

```
{smacc::ISmaccComponent
|# stateMachine_
|# owner_
|+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# initialize()
# setStateMachine()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# onInitialize()
# createSiblingComponent()
# createSiblingNamedComponent()
}
```



```
{cl_move_group_interface
::GraspingComponent
|+ fingerTipNames
+ currentAttachedObjectName
- graspingObjects
|+ getGraspingObject()
+ createGraspableBox()
}
```