```
{smacc::ISmaccOrthogonal
I# clients

    stateMachine

    clientBehaviors

|+ setStateMachine()
+ getStateMachine()
+ initState()
+ addClientBehavior()
+ runtimeConfigure()
+ onEntry()
+ onExit()
+ onDispose()
+ getName()
+ requiresComponent()
+ requiresClient()
+ aetClients()
+ getClientBehaviors()
+ setGlobalSMData()
+ getGlobalSMData()
+ getClientBehavior()
# onInitialize()
# assignClientToOrthogonal()
    {smacc::Orthogonal<
```

TOrthogonal > ||+ createClient()