```
smacc::ISmaccClientBehavior

    stateMachine

    currentState

    currentOrthogonal

 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
 + requiresClient()
 + requiresComponent()
 + getNode()
 # runtimeConfigure()
 # onEntry()
 # onExit()
 # postEvent()
 # postEvent()
 # getCurrentState()
 # executeOnEntry()
 # executeOnExit()
 # dispose()
 - onOrthogonalAllocation()
 smacc::SmaccClientBehavior
 + onEntry()
 + onExit()
cl keyboard::CbDefaultKeyboard
           Behavior
+ ClKeyboard
+ postEventKeyPress
+ onEntry()
+ onOrthogonalAllocation()
+ OnKeyPress()
+ postKeyEvent()
```