

sm_husky_barrel_search
_1::cl_led_array::CbBlinking
::onEntry

sm_husky_barrel_search
_1::cl_led_array::CbSequence
ColorBlinking::onEntry

sm_husky_barrel_search
_1::cl_led_array::CbLEDOOn
::onEntry

sm_husky_barrel_search
_1::cl_led_array::ClLedArray
::turnOn

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stateDiagram-v2\n    state S1_1 \"sm_husky_barrel_search_1::cl_led_array::CbBlinking::onEntry\"\n    state S1_2 \"sm_husky_barrel_search_1::cl_led_array::CbSequenceColorBlinking::onEntry\"\n    state S1_3 \"sm_husky_barrel_search_1::cl_led_array::CbLEDOOn::onEntry\"\n    state S1_4 \"sm_husky_barrel_search_1::cl_led_array::ClLedArray::turnOn\"\n    S1_1 --> S1_4\n    S1_2 --> S1_4\n    S1_3 --> S1_4
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The diagram illustrates a state machine with four states. Three states on the left are white boxes with black borders, and one state on the right is a grey box with a black border. Three blue arrows point from the left states to the right state, indicating transitions.