```
{smacc2::ISmaccClientBehavior
|- stateMachine
-
- currentState
- currentOrthogonal
|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
 executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
# dispose()
# getNode()
#getLogger()
onOrthogonalAllocation()
               }
{smacc2::SmaccAsyncClient
            Behavior
- onEntryThread
onExitThread
postFinishEventFn
- postSuccessEventFn
- postFailureEventFn
- onFinished

    onSuccess

onFailure_
- isShutdownRequested
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
- waitFutureIfNotFinisheď()
  {cl moveit2z::CbMoveJoints
  + scalingFactor
  + jointValueTarget
  + group
  # movegroupClient
  |+ CbMoveJoints()
  + CbMoveJoints()
  + onEntry()
  + onExit()
  # moveJoints()
 {cl_moveit2z::CbMoveKnown
             State
 |- pkg
         _path
 |+ CbMoveKnownState()
    CbMoveKnownState()
 + onEntry()
 loadJointStatesFromFile()
                }
```