

smacc::ClientHandler  
::createNamedComponent



```
graph LR; A[smacc::ClientHandler  
::createNamedComponent] --> B[smacc::ISmaccClient  
::createNamedComponent]; B --> C[smacc::ISmaccClient  
::getStateMachine]
```

smacc::ISmaccClient  
::createNamedComponent

smacc::ISmaccClient  
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