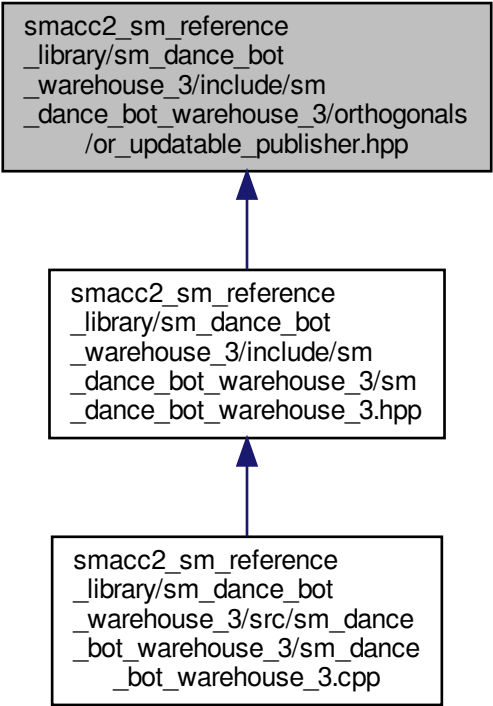


smacc2\_sm\_reference  
\_library/sm\_dance\_bot  
\_warehouse\_3/include/sm  
\_dance\_bot\_warehouse\_3/orthogonals  
/or\_updatable\_publisher.hpp



```
graph BT; A["smacc2_sm_reference_library/sm_dance_bot_warehouse_3/src/sm_dance_bot_warehouse_3.cpp"] --> B["smacc2_sm_reference_library/sm_dance_bot_warehouse_3/sm_dance_bot_warehouse_3.hpp"]; B --> C["smacc2_sm_reference_library/sm_dance_bot_warehouse_3/include/sm_dance_bot_warehouse_3/orthogonals/or_updatable_publisher.hpp"];
```

The diagram illustrates the compilation process of a C++ project. It consists of three rectangular boxes arranged vertically, connected by blue arrows pointing upwards. The bottom box represents the source file, the middle box represents the header file, and the top box represents the object file. The top box has a light gray background, while the others are white.

smacc2\_sm\_reference  
\_library/sm\_dance\_bot  
\_warehouse\_3/include/sm  
\_dance\_bot\_warehouse\_3/sm  
\_dance\_bot\_warehouse\_3.hpp

smacc2\_sm\_reference  
\_library/sm\_dance\_bot  
\_warehouse\_3/src/sm\_dance  
\_bot\_warehouse\_3/sm\_dance  
\_bot\_warehouse\_3.cpp