```
{smacc2::ISmaccComponent
# stateMachine
# owner
|+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# aetNode()
# getLogger()
# getStateMachine()
- initialize()
setStateMachine()
    {cl moveit2z::CpTrajectory
             History
    |- trajectoryHistory
    l+ getLastTrajectory()
    + getLastTrajectory()
    + pushTrajectory()
```