

```

    {smacc::ISmaccClient
    |# components_
    - stateMachine_
    - orthogonal_
    |+ ISmaccClient()
    + ~ISmaccClient()
    + initialize()
    + getName()
    + postEvent()
    + postEvent()
    + getComponent()
    + getComponent()
    + getType()
    + getStateMachine()
    + connectSignal()
    + requiresClient()
    + getComponents()
    # onOrthogonalAllocation()
    # createComponent()
    # createNamedComponent()
    # setStateMachine()
    # setOrthogonal()
    }

```



```

{cl_move_group_interface
::CIMoveGroup
|+ moveGroupClientInterface
+ planningSceneInterface
- postEventMotionExecution
Succeeded_
- postEventMotionExecution
Failed_
- onSucceeded_
- onFailed_
|+ CIMoveGroup()
+ ~CIMoveGroup()
+ postEventMotionExecution
Succeeded()
+ postEventMotionExecution
Failed()
+ onOrthogonalAllocation()
+ onMotionExecutionSucceeded()
+ onMotionExecutionFailed()
}

```