```
smacc2::ISmaccComponent
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# aetNode()
# aetLoaaer()
initialize()
setStateMachine()
cl move base z::PlannerSwitcher
- desired global planner
- desired local planner
- set planners mode flag
- planner selector pub

    controller selector pub

- goal checker selector pub
+ PlannerSwitcher()
+ setBackwardPlanner()
+ setUndoPathBackwardPlanner()
+ setForwardPlanner()
```

+ setPureSpinningPlanner()

+ setDefaultPlanners()
- updatePlanners()

+ onInitialize()