smacc::ISmaccComponent

stateMachine_ # owner

+ ISmaccComponent()

+ ~ISmaccComponent()

+ getName()
initialize()

setStateMachine()

postEvent()

postEvent()
onOrthogonalAllocation()

requiresComponent()

requiresClient()

onInitialize()

createSiblingComponent()

createSiblingNamedComponent()

A

cl move base z::CostmapSwitch

+ layerNames

- costmapProxies - moveBaseClient

+ CostmapSwitch()

+ onInitialize()

+ exists()

+ enable()

+ enable()

+ disable() + disable()

+ registerProxyFromDynamic

ReconfigureServer()

+ getStandardCostmapName()