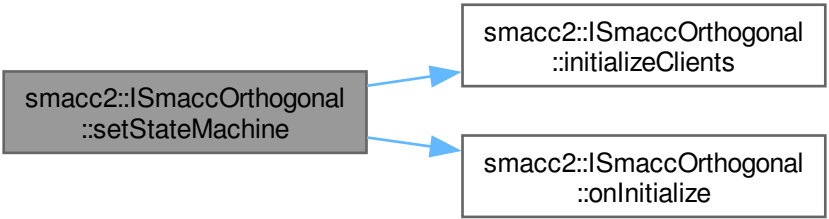


smacc2::ISmaccOrthogonal  
::setStateMachine



```
graph LR; A[smacc2::ISmaccOrthogonal::setStateMachine] --> B[smacc2::ISmaccOrthogonal::initializeClients]; A --> C[smacc2::ISmaccOrthogonal::onInitialize];
```

The diagram illustrates a call from the `smacc2::ISmaccOrthogonal::setStateMachine` method to two other methods. The source method is in a grey box on the left. Two blue arrows point from its right side to two white boxes on the right. The top arrow points to `smacc2::ISmaccOrthogonal::initializeClients`, and the bottom arrow points to `smacc2::ISmaccOrthogonal::onInitialize`.

smacc2::ISmaccOrthogonal  
::initializeClients

smacc2::ISmaccOrthogonal  
::onInitialize