

smacc\_client\_library  
/keyboard\_client/include  
/keyboard\_client/cl\_keyboard.h

```
graph BT; A["smacc_client_library  
/keyboard_client/src  
/keyboard_client/cl_keyboard.cpp"] --> C["smacc_client_library  
/keyboard_client/include  
/keyboard_client/cl_keyboard.h"]; B["smacc_client_library  
/keyboard_client/include  
/keyboard_client/client_behaviors/cb_default_keyboard_behavior.h"] --> C;
```

The diagram illustrates a dependency structure where two source files, 'cl\_keyboard.cpp' and 'cb\_default\_keyboard\_behavior.h', both include the 'cl\_keyboard.h' header file. The header file is located in the 'include' directory, while the source files are in the 'src' and 'client\_behaviors' subdirectories respectively, all under the 'smacc\_client\_library' path.

smacc\_client\_library  
/keyboard\_client/include  
/keyboard\_client/client  
\_behaviors/cb\_default\_keyboard  
\_behavior.h

smacc\_client\_library  
/keyboard\_client/src  
/keyboard\_client/cl\_keyboard.cpp