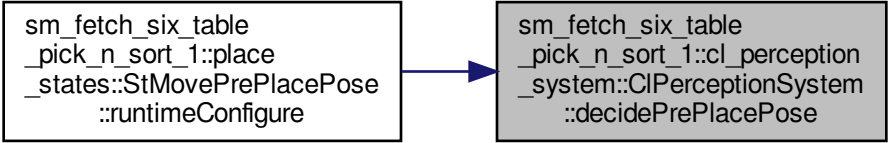


```
sm_fetch_six_table  
_pick_n_sort_1::place  
_states::StMovePrePlacePose  
::runtimeConfigure
```



A diagram showing a transition from a state machine configuration to a perception system configuration. A blue arrow points from the left box to the right box.

```
sm_fetch_six_table  
_pick_n_sort_1::cl_perception  
_system::ClPerceptionSystem  
::decidePrePlacePose
```