```
smacc::ISmaccOrthogonal
::setStateMachine
```
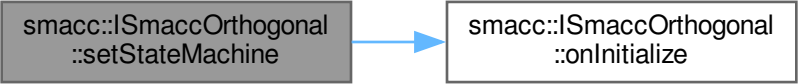```
smacc::ISmaccOrthogonal
::onInitialize
```