## Week 4 Assignment

Submitted for RBOT250: Robot Manipulation; Planning and Control

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I. Homework 5: Verify that  $R_{ij} = R_{ij}^{-1} = R_{ji}^T$ From the reading it is known that

$$\mathbf{R}_{ij} = \begin{bmatrix} x_j \cdot x_i & y_j \cdot x_i & z_j \cdot x_i \\ x_j \cdot y_i & y_i \cdot y_i & z_j \cdot y_i \\ x_j \cdot z_i & y_j \cdot z_i & z_j \cdot z_i \end{bmatrix}$$

Upon visual inspection of  $R_{ij}$  it can be seen that the rows of  $R_{ij}$  are the unit vector coordinates of the frame I in the frame J. It therefore follows that:

$$\mathbf{R}_{ij} = \mathbf{R}_{ji}^T$$

From linear algebra we know that a matrix  $A^{-1} = A^T$  when  $A^TA = I$ , that is when A is an orthonormal matrix. An orthonormal matrix has the following property  $= A^TA = A * A^T = I$ . Given the above definition of  $R_{ij}$ , and the operations carried out in figures 3.4.9, 3.4.10, 3.4.11 from the reading (which I will omit here due to the time it would require to write them). It follows:

$$\mathbf{R}_{ij} = \mathbf{R}_{ji}^T = \mathbf{R}_{ij}^{-1}$$

## II. Homework 6

The rotation of a matrix around the x-axis would be:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x \\ y\cos\theta - z\sin\theta \\ y\sin\theta + z\cos\theta \end{bmatrix}$$

The rotation of a matrix around the y-axis would be:

$$\begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x\cos\theta + z\sin\theta \\ y \\ -x\sin\theta + z\cos\theta \end{bmatrix}$$

The rotation of a matrix around the z-axis would be:

$$\begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x \cos \theta - y \sin \theta \\ x \sin \theta + y \cos \theta \\ z \end{bmatrix}$$

A. Verify 1:

B. Verify 2:

C. Verify 3:

## III. Homework 7

A. Determine rotation matrix in Fig 3.7

By visual inspection it appears that figure 3.7 represents a rotation of  $60^{\circ}$  about the x axis. Using the rotation matrices presented in homework 6 - the rotation matrix would be:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos 60 & -\sin 60 \\ 0 & \sin 60 & \cos 60 \end{bmatrix}$$

B. Explain the difference between rotationg about a current frame and rotating about a fixed frame.

The matrix corresponding to a set of rotations about moving axes, that is - the current frame, can be found by post-multiplying the rotation matrices. By post multiplying, one multiplies the matrices in the same order in which the rotations take place. When compositing rotations about fixed axes one pre-multiplies the different elementary rotation matrices.

\*\*this probably needs more work.

IV. Homework 8: For the robot manipulator we are using in this class, suppose that you have the following point in the base frame of the robot,  $q_0 = [-2, 3, 1]$ . Furthermore, suppose that the joint angles for all six joints are respectively -90, 60, 30, 45, 90, 125, transform the point  $q_0$  in the base frame to a coordinate frame on the sixth joint.

Let

$${}_{0}^{1}R = \begin{bmatrix} \cos(q_{o}) & -\sin(q_{0}) & 0\\ \sin(q_{0}) & \cos(q_{0}) & 0\\ 0 & 0 & 1 \end{bmatrix}$$

and the point at base, a translation vector from 0 be

$${}_{0}^{1}D = [-2, 3, 1]$$

The robotic manipulator for this class is unspecified. Assuming it is a planar open chain manipulator the

$$x = L_1 + \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2) + L_3 \cos(\theta_1 + \theta_2 + \theta_3) + L_4 \cos(\theta_1 + \theta_2 + \theta_3 + \theta_4) + L_5 \cos(\theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5) + L_6 \cos(\theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6)$$

$$y = L_1 + \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2) + L_3 \sin(\theta_1 + \theta_2 + \theta_3) + L_4 \sin(\theta_1 + \theta_2 + \theta_3 + \theta_4) + L_5 \sin(\theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5) + L_6 \sin(\theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6)$$

V. HOMEWORK 9: CARRY OUT THE TRANSFORMATION ABOVE IN REVERSE ORDER. WHAT DO YOU NOTICE? The original transformation is:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} \cos\psi & -\sin\psi & 0 \\ \sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \cos\psi & -\sin\psi \\ 0 & \cos\theta\cos\psi \\ \sin\theta\sin\phi & \sin\theta\sin\phi \end{bmatrix}$$

Carrying out the transformation in reverse order yields:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix} \qquad \begin{bmatrix} \cos \psi & -\sin \psi & 0 \\ \sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \cos \psi & -\cos \theta \sin \psi & \sin \psi \sin \theta \\ \sin \theta & \cos \theta \cos \psi & -\cos \psi \sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

Trivially, the transformation is not reversible.

Where Joint angles  $q_1$  through  $q_6$ , are (-90, 60, 30, 45, 90, 125). Ommitting the rest of the calculation in LaTex. I