```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
 + ISmaccClientBehavior()
    ~ISmaccClientBehavior()
   getStateMachine()
 + getName()
 + requiresClient()
   requiresComponent()
 + onEntry()
 + onExit()
 + executeOnEntry()
    executeOnExit()
 #
   runtimeConfigure()
 # postEvent()
 # postEvent()
    getCurrentState()
 # dispose()
 # getNode()
 # getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

    onExitThread

    postFinishEventFn_

    postSuccessEventFn_

    postFailureEventFn_

    onFinished

    onSuccess

  onFailure
 isShutdownRequested_
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
 waitFutureIfNotFinished()
   smacc2::client_behaviors
         ::CbWaitNode
     #
          nodeName
     #
         rate
```

CbWaitNode()

onEntry()