```
stateMachine
     currentState
     currentOrthogonal
     ISmaccClientBehavior()
  +
     ~ISmaccClientBehavior()
    getStateMachine()
     getName()
  + requiresClient()
     requiresComponent()
  + onEntry()
     onExit()
  + executeOnEntry()
     executeOnExit()
  # runtimeConfigure()
     postEvent()
  # postEvent()
  #
     getCurrentState()
  #
     dispose()
  #
     getNode()
  #
     getLogger()
     onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
            Behavior

    onEntryThread

    onExitThread

  postFinishEventFn
  postSuccessEventFn
  postFailureEventFn_
  onFinished

    onSuccess

  onFailure
 - isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

   cl_nitrosz::CbNav2ZClient
         BehaviorBase
# nitroszClient_
# navigationCallback_
# navigationResult_
# goalHandleFuture
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
# sendGoal()
# cancelGoal()
# isOwnActionResponse()
# onNavigationResult()
# onNavigationActionSuccess()
# onNavigationActionAbort()
cl_nitrosz::CbNavigateBackwards
     backwardDistance
```

backwardSpeed goalChecker_ odomTracker_

onEntry() onExit()

CbNavigateBackwards()

smacc2::ISmaccClientBehavior