```
{smacc2::ISmaccClientBehavior
    i- stateMachine
    - currentState
    - currentOrthogonal
    |+ ISmaccClientBehavior()
    + ~ISmaccClientBehavior()
    + getStateMachine()
   + getName()
+ requiresClient()
    + requiresComponent()
   + onEntry()
    + onExit()
   + executeOnEntry()
    + executeOnExit()
    # runtimeConfigure()
   # postEvent()
    # postEvent()
    # getCurrentState()
    # dispose()
   #getNode()
   #getLogger()
    - onOrthogonalAllocation()
                   }
   {smacc2::SmaccAsyncClient
                Behavior
   |- onEntryThread
   onExitThread
   - postFinishEventFn
    - postSuccessEventFn
   - postFailureEventFn
   - onFinished
   - onSuccess
   - onFailure
   - isShutdownRequested_
|+ onOrthogonalAllocation()
   + ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   + requestForceFinish()
   + executeOnEntry()
   + executeOnExit()
   + waitOnEntryThread()
   + onSuccess()
   + onFinished()
    onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   # isShutdownRequested()

    waitFutureIfNotFinished()

                    }
{cl_nav2z::CbNav2ZClientBehaviorBase
# nav2zClient
# navigationCallback
# navigationResult
# goalHandleFuture
|+~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
# sendGoal()
# cancelGoal()
#isOwnActionResponse()
# onNavigationResult()
# onNavigationActionSuccess()
# onNavigationActionAbort()
                    }
          {cl_nav2z::CbRotate
|+ rotateDegree
          + goalChecker
          + spinningPlanner
          - listener
          |+ CbRotate()
+ CbRotate()
          + onEntry()
```