```
{smacc::ISmaccClientBehavior
  |- stateMachine_

    currentState

    currentOrthogonal

  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  - onOrthogonalAllocation()
                  }
{smacc::SmaccAsyncClientBehavior
|- onEntryThread_
onExitThread_

    postFinishEventFn

- postSuccessEventFn
- postFailureEventFn

    onFinished

    onSuccess

- onFailure
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
  {cl move base z::CbMoveBase
        ClientBehaviorBase
  |# moveBaseClient
  # visualizationMarkersPub
  |+ onOrthogonalAllocation()
  - propagateSuccessEvent()
  propagateFailureEvent()
                 }
            _base_z::CbNavigate
   {cl move
            Backwards
   + backwardDistance
   + backwardSpeed
   + listener
   + odomTracker
   + CbNavigateBackwards()
   + CbNavigateBackwards()
   + onEntry()
   + onExit()
                  }
```