```
smacc_sm_reference
_library/sm_starcraft
_ai/include/sm_starcraft
_ai/superstates/ss_attack.h
```

sm_starcraft_ai/states
/attack_inner_states/sti
_attack_1.h

sm_starcraft_ai/states
/attack_inner_states/sti
_attack_2.h

sm_starcraft_ai/states
/attack_inner_states/sti
_attack_3.h