

smacc2\_sm\_reference  
\_library/sm\_dance\_bot  
\_warehouse\_3/include/sm  
\_dance\_bot\_warehouse\_3/superstates  
/ss\_s\_pattern\_2.hpp



```
graph BT; A["smacc2_sm_reference  
_library/sm_dance_bot  
_warehouse_3/src/sm_dance_bot_warehouse_3/sm_dance_bot_warehouse_3.cpp"] --> B["smacc2_sm_reference  
_library/sm_dance_bot  
_warehouse_3/include/sm_dance_bot_warehouse_3/sm_dance_bot_warehouse_3.hpp"]; B --> C["smacc2_sm_reference  
_library/sm_dance_bot  
_warehouse_3/include/sm_dance_bot_warehouse_3/superstates/ss_s_pattern_2.hpp"];
```

The diagram illustrates the compilation process of a C++ project. It consists of three rectangular boxes arranged vertically, connected by blue arrows pointing upwards. The bottom box represents the source code file, the middle box represents the generated header file, and the top box represents the final header file after preprocessing. The top box has a light gray background, while the others are white.

smacc2\_sm\_reference  
\_library/sm\_dance\_bot  
\_warehouse\_3/include/sm  
\_dance\_bot\_warehouse\_3/sm  
\_dance\_bot\_warehouse\_3.hpp

smacc2\_sm\_reference  
\_library/sm\_dance\_bot  
\_warehouse\_3/src/sm\_dance  
\_bot\_warehouse\_3/sm\_dance  
\_bot\_warehouse\_3.cpp