

smacc::ISmaccComponent  
::createSiblingNamedComponent



```
graph LR; A[smacc::ISmaccComponent  
::createSiblingNamedComponent] --> B[smacc::ISmaccClient  
::createNamedComponent]; B --> C[smacc::ISmaccClient  
::getStateMachine];
```

smacc::ISmaccClient  
::createNamedComponent

smacc::ISmaccClient  
::getStateMachine