```
{smacc2::ISmaccOrthogonal
I# clients
- stateMachine

    clientBehaviors

- mutex
l+ setStateMachine()
+ getStateMachine()
+ addClientBehavior()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ getName()
+ requiresComponent()
+ requiresClient()
+ aetClients()
+ getClientBehaviors()
+ setGlobalSMData()
+ getGlobalSMData()
+ getClientBehavior()
+ aetNode()
+ getLogger()
# onInitialize()
# initializeClients()
# assignClientToOrthogonal()
    {smacc2::Orthogonal
      < TOrthogonal >
```

||+ createClient()