

cl_move_base_z::CbUndoPath
Backwards2::onEntry

cl_move_base_z::CbUndoPath
Backwards2::update

cl_move_base_z::Pose
::toPoseMsg

```
graph LR; A["cl_move_base_z::CbUndoPath  
Backwards2::onEntry"] --> C["cl_move_base_z::Pose  
::toPoseMsg"]; B["cl_move_base_z::CbUndoPath  
Backwards2::update"] --> C;
```

The diagram illustrates a mapping from two different function calls to a single target. On the left, there are two white rectangular boxes. The top box contains the text 'cl_move_base_z::CbUndoPath Backwards2::onEntry' and the bottom box contains 'cl_move_base_z::CbUndoPath Backwards2::update'. On the right, there is a gray rectangular box containing the text 'cl_move_base_z::Pose ::toPoseMsg'. Two blue arrows originate from the right side of the two white boxes and point towards the left side of the gray box, indicating that both functions call the 'toPoseMsg' method.