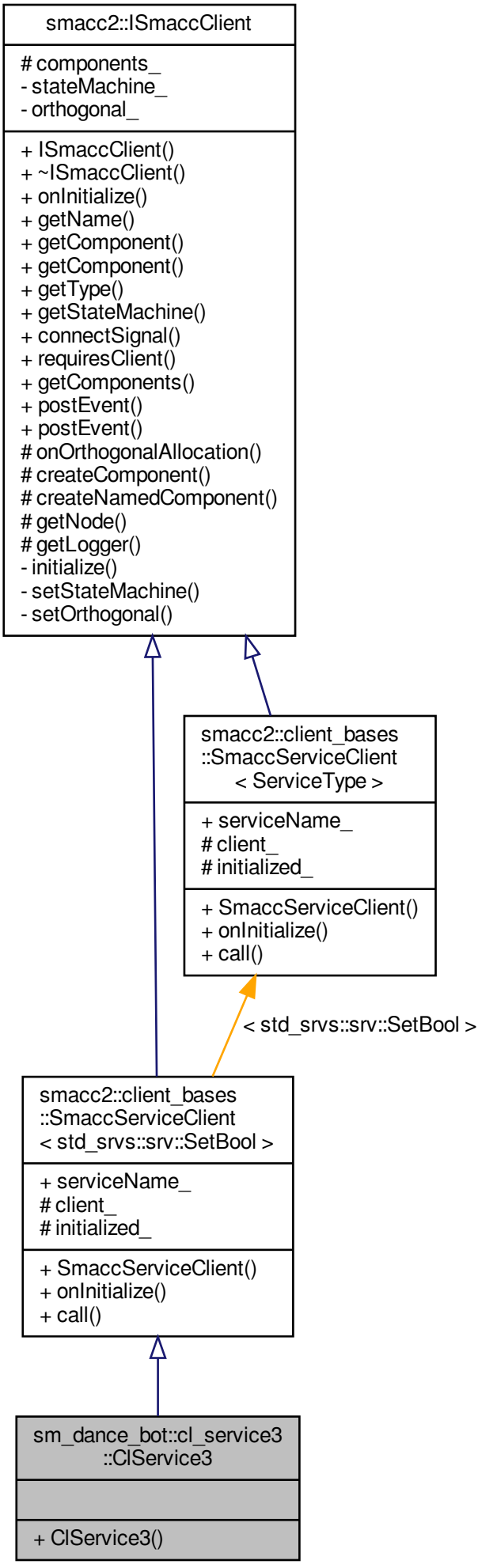
smacc2::ISmaccClient
components_
- stateMachine_
- orthogonal_
+ ISmaccClient()
+ ~ISmaccClient()
+ onInitialize()
+ getName()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
+ postEvent()
+ postEvent()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# getNode()
# getLogger()
- initialize()
- setStateMachine()
- setOrthogonal()
smacc2::client_bases
::SmaccServiceClient
< ServiceType >
+ serviceName_
# client_
# initialized_
+ SmaccServiceClient()
+ onInitialize()
+ call()
< std_srvs::srv::SetBool >
smacc2::client_bases
::SmaccServiceClient
< std_srvs::srv::SetBool >
+ serviceName_
# client_
# initialized_
+ SmaccServiceClient()
+ onInitialize()
+ call()
sm_dance_bot::cl_service3
::ClService3
+ ClService3()