```
{smacc::ISmaccClientBehavior
  |- stateMachine

    currentState

   - currentOrthogonal
  |+ ISmaccClientBehavior()
  + ~ISmaccClientBehavior()
  + getStateMachine()
  + getName()
  + requiresClient()
  + requiresComponent()
    getNode()
  # runtimeConfigure()
  # onEntry()
  # onExit()
  # postEvent()
  # postEvent()
  # getCurrentState()
  # executeOnEntry()
  # executeOnExit()
  # dispose()
   - onOrthogonalAllocation()
                  }
{smacc::SmaccAsyncClientBehavior
|- onEntryThread
- onExitThread
- postFinishEventFn
- postSuccessEventFn
- postFailureEventFn

    onFinished

    onSuccess

- onFailure
|+ onOrthogonalAllocation()
+ ~SmaccAsyncClientBehavior()
+ onSuccess()
+ onFinished()
+ onFailure()
# executeOnEntry()
# executeOnExit()
# postSuccessEvent()
# postFailureEvent()
# dispose()
     {cl_move_group_interface 
::CbMoveJoints
     |+ scalingFactor
     + jointValueTarget
     + group_
     # movegroupClient
     |+ CbMoveJoints()
     + CbMoveJoints()
     + onEntry()
     + onExit()
     # moveJoints()
 {cl_move_group_interface
::CbMoveLastTrajectoryInitialState
 - backIndex
 |+ CbMoveLastTrajectoryInitial
 + CbMoveLastTrajectoryInitial
State()
+ ~CbMoveLastTrajectoryInitial
 State()
 + onEntry()
                   }
```