```
smacc2::ISmaccClient
 # components

    stateMachine

    orthogonal

 + ISmaccClient()
 + ~ISmaccClient()
 + onInitialize()
 + getName()
 + getComponent()
 + getComponent()
 + getComponent()
 + getType()
 + getStateMachine()
 + connectSignal()
 + requiresClient()
 + getComponents()
 + postEvent()
 + postEvent()
 # onOrthogonalAllocation()
 # createComponent()
 # createNamedComponent()
 #getNode()
 # getLogger()
 initialize()
 setStateMachine()
 setOrthogonal()
sm autoware avp::clients
         ::ClAutoware
+ cppubLocation
+ cpppubGoalPose
+ lastPose
```

+ goalToleranceMeters_ + postEvAutoLocalized_ + postEvGoalReached_ + onOrthogonalAllocation() + onInitialize() + checkGoalReached() + onNdtPoseReceived() + publishGoalPose() + publishInitialPoseEstimation()

+ lastGoal