```
smacc::ISmaccClientBehavior
 - stateMachine
 - currentState
 - currentOrthogonal
 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
 + requiresClient()
 + requiresComponent()
 + getNode()
 # runtimeConfigure()
 # onEntry()
 # onExit()
 # postEvent()
 # postEvent()
 # getCurrentState()
 # executeOnEntry()
 # executeOnExit()
 # dispose()

    onOrthogonalAllocation()

                Д
  smacc::SmaccClientBehavior
  + onEntry()
  + onExit()
                         _multirole_sensor
                       ::CbDefaultMultiRoleSensor
                         Behavior< ClientType >
                       + sensor
                       + deferedEventPropagation

    CbDefaultMultiRoleSensor

                       Behavior()
                       + onOrthogonalAllocation()
                       + propagateEvent()
                       + propagateEventŽ()
                       + onEntry()
                       + onExit()
                       + onMessageCallback()
                       + getEventLabel()
                            < CITemperatureSensor >
   multirole sensor
 ::CbDefaultMultiRoleSensor
Behavior < CITemperatureSensor >
+ deferedEventPropagation
 + CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
                 Δ
sm dance bot strikes
 _back::cl_temperature
_sensor::CbConditionTemperature
              Sensor
+ CbConditionTemperatureSensor()
```

+ onMessageCallback()