```
{smacc::ISmaccClientBehavior
  i- stateMachine
  - currentState
  - currentOrthogonal
  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
   - onOrthogonalAllocation()
{smacc::SmaccAsyncClientBehavior
|- onEntryThread_
onExitThread_
- postFinishEventFn
- postSuccessEventFn

    postFailureEventFn

    onFinished

- onSuccess
- onFailure_
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
  {cl_move_base_z::CbMoveBase
        ClientBehaviorBase
  |# moveBaseClient
  # visualizationMarkersPub
  |+ onOrthogonalAllocation()
  - propagateSuccessEvent()
  propagateFailureEvent()
    {cl move base z::CbRotate
    |+ listener

    rotateDegree

    |+ CbRotate()
    + CbRotate()
    + onEntry()
                  }
```