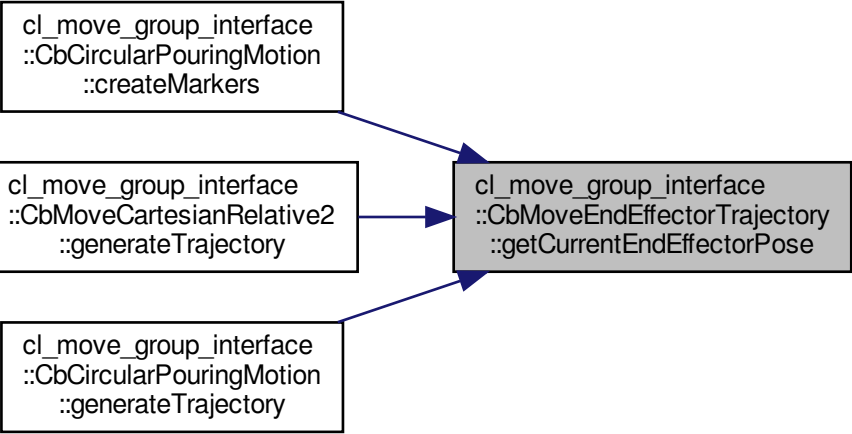


cl_move_group_interface
::CbCircularPouringMotion
::createMarkers

cl_move_group_interface
::CbMoveCartesianRelative2
::generateTrajectory

cl_move_group_interface
::CbCircularPouringMotion
::generateTrajectory

cl_move_group_interface
::CbMoveEndEffectorTrajectory
::getCurrentEndEffectorPose



```
graph LR; A["cl_move_group_interface  
::CbCircularPouringMotion  
::createMarkers"] --> D["cl_move_group_interface  
::CbMoveEndEffectorTrajectory  
::getCurrentEndEffectorPose"]; B["cl_move_group_interface  
::CbMoveCartesianRelative2  
::generateTrajectory"] --> D; C["cl_move_group_interface  
::CbCircularPouringMotion  
::generateTrajectory"] --> D; style D fill:#d3d3d3
```