

smacc_client_library
/keyboard_client/include
/keyboard_client/cl_keyboard.h

```
graph BT; A["smacc_client_library  
/keyboard_client/src  
/keyboard_client/cl_keyboard.cpp"] --> C["smacc_client_library  
/keyboard_client/include  
/keyboard_client/cl_keyboard.h"]; B["smacc_client_library  
/keyboard_client/client  
_behaviors/cb_default_keyboard  
_behavior.h"] --> C;
```

The diagram illustrates the relationship between three files in the smacc_client_library. At the top is a header file, cl_keyboard.h, located in the /keyboard_client/include directory. Below it are two source files. The file on the left, cb_default_keyboard_behavior.h, is located in the /keyboard_client/client_behaviors directory. The file on the right, cl_keyboard.cpp, is located in the /keyboard_client/src directory. Both source files have blue arrows pointing to the header file, indicating that they include it.

smacc_client_library
/keyboard_client/include
/keyboard_client/client
_behaviors/cb_default_keyboard
_behavior.h

smacc_client_library
/keyboard_client/src
/keyboard_client/cl_keyboard.cpp