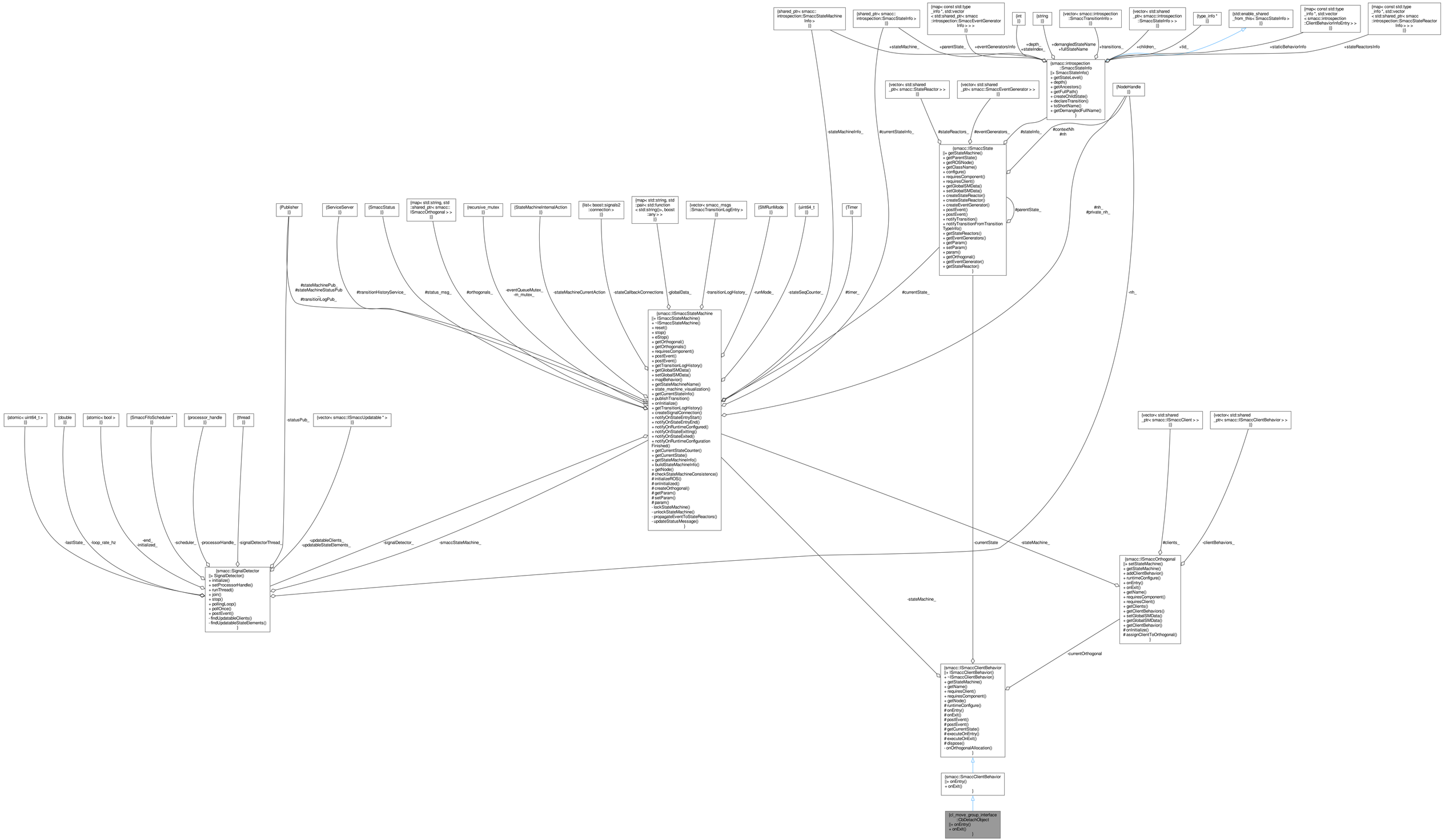
{shared_ptr< smacc::introspection::SmaccStateMachineInfo > }
{shared_ptr< smacc::introspection::SmaccStateInfo > }
{map< const std::type_info *, std::vector < std::shared_ptr< smacc::introspection::SmaccEventGenerator Info > > > }
{int }
{string }
{vector< smacc::introspection::SmaccTransitionInfo > }
{vector< std::shared _ptr< smacc::introspection::SmaccStateInfo > > }
{type_info * }
{std::enable_shared _from_this< SmaccStateInfo > }
{map< const std::type_info *, std::vector < smacc::introspection::ClientBehaviorInfoEntry > > }
{map< const std::type_info *, std::vector < std::shared_ptr< smacc::introspection::SmaccStateReactorInfo > > > }
+stateMachine_
+parentState_
+eventGeneratorsInfo
+depth_
+stateIndex_
+demangledStateName
+fullStateName
+transitions_
+children_
+tid_
+staticBehaviorInfo
+stateReactorsInfo
{smacc::introspection::SmaccStateInfo }|+ SmaccStateInfo()+ getStateLevel()+ depth()+ getAncestors()+ getFullPath()+ createChildState()+ declareTransition()+ toShortName()+ getDemangledFullName()}
{vector< std::shared _ptr< smacc::StateReactor > > }
{vector< std::shared _ptr< smacc::SmaccEventGenerator > > }
{NodeHandle }
-stateMachineInfo_
#currentStateInfo_
#stateReactors_
#eventGenerators_
#stateInfo_
#contextNh
#nh
{smacc::ISmaccState }|+ getStateMachine()+ getParentState()+ getROSNode()+ getClassName()+ configure()+ requiresComponent()+ requiresClient()+ getGlobalSMData()+ setGlobalSMData()+ createStateReactor()+ createStateReactor()+ createEventGenerator()+ postEvent()+ postEvent()+ notifyTransition()+ notifyTransitionFromTransitionTypeInfo()+ getStateReactors()+ getEventGenerators()+ getParam()+ setParam()+ param()+ getOrthogonal()+ getEventGenerator()+ getStateReactor()}
#parentState_
#inh_
#private_nh_
{Publisher }
{ServiceServer }
{SmaccStatus }
{map< std::string, std::shared_ptr< smacc::ISmaccOrthogonal > > }
{recursive_mutex }
{StateMachineInternalAction }
{list< boost::signals2::connection > }
{map< std::string, std::pair< std::function < std::string()>, boost::any > > }
{vector< smacc_msgs::SmaccTransitionLogEntry > }
{SMRunMode }
{uint64_t }
{Timer }
#stateMachinePub_
#stateMachineStatusPub_
#transitionLogPub_
#transitionHistoryService_
#status_msg_
#orthogonals_
-eventQueueMutex_
-m_mutex_
-stateMachineCurrentAction
-stateCallbackConnections
-globalData_
-transitionLogHistory_
-runMode_
-stateSeqCounter_
#timer_
#currentState_
-nh_
{smacc::ISmaccStateMachine }|+ ISmaccStateMachine()+ ~ISmaccStateMachine()+ reset()+ stop()+ eStop()+ getOrthogonal()+ getOrthogonals()+ requiresComponent()+ postEvent()+ postEvent()+ getTransitionLogHistory()+ getGlobalSMData()+ setGlobalSMData()+ mapBehavior()+ getStateMachineName()+ state_machine_visualization()+ getCurrentStateInfo()+ publishTransition()+ onInitialize()+ getTransitionLogHistory()+ createSignalConnection()+ notifyOnStateEntryStart()+ notifyOnStateEntryEnd()+ notifyOnRuntimeConfigured()+ notifyOnStateExitting()+ notifyOnStateExited()+ notifyOnRuntimeConfigurationFinished()+ getCurrentStateCounter()+ getCurrentState()+ getStateMachineInfo()+ buildStateMachineInfo()+ getNode()# checkStateMachineConsistence()# initializeROS()# onInitialized()# createOrthogonal()# getParam()# setParam()# param()- lockStateMachine()- unlockStateMachine()- propagateEventToStateReactors()- updateStatusMessage()}
{atomic< uint64_t > }
{double }
{atomic< bool > }
{SmaccFifoScheduler * }
{processor_handle }
{thread }
-statusPub_
{vector< smacc::ISmaccUpdatable * > }
{vector< std::shared _ptr< smacc::ISmaccClient > > }
{vector< std::shared _ptr< smacc::ISmaccClientBehavior > > }
-lastState_
-loop_rate_hz
-end_
-initialized_
-scheduler_
-processorHandle_
-signalDetectorThread_
-updatableClients_
-updatableStateElements_
-signalDetector_
-smaccStateMachine_
-currentState
-stateMachine_
#clients_
-clientBehaviors_
{smacc::SignalDetector }|+ SignalDetector()+ initialize()+ setProcessorHandle()+ runThread()+ join()+ stop()+ pollingLoop()+ pollOnce()+ postEvent()- findUpdatableClients()- findUpdatableStateElements()}
{smacc::ISmaccOrthogonal }|+ setStateMachine()+ getStateMachine()+ addClientBehavior()+ runtimeConfigure()+ onEntry()+ onExit()+ getName()+ requiresComponent()+ requiresClient()+ getClients()+ getClientBehaviors()+ setGlobalSMData()+ getGlobalSMData()+ getClientBehavior()# onInitialize()# assignClientToOrthogonal()}
-currentOrthogonal
{smacc::ISmaccClientBehavior }|+ ISmaccClientBehavior()+ ~ISmaccClientBehavior()+ getStateMachine()+ getName()+ requiresClient()+ requiresComponent()+ getNode()# runtimeConfigure()# onEntry()# onExit()# postEvent()# postEvent()# getCurrentState()# executeOnEntry()# executeOnExit()# dispose()- onOrthogonalAllocation()}
{smacc::SmaccClientBehavior }|+ onEntry()+ onExit()}
{cl_move_group_interface::CbDetachObject }|+ onEntry()+ onExit()}