```
# components
   stateMachine_

    orthogonal

   + ISmaccClient()
   + ~ISmaccClient()
   + onInitialize()
   + getName()
   + getComponent()
   + getComponent()
   + getType()
   + getStateMachine()
   + connectSignal()
   + requiresClient()
   + getComponents()
   + postEvent()
   + postEvent()
   # onOrthogonalAllocation()
   # createComponent()
   # createNamedComponent()
   #getNode()
   # getLogger()
   initialize()
   setStateMachine()
   setOrthogonal()
   smacc2::client_bases
   ::SmaccSubscriberClient
        < MessageType >
   + topicName
   + queueSize
   + onFirstMessageReceived_
   + onMessageReceived_
   + postMessageEvent
   + postInitialMessageEvent
   - sub
   - firstMessage_

    initialized_

   + SmaccSubscriberClient()
   + SmaccSubscriberClient()
   + ~SmaccSubscriberClient()
   + onMessageReceived()
   + onFirstMessageReceived()
   + onOrthogonalAllocation()
   # onInitialize()
   · messageCallback()
                       cl_multirole_sensor
                       ::CIMultiroleSensor
                            < MessageType >
                       + onMessageTimeout_
                       + postTimeoutMessageEvent
                       + timeout
                       - timeoutTimer_

    initialized

                       + ClMultiroleSensor()
                       + onMessageTimeout()
                       + onOrthogonalAllocation()
                       + onInitialize()
                       # resetTimer()
                       - timeoutCallback()
                             < sensor msgs::msg
                               ::Temperature >
cl multirole sensor
::CIMultiroleSensor
< sensor_msgs::msg::Temperature >
+ onMessageTimeout
+ postTimeoutMessageEvent
+ timeout

    timeoutTimer

    initialized

+ ClMultiroleSensor()
+ onMessageTimeout()
+ onOrthogonalAllocation()
+ onInitialize()
# resetTimer()
timeoutCallback()
                _bot_warehouse
        _dance_
     ::cl_temperature_sensor
      ::CITemperatureSensor
```

+ CITemperatureSensor()

smacc2::ISmaccClient