```
{smacc2::ISmaccStateMachine
|# nh
# timer
# stateMachinePub
# stateMachineStatusPub_
# transitionLogPub_
# transitionHistoryService
# currentState
# currentStateInfo_
# status_msg_
# orthogonals
# stateMachineInfo_
- m mutex
eventQueueMutex_
stateMachineCurrentAction
- stateCallbackConnections

    globalData

- transitionLogHistory_
- runMode

    signalDetector_

stateSeqCounter_
+ ISmaccStateMachine()
+ ~ISmaccStateMachine()
+ reset()
+ stop()
+ eStop()
+ getOrthogonal()
+ getClientBehavior()
+ getOrthogonals()
+ requiresComponent()
+ postEvent()
                                          {boost::statechart::
+ postEvent()
                                          asynchronous state machine
+ getGlobalSMData()
                                          < DerivedStateMachine, InitialState
                                          Type, SmaccFifoScheduler, SmaccAllocator >
+ setGlobalSMData()
+ mapBehavior()
+ getStateMachineName()
+ state_machine_visualization()
+ getCurrentStateInfo()
+ publishTransition()
+ onInitialize()
+ getTransitionLogHistory()
+ createSignalConnection()
+ notifyOnStateEntryStart()
+ notifyOnStateEntryEnd()
+ notifyOnRuntimeConfigured()
+ notifyOnStateExitting()
+ notifyOnStateExited()
+ disposeStateAndDisconnect
Signals()
+ notifyOnRuntimeConfiguration
Finished()
+ getCurrentStateCounter()
+ getCurrentState()
+ getStateMachineInfo()
+ buildStateMachineInfo()
+ getNode()
+ getLogger()
+ getMutex()
# checkStateMachineConsistence()
# initializeROS()
# onInitialized()
# createOrthogonal()
- propagateEventToStateReactors()
- updateStatusMessage()
                         {smacc2::SmaccStateMachine
                         Base< DerivedStateMachine,
                                InitialStateType >
                                                               {boost::statechart::
                         ||+ SmaccStateMachineBase()
                                                               asynchronous_state_machine
                         + ~SmaccStateMachineBase()
                                                               < SmAtomicSubscribersPerformance
                                                               Test, State1, SmaccFifoScheduler,
                         + reset()
                                                                        SmaccAllocator >
                         + stop()
                         + eStop()
                                                                                ||}
                         + initiate_impl()
                                       }
                                         < SmAtomicSubscribersPerformance
                                                    Test, State1 >
                    {smacc2::SmaccStateMachine
                   Base< SmAtomicSubscribersPerformance
                                 Test, State1 >
                   ||+ SmaccStateMachineBase()
                   + ~SmaccStateMachineBase()
                   + reset()
                   + stop()
                   + eStop()
                   + initiate_impl()
                         {sm atomic subscribers
                          performance_test::SmAtomic
                          Subscribers Performance Test
                         ||+ onInitialize()
```