```
stateMachine
    currentState
    currentOrthogonal
 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
 + requiresClient()
 + requiresComponent()
 + onEntry()
 + onExit()
 + executeOnEntry()
 + executeOnExit()
 # runtimeConfigure()
 # postEvent()
 #
    postEvent()
 # getCurrentState()
 #
   dispose()
 # getNode()
 #
    getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior
- onEntryThread_
- onExitThread_

    postFinishEventFn

- postSuccessEventFn_

    postFailureEventFn

    onFinished

- onSuccess

    onFailure_

    isShutdownRequested_

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()
- waitFutureIfNotFinished()
                    smacc2::client_behaviors
                    ::CbServiceCall< ServiceType >
                         resultFuture_
                      +
                         result_
                      +
                         pollRate_
                      #
                         client
                      #
                          serviceName
                      #
                         request_
                          CbServiceCall()
                      +
                          CbServiceCall()
                      +
                          onEntry()
                      +
                      #
                          onServiceResponse()
                           < slam_toolbox::srv
                               ::Pause >
  smacc2::client_behaviors
  ::CbServiceCall< slam toolbox
          ::srv::Pause >
       resultFuture
   +
       result_
   +
      pollRate_
   +
   #
       client_
   #
       serviceName_
   #
      request_
       CbServiceCall()
   +
       CbServiceCall()
   +
       onEntry()
   +
   #
       onServiceResponse()
     cl_nav2z::CbPauseSlam
      #
          slam_
```

CbPauseSlam()

onEntry()

smacc2::ISmaccClientBehavior