

Explanation:

1. VLPCommunication is the ICD that gets data and sends it in UDP port
2. VLPCommunicationWrapper is designed to allow "c" prototypes of the functions. It is compiled with VLPPluginAPI that externs the functions with the dynamic library that created
3. VelodyneWrapper.cs designed to connect between the cs code and cpp code (dynamic library), so Velodyne.cs could simply use it.

