```
{smacc::ISmaccClientBehavior
   |- stateMachine

    currentState

   - currentOrthogonal
  |+ ISmaccClientBehavior()
   + ~ISmaccClientBehavior()
   + getStateMachine()
   + getName()
   + requiresClient()
   + requiresComponent()
   + getNode()
   # runtimeConfigure()
   # onEntry()
   # onExit()
   # postEvent()
   # postEvent()
   # getCurrentState()
   # executeOnEntry()
   # executeOnExit()
   # dispose()
   - onOrthogonalAllocation()
                  }
{smacc::SmaccAsyncClientBehavior
|- onEntryThread

    onExitThread

    postFinishEventFn

- postSuccessEventFn_

    postFailureEventFn

                                             {smacc::ISmaccUpdatable
onFinished_
                                             - periodDuration
- onSuccess_
                                             - lastUpdate

    onFailure

                                             |+ ISmaccUpdatable()
|+ onOrthogonalAllocation()
                                             + ISmaccUpdatable()
+ ~SmaccAsyncClientBehavior()
                                             + executeUpdate()
+ onSuccess()
                                             + setUpdatePeriod()
+ onFinished()
                                             # update()
+ onFailure()
                                                          }
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                  }
                     {cl_move_group_interface
                       ::CbMoveEndEffectorTrajectory
                     + group_
                     + tipLink
                     + allowInitialTrajectoryState
                     JointDiscontinuity_
                     # endEffectorTrajectory_
                     # movegroupClient_
                     # beahiorMarkers

    markersPub

    markersInitialized

                     iksrv
                     - m_mutex

    postJointDiscontinuityEvent

    postIncorrectInitialState

                     - postMotionExecutionFailure
                     Events

    autocleanmarkers

                     |+ CbMoveEndEffectorTrajectory()
                     + CbMoveEndEffectorTrajectory()
                     + onOrthogonalAllocation()
                     + onEntry()
                     + onExit()
                      + update()
                     # computeJointSpaceTrajectory()
                     # executeJointSpaceTrajectory()
                     # generateTrajectory()
                     # createMarkers()
                     # getCurrentEndEffectorPose()
                     initializeROS()
                         {cl move group interface
                          ::CbUndoLastTrajectory
                         |- backIndex_

    trajectory

    reversed

                         |+ CbUndoLastTrajectory()
                         + CbUndoLastTrajectory()
                         + ~CbUndoLastTrajectory()
                         + onEntry()
```