smacc2::ISmaccComponent

- # stateMachine
- # owner
- + ISmaccComponent()
- + ~ISmaccComponent()
- + getName()
- # onInitialize()
- # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
- # requiresComponent()
- # requiresComponent()
- # requiresClient()
- # createSiblingComponent()
- # createSiblingNamedComponent()
- # getNode()
 # getLogger()
- # getStateMachine()
 - initialize()
 - setStateMachine()

cl_nav2z::CpSlamToolbox

- state_
- + CpSlamToolbox()
- ~CpSlamToolbox()
- + getState()
- + toogleState()