```
smacc2::ISmaccComponent
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
#getNode()
# getLogger()
# getStateMachine()
- initialize()
- setStateMachine()
```

```
sm_dance_bot_warehouse ::cl_nav2z::CpSquareShapeBoundary
```

- + squareLenghtMeters_+ robotPose
- + CpSquareShapeBoundary()
- + onInitialize()
- + getForwardDistance()