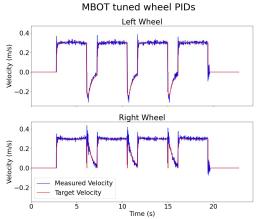
# **Robert Duquette**

Aerospace Engineering at University of Michigan

robdug@umich.edu (734)-635-7273 linkedin.com/in/robertgduguette aithub.com/robaduquette

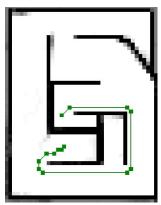
# Maze Escape Robot - ROB 330







- Wrote probabilistic SLAM and navigation algorithms for an autonomous mobile robot to map • Monte Carlo and occupancy grid and escape a maze
- Implemented an on-robot AI image classification model.



Guidance with A\* path generation

Robot exploring and mapping maze

### How?

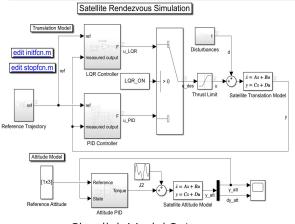
- Two layered PID controls for wheel speed and robot speed.
- SLAM using LIDAR data.
- Navigate to frontiers with A\* through obstacle distance grid.

### Results

- Successful exploration and mapping of a 3x3 maze.
- 65.8% accuracy on 10000 test images using a CNN model
- Successful real-time SLAM and navigation implementation.

# Satellite Rendezvous (RPOS) Simulation and Control System Design

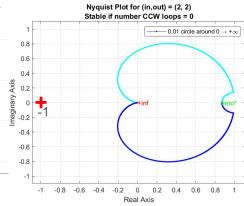




Simulink Model Setup

# **Chaser Reference Trajectory Initial Position** 30 <u>투</u>20 Radial ( 1km ahead target position Reference Trajectory -60 -20 -40 -Along Track (km)

Transfer Reference Trajectory



Stable Nyquist Plot

## What?

- Design of a dual-approach control system for satellite rendezvous maneuvers in Low Earth Orbit (LEO).
- 6-DOF dynamics simulation in MATLAB and Simulink.
- Code on GitHub

# **How?** (My Contributions).

- Designed 6-DOF satellite dynamics simulation, then implemented and tuned PID and LQR controllers.
- Integrated disturbances (drag, J2 effect) to analyze control robustness.
- First-order dynamics approximated with Clohessy-Wiltshire equations.

#### Results

- Smooth and stable tracking control with LQR controller.
- Achieved accurate tracking control with the PID controller, though with some oscillations.
- Bode and Nyquist analyses support simulation results.

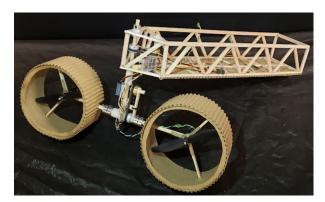
# **Robert Duquette**

Aerospace Engineering at University of Michigan

robdug@umich.edu (734)-635-7273 linkedin.com/in/robertgduguette aithub.com/robaduquette

# Blimp Thrust-Vectoring Propulsion Subsystem - ENGR 100





Assembled gondola and propulsion system



Maneuverability testing



Final blimp in competition

#### What?

- 2 DOF thrust vectoring propulsion Dual servo motor actuation with system for a remotely operated blimp.
- Lightweight construction minimizing weight and maximizing maneuverability.

## How?

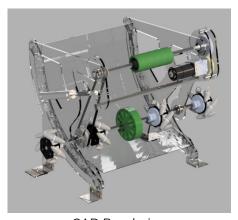
- lightweight timing belts/pulleys for precise positioning.
- Maneuverability verified through hanging test stand.
- Nylon bushings with low friction coefficient for smooth rotation.

### Results

- Won 1st place in all events in competition (speed and recon) against 11 other teams
- Superb maneuverability for quick and precise reconnaissance flight mission.

# Robotic Kickball Intake - FIRST FRC Deep Space, Team 3322





**CAD Rendering** 

Assembled intake mechanism

How?

- Prototyped with wood, dolly, spare parts, and power drills
- Designed in Autodesk Fusion 360 to be cut out on a CNC router
- Performed kinematic analysis to optimize ball collection



Fully Assembled Robot

#### Results

- Reliable ball intake throughout the competition season and off-season
- Durable and lightweight polycarbonate design lasted the whole competition season

### What?

- Robotic mechanism to collect kickballs off the ground then feed them to an outtake
- Pneumatic actuation to extend outside the frame for collection and back inside to avoid damage