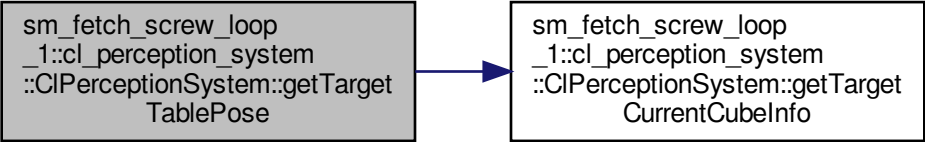


```
sm_fetch_screw_loop  
_1::cl_perception_system  
::ClPerceptionSystem::getTarget  
    TablePose
```



A diagram consisting of two rectangular boxes connected by a blue arrow pointing from left to right. The left box has a light gray background and contains C++ code for a function that returns a TablePose. The right box has a white background and contains the same C++ code, but the return type is CurrentCubeInfo instead of TablePose.

```
sm_fetch_screw_loop  
_1::cl_perception_system  
::ClPerceptionSystem::getTarget  
    CurrentCubeInfo
```