```
smacc::ISmaccComponent
# stateMachine
# owner
+ ISmaccComponent()
+ ~ISmaccComponent()
+ getName()
# initialize()
# setStateMachine()
# postEvent()
# postEvent()
# onOrthogonalAllocation()
# requiresComponent()
# requiresClient()
# onInitialize()
# createSiblingComponent()
# createSiblingNamedComponent()
    cl_move_group interface
```

cl_move_group_interface ::CpTrajectoryHistory - trajectoryHistory_

+ getLastTrajectory()
+ getLastTrajectory()

+ pushTrajectory()