```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
    ISmaccClientBehavior()
    ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
   requiresClient()
   requiresComponent()
 +
 + onEntry()
 + onExit()
   executeOnEntry()
 +
   executeOnExit()
   runtimeConfigure()
 #
 # postEvent()
 # postEvent()
 # getCurrentState()
 # dispose()
   getNode()
 #
 #
   getLogger()
 - onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior
onEntryThread_

    onExitThread

    postFinishEventFn

 postSuccessEventFn_

    postFailureEventFn_

 onFinished_

    onSuccess

- onFailure
 isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
 waitFutureIfNotFinished()
 cl_moveit2z::CbMoveNamed
            Target
  # movegroupClient
  # namedTarget_
```

+ CbMoveNamedTarget()

+ getNamedTargetValues()

+ onEntry() + onExit()