

sm_dance_bot::s_pattern
_states::StiSPatternLoopStart
::onEntry

```
graph LR; A["sm_dance_bot::s_pattern  
_states::StiSPatternLoopStart  
::onEntry"] --> B["smacc2::SmaccState  
< StiSPatternLoopStart,  
SS >::checkWhileLoopCondition  
AndThrowEvent"]; A --> C["sm_dance_bot::s_pattern  
_states::StiSPatternLoopStart  
::loopCondition"]
```

smacc2::SmaccState
< StiSPatternLoopStart,
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sm_dance_bot::s_pattern
_states::StiSPatternLoopStart
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