```
- stateMachine

    currentState

    currentOrthogonal

    + ISmaccClientBehavior()
      ~ISmaccClientBehavior()
    + getStateMachine()
    + getName()
    + requiresClient()
    + requiresComponent()
    + getNode()
    # runtimeConfigure()
    # onEntry()
    # onExit()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # executeOnEntry()
    # executeOnExit()
    # dispose()
    - onOrthogonalAllocation()
                  Δ
    smacc::SmaccClientBehavior
    + onEntry()
    + onExit()
                  Δ
                           _multirole_sensor
                         ::CbDefaultMultiRoleSensor
                           Behavior< ClientType >
                         + sensor
                         + deferedEventPropagation
                          CbDefaultMultiRoleSensor
                         Behavior()
                         + onOrthogonalAllocation()
                         + propagateEvent()
                         + propagateEvent2()
                         + onEntry()
                         + onExit()
                         + onMessageCallback()
                         + getEventLabel()
                              < CITemperatureSensor >
   cl multirole sensor
   ::CbDefaultMultiRoleSensor
   Behavior < CITemperature Sensor >
   + sensor
   + deferedEventPropagation
   + CbDefaultMultiRoleSensor
   Behavior()
   + onOrthogonalAllocation()
   + propagateEvent()
   + propagateEvent2()
   + onEntry()
   + onExit()
   + onMessageCallback()
   + getEventLabel()
                   Д
sm_dance_bot::cl_temperature
_sensor::CbConditionTemperatureSensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```

smacc::ISmaccClientBehavior