```
smacc2::ISmaccClientBehavior

    stateMachine

    currentState

- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ onEntry()
+ onExit()
+ executeOnEntry()
+ executeOnExit()
# runtimeConfigure()
# postEvent()
# postEvent()
# getCurrentState()
#dispose()
#getNode()
#getLogger()
onOrthogonalAllocation()
               Δ
smacc2::SmaccAsyncClient
            Behavior

    onEntryThread

    onExitThread

    postFinishEventFn

- postSuccessEventFn

    postFailureEventFn_

- onFinished
- onSuccess
- onFailure

    isShutdownRequested

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
+ requestForceFinish()
+ executeOnEntry()
+ executeOnExit()
+ waitOnEntryThread()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
#dispose()
#isShutdownRequested()
- waitFutureIfNotĖinisheď()
               Δ
   smacc2::client_behaviors
         ::CbSequence
   - sequenceNodes
   - conn
   -conn2
   - bh
   - consume
   + CbSequence()
   + onEntry()
   + onExit()
   + then()
   - onSubNodeSuccess()
   - onSubNodeAbort()
   recursiveConsumeNext()
```