```
smacc2::ISmaccClientBehavior
    stateMachine
    currentState
    currentOrthogonal
    ISmaccClientBehavior()
 +
    ~ISmaccClientBehavior()
 +
    getStateMachine()
 +
 + getName()
    requiresClient()
 +
    requiresComponent()
 +
   onEntry()
 + onExit()
   executeOnEntry()
 +
 + executeOnExit()
 # runtimeConfigure()
 # postEvent()
 # postEvent()
 #
    getCurrentState()
 #
    dispose()
 # getNode()
 #
   getLogger()
    onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
           Behavior

    onEntryThread_

    onExitThread

    postFinishEventFn

    postSuccessEventFn_

    postFailureEventFn_

    onFinished

onSuccess_
 onFailure_
 isShutdownRequested_
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

   cl_nav2z::CbPureSpinning
         goal_tolerance
    _rads
   targetYaw__rads
   goalReached

    k_betta_

   max_angular_yaw_speed_
  - cmd_vel_pub_
  + CbPureSpinning()
  + updateParameters()
  + onEntry()
```

+ onExit()