

cl_move_base_z::CbUndoPath
Backwards2::onEntry

cl_move_base_z::CbUndoPath
Backwards2::update

cl_move_base_z::Pose
::toPoseMsg

```
graph LR; A["cl_move_base_z::CbUndoPath  
Backwards2::onEntry"] --> C["cl_move_base_z::Pose  
::toPoseMsg"]; B["cl_move_base_z::CbUndoPath  
Backwards2::update"] --> C;
```

The diagram illustrates two function calls on the left, each with a blue arrow pointing to a single target box on the right. The top box contains the text 'cl_move_base_z::CbUndoPath Backwards2::onEntry'. The bottom box contains the text 'cl_move_base_z::CbUndoPath Backwards2::update'. The target box on the right is shaded gray and contains the text 'cl_move_base_z::Pose ::toPoseMsg'.