

sm_dance_bot::s_pattern
_states::StiSPatternLoopStart
::onEntry



```
graph LR; A["sm_dance_bot::s_pattern  
_states::StiSPatternLoopStart  
::onEntry"] --> B["sm_dance_bot::s_pattern  
_states::StiSPatternLoopStart  
::loopCondition"]
```

sm_dance_bot::s_pattern
_states::StiSPatternLoopStart
::loopCondition