```
stateMachine
     currentState
     currentOrthogonal
    ISmaccClientBehavior()
  +
     ~ISmaccClientBehavior()
   getStateMachine()
     getName()
  + requiresClient()
     requiresComponent()
  + onEntry()
     onExit()
  + executeOnEntry()
     executeOnExit()
  # runtimeConfigure()
    postEvent()
  # postEvent()
  #
     getCurrentState()
  #
    dispose()
  #
     getNode()
  #
     getLogger()
     onOrthogonalAllocation()
  smacc2::SmaccAsyncClient
            Behavior
- onEntryThread
  onExitThread
  postFinishEventFn
  postSuccessEventFn
  postFailureEventFn_
  onFinished

    onSuccess

  onFailure
- isShutdownRequested
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
# isShutdownRequested()

    waitFutureIfNotFinished()

   cl nitrosz::CbNav2ZClient
         BehaviorBase
# nitroszClient_
# navigationCallback_
# navigationResult
# goalHandleFuture
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()
# sendGoal()
# cancelGoal()
# isOwnActionResponse()
# onNavigationResult()
# onNavigationActionSuccess()
# onNavigationActionAbort()
   cl_nitrosz::CbNavigateNext
           Waypoint
 # waypointsNavigator
 # options
 # navigationCallback
 + CbNavigateNextWaypoint()
 + ~CbNavigateNextWaypoint()
 + onEntry()
 + onExit()
      nitrosz::CbNavigateNext
     WaypointUntilReached
 goalWaypointName

    postEvGoalWaypointReached

  CbNavigateNextWaypointUntil
  Reached()
  ~CbNavigateNextWaypointUntil
  Reached()
```

+ onOrthogonalAllocation()

+ onNavigationActionSuccess()

+ onEntry() + onExit()

smacc2::ISmaccClientBehavior