smacc2::ISmaccClientBehavior - stateMachine - currentState - currentOrthogonal + ISmaccClientBehavior() + ~ISmaccClientBehavior() + getStateMachine() + getName() + requiresClient() + requiresComponent() # runtimeConfigure() # onEntry() # onExit() # postEvent() # postEvent() # getCurrentState() # dispose() #getNode() #getLogger() - executeOnEntry() - executeOnExit() - onOrthogonalAllocation() Д smacc2::SmaccAsyncClient Behavior - on<u>Entry</u>Thread onExitThread postFinishEventFn - postSuccessEventFn postFailureEventFn onFinished onSuccess onFailure - isShutdownRequested + onOrthogonalAllocation() + ~SmaccAsyncClientBehavior() + onSuccess() + onFinished() + onFailure() # postSuccessEvent() # postFailureEvent() # dispose() #isShutdownRequested() - waitFutureIfNotFinished() - executeOnEntry() executeOnExit() Δ cl move group interface ::CbMoveJoints + scalingFactor + jointValueTarget + group # movegroupClient + CbMoveJoints() + CbMoveJoints() + onEntry() + onExit() # moveJoints() cl_move_group_interface cl_move_group_interface ::CbMoveLastTrajectoryInitialState ::CbMoveKnownState - backIndex_ + CbMoveLastTrajectoryInitial State() + CbMoveKnownState() + CbMoveLastTrajectoryInitial + ~CbMoveKnownState() State() + ~CbMoveLastTrajectoryInitial loadJointStatesFromFile() State() + onEntry()

- pka

- config_path_

+ onEntry()