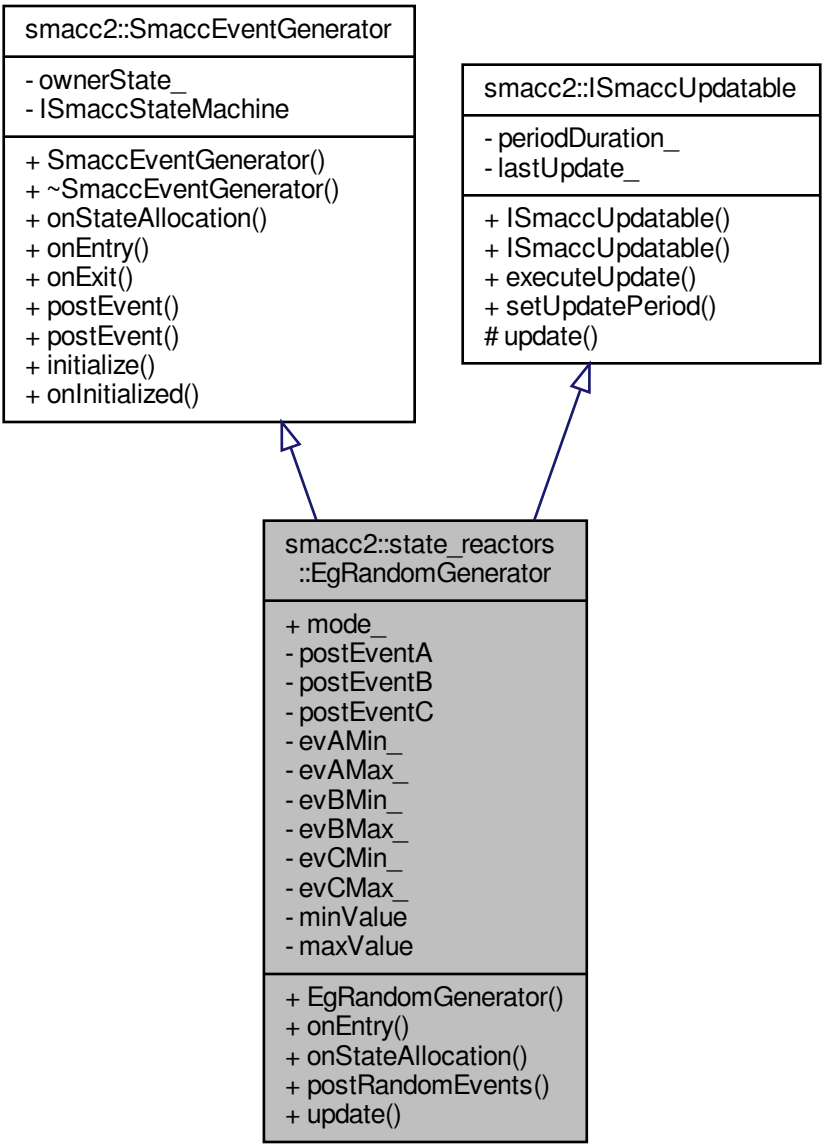
smacc2::SmaccEventGenerator
- ownerState_
- ISmaccStateMachine
+ SmaccEventGenerator()
+ ~SmaccEventGenerator()
+ onStateAllocation()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ initialize()
+ onInitialized()
smacc2::ISmaccUpdatable
- periodDuration_
- lastUpdate_
+ ISmaccUpdatable()
+ ISmaccUpdatable()
+ executeUpdate()
+ setUpdatePeriod()
# update()
smacc2::state_reactors
::EgRandomGenerator
+ mode_
- postEventA
- postEventB
- postEventC
- evAMin_
- evAMax_
- evBMin_
- evBMax_
- evCMin_
- evCMax_
- minValue
- maxValue
+ EgRandomGenerator()
+ onEntry()
+ onStateAllocation()
+ postRandomEvents()
+ update()