```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ getNode()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
- onOrthogonalAllocation()
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
  sm dance bot strikes
   back::cl string publisher
     ::CbStringPublisher
  + publisherClient
  + msg
  + CbStringPublisher()
  + onEntry()
  + onExit()
```