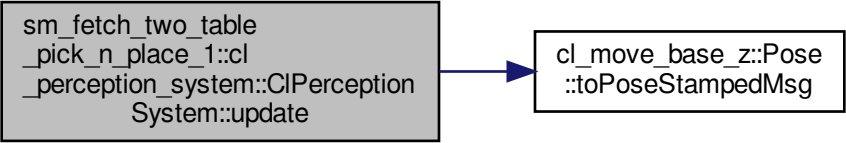


```
sm_fetch_two_table  
_pick_n_place_1::cl  
_perception_system::ClPerception  
System::update
```



A diagram showing a call sequence. On the left, a grey rectangular box contains four lines of code: `sm_fetch_two_table`, `_pick_n_place_1::cl`, `_perception_system::ClPerception`, and `System::update`. A blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains two lines of code: `cl_move_base_z::Pose` and `::toPoseStampedMsg`.

```
cl_move_base_z::Pose  
::toPoseStampedMsg
```