```
{smacc2::ISmaccComponent
# stateMachine
# owner
|+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requires Component()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# aetNode()
# getLogger()
# getStateMachine()
- initialize()
- setStateMachine()
```

```
{smacc2::ISmaccUpdatable
|- periodDuration_
- lastUpdate_
|+ ISmaccUpdatable()
+ ISmaccUpdatable()
+ executeUpdate()
+ setUpdatePeriod()
# update()
}
```

{cl_moveit2z::CpTFListener
|- m_mutex_
- poseTracks_
- tfListener_
- listenerMutex_
|+ CpTFListener()
+ update()
+ getLastTransform()
+ waitForNextTransform()