#### smacc2::ISmaccClientBehavior

- stateMachine
- currentState
- currentOrthogonal
- + ISmaccClientBehavior()
- + ~ISmaccClientBehavior()
- + getStateMachine()
- + getName()
- + requiresClient()
- + requiresComponent()
- + onEntry()
- + onExit()
- + executeOnEntry()
- + executeOnExit()
- # runtimeConfigure()
- # postEvent()
- # postEvent()
- # getCurrentState()
- # dispose()
- # getNode()
- # getLogger()
- onOrthogonalAllocation()

### smacc2::SmaccAsyncClient Behavior

- onEntryThread
- onExitThread
- postFinishEventFn
- postSuccessEventFn\_
- postFailureEventFn\_
- onFinished
- onSuccess\_
- onFailure\_
- isShutdownRequested\_
- + onOrthogonalAllocation()
- + ~SmaccAsyncClientBehavior()
- + onSuccess()
- + onFinished()
- + onFailure()
- + requestForceFinish()
- + executeOnEntry()
- + executeOnExit()
- + waitOnEntryThread()
- + onSuccess()
- + onFinished()
- + onFailure()
- # postSuccessEvent()
- # postFailureEvent()
- # dispose()
- # isShutdownRequested()
- waitFutureIfNotFinished()

## cl\_moveit2z::CbMoveJoints

- scalingFactor\_
- jointValueTarget\_
- group\_
- # movegroupClient
- CbMoveJoints()
- CbMoveJoints() onEntry()
- onExit()

+

moveJoints() #

# cl\_moveit2z::CbMoveKnown State

- pkg\_
- config\_path\_
- + CbMoveKnownState()
- + ~CbMoveKnownState()
- + onEntry()
- loadJointStatesFromFile()

### cl\_moveit2z::CbMoveLastTrajectory InitialState

- backIndex\_
- CbMoveLastTrajectoryInitial State()
  - CbMoveLastTrajectoryInitial State()
  - ~CbMoveLastTrajectoryInitial State()
  - onEntry()