```
cl_move_base_z::CbNavigate          cl_move_base_z::CbNavigate
GlobalPosition::onEntry             GlobalPosition::execute

                                    sm_dance_bot_strikes
                                    _back::f_pattern_states
                                    ::StiFPatternStartLoop
                                    ::loopCondition

                                    cl_move_base_z::CbAbsolute
                                    Rotate::onEntry

                                    cl_move_base_z::CbNavigate
                                    Backwards::onEntry

                                    cl_move_base_z::CbNavigate
                                    Forward::onEntry

                                    cl_move_base_z::CbRotate
                                    ::onEntry

                                    cl_move_base_z::CbUndoPath
                                    Backwards::onEntry

                                    cl_move_base_z::CbUndoPath      smacc::ISmaccClient
                                    Backwards2::onEntry             ::getComponent

                                    sm_dance_bot::radial
                                    _motion_states::StiRadialReturn
                                    ::onExit

                                    cl_move_base_z::CbUndoPath
                                    Backwards::onExit

                                    cl_move_base_z::CbUndoPath
                                    Backwards2::onExit

                                    smacc::ISmaccComponent
                                    ::requiresComponent

                                    sm_dance_bot_strikes
                                    _back::f_pattern_states
                                    ::StiFPatternForward1::
                                    runtimeConfigure

                                    sm_dance_bot_strikes
                                    _back::radial_motion
                                    _states::StiRadialEndPoint
                                    ::runtimeConfigure

                                    sm_dance_bot_strikes
                                    _back::SS4::SsFPattern1
                                    ::runtimeConfigure

cl_move_base_z::CbNavigate          sm_dance_bot_strikes
NextWaypoint::onEntry               _back::SS5::SsSPattern1
                                    ::runtimeConfigure

                                    cl_move_base_z::Waypoint
                                    Navigator::sendNextGoal
```