```
smacc::ISmaccComponent
# stateMachine_
# owner
```

- + ISmaccComponent()
 - + ~ISmaccComponent()
- + getName()
 - # initialize()
- # setStateMachine()
- # postEvent() # postEvent()
- # postEverit()
- # onOrthogonalAllocation() # requiresComponent()
- # requiresComponent()
- # onInitialize()
 - # createSiblingComponent()
 - # createSiblingNamedComponent()

cl_move_group_interface ::GraspingComponent

- + fingerTipNames+ currentAttachedObjectName
- graspingObjects
- + getGraspingObject()+ createGraspableBox()