```
smacc2::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
# getNode()
# getLogger()
executeOnEntry()
executeOnExit()
- onOrthogonalAllocation()
smacc2::SmaccClientBehavior
+ onEntry()
+ onExit()
     sm dance bot lite::
     cl string publisher
      ::CbStringPublisher
     + publisherClient
     + msq
     + CbStringPublisher()
     + runtimeConfigure()
     + onEntry()
     + onExit()
```