```
smacc2::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
#dispose()
# getNode()
# getLogger()
executeOnEntry()
executeOnExit()
- onOrthogonalAllocation()
               Λ
smacc2::SmaccAsyncClient
           Behavior
onEntryThread
- onExitThread
postFinishEventFn
- postSuccessEventFn
postFailureEventFn

    onFinished

    onSuccess

- onFailure

    isShutdownRequested_

+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# postSuccessEvent()
# postFailureEvent()
# dispose()
#isShutdownRequested()
- waitFutureIfNotFinished()
executeOnEntry()
executeOnExit()
  _move_group_interface
 ::CbMoveEndEffectorRelative
+ transform
+ group
# movegroupClient
+ CbMoveEndEffectorRelative()
+ CbMoveEndEffectorRelative()
+ onEntry()
+ onExit()
# moveRelative()
```