

# Brisbane Cocoaheads

**3 March 2015  
@robpearson**

**ThoughtWorks®**



**Thanks to  
Thoughtworks!**

**#Sponsor**

# Thanks to Itty Bitty Apps!

## #Sponsor



what does that really mean? Gorgeous to look at? Sure, but beauty isn't only skin deep. It's the engineering underneath that makes great software dance from the screen to your fingertips. It's the way complex problems get solved. Indeed, we love the challenge of making the complex simple.

That's what we mean by beautiful.

# Agenda

- Monthly News
- @robpearson App Demo - Everyday Transit
- @eoinmcc App Demo - Whitelabel
- @alextrrob App Demo - PinPoint
- Nathan Ter Bogt - App Demo - Colour Blindess App
- @eoinmcc - Continous Delivery for iOS
- @followben - Reveal Demo and License Giveaway

CocoaHeadsBNE

#general

Search

CHANNEls

# general

# industry-news

# random

Create a channel...

DIRECT MESSAGES

slackbot

alex

ben

eoin

nathan

roger

PRIVATE GROUPS

organisers

New private group...

eoин 12:32 PM  
hey @roger  
welcome welcome (edited)

robpearson 12:32 PM  
👍 Welcome @roger!

nathan 8:01 PM  
joined #general

nathan 8:11 PM  
Howdy

ben 8:16 PM  
Hey @nathan... tidy little group we got going now. FYI, it's easy to change your username if you fancy something simpler 😊

robpearson 8:49 PM  
Welcome @nathan!

nathan 8:50 PM  
Thanks

8:53 ★ Thanks @robpearson and @ben for screenshots for tomorrow's lightning demo. Does anyone else have some colourful screen grabs of their apps I could use? 😊

alex 9:27 PM  
Pinpoint ▾

Carrier 8:16 AM  
All Links +  
Poetry in the Age of Poetry – The Message – Medium  
medium.com  
Yesterdaу  
Work Done in 16.7 More Edit Delete  
Yesterday  
Scientists agree: Coffee naps are better than coffee or naps alone - Vox  
www.vox.com  
Yesterday  
uiGradients - Beautiful coloured gradients uiGradients design uigradients.com Yesterday  
Smart Things in a Not-Smart World - The Atlantic  
www.theatlantic.com  
2014

1MB PNG in #general • 1 comment • Open original

“ @nathan: Here's a colourful one of Pinpoint 😊

nathan 9:30 PM  
thanks 😊

# CocoaheadsBNE Slack Team Site

Email/Tweet Ben or Rob for an invite.

# CocoaheadsBNE Github site

**[https://github.com/  
cocoaheadsBNE/meetups/  
issues](https://github.com/cocoaheadsBNE/meetups/issues)**

This repository Search

cocoaheadsBNE / meetups

Issues Pull requests Labels Milestones Filters ▾ is:issue is

Author ▾

- ⚠ 21 Open ✓ 5 Closed
- ⚠ Building a Freelance or Agency business  
#26 opened on Jul 2, 2014 by followben
- ⚠ Functional Programming for iOS & OS X  
#25 opened on Jul 2, 2014 by followben
- ⚠ Model-View-ViewModel (MVVM) presentation pattern [talk](#)  
#24 opened on Apr 30, 2014 by robpearson
- ⚠ lldb for fun & profit [talk](#)  
#23 opened on Mar 3, 2014 by followben
- ⚠ Supporting External Screens  
#22 opened on Feb 14, 2014 by rogerstephen
- ⚠ Android [talk](#)  
#19 opened on Feb 12, 2014 by followben
- ⚠ Developing for Mac [talk](#)  
#18 opened on Feb 12, 2014 by followben

**whatthepod.com**

1. DFLImageManager
2. SKTagView
3. IFTTTLaunchImage

***What the pod***

A ranked list of the most popular CocoaPods.



Spring forward.

# **Apple Watch**

## **Spring Forward Event**

### **9 March 2015**

[http://www.loopinsight.com/  
2015/02/26/apple-announces-media-  
event-for-march-9/](http://www.loopinsight.com/2015/02/26/apple-announces-media-event-for-march-9/)

# Swift 1.2 and Xcode 6.3 beta

<https://developer.apple.com/swift/blog/?id=22>



# Swift

New programming language for iOS and OS X

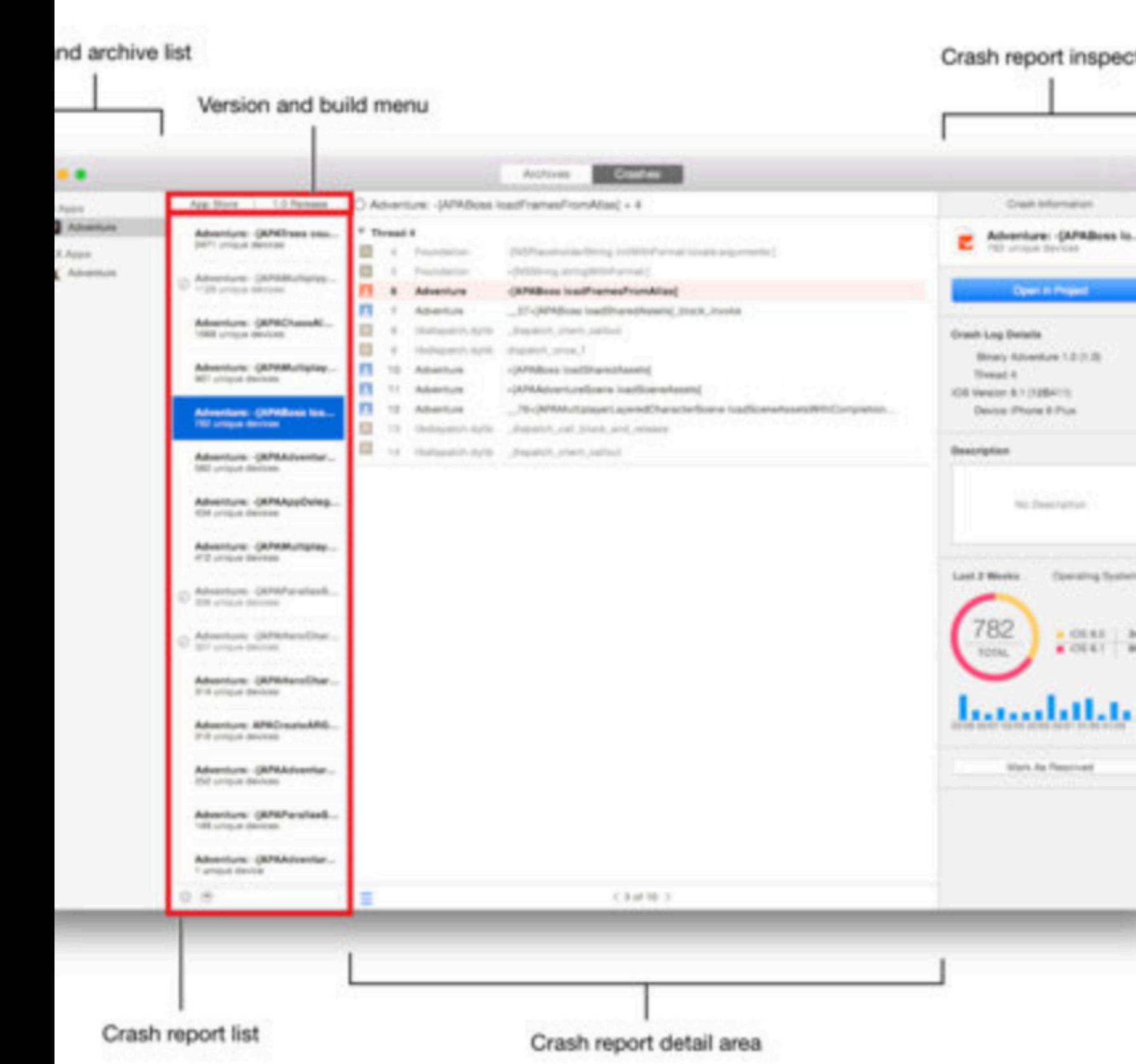
[Overview](#)[Blog](#)[Resources](#)

## and Xcode 6.3 beta

This release was released as part of Xcode 6.3 beta. This beta release includes a stable version of the Swift compiler, as well as new features in the Swift language itself. For the complete list of changes, see the [release notes](#). This blog post will focus on the highlights.

# Apple Crash Reporting

<http://appleinsider.com/articles/15/02/23/apple-introduces-new-crash-reporting-service-for-developers-in-latest-xcode-63-beta>



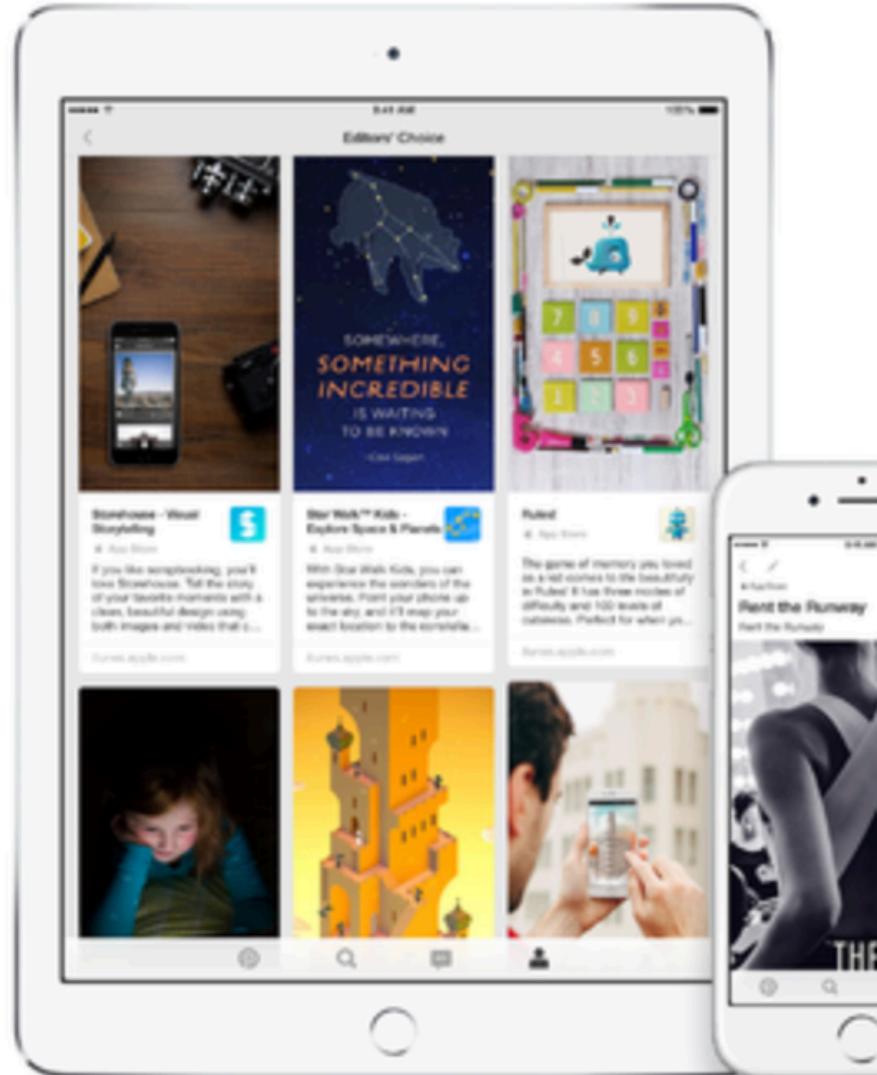
Viewing crash reports in Xcode Organizer.

## ing to Ease App Discovery, Apple Pairs With Pinte

ISAAC FEBRUARY 12, 2015 12:05 AM 9 Comments

Updated, 12:09 p.m.

There are more than 1.4 million mobile applications in Apple's App Store. This is a good thing for Apple's customers, because the choices are practically endless. This is also a bad thing for Apple's customers, because the choices are practically endless.



Pinterest's new product, App Pins, is designed to ma

# Apple Pairs with Pinterest

[http://bits.blogs.nytimes.com/2015/02/12/apple-pairs-with-pinterest-for-better-app-discovery/?\\_r=1](http://bits.blogs.nytimes.com/2015/02/12/apple-pairs-with-pinterest-for-better-app-discovery/?_r=1)

# First Impressions using Reactive Native

[http://jlongster.com/First-Impressions  
using-React-Native](http://jlongster.com/First-Impressions-using-React-Native)

```
ios/Examples/Rend Example Collection/Rend Example Collection/js/main.js
=> this.setState({ editing: false }),
this.handleSearch

es: this.state.files }),

dColor: '#333333',
00

light(
flex: 1 },
olor: '#555555',
this.randomModel },

,
ems: 'center',
Content: 'center'

xample Collection 68% (112,0) (Javascript m
e saved)
```

# THE SHAPE OF THINGS TO COME

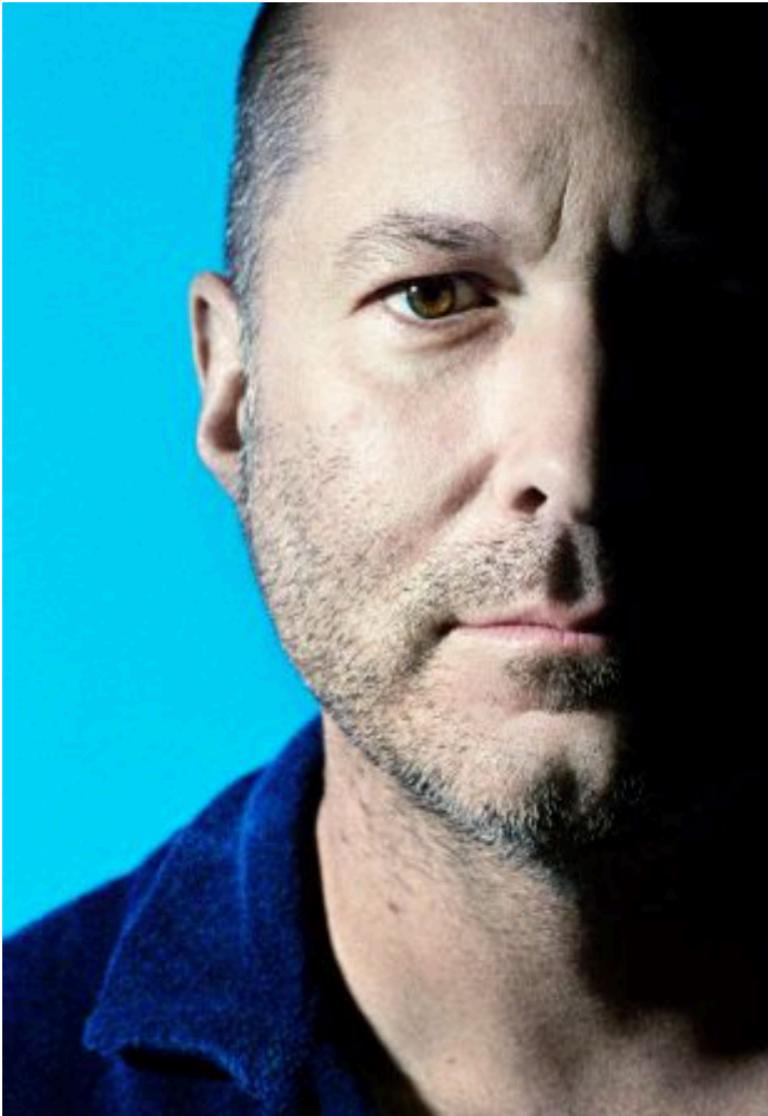
*How an industrial designer became Apple's greatest product.*

BY IAN PARKER



## I. LAUNCH DAY

In recent months, Sir Jonathan Ive, the forty-seven-year-old senior vice-president of design at Apple—who used to play rugby in secondary school, and still has a bench-pressing bulk that he carries a little sheepishly, as if it belonged to someone else—has described himself as both “deeply, deeply tired” and “always anxious.” When he sits down, on an aluminum stool in Apple’s design studio, or in the cream leather back seat of his Bentley Mulsanne, a car for a head of state, he is likely to emit a soft, half-ironic groan. His manner suggests the burden of being fully appreciated. There were times, during the past two decades, when he considered leaving Apple, but he stayed, becoming an intimate friend of Steve Jobs and establishing the build and the finish of the iMac, the MacBook, the iPod, the



*“So much of our manufactured environment testifies to carelessness,” Ive says. Things are “developed to be different, not better.”*

PHOTOGRAPH BY PARI DUKOVIC

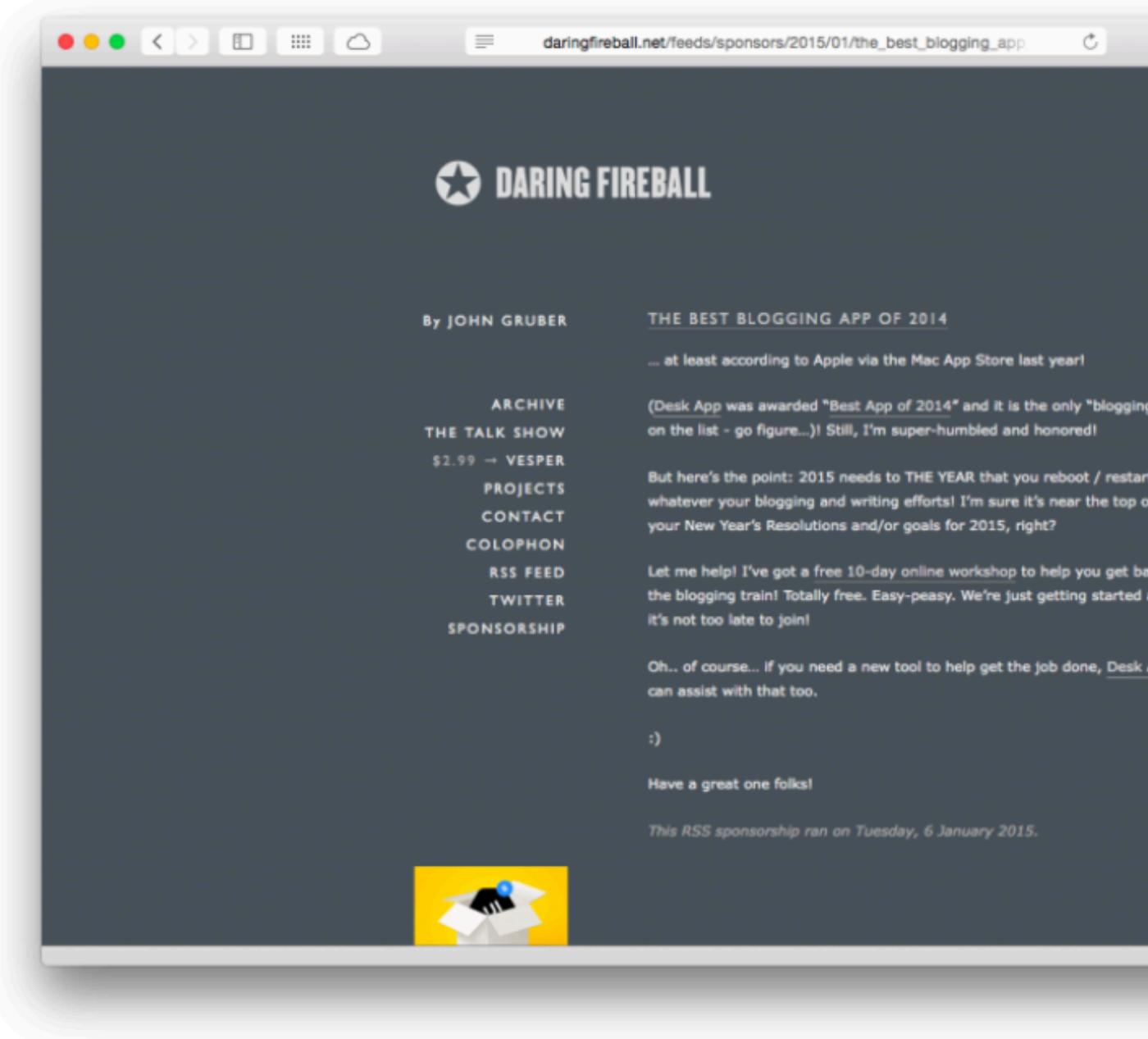
# The shape of things to come

<http://www.newyorker.com/magazine/2015/02/23/shape-things-come>

# Does Sponsoring Daring Fireball Actually Work?

<http://blog.desk.pm/df/>

## Does Sponsoring Daring Fireball A



John Gruber's blog, [Daring Fireball](#), is one of the more popular blogs that cover things specifically around Apple products, both hardware and software.

ear



lmac's Clear fully embraced minimalism well before Apple, cementing itself as a highly-regarded, efficient iOS task manager. "And now Clear will bring your to-dos and reminders to Apple Watch, synced via iCloud," explains product manager Nik Fletcher. "Designed as a quick-recall and easy-to-check list, Clear shows all the lists you've created, and allows you to complete tasks — wherever you are."

ar, iTunes

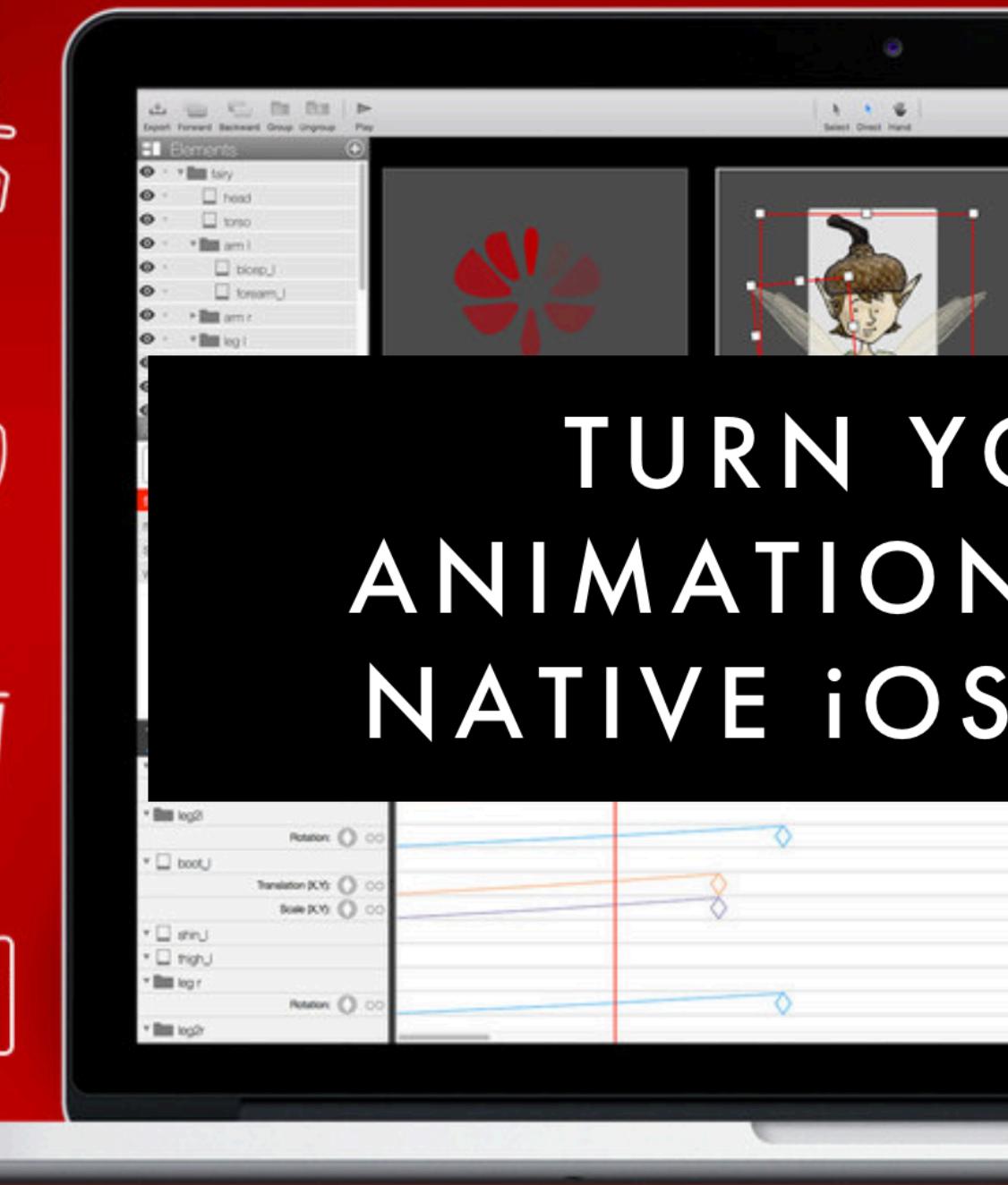
# Developers reveal upcoming titles

<http://www.wearable.com/apple-watch/best-apple-watch-apps-832>



FEATURES TU

◆ KEYFRAMES INT



TURN YOUR  
ANIMATION  
NATIVE iOS

# Core Animator

<http://www.coreanimator.com>

# Learn Design Principles

<http://learndesignprinciples.com>

## Hierarchy

Hierarchy is when an element appears more important in comparison to other elements in a design.

## Size

Applying Architecture to Product Design  
g.percolate.com

An element will appear hierarchical if it is larger than other elements.

**That's it.**