```
smacc2::ISmaccClientBehavior

    stateMachine

 currentState
- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
#getCurrentState()
#dispose()
#getNode()
#getLogger()
executeOnEntry()
executeOnExit()
- onOrthogonalAllocation()
               Δ
smacc2::SmaccAsyncClient
            Behavior
onEntryThread
onExitThread
- postFinishEventFn
- postSuccessEventFn
postFailureEventFn_
- onFinished
- onSuccess
- onFailure
- isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
- waitFutureIfNotFinished()
- executeOnEntry()
executeOnExit()
   cl_move_group_interface
        ::CbMoveJoints
   + scalingFactor
   + jointValueTarget
   + group_
   # movegroupClient
   + CbMoveJoints()
+ CbMoveJoints()
   + onEntry()
    + onExit()
   # moveJoints()
               Δ
  cl_move_group_interface
     ::CbMoveKnownState
  - pkg
   config path
  + CbMoveKnownState()
  + ~CbMoveKnownState()
    onEntry()
   loadJointStatesFromFile()
```