```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
    ISmaccClientBehavior()
 +
    ~ISmaccClientBehavior()
 getStateMachine()
   getName()
 + requiresClient()
   requiresComponent()
 + onEntry()
    onExit()
 + executeOnEntry()
    executeOnExit()
 # runtimeConfigure()
 # postEvent()
    postEvent()
 #
 #
    getCurrentState()
 # dispose()
 # getNode()
 #
    getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

 onExitThread

    postFinishEventFn_

 postSuccessEventFn_

    postFailureEventFn

    onFinished

    onSuccess

onFailure
- isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

cl_moveit2z::CbMoveCartesian
           Relative
 + offset
 + scalingFactor_
 + group
   moveGroupSmaccClient
 + CbMoveCartesianRelative()
```

+ CbMoveCartesianRelative()

+ moveRelativeCartesian()

+ onEntry()+ onExit()