

sm\_dance\_bot\_strikes  
\_back::s\_pattern\_states  
::StiSPatternRotate3::runtimeConfigure



```
graph LR; A["sm_dance_bot_strikes  
_back::s_pattern_states  
::StiSPatternRotate3::runtimeConfigure"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from a function to a method. On the left, a grey rectangular box contains the text: sm\_dance\_bot\_strikes, \_back::s\_pattern\_states, and ::StiSPatternRotate3::runtimeConfigure. A blue arrow points from the right side of this box to the right side of a white rectangular box on the right. The white box contains the text: smacc2::ISmaccState and ::getLogger.

smacc2::ISmaccState  
::getLogger