```
/* tRiteVM 2.c */
if /* tRiteVM 3.c */
   if ( /* tRiteVM 4.c */
      if ( ATTR_ID == 1 ) {
         cEventflag_set( 0x01 );
el$ }
         cEventflag_wait( 0x0f, AND, &flgptn );
   el$ }
      else if ( ATTR_ID == 2 ){
          cEventflag_set( 0x02 );
          cEventflag_wait( 0x0f, AND, &flgptn );
   el$ }
      else if ( ATTR_ID == 3 ){
          cEventflag set( 0x04 );
          cEventflag_wait( 0x0f, AND, &flgptn );
      else if ( ATTR_ID == 4 ){
          cEventflag_set( 0x08 );
          cEventflag wait( 0x0f, AND, &flgptn );
```

/* tRiteVM.c */

cEventflag_set(ATTR_setPattern);

cEventflag_wait(waitPattern, AND, &flgptn);

```
/* tRiteVM 2.cdl */
                                           (B)
con: /* tRiteVM_3.cdl */
cell | cons /* tRiteVM_4.cdl */
    cell | const FLGPTN waitPattern = 0x0f;
          cell tRiteVM VM1{
};
              setPattern = 0x01;
    };
cell
    cell \ \};
          cell tRiteVM VM2{
};
               setPattern = 0x02;
          };
    cell
          cell tRiteVM VM3{
               setPattern = 0x04;
    };
          cell tRiteVM VM4{
               setPattern = 0x08;
          };
```