```
smacc2::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
#getNode()
# getLogger()
executeOnEntry()
- executeOnExit()
- onOrthogonalAllocation()
               Δ
smacc2::SmaccAsyncClient
            Behavior
- on Entry Thread
- onExitThread

    postFinishEventFn

- postSuccessEventFn

    postFailureEventFn_

- onFinished
-onSuccess
- onFailure
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
- waitFutureIfNotFinished()
executeOnEntry()
executeOnExit()
               Δ
   cl move
             group
                    interface
        ::CbMoveJoints
   + scalingFactor
   + jointValueTarget
   + group
   # movegroupClient
   + CbMoveJoints()
   + CbMoveJoints()
   + onEntry()
   + onExit()
   # moveJoints()
               Δ
  cl_move_group_interface
     ::CbMoveKnownState
  + CbMoveKnownState()
  + ~CbMoveKnownState()
   loadJointStatesFromFile()
```