```
smacc2::ISmaccClientBehavior
    - stateMachine
    - currentState
    - currentOrthogonal
    + ISmaccClientBehavior()
    + ~ISmaccClientBehavior()
    + getStateMachine()
    + getName()
    + requiresClient()
    + requiresComponent()
# runtimeConfigure()
    # onEntry()
    # onExit()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # dispose()
    #getNode()
    #getLogger()
    executeOnEntry()
    executeOnExit()
    - onOrthogonalAllocation()
                   Д
    smacc2::SmaccClientBehavior
    + onEntry()
    + onExit()
                   Δ
                          cl_multirole_sensor
                          ::CbDefaultMultiRoleSensor
                             Behavior< ClientType >
                          + deferedEventPropagation

    CbDefaultMultiRoleSensor

                          Behavior()
                          + onOrthogonalAllocation()
                          + propagateEvent()
                          + propagateEvent2()
                          + onEntry()
                          + onExit()
                          + onMessageCallback()
                          + getEventĽabel()
                                < CITemperatureSensor >
   cl_multirole_sensor
   ::CbDefaultMultiRoleSensor
   Behavior < CITemperatureSensor >
   + sensor
   + deferedEventPropagation

    CbDefaultMultiRoleSensor

   Behavior()
   + onOrthogonalAllocation()
   + propagateEvent()
   + propagateEvent2()
   + onEntry()
   + onExit()
   + onMessageCallback()
   + getEventLabel()
                    Д
sm_dance_bot::cl_temperature
_sensor::CbConditionTemperatureSensor
+ CbConditionTemperatureSensor()
+ onEntry()
+ onMessageCallback()
```