```
smacc2::ISmaccClientBehavior

    stateMachine

    currentState
   - currentOrthogonal
   + ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # dispose()
   # getNode()
   # getLogger()
    executeOnEntry()
   executeOnExit()
   - onOrthogonalAllocation()
                  Д
   smacc2::SmaccAsyncClient
               Behavior
   onEntryThread
   onExitThread_
   - postFinishEventFn
   - postSuccessEventFn
   postFailureEventFn_
   - onFinished
   - onSuccess
   - onFailure
   + onOrthogonalAllocation()
     ~SmaccAsyncClientBehavior()
   + onSuccess()
   + onFinished()
   + onFailure()
   # postSuccessEvent()
   # postFailureEvent()
   # dispose()
   - waitFutureIfNotFinished()
   executeOnEntry()
   executeOnExit()
  nav2z::CbNav2ZClientBehaviorBase
# moveBaseClient
# navigationResult
+ ~CbNav2ZClientBehaviorBase()
+ onOrthogonalAllocation()

    propagateSuccessEvent()

propagateFailureEvent()
                  Δ
       nav2z::CbAbsoluteRotate
     cl
+ listener
+ absoluteGoalAngleDegree
+ yawGoalTolerance
+ maxVelTheta
+ spinningPlanner
-oldYawTolerance
- oldMaxVelTheta
- oldMinVelTheta
+ CbAbsoluteRotate()
+ CbAbsoluteRotate()
+ onEntry()
+ onExit()
- updateTemporalBehaviorParameters()
```