```
{smacc::ISmaccClientBehavior
  |- stateMachine

    currentState

  - currentOrthogonal
  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
  + getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
  - onOrthogonalAllocation()
                 }
{smacc::SmaccAsyncClientBehavior
|- onEntryThread
onExitThread
- postFinishEventFn
- postSuccessEventFn
postFailureEventFn_

    onFinished

- onSuccess
- onFailure
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
                 }
  (cl move group interface
   ::CbMoveEndEffectorRelative
  + transform
  + group
  # movegroupClient
  |+ CbMoveEndEffectorRelative()
  + CbMoveEndEffectorRelative()
  + onEntry()
  + onExit()
  # moveRelative()
```