```
+ ISmaccClient()
 + ~ISmaccClient()
 + onInitialize()
 + getName()
 + getComponent()
 + getComponent()
 + getType()
 + getStateMachine()
 + connectSignal()
 + requiresClient()
 + getComponents()
 + postEvent()
 + postEvent()
 # onOrthogonalAllocation()
 # createComponent()
 # createNamedComponent()
 #getNode()
 # getLogger()
  - initialize()
 - setStateMachine()
  setOrthogonal()
   smacc2::client_bases
     ::ISmaccActionClient
   # name
   + ISmaccActionClient()
   + ~ISmaccActionClient()
   + getNamespace()
   + cancelGoal()
   + getClientBase()
                     smacc2::client bases
                     ::SmaccActionClientBase
                            < ActionType >
                     + name
                     + lastRequest
                     + goalHandle
                     + onSucceeded_
                     + onAborted
                     + onCancelled
                     + postSuccessEvent
                     + postAbortedEvent
                     + postCancelledEvent
                     + postFeedbackEvent
                     + done cb
                     + feedback_cb
                     # client_
                     + SmaccActionClientBase()
                     + SmaccActionClientBase()
                     + ~SmaccActionClientBase()
                     + getClientBase()
                     + onInitialize()
                     + postResultEvent()
                     + onOrthogonalAllocation()
                     + onSucceeded()
                     + onSucceeded()
                     + onAborted()
                     + onAborted()
                     + onCancelled()
                     + onCancelled()
                     + cancelGoal()
                     + sendGoal()
                     + getEventLabel()
                     # onFeedback()
                     #onResult()
                          < nav2_msgs::action
                          ::NavigateToPose >
smacc2::client bases
::SmaccActionClientBase
< nav2_msgs::action::NavigateTo
             Pose >
+ name
+ lastRequest_

    goalHandle

+ onSucceeded
+ onAborted
+ onCancelled
+ postSuccessEvent
+ postAbortedEvent
+ postCancelledEvent
+ postFeedbackEvent
+ done_cb
+ feedback_cb
# client
+ SmaccActionClientBase()
+ SmaccActionClientBase()
+ ~SmaccActionClientBase()
+ getClientBase()
+ onInitialize()
+ postResultEvent()
+ onOrthogonalAllocation()
+ onSucceeded()
+ onSucceeded()
+ onAborted()
+ onAborted()
+ onCancelled()
+ onCancelled()
+ cancelGoal()
+ sendGoal()
+ getEventLabel()
# onFeedback()
# onResult()
```

cl move base z::ClMoveBaseZ

+ CIMoveBaseZ() + ~CIMoveBaseZ() + getName()

smacc2::ISmaccClient

# components\_ - stateMachine\_ - orthogonal\_