


sm_fetch_two_table
_whiskey_pour::cl_perception
_system::ClPerceptionSystem
::decidePickCubePose



```
graph LR; A["sm_fetch_two_table  
_whiskey_pour::cl_perception  
_system::ClPerceptionSystem  
::decidePickCubePose"] --> B["sm_fetch_two_table  
_whiskey_pour::cl_perception  
_system::ClPerceptionSystem  
::getTargetCurrentCubeInfo"]
```

sm_fetch_two_table
_whiskey_pour::cl_perception
_system::ClPerceptionSystem
::getTargetCurrentCubeInfo