```
smacc::ISmaccClientBehavior
  - stateMachine

    currentState

    currentOrthogonal

  + ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()

    onOrthogonalAllocation()

                 Δ
smacc::SmaccAsyncClientBehavior
onEntryThread_
onExitThread_
- postFinishEventFn
- postSuccessEventFn

    postFailureEventFn

- onFinished

    onSuccess

- onFailure
+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
#dispose()
                 Δ
     cl_move_group_interface
          ::CbMoveJoints
     + scalingFactor
     + jointValueTarget_
     + group_
     # movegroupClient
     + CbMoveJoints()
     + CbMoveJoints()
     + onEntry()
     + onExit()
     # moveJoints()
                 Δ
             _group_interface
      move
       ::CbMoveKnownState
    + CbMoveKnownState()
    + ~CbMoveKnownState()
    loadJointStatesFromFile()
```