```
{smacc::ISmaccOrthogonal
I# clients
- stateMachine

    clientBehaviors

l+ setStateMachine()
+ getStateMachine()
+ addClientBehavior()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ getName()
+ requiresComponent()
+ requiresClient()
+ getClients()
+ getClientBehaviors()
+ setGlobalSMData()
+ getGlobalSMData()
+ getClientBehavior()
# onInitialize()
# assignClientToOrthogonal()
    {smacc::Orthogonal<
        TOrthogonal >
    ||+ createClient()
```