

```
graph BT; A["smacc_sm_reference_library/sm_starcraft_ai/include/sm_starcraft_ai/sti_build_2.h"] --> B["smacc_sm_reference_library/sm_starcraft_ai/include/sm_starcraft_ai/superstates/ss_build.h"]; B --> C["smacc_sm_reference_library/sm_starcraft_ai/include/sm_starcraft_ai/sm_starcraft_ai.h"]; C --> D["smacc_sm_reference_library/sm_starcraft_ai/src/sm_starcraft_ai_node.cpp"];
```

smacc\_sm\_reference  
\_library/sm\_starcraft  
\_ai/include/sm\_starcraft  
\_ai/states/build\_inner\_states  
/sti\_build\_2.h

smacc\_sm\_reference  
\_library/sm\_starcraft  
\_ai/include/sm\_starcraft  
\_ai/superstates/ss\_build.h

smacc\_sm\_reference  
\_library/sm\_starcraft  
\_ai/include/sm\_starcraft  
\_ai/sm\_starcraft\_ai.h

smacc\_sm\_reference  
\_library/sm\_starcraft  
\_ai/src/sm\_starcraft\_ai  
\_node.cpp