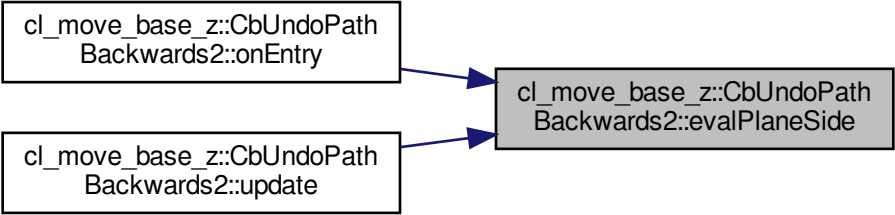


cl\_move\_base\_z::CbUndoPath  
Backwards2::onEntry

cl\_move\_base\_z::CbUndoPath  
Backwards2::update

cl\_move\_base\_z::CbUndoPath  
Backwards2::evalPlaneSide



```
graph LR; A[cl_move_base_z::CbUndoPath Backwards2::onEntry] --> C[cl_move_base_z::CbUndoPath Backwards2::evalPlaneSide]; B[cl_move_base_z::CbUndoPath Backwards2::update] --> C;
```