```
smacc2::ISmaccClientBehavior
- stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
 + requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
#getCurrentState()
#dispose()
# getNode()
#getLogger()
executeOnEntry()
executeOnExit()
- onOrthogonalAllocation()
               Δ
smacc2::SmaccAsyncClient
            Behavior
- onEntryThread
- onExitThread
- postFinishEventFn
- postSuccessEventFn
- postFailureEventFn_
- onFinished

    onSuccess

- onFailure
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
- waitFutureIfNotFinished()
executeOnEntry()
executeOnExit()
             _group_interface
   cl move
        ::CbMoveJoints
    + scalingFactor
    + jointValueTarget
    + group
   # movegroupClient
    + CbMoveJoints()
    + CbMoveJoints()
   + onEntry()
    + onExit()
    # moveJoints()
               Δ
     move_group_interface
     ::CbMoveKnownState
  - pkg
  - config_path
  + CbMoveKnownState()
  + ~CbMoveKnownState()
    onEntry()
  - loadJointStatesFromFile()
```