

boost::statechart::
event< EvWaypoint109
< TSource, TOrthogonal > >

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvWaypoint109 < TSource, TOrthogonal > >"]
    class cl_move_base_z_EvWaypoint109["cl_move_base_z::EvWaypoint109 < TSource, TOrthogonal >"]
    cl_move_base_z_EvWaypoint109 --|> boost_statechart_event
    class cl_move_base_z_EvWaypoint109 {
        + waypointIndex
```

The diagram illustrates an inheritance relationship. A blue arrow with an open triangular head points from the bottom class to the top class. The top class is a template for a statechart event, while the bottom class is a concrete implementation that inherits from it. The bottom class also defines a public attribute named 'waypointIndex'.

cl_move_base_z::EvWaypoint109
< TSource, TOrthogonal >

+ waypointIndex