```
smacc2::ISmaccOrthogonal
 # clients
 - stateMachine

    clientBehaviors

 - mutex
 + setStateMachine()
 + getStateMachine()
 + addClientBehavior()
 + runtimeConfigure()
 + onEntry()
 + onExit()
 + getName()
 + requiresComponent()
 + requiresClient()
 + getClients()
 + getClientBehaviors()
 + setGlobalSMData()
 + getGlobalSMData()
 + getClientBehavior()
 + getNode()
 + getLogger()
 # onInitialize()
 # initializeClients()
 # assignClientToOrthogonal()
                     smacc2::Orthogonal
                       < TOrthogonal >
                      + createClient()
                         < OrStringPublisher >
     smacc2::Orthogonal
     < OrStringPublisher >
      + createClient()
sm dance bot::OrStringPublisher
+ onInitialize()
```