```
{smacc::ISmaccClientBehavior
  |- stateMachine_
   - currentState
   - currentOrthogonal
  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
   - onOrthogonalAllocation()
                  }
{smacc::SmaccAsyncClientBehavior
|- onEntryThread
onExitThread
- postFinishEventFn
postSuccessEventFn_
postFailureEventFn_
- onFinished

    onSuccess

    onFailure_

|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
  {cl_move_base_z::CbMoveBase
        ClientBehaviorBase
  |# moveBaseClient
  # visualizationMarkersPub
  |+ onOrthogonalAllocation()
- propagateSuccessEvent()
  propagateFailureEvent()
   {cl_move_base_z::CbNavigate
              Forward
   |+ forwardDistance
   + forwardSpeed
   + forceInitialOrientation
   + listener
   + odomTracker
   |+ CbNavigateForward()
   + CbNavigateForward()
   + onEntry()
   + onExit()
                  }
```