```
{smacc::ISmaccComponent
# stateMachine
# owner
|+ ISmaccComponent()
+ ~ISmaccComponent()
                                         {smacc::ISmaccUpdatable
+ getName()
                                         |- periodDuration
# initialize()

    lastUpdate

# setStateMachine()
                                         |+ ISmaccUpdatable()
                                         + ISmaccUpdatable()
# postEvent()
# postEvent()
                                         + executeUpdate()
# onOrthogonalAllocation()
                                         + setUpdatePeriod()
# requiresComponent()
                                         # update()
# requiresClient()
# onInitialize()
# createSiblingComponent()
# createSiblingNamedComponent()
```

{cl_move_base_z::CpTFListener |-m_mutex_ - poseTracks_ - tfListener_ - listenerMutex_ |+ CpTFListener() + update() + getLastTransform() + waitForNextTransform()