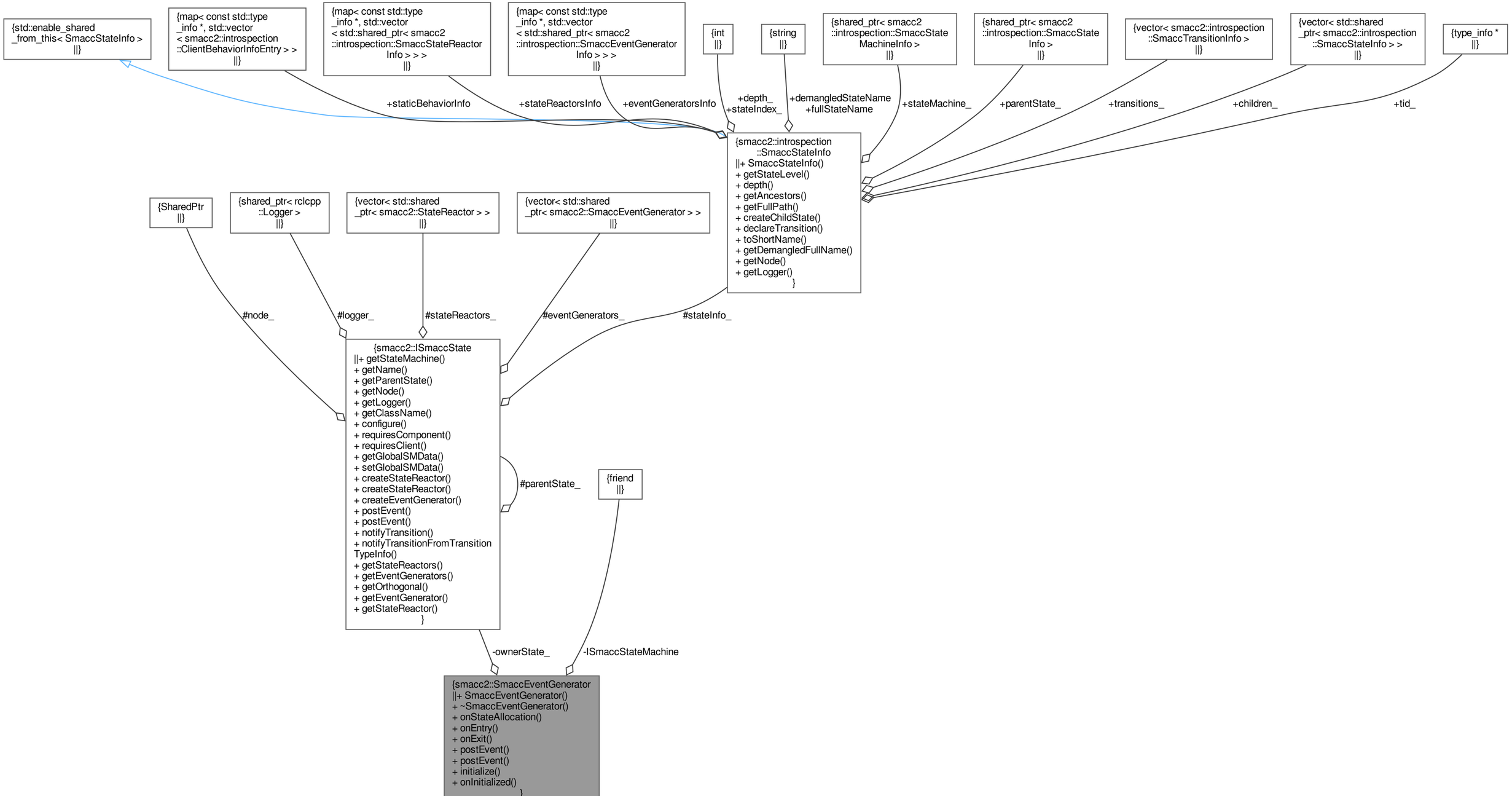
{std::enable_shared_from_this< SmaccStateInfo > ||}
{map< const std::type_info *, std::vector< smacc2::introspection::ClientBehaviorInfoEntry > > ||}
{map< const std::type_info *, std::vector< std::shared_ptr< smacc2::introspection::SmaccStateReactorInfo > > > ||}
{map< const std::type_info *, std::vector< std::shared_ptr< smacc2::introspection::SmaccEventGeneratorInfo > > > ||}
{int ||}
{string ||}
{shared_ptr< smacc2::introspection::SmaccStateMachineInfo > ||}
{shared_ptr< smacc2::introspection::SmaccStateInfo > ||}
{vector< smacc2::introspection::SmaccTransitionInfo > ||}
{vector< std::shared_ptr< smacc2::introspection::SmaccStateInfo > > ||}
{type_info * ||}
+staticBehaviorInfo
+stateReactorsInfo
+eventGeneratorsInfo
+depth_
+stateIndex_
+demangledStateName
+fullStateName
+stateMachine_
+parentState_
+transitions_
+children_
+tid_
{smacc2::introspection ::SmaccStateInfo ||+ SmaccStateInfo() + getStateLevel() + depth() + getAncestors() + getFullPath() + createChildState() + declareTransition() + toShortName() + getDemangledFullName() + getNode() + getLogger() }
{SharedPtr ||}
{shared_ptr< rclcpp ::Logger > ||}
{vector< std::shared_ptr< smacc2::StateReactor > > ||}
{vector< std::shared_ptr< smacc2::SmaccEventGenerator > > ||}
#node_
#logger_
#stateReactors_
#eventGenerators_
#stateInfo_
{smacc2::ISmaccState ||+ getStateMachine() + getName() + getParentState() + getNode() + getLogger() + getClassName() + configure() + requiresComponent() + requiresClient() + getGlobalSMData() + setGlobalSMData() + createStateReactor() + createStateReactor() + createEventGenerator() + postEvent() + postEvent() + notifyTransition() + notifyTransitionFromTransitionTypeInfo() + getStateReactors() + getEventGenerators() + getOrthogonal() + getEventGenerator() + getStateReactor() }
#parentState_
{friend ||}
-ownerState_
-ISmaccStateMachine
{smacc2::SmaccEventGenerator ||+ SmaccEventGenerator() + ~SmaccEventGenerator() + onStateAllocation() + onEntry() + onExit() + postEvent() + postEvent() + initialize() + onInitialized() }