```
smacc2::ISmaccClientBehavior
    - stateMachine

    currentState

    currentOrthogonal

    + ISmaccClientBehavior()
    + ~ISmaccClientBehavior()
    + getStateMachine()
    + getName()
+ requiresClient()
    + requiresComponent()
    # runtimeConfigure()
   # onEntry()
    # onExit()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # dispose()
    # getNode()
    # getLogger()
    executeOnEntry()
    executeOnExit()
    - onOrthogonalAllocation()
   smacc2::SmaccAsyncClient
               Behavior

    onEntryThread

   onExitThread_

    postFinishEventFn

   - postSuccessEventFn
   - postFailureEventFn

    onFinished

    onSuccess

   - onFailure
   + onOrthogonalAllocation()
   + ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   waitFutureIfNotFinished()
   executeOnEntry()
   executeOnExit()
cl_nav2z::CbNav2ZClientBehaviorBase
# moveBaseClient
# navigationResult
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
propagateSuccessEvent()
propagateFailureEvent()
                   Δ
  cl_nav2z::CbUndoPathBackwards
  + goalChecker
  - listener
  + onEntry()
  + onExit()
```