

```

{smacc::ISmaccClientBehavior
|- stateMachine_
- currentState
- currentOrthogonal
|+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ getNode()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
- onOrthogonalAllocation()
}

```

```

{smacc::SmaccAsyncClientBehavior
|- onEntryThread_
- onExitThread_
- postFinishEventFn_
- postSuccessEventFn_
- postFailureEventFn_
- onFinished_
- onSuccess_
- onFailure_
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
}

```

```

{cl_move_group_interface
::CbMoveJoints
|+ scalingFactor_
+ jointValueTarget_
+ group_
# movegroupClient_
|+ CbMoveJoints()
+ CbMoveJoints()
+ onEntry()
+ onExit()
# moveJoints()
}

```

```

{cl_move_group_interface
::CbMoveKnownState
|+ CbMoveKnownState()
+ ~CbMoveKnownState()
- loadJointStatesFromFile()
}

```

```

{cl_move_group_interface
::CbMoveLastTrajectoryInitialState
|- backIndex_
|+ CbMoveLastTrajectoryInitial
State()
+ CbMoveLastTrajectoryInitial
State()
+ ~CbMoveLastTrajectoryInitial
State()
+ onEntry()
}

```

