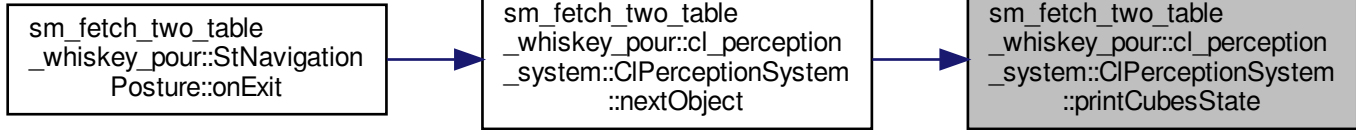


sm_fetch_two_table
_whiskey_pour::StNavigation
Posture::onExit



```
graph LR; A["sm_fetch_two_table  
_whiskey_pour::StNavigation  
Posture::onExit"] --> B["sm_fetch_two_table  
_whiskey_pour::cl_perception  
_system::CIPerceptionSystem  
::nextObject"]; B --> C["sm_fetch_two_table  
_whiskey_pour::cl_perception  
_system::CIPerceptionSystem  
::printCubesState"]
```

sm_fetch_two_table
_whiskey_pour::cl_perception
_system::CIPerceptionSystem
::nextObject

sm_fetch_two_table
_whiskey_pour::cl_perception
_system::CIPerceptionSystem
::printCubesState