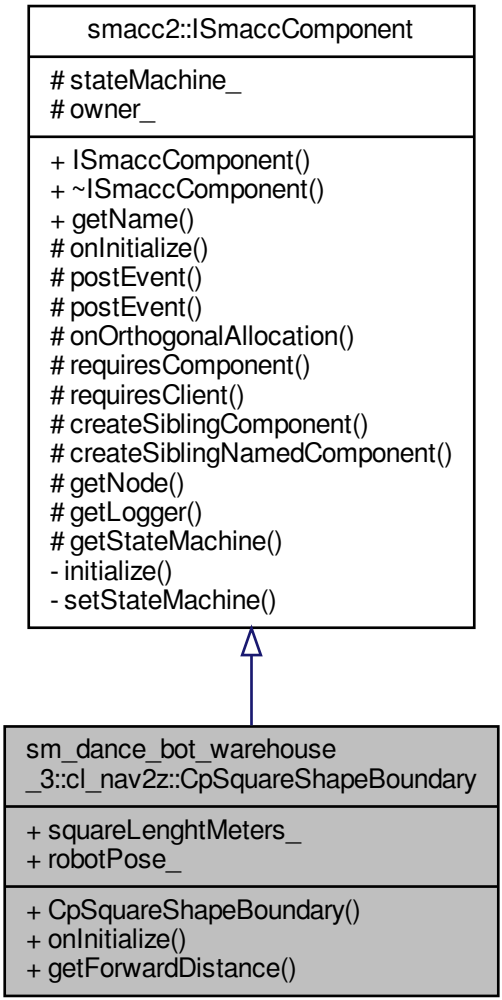
smacc2::ISmaccComponent
stateMachine_
owner_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# onInitialize()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# createSiblingComponent()
# createSiblingNamedComponent()
# getNode()
# getLogger()
# getStateMachine()
- initialize()
- setStateMachine()
sm_dance_bot_warehouse
_3::cl_nav2z::CpSquareShapeBoundary
+ squareLenghtMeters_
+ robotPose_
+ CpSquareShapeBoundary()
+ onInitialize()
+ getForwardDistance()