```
sm fetch screw loop
 1::cl move group interface
::CpConstraintLateralWorkspace
           ::disable
                                                                                   sm fetch screw loop
                                         sm fetch screw loop
                                          1::cl move group interface
                                                                                    1::cl move group interface
                                         ::CpConstraintLateralWorkspace
                                                                                   ::CpConstraintLateralWorkspace
                                                                                     ::createVirtualCollisionWalls
                                                     ::update
sm fetch screw loop
 1::cl move group interface
::CpConstraintLateralWorkspace
           ::enable
```