

sm\_dance\_bot\_warehouse  
::radial\_motion\_states  
::StiRadialLoopStart::loopWhile  
Condition



```
graph LR; A["sm_dance_bot_warehouse  
::radial_motion_states  
::StiRadialLoopStart::loopWhile  
Condition"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from a state to a method. On the left, a gray box contains the text 'sm\_dance\_bot\_warehouse', '::radial\_motion\_states', '::StiRadialLoopStart::loopWhile', and 'Condition'. A blue arrow points from this box to a white box on the right. The white box contains the text 'smacc2::ISmaccState' and '::getLogger'.

smacc2::ISmaccState  
::getLogger