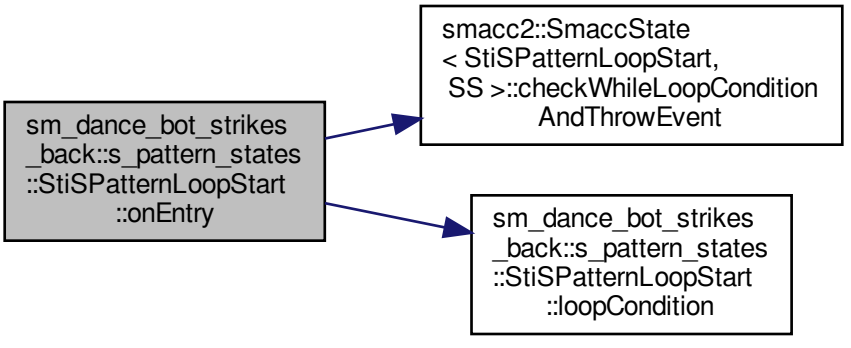
sm_dance_bot_strikes
_back::s_pattern_states
::StiSPatternLoopStart
::onEntry
smacc2::SmaccState
< StiSPatternLoopStart,
SS >::checkWhileLoopCondition
AndThrowEvent
sm_dance_bot_strikes
_back::s_pattern_states
::StiSPatternLoopStart
::loopCondition