

sm\_dance\_bot\_strikes  
\_back::f\_pattern\_states  
::StiFPatternRotate1::runtimeConfigure



```
graph LR; A["sm_dance_bot_strikes  
_back::f_pattern_states  
::StiFPatternRotate1::runtimeConfigure"] --> B["smacc2::ISmaccState  
::getLogger"]
```

A diagram showing a call from a function to a method. On the left, a grey rectangular box contains the text: `sm_dance_bot_strikes`, `_back::f_pattern_states`, and `::StiFPatternRotate1::runtimeConfigure`. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text: `smacc2::ISmaccState` and `::getLogger`.

smacc2::ISmaccState  
::getLogger