```
{smacc::ISmaccClientBehavior
   - stateMachine

    currentState

  - currentOrthogonal
  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
   + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  - onOrthogonalAllocation()
                 }
{smacc::SmaccAsyncClientBehavior
|- onEntryThread_

    onExitThread

    postFinishEventFn

- postSuccessEventFn_

    postFailureEventFn

                                             {smacc::ISmaccUpdatable
onFinished_
                                             - periodDuration_
- onSuccess_
                                             - lastUpdate
- onFailure
                                             |+ ISmaccUpdatable()
|+ onOrthogonalAllocation()
                                             + ISmaccUpdatable()
+ ~SmaccAsyncClientBehavior()
                                             + executeUpdate()
+ onSuccess()
                                             + setUpdatePeriod()
+ onFinished()
                                             # update()
+ onFailure()
                                                          }
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                  }
                     {cl_move_group_interface
                       ::CbMoveEndEffectorTrajectory
                     + group
                     + tipLink
                     + allowInitialTrajectoryState
                     JointDiscontinuity_
                     # endEffectorTrajectory_
                     # movegroupClient_
                     # beahiorMarkers_

    markersPub

                     markersInitialized_
                     iksrv
                     m_mutex

    postJointDiscontinuityEvent

    postIncorrectInitialState

                     Event

    postMotionExecutionFailure

                     Events

    autocleanmarkers

                     |+ CbMoveEndEffectorTrajectory()
                     + CbMoveEndEffectorTrajectory()
                     + onOrthogonalAllocation()
                     + onEntry()
                     + onExit()
                     + update()
                     # computeJointSpaceTrajectory()
                     # executeJointSpaceTrajectory()
                     # generateTrajectory()
                     # createMarkers()
                     # getCurrentEndEffectorPose()
                     initializeROS()
                      {cl_move_group_interface
                        ::CbMoveCartesianRelative2
                      |+ offset
                      + linearSpeed_m_s_
                      - globalFrame
                      |+ CbMoveCartesianRelative2()
                      + CbMoveCartesianRelative2()
                      + generateTrajectory()
```