

## EECS 1720 / Final Project

### Group 16 – Multiverse of Madness

**Repo link:** [robots-make-art-too/GROUP16\\_multiverse\\_of\\_madness at gh-pages \(github.com\)](https://github.com/robots-make-art-too/GROUP16_multiverse_of_madness)

**Landing page link:** [GROUP16\\_multiverse\\_of\\_madness | This is the Group 16 Project repo. \(robots-make-art-too.github.io\)](https://GROUP16_multiverse_of_madness.github.io)

#### Group Members:

- Jasmin
- Josh
- Mishal
- Riordan
- Xin

#### Project description:

Our project uses marker-based AR to depict 3D constellations and planets. There are 6 constellation models in total, and each one of them has a specific marker connected to it. Apart from constellation models, extra objects such as animated planets and birds are added for decorative purposes.

In future updates, the base code can be easily tweaked to add much more functionality to the project such as a space survival game or an interactive artwork.

#### Member Contributions:

- Code: Xin
- Landing page/QR Code: Jasmin
- 3D Assets: Riordan
- Markers: Xin, Jasmin, Mishal
- Demo Video: Josh

#### QR Code:

