

sm\_dance\_bot\_strikes  
\_back::s\_pattern\_states  
::StiSPatternRotate3::runtimeConfigure



```
graph LR; A["sm_dance_bot_strikes  
_back::s_pattern_states  
::StiSPatternRotate3::runtimeConfigure"] --> B["smacc2::ISmaccState  
::getLogger"]
```

smacc2::ISmaccState  
::getLogger