```
smacc::ISmaccClient
# components

    stateMachine

    orthogonal

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ getName()
+ postEvent()
+ postEvent()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# setStateMachine()
# setOrthogonal()
smacc::client bases
  ::SmaccPublisherClient
+ topicName
+ queueSize
#nh
# pub
- initialized
+ SmaccPublisherClient()
+ ~SmaccPublisherClient()
+ configure()
+ publish()
 sm dance bot 2::cl
  string publisher::CIString
         Publisher
 + CIStringPublisher()
```