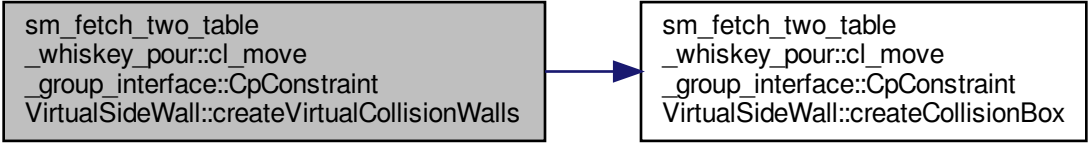


sm_fetch_two_table
_whiskey_pour::cl_move
_group_interface::CpConstraint
VirtualSideWall::createVirtualCollisionWalls



sm_fetch_two_table
_whiskey_pour::cl_move
_group_interface::CpConstraint
VirtualSideWall::createCollisionBox