```
smacc2::ISmaccComponent
# stateMachine
# owner_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# getNode()
# getLogger()
# getStateMachine()
- initialize()
setStateMachine()
                Δ
cl nav2z::odom tracker
          ::OdomTracker
#robotBasePathPub
#robotBasePathStackedPub
# odomSub
# recordPointDistanceThreshold
# recordAngularDistanceThreshold
# clearPointDistanceThreshold
# clearAngularDistanceThreshold
# odomFrame
# odomTopicName
# publishMessages
#baseTrajectory_
# workingMode_
# pathStack
# pathInfos
#aggregatedStackPathMsg
# subscribeToOdometryTopic
# currentMotionGoal
# currentPathName
# m_mutex
+ OdomTracker()
+ processOdometryMessage()
+ setWorkingMode()
+ setPublishMessages()
+ pushPath()
+ pushPath()
+ popPath()
+ clearPath()
+ setStartPoint()
+ setStartPoint()
+ setCurrentMotionGoal()
+ setCurrentPathName()
+ getCurrentMotionGoal()
+ getPath()
+ logStateString()
# onInitialize()
# updateConfiguration()
# rtPublishPaths()
# updateRecordPath()
# updateClearPath()
# updateAggregatedStackPath()
```