

```

/* tRiteVM_2.c */
if ( VM == 1 ) {
    /* tRiteVM_3.c */
    if ( VM == 1 ) {
        /* tRiteVM_4.c */
        if ( VM == 1 ) {
        }
        else {
        }
        else {
        }
    }
    else if ( VM == 2 ) {
        cEventflag_set( 0x01 );
        cEventflag_wait( 0x0f, AND, &flgptn );
    }
    else if ( VM == 3 ) {
        cEventflag_set( 0x02 );
        cEventflag_wait( 0x0f, AND, &flgptn );
    }
    else if ( VM == 4 ) {
        cEventflag_set( 0x04 );
        cEventflag_wait( 0x0f, AND, &flgptn );
    }
}

```

```

/* tRiteVM.c */
cEventflag_set( ATTR_setPattern );
cEventflag_wait( waitPattern, AND, &flgptn );

```

(A)

```

/* tRiteVM_2.cdl */
cell /* tRiteVM_3.cdl */
cell /* tRiteVM_4.cdl */
};
cell tRiteVM VM1{
    ID = 1;
};
cell tRiteVM VM2{
    ID = 2;
};
cell tRiteVM VM3{
    ID = 3;
};
cell tRiteVM VM4{
    ID = 4;
};

```

(B)

```

/* tRiteVM_2.cdl */
const /* tRiteVM_3.cdl */
const /* tRiteVM_4.cdl */
const FLGPTN waitPattern = 0x0f;
cell tRiteVM VM1{
    setPattern = 0x01;
};
cell tRiteVM VM2{
    setPattern = 0x02;
};
cell tRiteVM VM3{
    setPattern = 0x04;
};
cell tRiteVM VM4{
    setPattern = 0x08;
};

```

