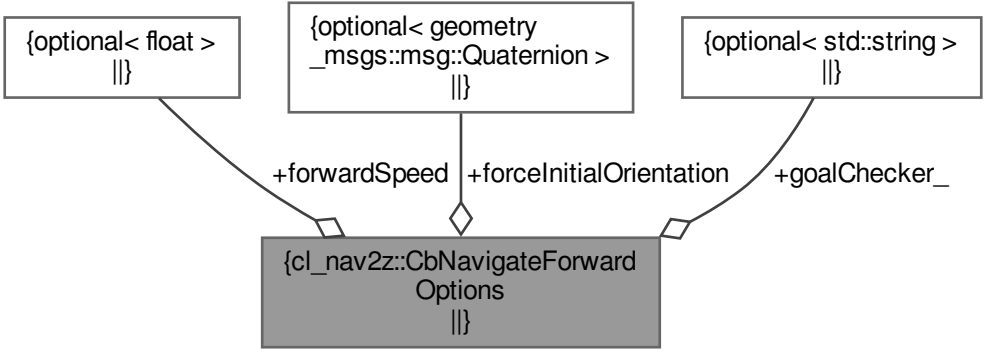
{optional< float >
||}
{optional< geometry
_msgs::msg::Quaternion >
||}
{optional< std::string >
||}
+forwardSpeed
+forceInitialOrientation
+goalChecker_
{cl_nav2z::CbNavigateForward
Options
||}