SOLUTIONS - SUMMARY

Solution	State representation	Transition Table	Transition
Naive - If/Else	Boolean	Per State	Implicit
Naive - Switch/Enum	Enum	Per State	Implicit
Naive - Inheritance	Class	Per State	Implicit
STL - std::variant	Union	Per State	Implicit
STL - coroutines	Function	Global	Implicit
Boost.Statechart	Class	Per State	Semi-explicit
Boost.MSM	Class	Global	Explicit
Boost.SML	Type	Global	Explicit

Per State/Global	Transitions described per state/for all states at once
Implicit/Explicit	Transition hidden/visible directly on the transition table