

# Team Syzygy Autonomous Mapping & Navigation Robot

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## Abstract

This paper introduces our custom-designed mapping and navigation robot, developed specifically for SLAM (Simultaneous Localization and Mapping) applications within a provided maze gamefield

By integrating advanced sensors and autonomous navigation capabilities, our robot enhances situational awareness and operational efficiency in challenging environments, crucial for search and rescue operations.

## Introduction

**Objective:** Our robot aims to provide efficient, reliable, and autonomous tools that improve operational outcomes through effective SLAM techniques.

**Rising Demand:** The need for advanced mapping and navigation solutions has surged, especially in search and rescue operations due to increasing natural disasters.

## Methodology - II

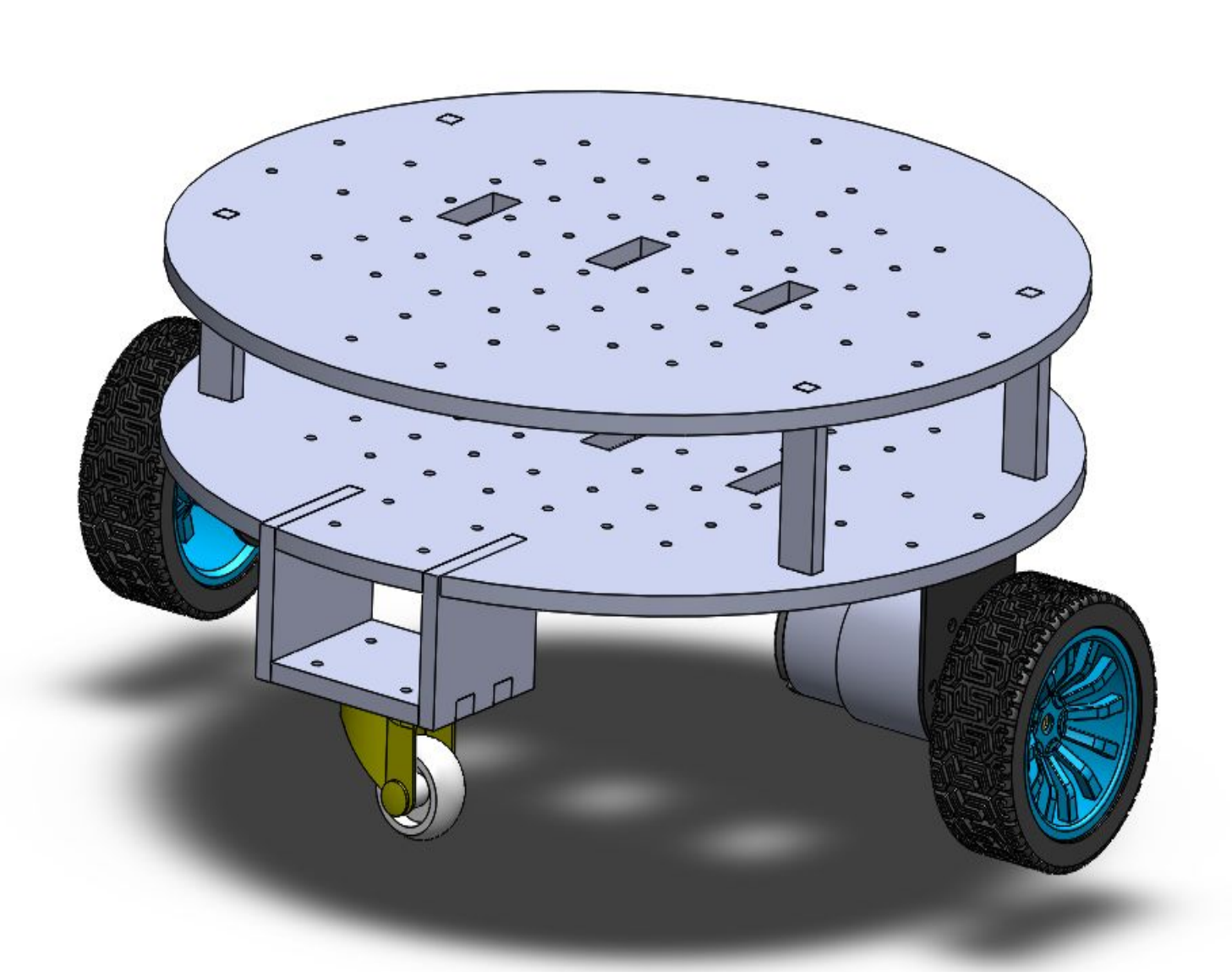


Fig. 2: Mobile Platform Chassis Design

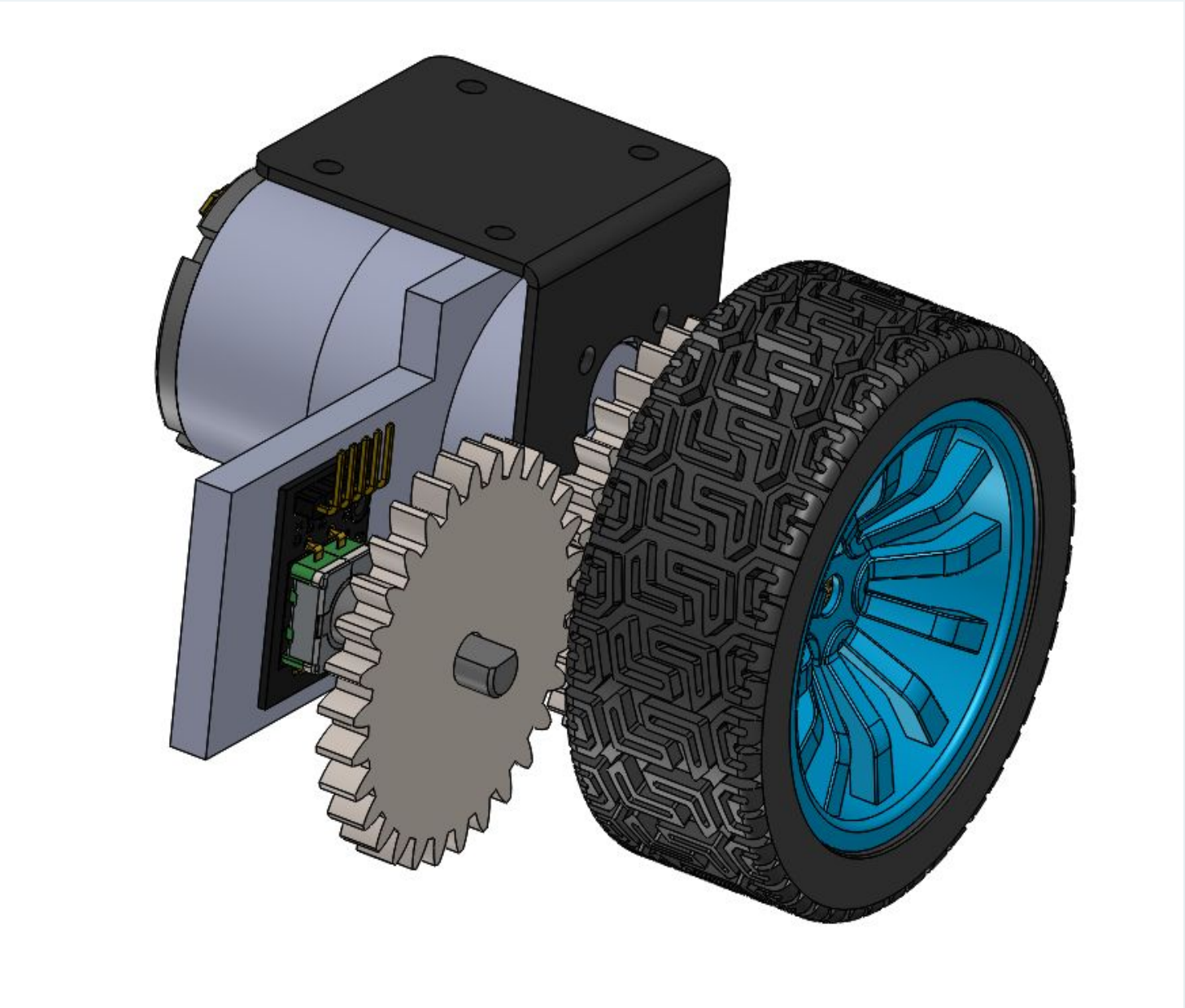


Fig. 3: Wheel-Encoder attachment

## SLAM Implementation



Fig. 5: Robot Operating System (ROS)

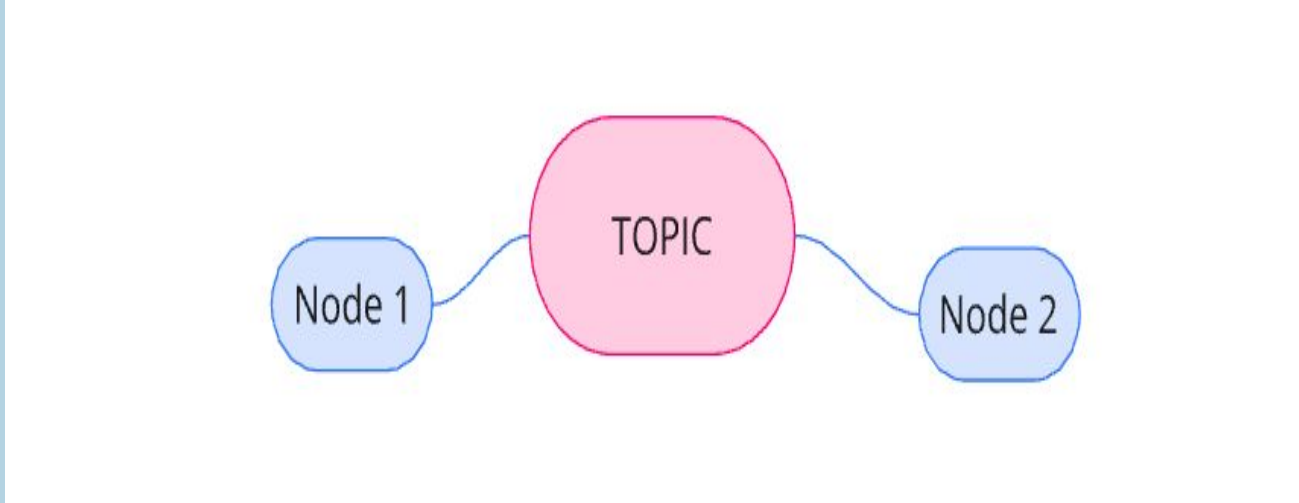


Fig. 6: ROS Nodes and Topics



Fig. 7: Navigation Stack 2 (Nav2)

## Challenges

- Steep learning curve for ROS2 adoption (Robotics Dojo Community)
  - Providing training and guidance
  - Providing open-source resources e.g. code, simulation tooling, and docker image

## Acknowledgements

- Special thanks to the Japan International Cooperation Agency (JICA) for resource support.
- Acknowledgment to Dr. Shohei Aoki, Ph.D., for guidance during research and development.

## Future Work

- SLAM + Object Detection
- Visual Simultaneous Localization & Mapping (VSLAM)



Fig. 8: Intel Realsense D435i

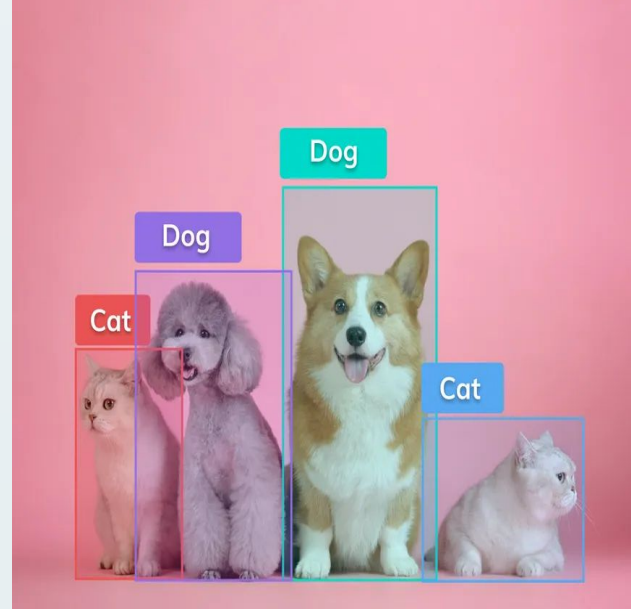


Fig. 9: Object Detection (cats and dogs)

## Methodology - I

### Agile Methodology

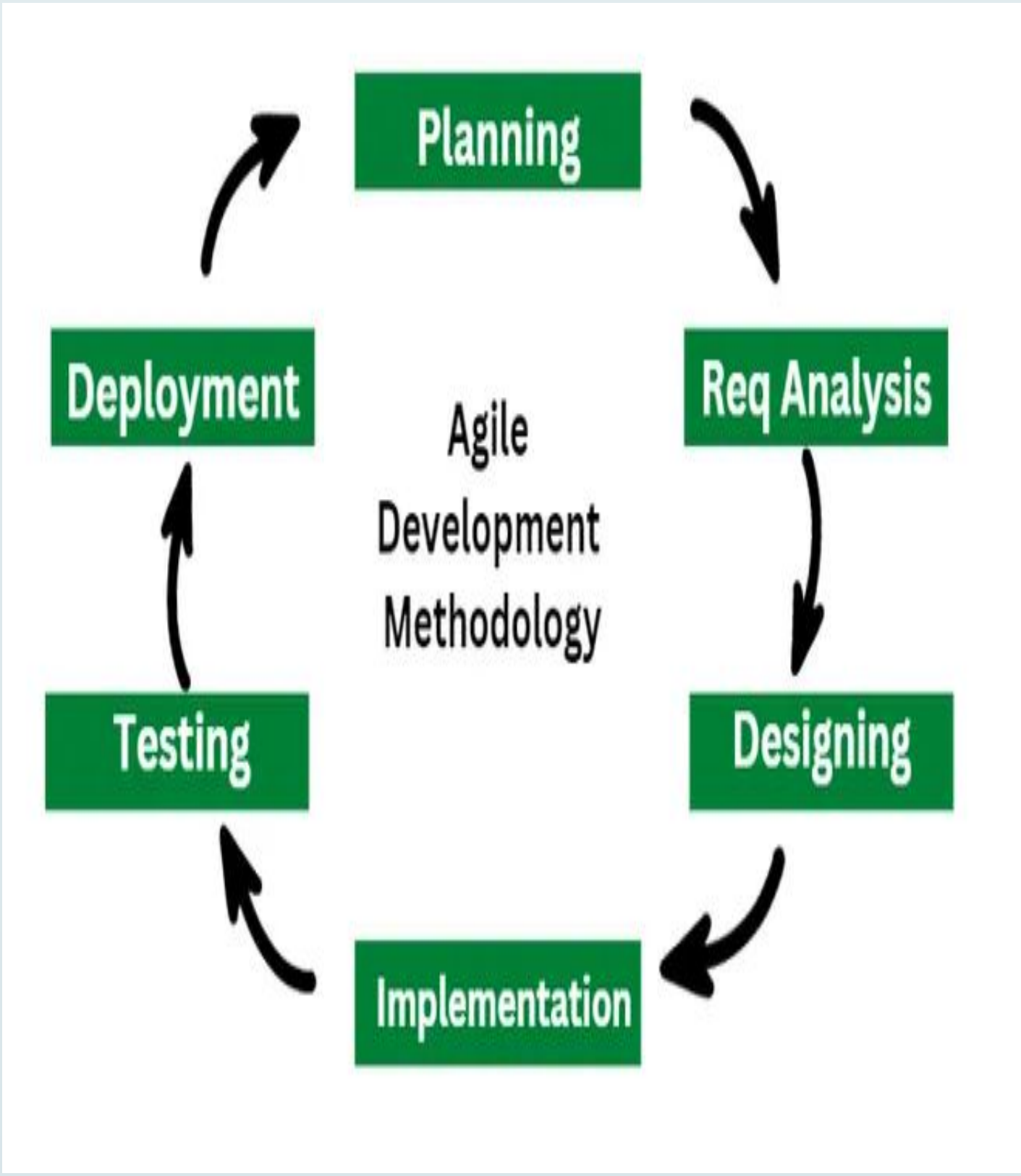


Fig. 1: Agile Methodology Chart

### Vehicle Design

- Design Requirements:**
  - Short fabrication time - Laser Cutting vs 3D Printing
  - Simple physical model - Circular Chassis
  - Competition Guidelines

## SLAM Implementation

- Key Components:**
  - RPLiDAR A1 (LiDAR sensor) for accurate mapping.
  - Wheel encoders for precise localization.
  - L298N motor driver.
  - Raspberry Pi 4 and Arduino Mega 2560 for processing.

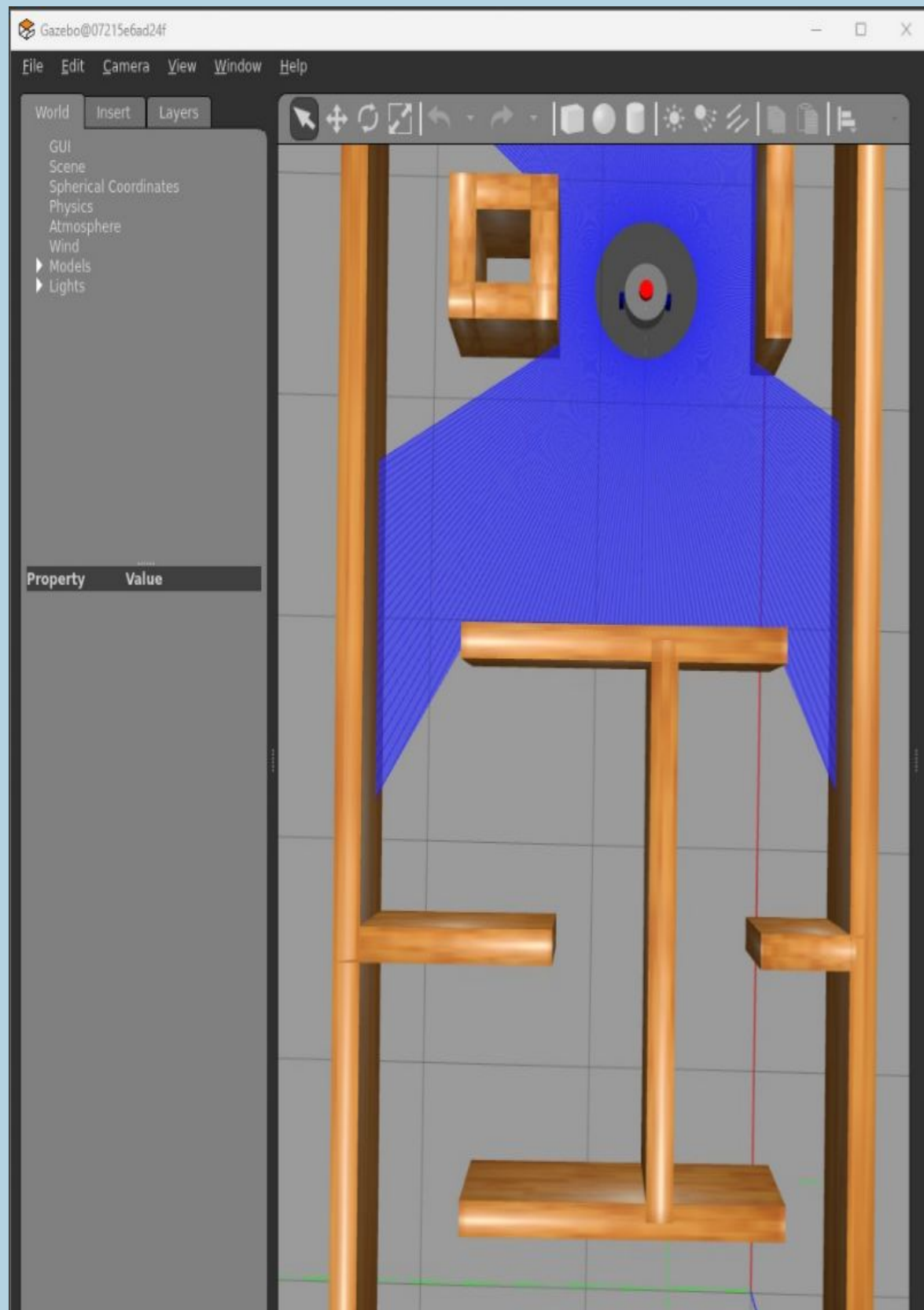


Fig. 4: Gazebo Simulation Environment

## Experimental Results

- Modular Development Approach:**
  - Individual units developed first e.g. individual motors programmed
  - Individual functional units next e.g. motor control in all 4 directions
  - Individual subsystems e.g. driving motors via tele-operation nodes
- Testing Approach:**
  - Unit testing of individual nodes (e.g., LiDAR data visualization).
  - Integration testing of the entire robot (e.g., teleoperation within the maze).
- Mapping Integration:** Final integration of SLAM functionality tested on the maze gamefield to ensure effective navigation and mapping.
- A custom simulation environment was built on Gazebo and RViz and this enabled the rapid testing of ROS2 mapping and navigation packages.

## Contact Information

For further inquiries or collaboration opportunities, please reach out to our team via the details below (or scan the QR code to get all contact details)

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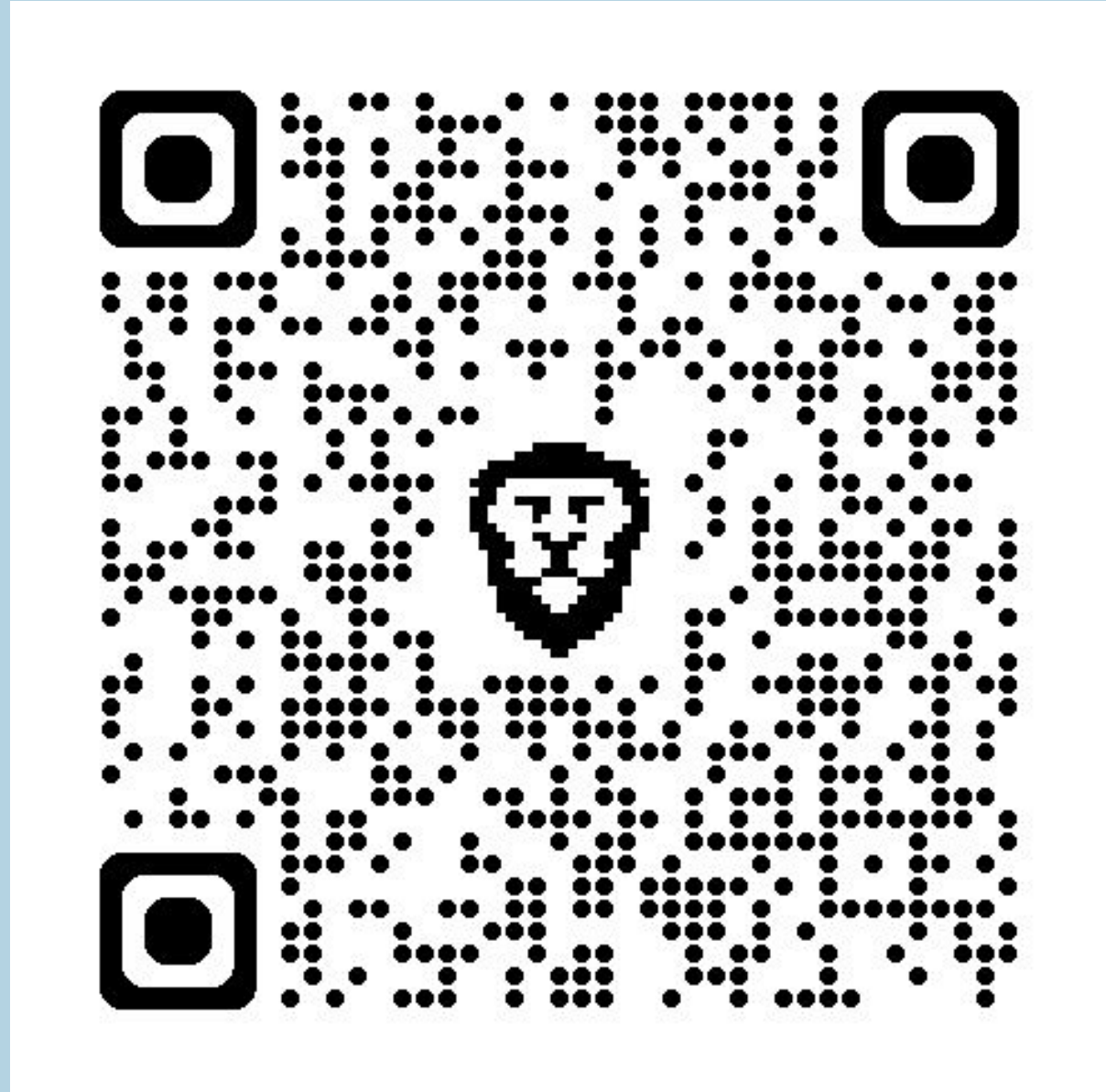


Fig. 10: Team Syzygy Contact Information