```
# components
stateMachine_
orthogonal
+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# setStateMachine()
# setOrthogonal()
             Δ
                       A
                    smacc::client bases
                    ::SmaccSubscriberClient
                         < MessageType >
                    + topicName
                    + queueSize
                    + onFirstMessageReceived
                    + onMessageReceived
                   + postMessageEvent
+ postInitialMessageEvent
                    #nh
                    -sub
                    firstMessage_

    initialized

                    + SmaccSubscriberClient()
+ SmaccSubscriberClient()
                    + ~SmaccSubscriberClient()
                    + onMessageReceived()
                    + onFirstMessageReceived()
                    + onOrthogonalAllocation()
                    + initialize()
                    messageCallback()
                         < std_msgs::UInt16 >
smacc::client_bases
::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived_
+ onMessageReceived_
+ postMessageEvent
+ postInitialMessageEvent
# nh
- sub
- firstMessage_

    initialized_

+ SmaccSubscriberClient()
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ onMessageReceived()
+ onFirstMessageReceived()
+ onOrthogonalĂllocation()
```

smacc::ISmaccClient

sm_three_some::cl_subscriber ::ClSubscriber

Δ

+ initialize()

- messageCallback()