

cl_nav2z::CbRotateLookAt
::onEntry

cl_nav2z::CbWaitPose
::onEntry

cl_nav2z::Pose::waitTransform
Update

```
graph LR; A[cl_nav2z::CbRotateLookAt::onEntry] --> C[cl_nav2z::Pose::waitTransform Update]; B[cl_nav2z::CbWaitPose::onEntry] --> C;
```

The diagram illustrates a dependency or call sequence. Two separate callback functions, `cl_nav2z::CbRotateLookAt::onEntry` and `cl_nav2z::CbWaitPose::onEntry`, are shown on the left. Both have blue arrows pointing to a single, shaded gray box on the right labeled `cl_nav2z::Pose::waitTransform Update`. This indicates that both callbacks eventually lead to or depend on the same pose update logic.