

sm_dance_bot_strikes
_back::f_pattern_states
::StiFPatternRotate2::runtimeConfigure



```
graph LR; A["sm_dance_bot_strikes  
_back::f_pattern_states  
::StiFPatternRotate2::runtimeConfigure"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from a function to a method. On the left, a grey rectangular box contains the text 'sm_dance_bot_strikes', '_back::f_pattern_states', and '::StiFPatternRotate2::runtimeConfigure'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'smacc2::ISmaccState' and '::getLogger'.

smacc2::ISmaccState
::getLogger