```
smacc: ISmaccClientBehavior
- stateMachine

    currentState

- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
+ getNode()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
# dispose()
- on Orthogonal Allocation()
smacc::SmaccClientBehavior
 + onEntry()
 + onExit()
sm dance bot strikes
 back::cl service3::CbService3

    serviceClient

- value
+ CbService3()
+ onEntry()
```