```
smacc sm reference
library/sm starcraft
ai/include/sm starcraft
ai/superstates/ss move.h
```

sm\_starcraft\_ai/states
/move\_inner\_states/sti
\_move\_1.h

sm\_starcraft\_ai/states
/move\_inner\_states/sti
\_move\_2.h

sm\_starcraft\_ai/states
/move\_inner\_states/sti
\_move\_3.h