## smacc2::ISmaccClientBehavior - stateMachine - currentState currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # dispose() # getNode() # getLogger() - executeOnEntry() - executeOnExit() - onOrthogonalAllocation() Δ smacc2::SmaccAsyncClient Behavior - on Entry Thread - onExitThread - postFinishEventFn $-postSuccessEvent\overline{F}n\\$ - postFailureEventFn\_ - onFinished\_ - onSuccess - onFailure isShutdownRequested\_ + onOrthogonalAllocation() + ~SmaccAsyncClientBehavior() + onSuccess() + onFinished() + onFailure() + requestForceFinish() # postSuccessEvent() # postFailureEvent() # dispose() #isShutdownRequested() - waitFutureIfNotFinished() executeOnEntry() - executeOnExit() cl\_move\_group\_interface ::CbMoveJoints + scalingFactor + jointValueTarget + group # movegroupClient + CbMoveJoints() + CbMoveJoints() + onEntry() onExit() # moveJoints() \_move\_group\_interface cl\_move\_group\_interface ::CbMoveLastTrajectoryInitialState ::CbMoveKnownState - backIndex + CbMoveLastTrajectoryInitial State() + CbMoveKnownState() + CbMoveLastTrajectoryInitial + ~CbMoveKnownState() State() + ~CbMoveLastTrajectoryInitial loadJointStatesFromFile() State() + onEntry()

- pkg

- config\_path\_

+ onEntry()