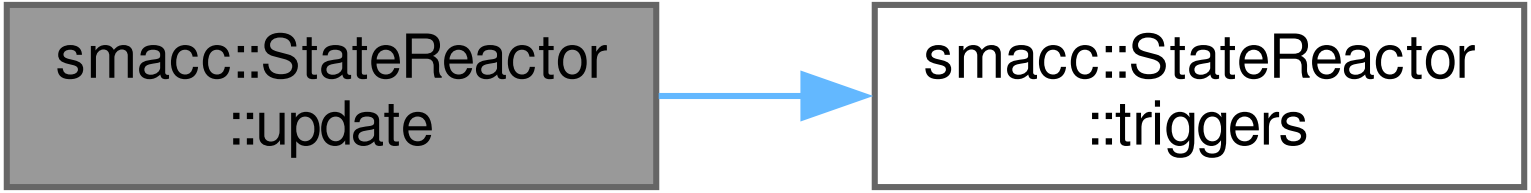
smacc::StateReactor
::update
smacc::StateReactor
::triggers