

smacc2::run



```
graph LR; A[smacc2::run] --> B[smacc2::SignalDetector::setProcessorHandle]
```

The diagram illustrates a function call. A white rectangular box on the left contains the text 'smacc2::run'. A dark blue arrow points from the right side of this box to a larger, gray rectangular box on the right. The gray box contains the text 'smacc2::SignalDetector::setProcessorHandle'.

smacc2::SignalDetector  
::setProcessorHandle