

```
smacc2::SmaccState  
::checkWhileLoopConditionAnd  
    ThrowEvent
```



```
graph LR; A["smacc2::SmaccState  
::checkWhileLoopConditionAnd  
    ThrowEvent"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from `smacc2::SmaccState::checkWhileLoopConditionAndThrowEvent` to `smacc2::ISmaccState::getLogger`. The first box is gray and the second is white, connected by a blue arrow.

```
smacc2::ISmaccState  
::getLogger
```