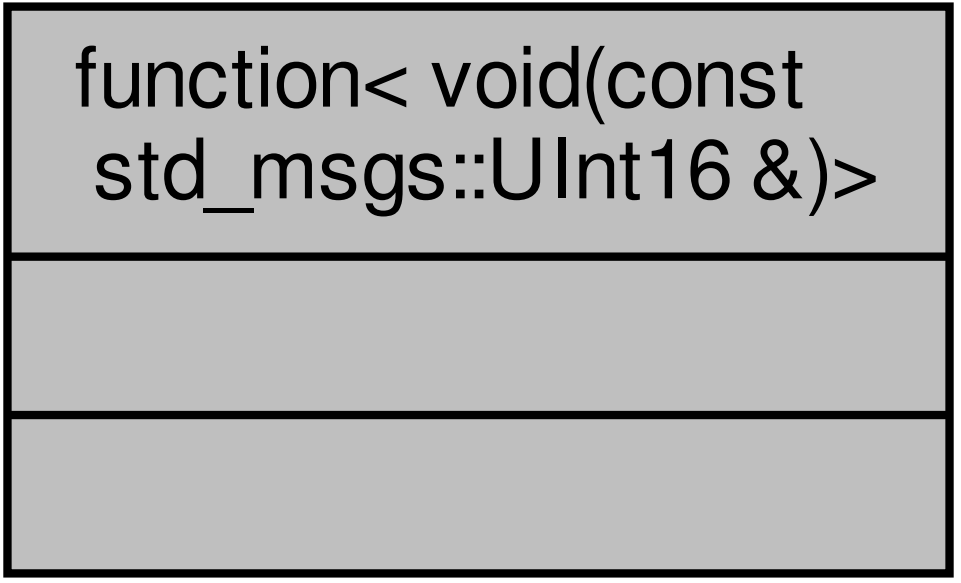
function< void(const
std_msgs::UInt16 &)>