花火のクラス　（全て新規）

class Hanabi :

def \_\_init\_\_(self,anime,x,y) :

self.anime = anime

self.anime.hanabis.append(self)

self.hana\_x = x + 8

self.hana\_y = y

self.hana\_cnt = 0

self.hana\_tim = 150

def update(self) :

self.hana\_cnt += 1

if self.hana\_cnt < self.hana\_tim :

self.hana\_y -= 1

self.hana\_ptn = 0

elif self.hana\_cnt < self.hana\_tim+30 :

self.hana\_ptn = 1

elif self.hana\_cnt < self.hana\_tim+60 :

self.hana\_ptn = 2

elif self.hana\_cnt < self.hana\_tim+90 :

self.hana\_ptn = 3

else :

if self.anime.hanabis :

self.anime.hanabis.remove(self)

def draw(self) :

if self.hana\_ptn == 0 :

pyxel.circ(self.hana\_x,self.hana\_y,2,8)

elif self.hana\_ptn == 1 :

pyxel.circb(self.hana\_x,self.hana\_y,4,15)

elif self.hana\_ptn == 2 :

pyxel.circb(self.hana\_x,self.hana\_y,4,15)

pyxel.circb(self.hana\_x,self.hana\_y,8, 5)

elif self.hana\_ptn == 3 :

pyxel.circb(self.hana\_x,self.hana\_y,8, 5)

pyxel.circb(self.hana\_x,self.hana\_y,16,8)