```
smacc2::ISmaccClientBehavior

    stateMachine

 - currentState
 - currentOrthogonal
 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
+ requiresClient()
 + requiresComponent()
 # runtimeConfigure()
 # onEntry()
 # onExit()
 # postEvent()
 # postEvent()
# getCurrentState()
# executeOnEntry()
 # executeOnExit()
 # dispose()
 #getNode()
 # getLogger()
 - onOrthogonalAllocation()
                Δ
 smacc2::SmaccClientBehavior
 + onEntry()
 + onExit()
                     R
                Δ
                         multirole
                                   sensor
                      ::CbDefaultMultiRoleSensor
                         Behavior< ClientType >
                       + sensor
                       + deferedEventPropagation

    CbDefaultMultiRoleSensor

                      Behavior()
                       + onOrthogonalAllocation()
                       + propagateEvent()
                       + propagateEvent2()
                      + onEntry()
                      + onExit()
                       + onMessageCallback()
                       + getEventLabel()
                            < CITemperatureSensor >
cl_multirole_sensor
 :CbDefaultMultiRoleSensor
Behavior < CITemperatureSensor >
+ sensor
+ deferedEventPropagation
+ CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
                 Δ
sm_dance_bot_strikes
back::cl_temperature
sensor::CbConditionTemperature
              Sensor
+ CbConditionTemperatureSensor()
+ onEntry()
+ onMessageCallback()
```