```
smacc2::ISmaccClientBehavior
 stateMachine
 currentState
- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
#dispose()
#getNode()
#getLogger()
- onOrthogonalAllocation()
               Δ
smacc2::SmaccAsyncClient
           Behavior

    onEntryThread

    onExitThread

- postFinishEventFn
postSuccessEventFn

    postFailureEventFn_

    onFinished

- onSuccess
- onFailure

    isShutdownRequested

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotFinished()
     _move_group_interface
    ::CbMoveNamedTarget
  # movegroupClient
  # namedTarget
  + CbMoveNamedTarget()
  + onEntry()
  + onExit()
  + getNamedTargetValues()
```