## smacc2::ISmaccComponent

# stateMachine\_ # owner

- + ISmaccComponent()
  - + ~ISmaccComponent()
- + getName()
- # onInitialize() # postEvent()
- # postEvent()
- # onOrthogonalAllocation()
- # requires Component()
  - # requires Component()
  - # requiresClient()
  - # createSiblingComponent()
    # createSiblingNamedComponent()
- # getNode()
- # getLogger()
- # getStateMachine()
- initialize()
  - setStateMachine()



## cl nav2z::CostmapSwitch

- + layerNames
- costmapProxies
- nav2zClient
- + CostmapSwitch()
- + onInitialize()
- + exists()
- + enable()
- + enable()
- + disable()
- + disable()
- + registerProxyFromDynamic ReconfigureServer()
- + getStandardCostmapName()