```
smacc::ISmaccClientBehavior

    stateMachine

- currentState

    currentOrthogonal

+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ getNode()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
#getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
- on Orthogonal Allocation()
              Δ
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
                    smacc::CbSubscriptionCallback
                             Base< TMsg >
                    # attachedClient_
                    + onEntry()
                    + onMessageReceived()
                           < std_msgs::UInt16 >
smacc::CbSubscriptionCallback
  Base< std_msgs::UInt16 >
# attachedClient
+ onEntry()
+ onMessageReceived()
sm subscriber::CbPostCustom
             Event
+ postEventImportantMessage
+ onMessageReceived()
+ onOrthogonalAllocation()
```