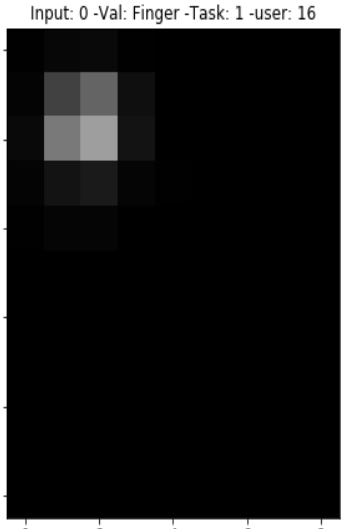
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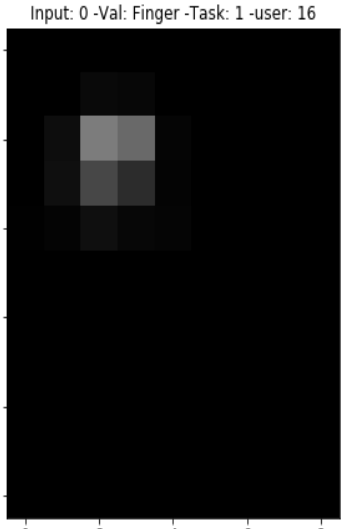
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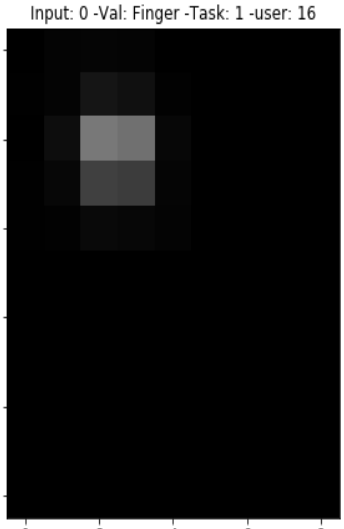
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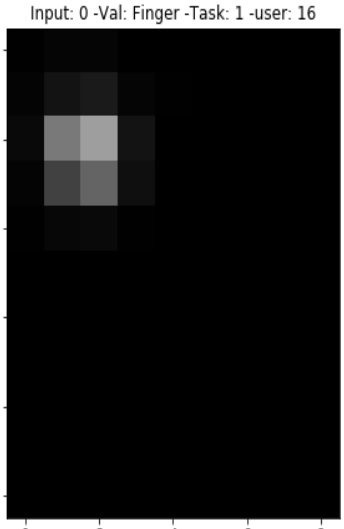
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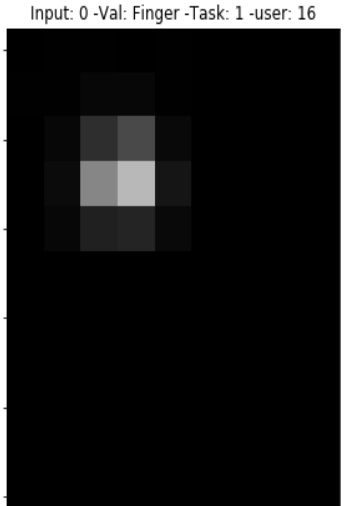
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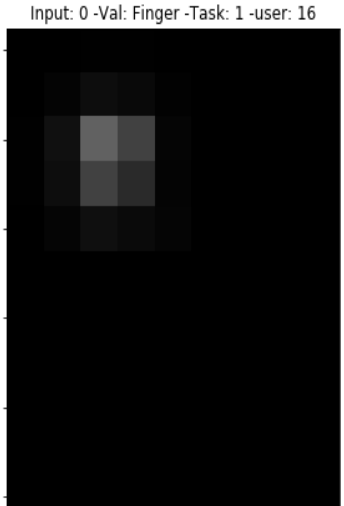
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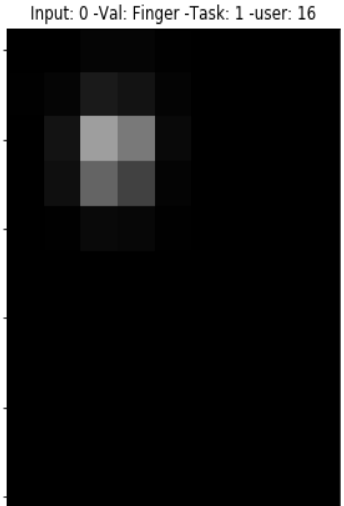
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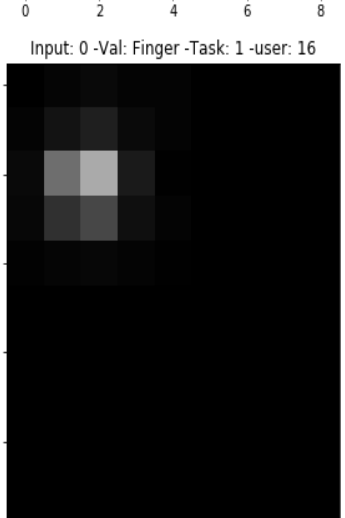
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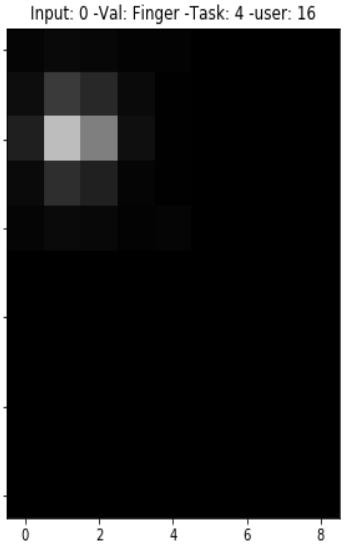
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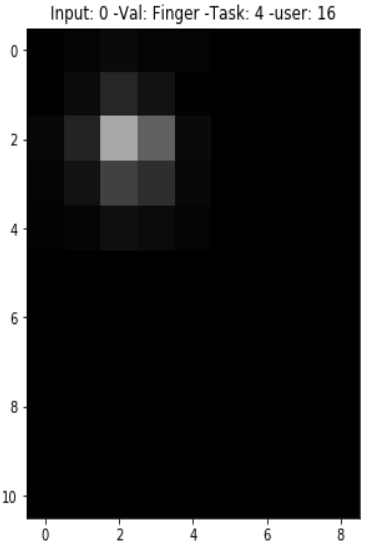
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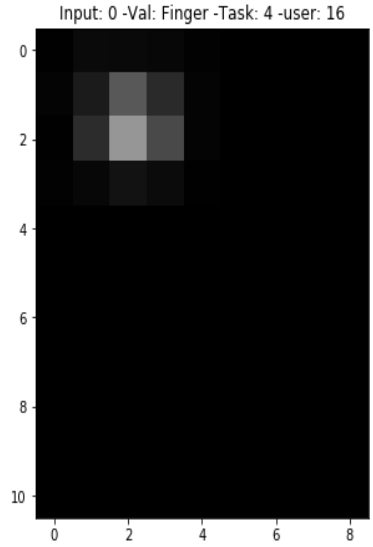
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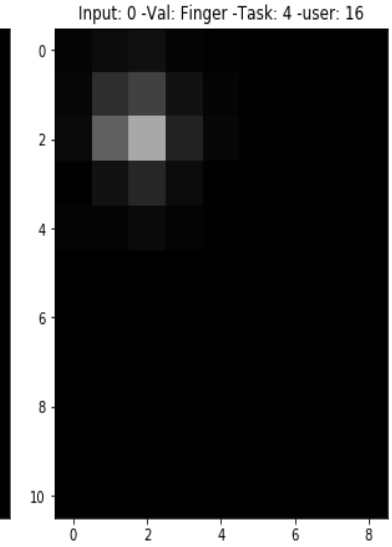
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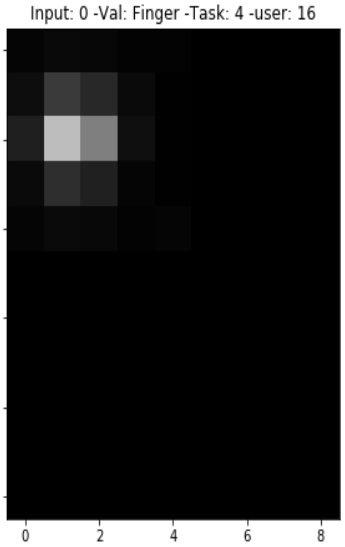
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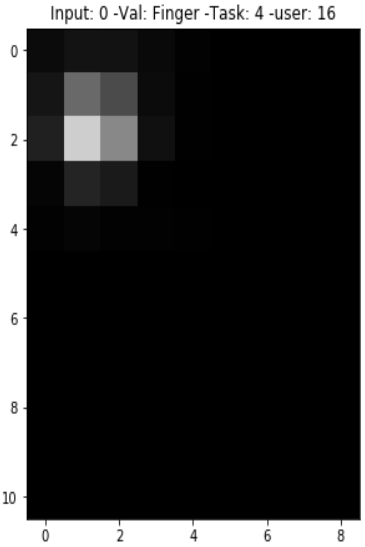
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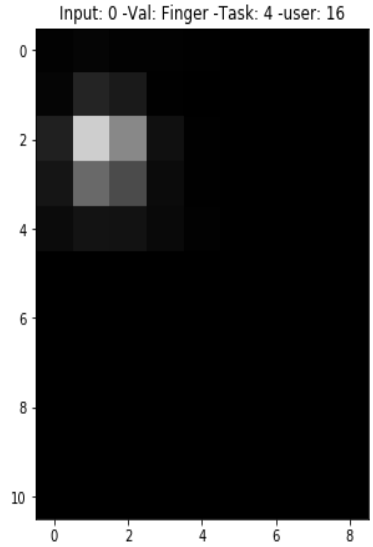
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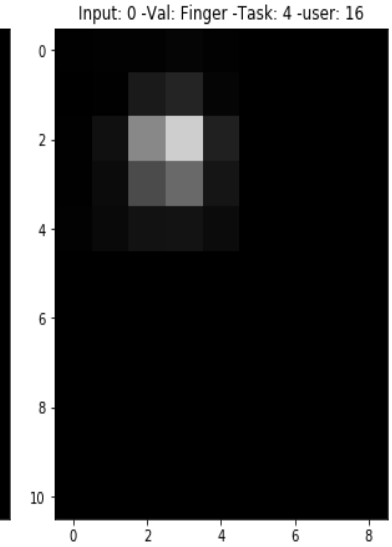
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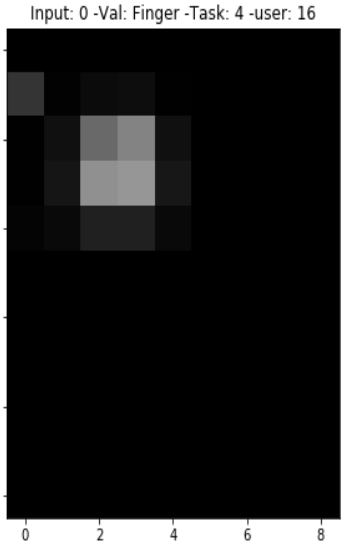
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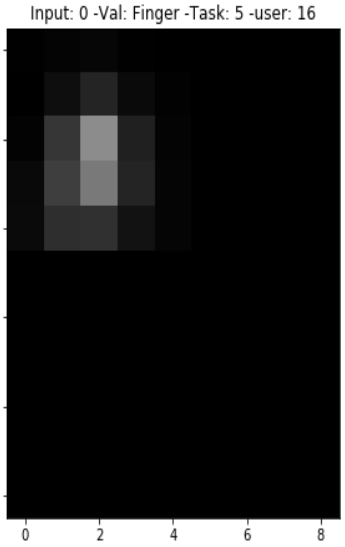
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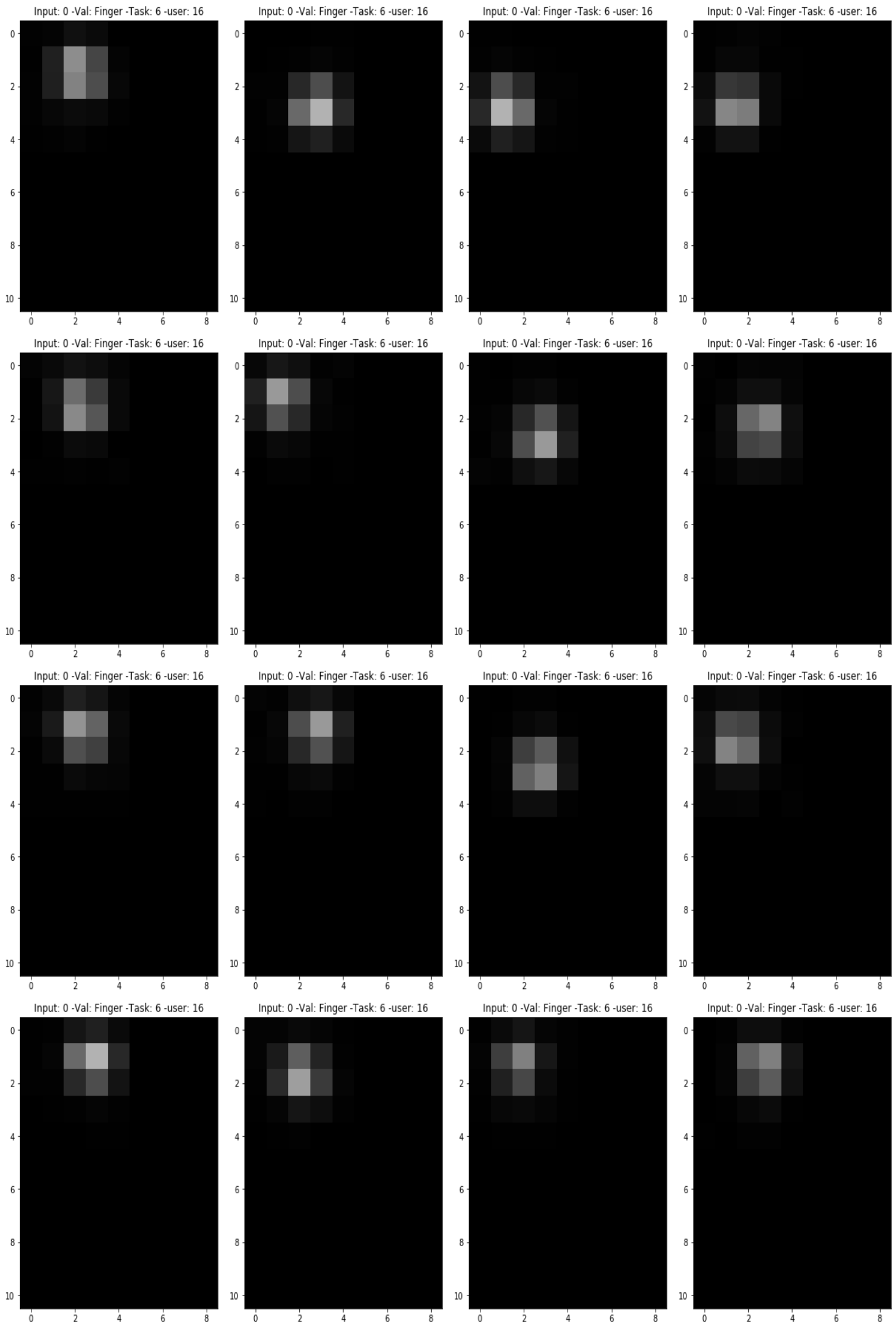
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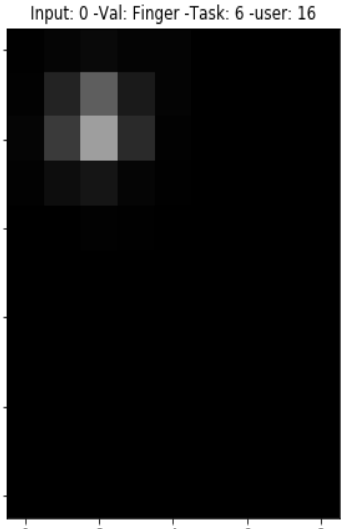
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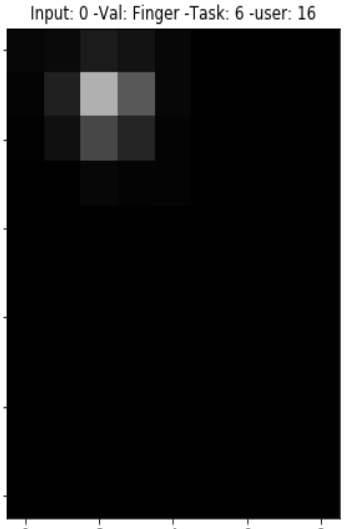
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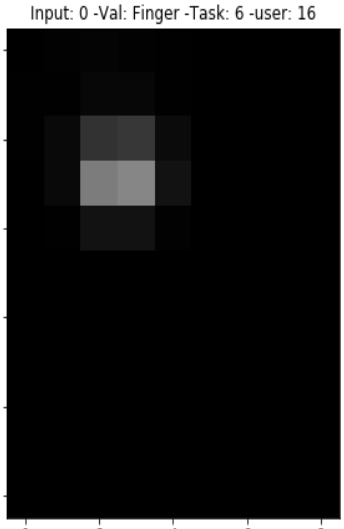
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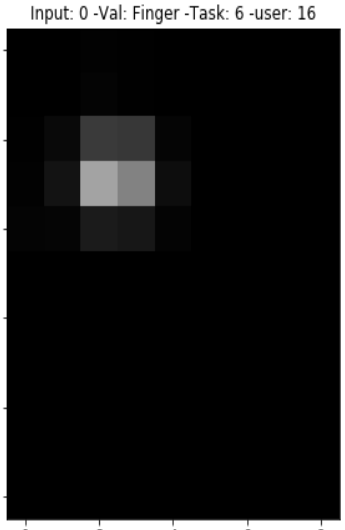
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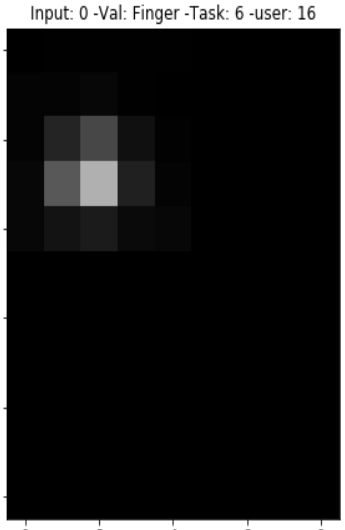
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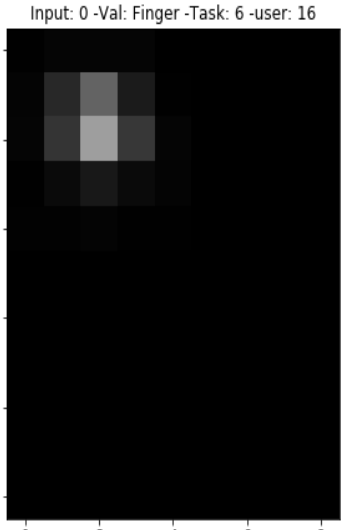
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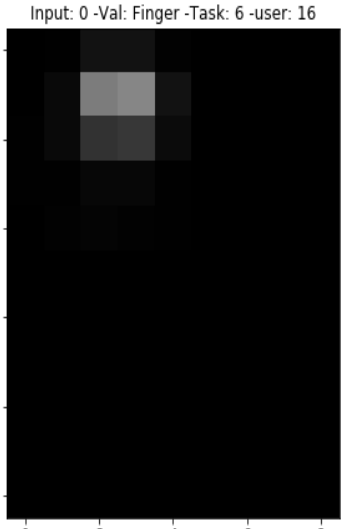
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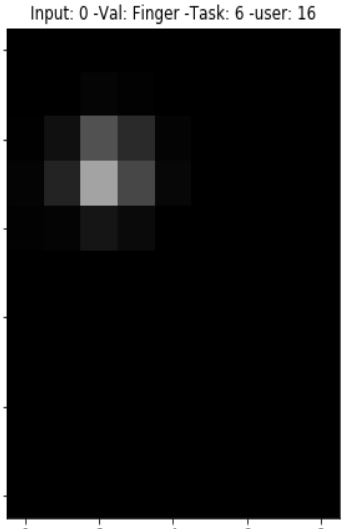
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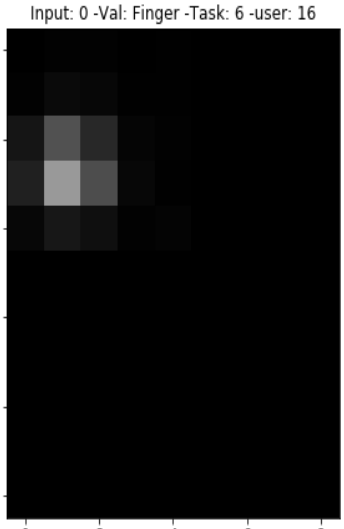
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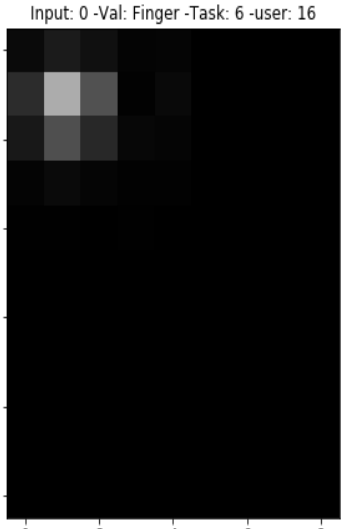
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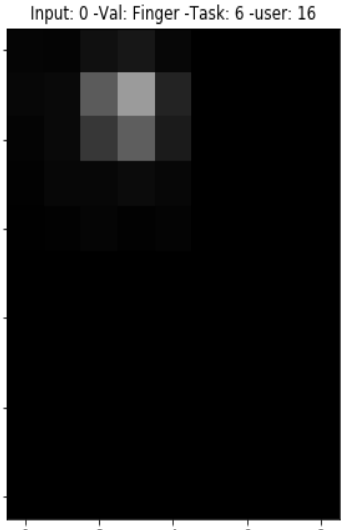
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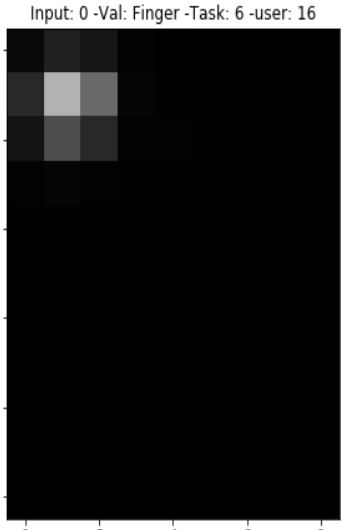
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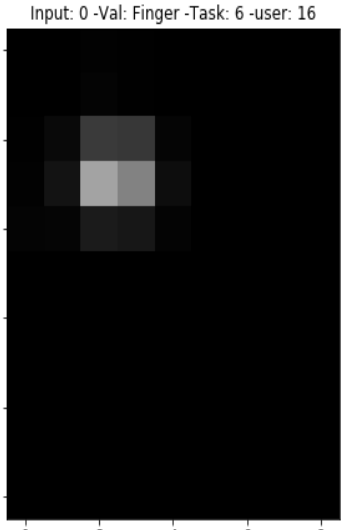
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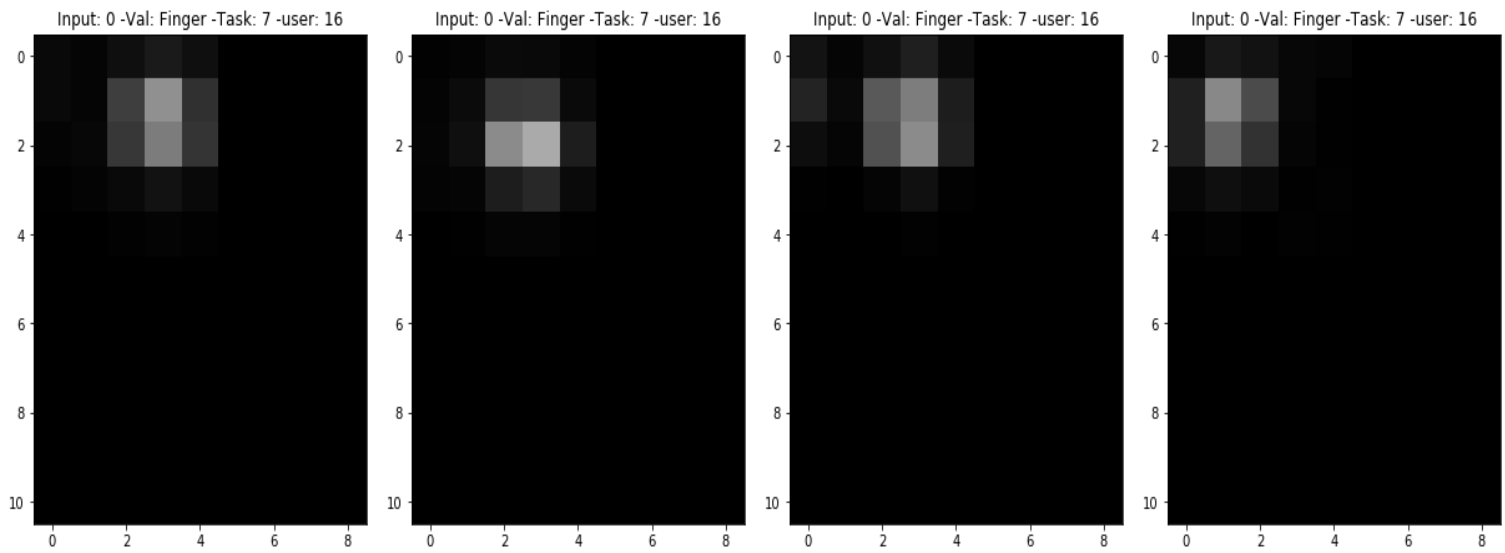
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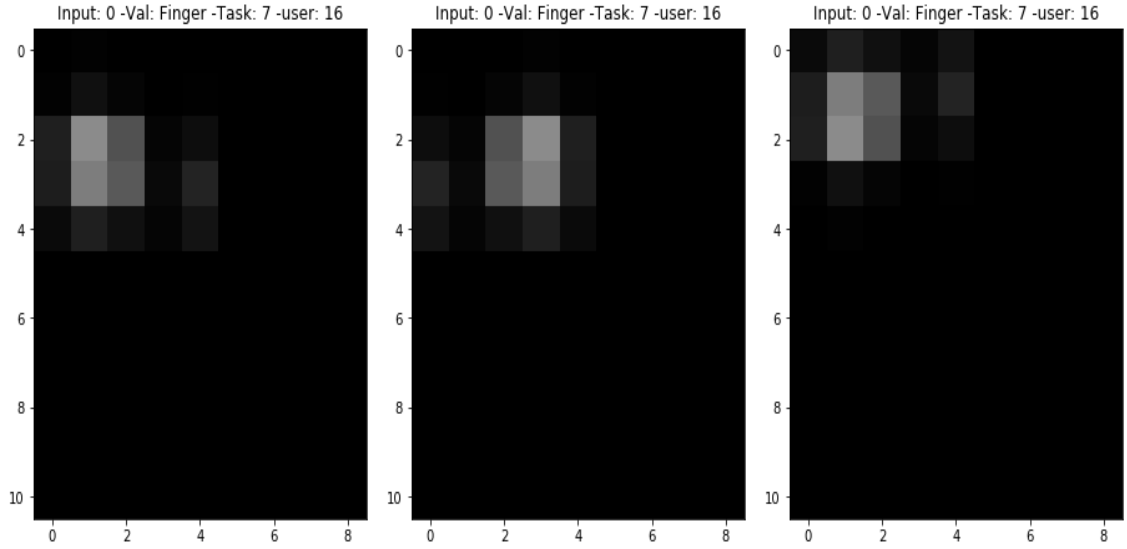
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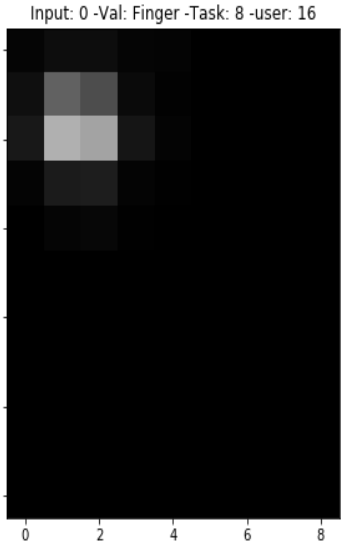
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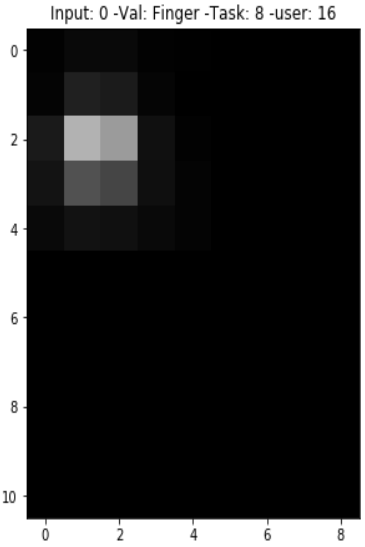
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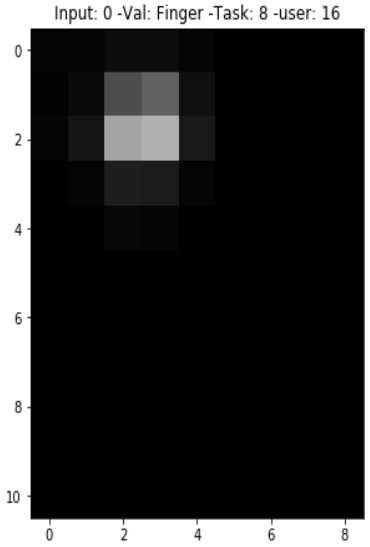
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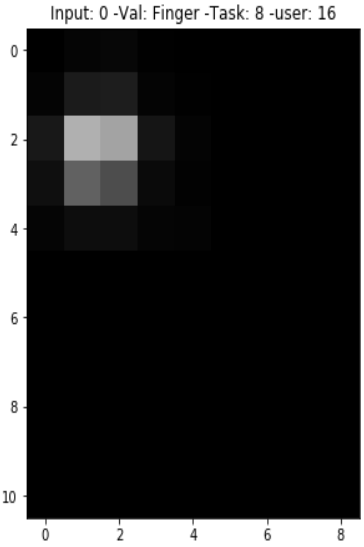
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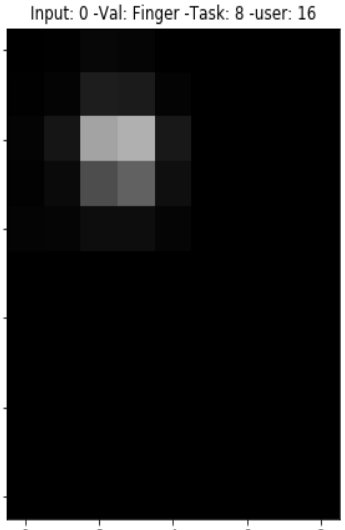
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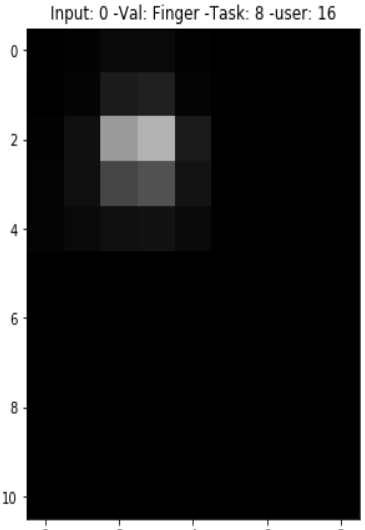
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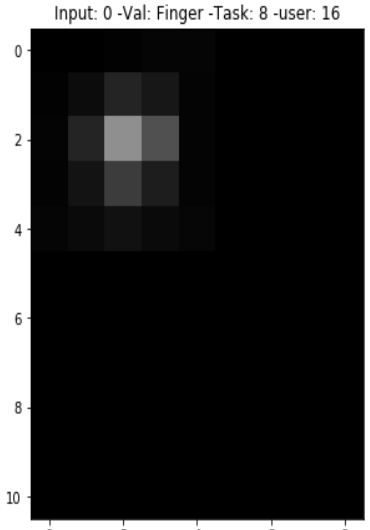
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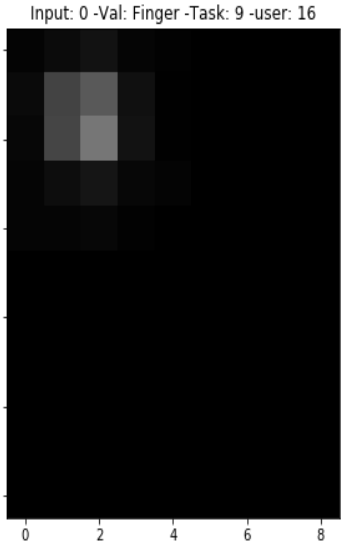
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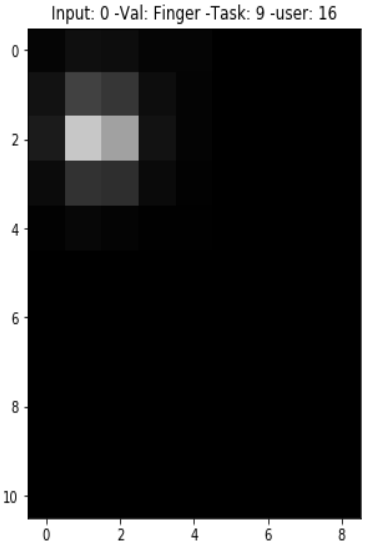
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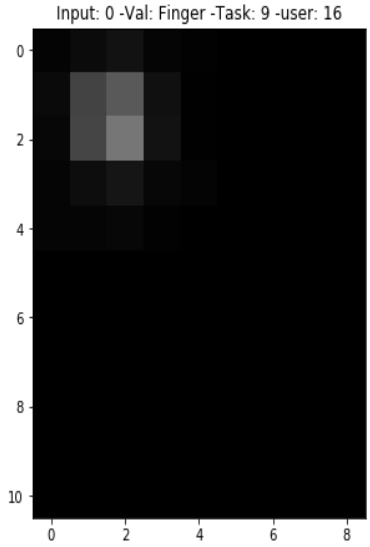
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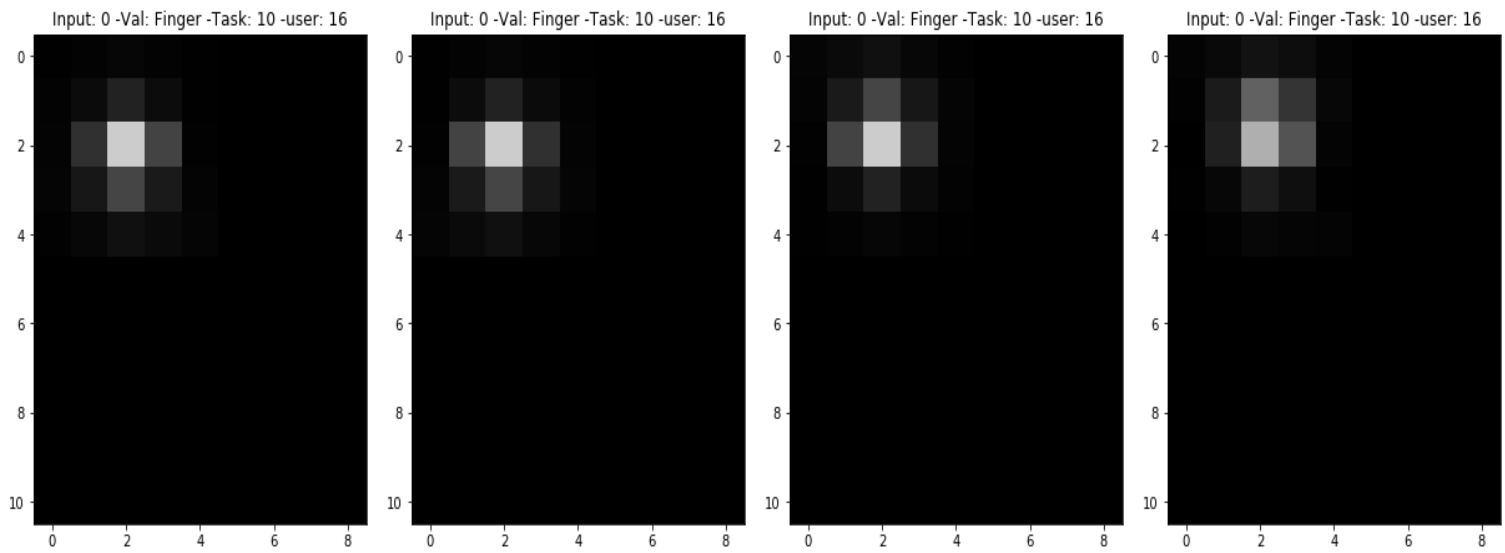
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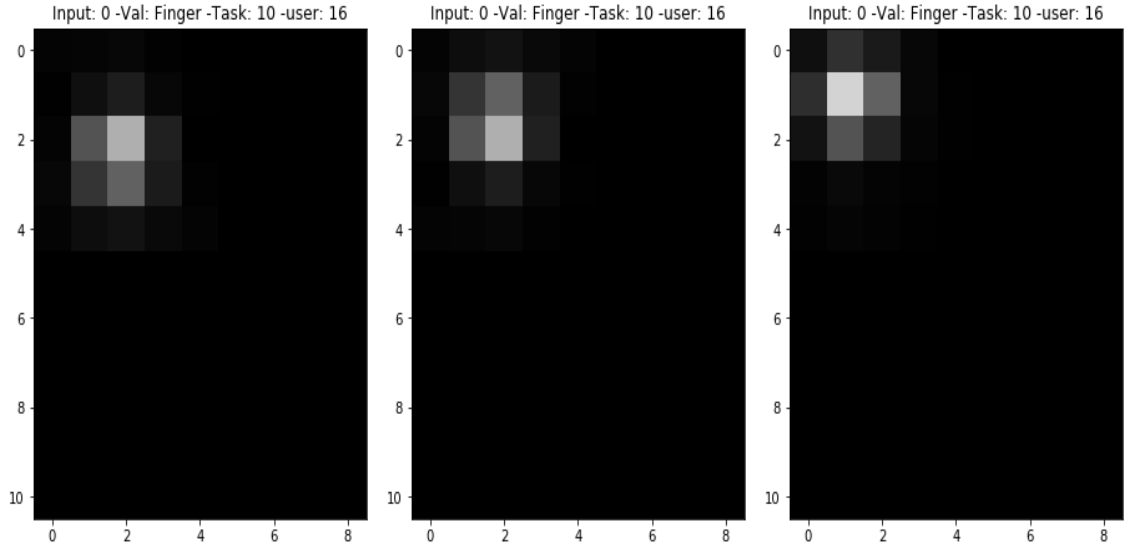
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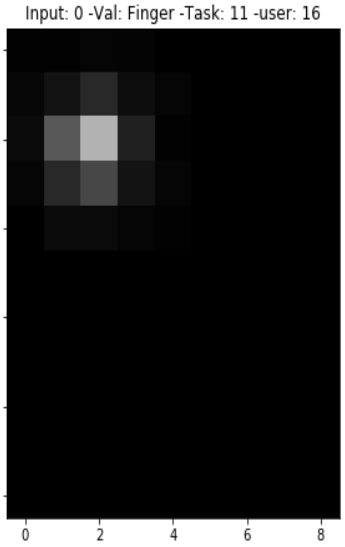
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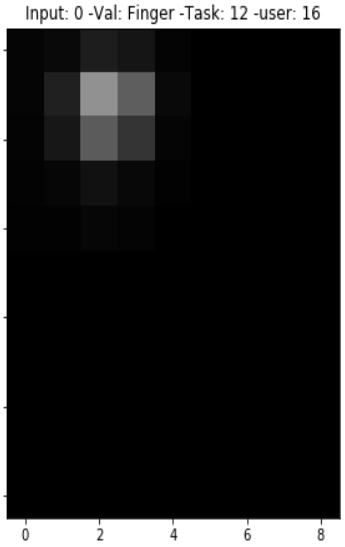
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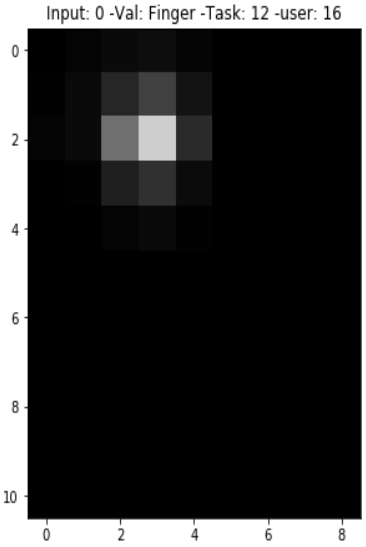
Input: 0 -Val: Finger -Task: 12 -user: 16
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6
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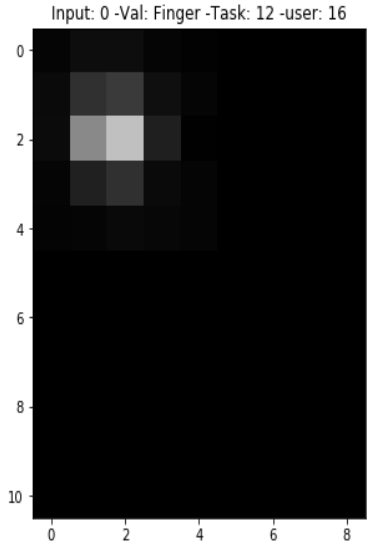
6
8


Input: 0 -Val: Finger -Task: 12 -user: 16
0
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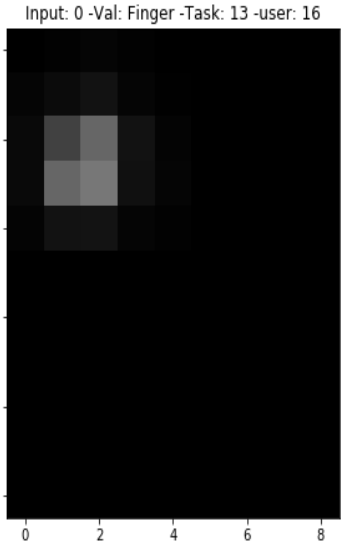
Input: 0 -Val: Finger -Task: 13 -user: 16
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6
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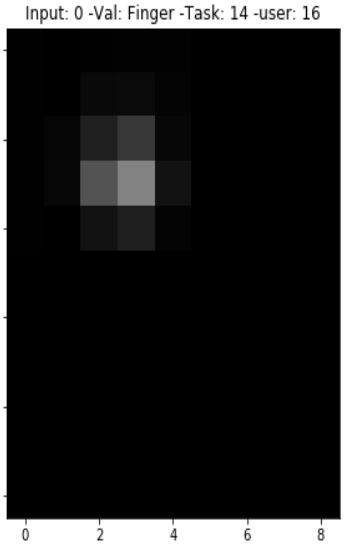
Input: 0 -Val: Finger -Task: 14 -user: 16
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6
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2
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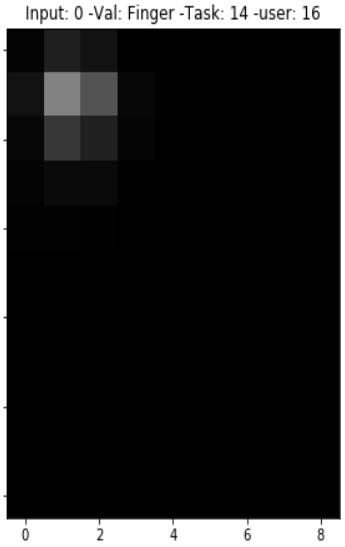
6
8


Input: 0 -Val: Finger -Task: 14 -user: 16
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6
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10
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2
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6
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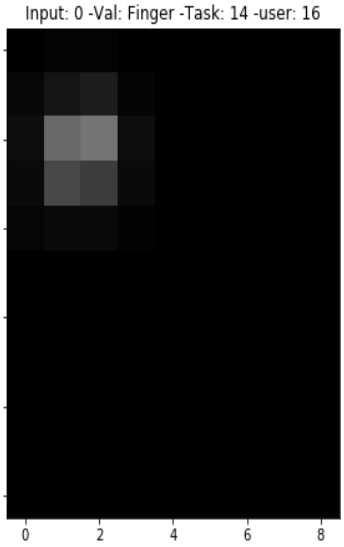
Input: 0 -Val: Finger -Task: 14 -user: 16
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6
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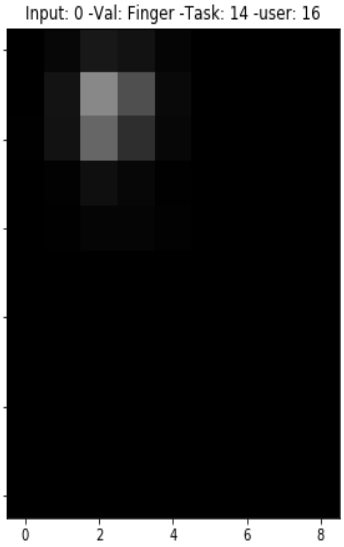
Input: 0 -Val: Finger -Task: 14 -user: 16
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6
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2
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6
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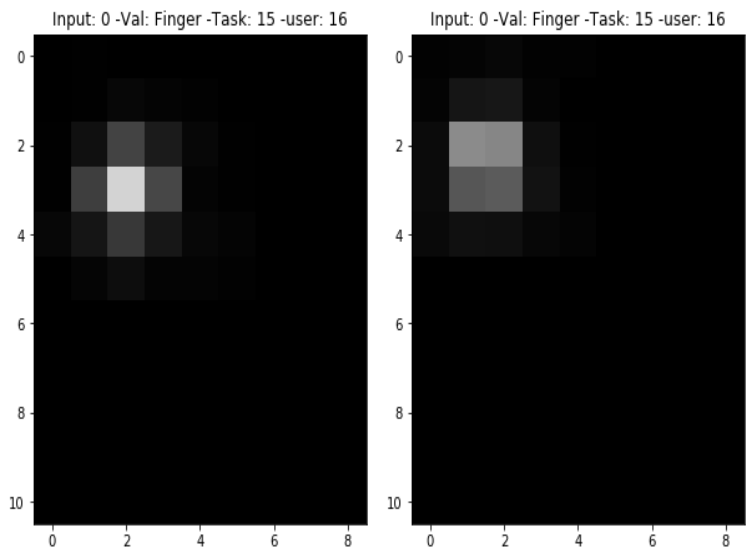
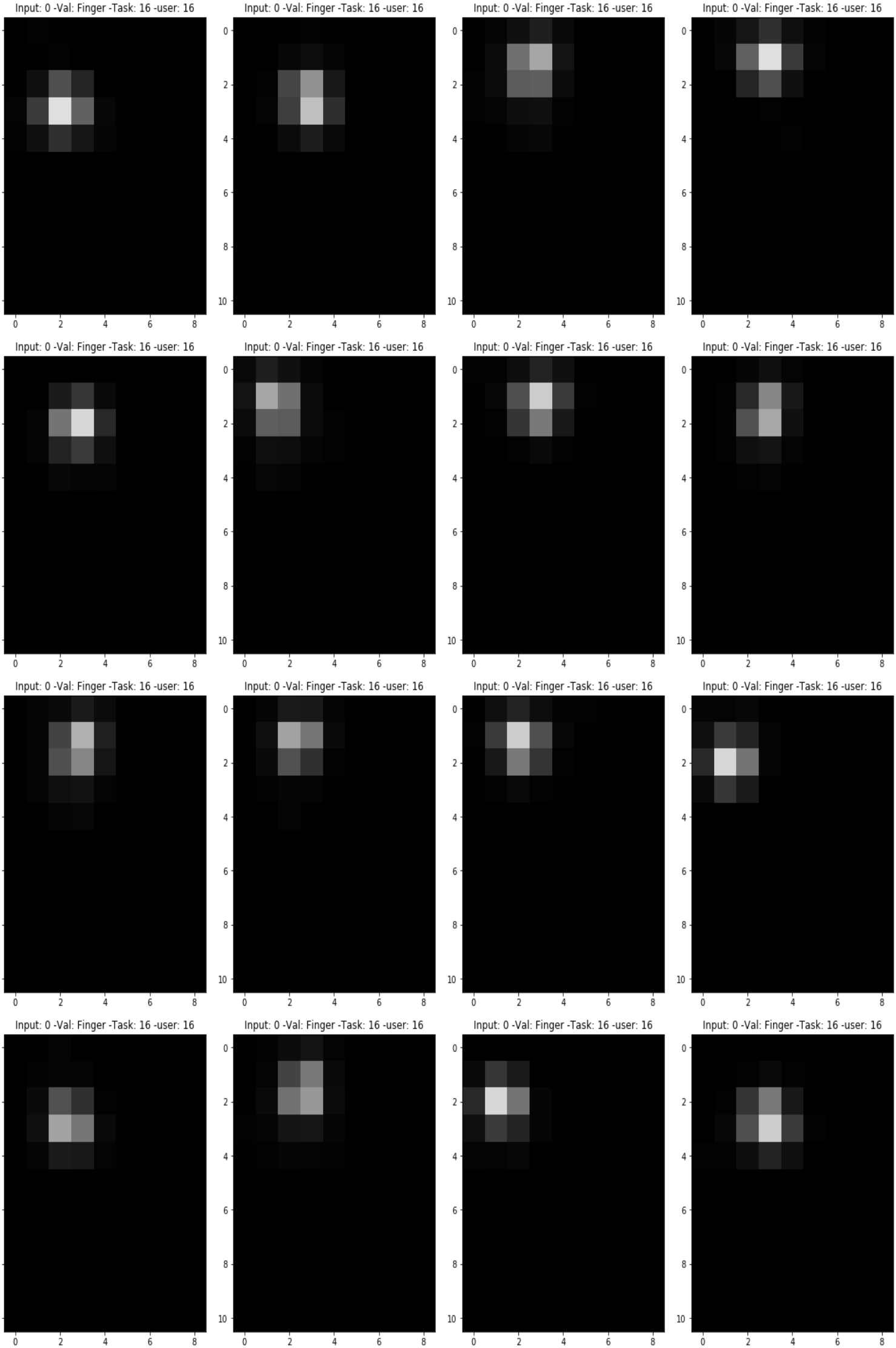
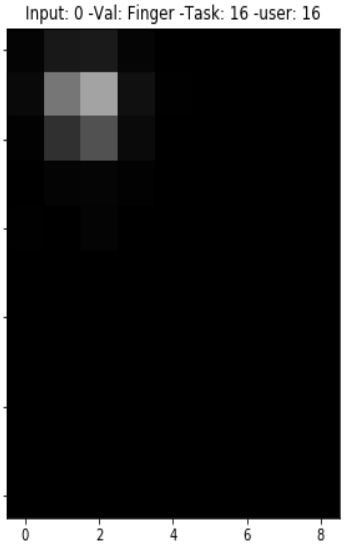

Input: 0 -Val: Finger -Task: 15 -user: 16
0
2
4
6
8
10
0
2
4
6
8

Input: 0 -Val: Finger -Task: 15 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 0 -Val: Finger -Task: 16 -user: 16


Input: 0 -Val: Finger -Task: 16 -user: 16
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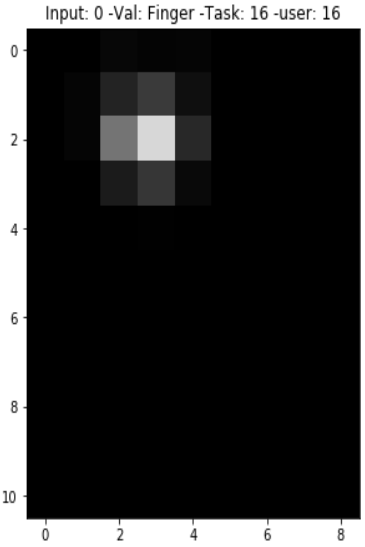
2
4
6
8
10
0
2
4
6
8


Input: 0 -Val: Finger -Task: 16 -user: 16
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2
4
6
8
10
0
2
4
6
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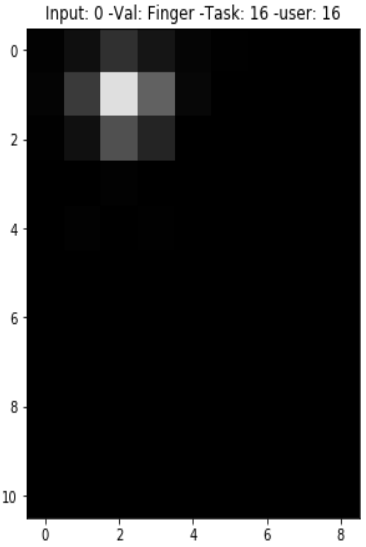
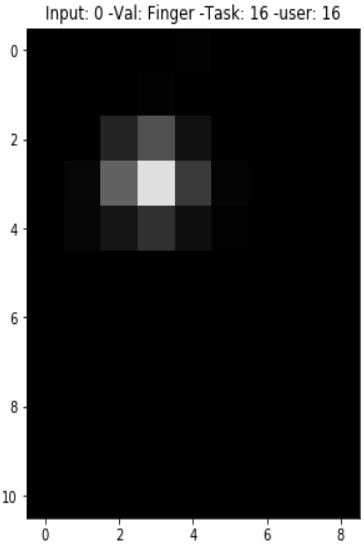
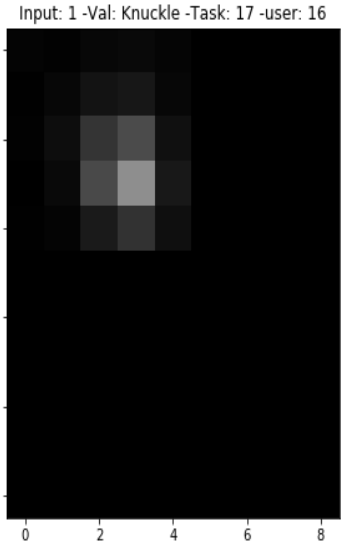
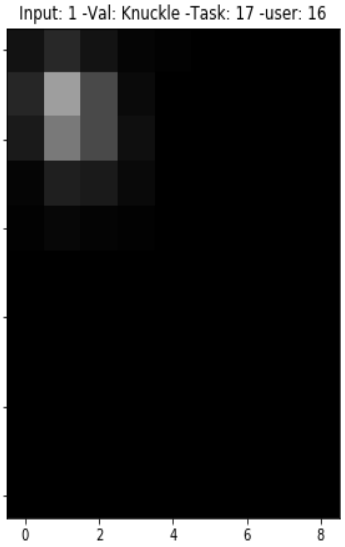
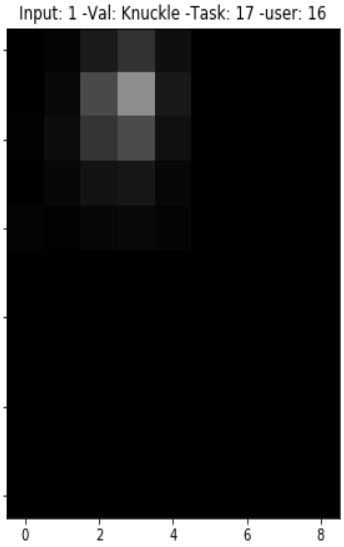
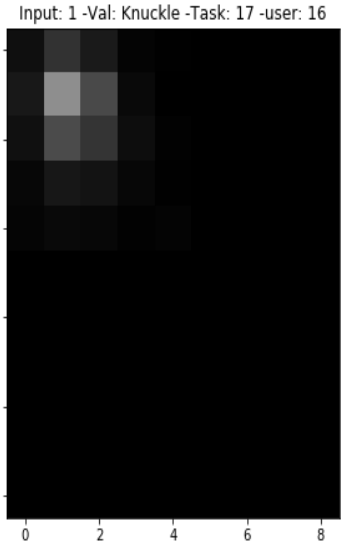
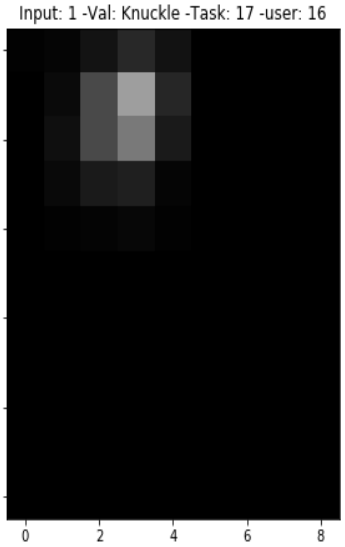
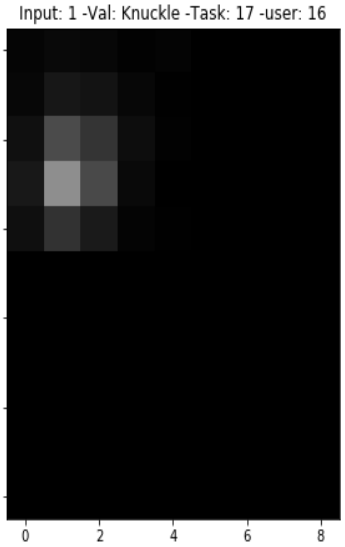
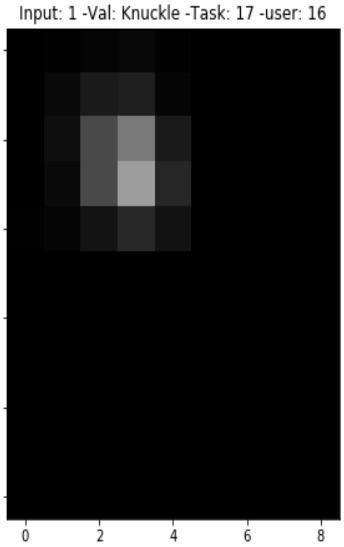
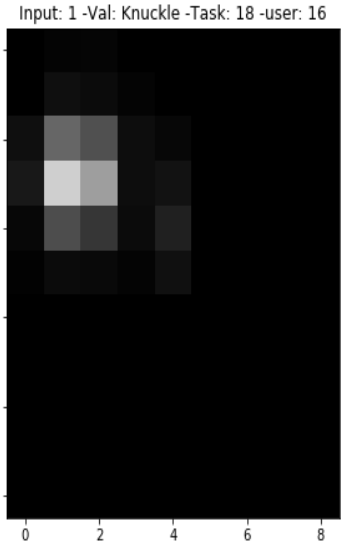

Input: 0 -Val: Finger -Task: 16 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 0 -Val: Finger -Task: 16 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 17 -user: 16

Input: 1 -Val: Knuckle -Task: 17 -user: 16

Input: 1 -Val: Knuckle -Task: 17 -user: 16

Input: 1 -Val: Knuckle -Task: 17 -user: 16

Input: 1 -Val: Knuckle -Task: 17 -user: 16

Input: 1 -Val: Knuckle -Task: 17 -user: 16

Input: 1 -Val: Knuckle -Task: 17 -user: 16


Input: 1 -Val: Knuckle -Task: 18 -user: 16
0
2
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6
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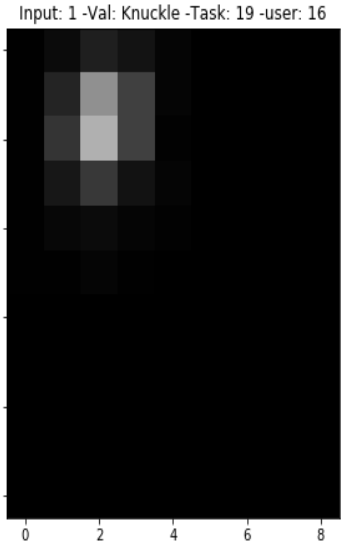
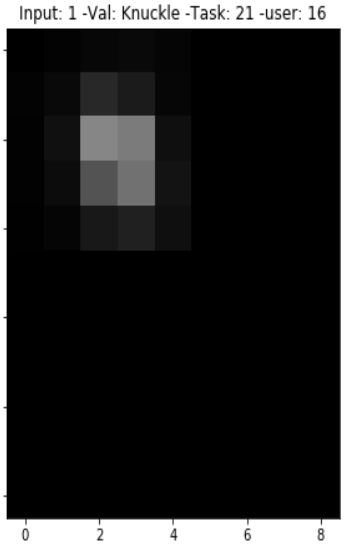
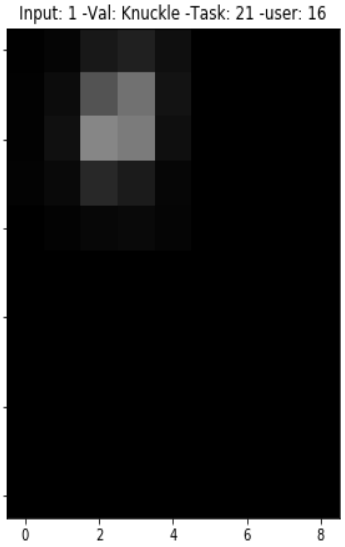
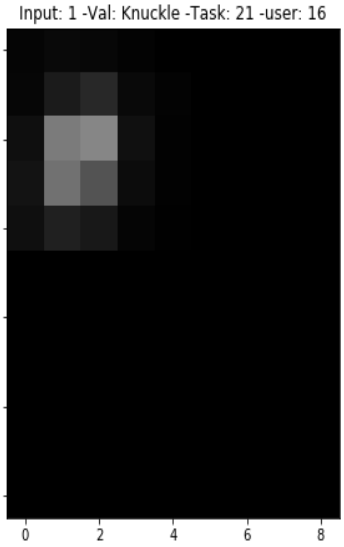
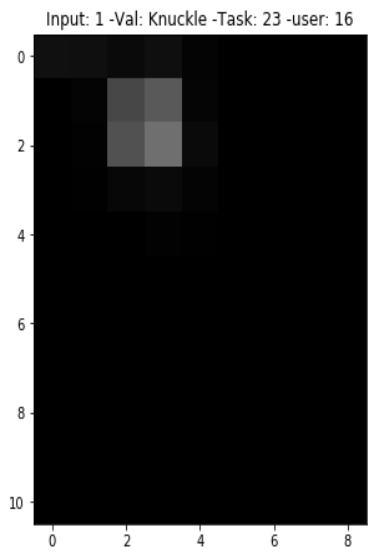
10
0
2
4
6
8

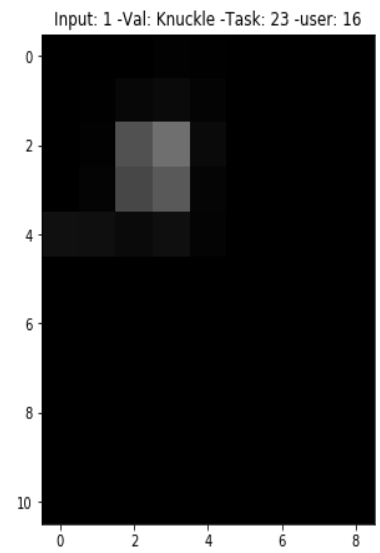

Input: 1 -Val: Knuckle -Task: 19 -user: 16
0
2
4
6
8
10
0
2
4
6
8

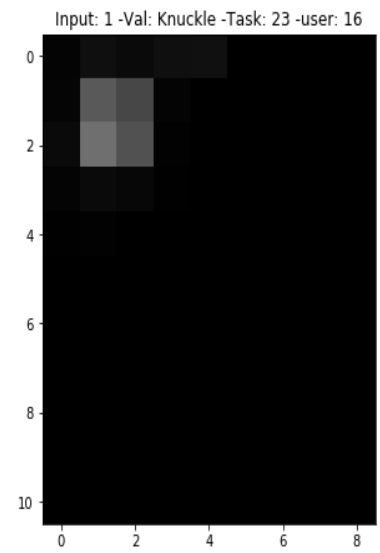

Input: 1 -Val: Knuckle -Task: 21 -user: 16
0
2
4
6
8
10
0
2
4
6
8

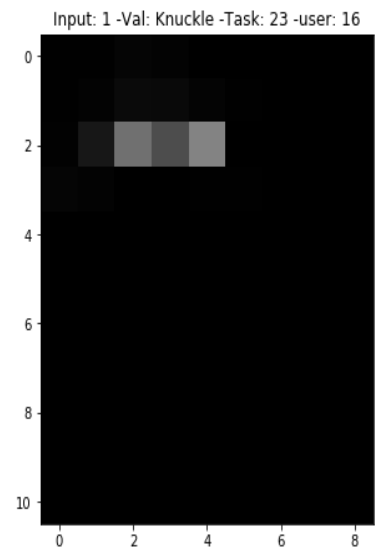

Input: 1 -Val: Knuckle -Task: 21 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 21 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 23 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 23 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 23 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 23 -user: 16
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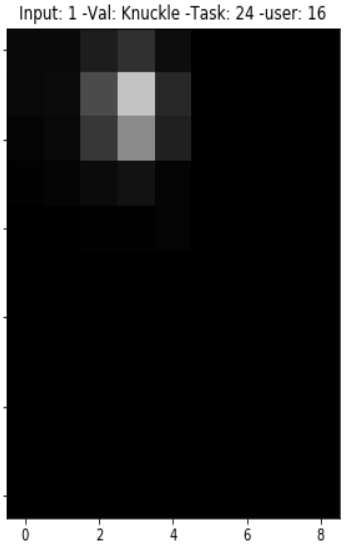
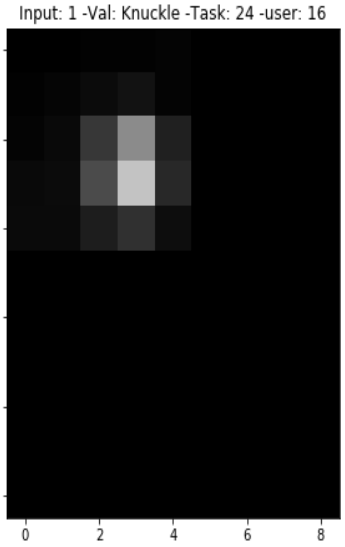
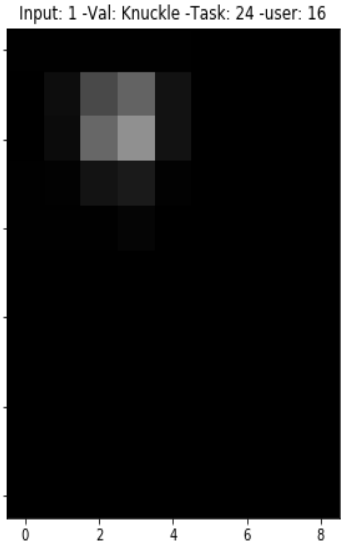
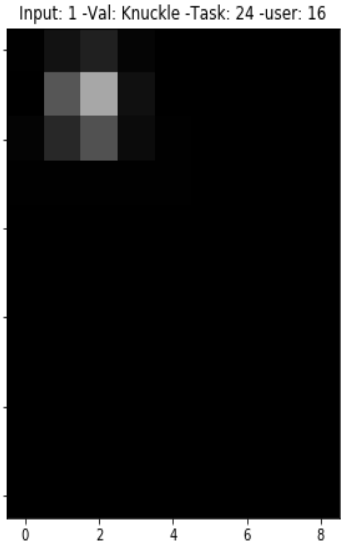
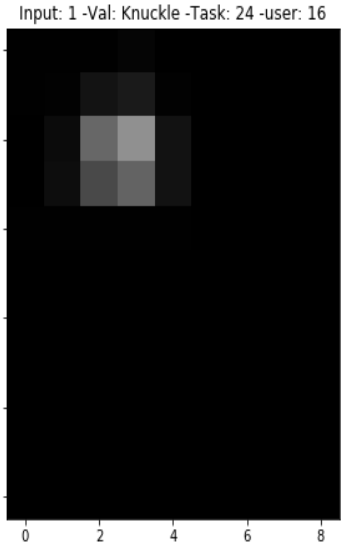
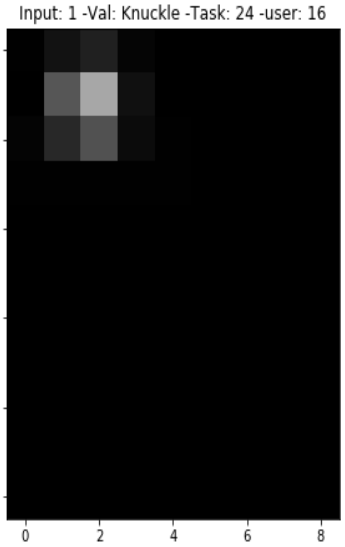
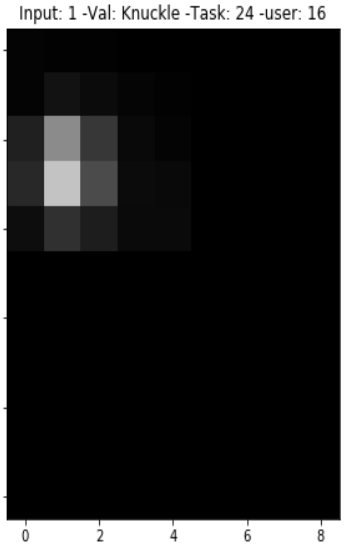
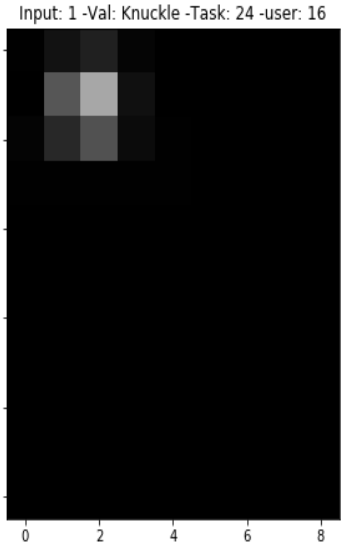
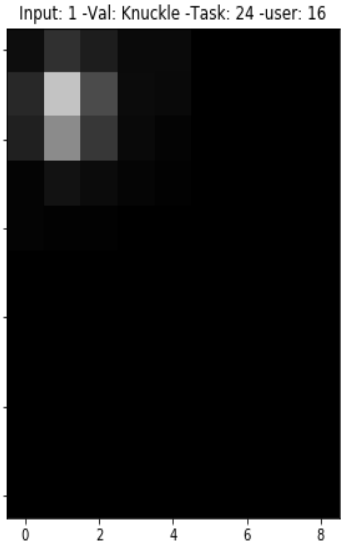
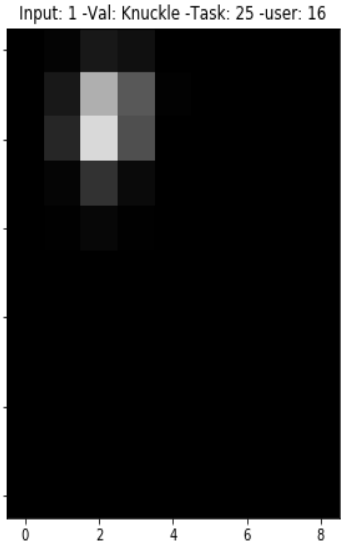
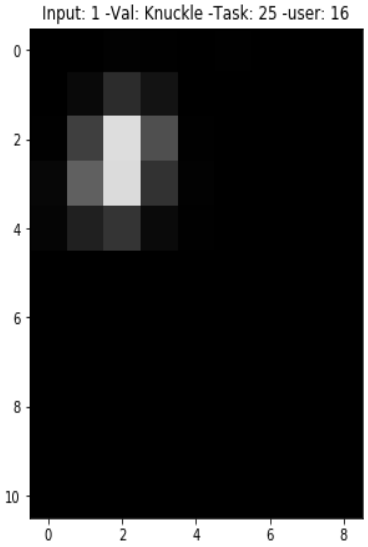
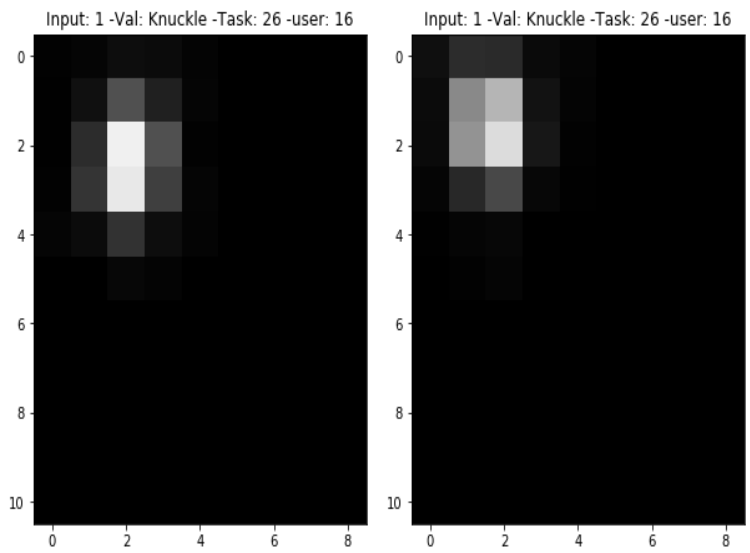
2
4
6
8
10
0
2
4
6
8

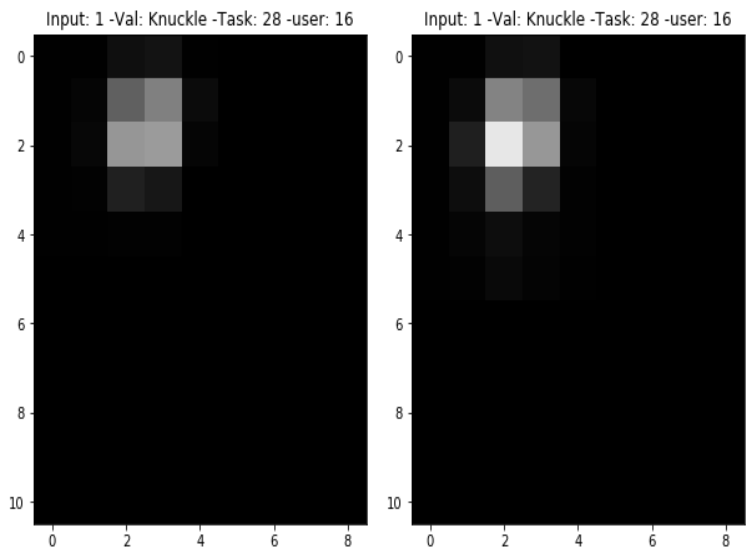

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

Input: 1 -Val: Knuckle -Task: 24 -user: 16

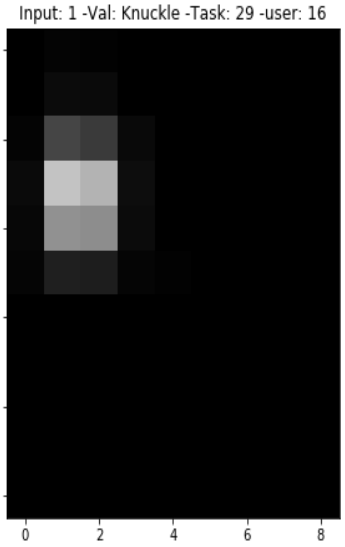

Input: 1 -Val: Knuckle -Task: 25 -user: 16
0
2
4
6
8
10
0
2
4
6
8

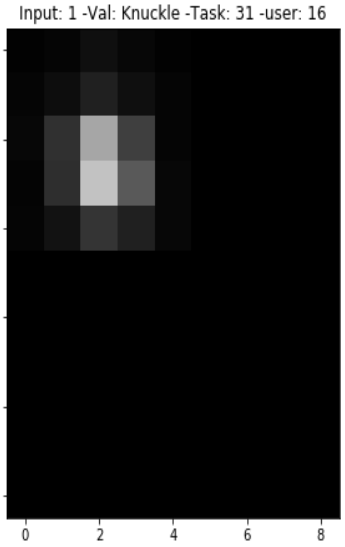

Input: 1 -Val: Knuckle -Task: 25 -user: 16
0
2
4
6
8
10
0
2
4
6
8

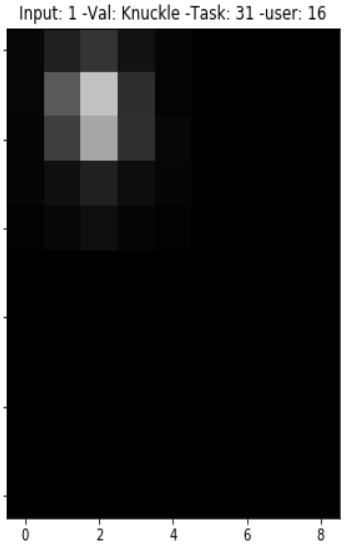

Input: 1 -Val: Knuckle -Task: 26 -user: 16
0
2
4
6
8
10
0
2
4
6
8

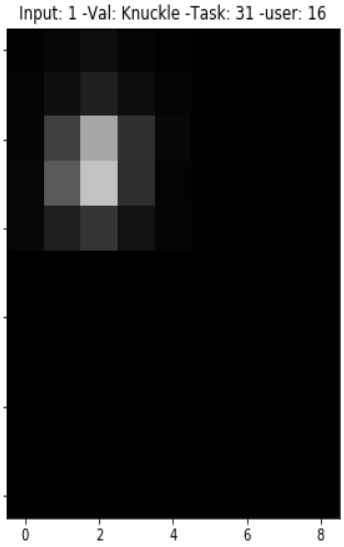
Input: 1 -Val: Knuckle -Task: 26 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 28 -user: 16
Input: 1 -Val: Knuckle -Task: 28 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 29 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 31 -user: 16
0
2
4
6
8
10
0
2
4
6
8


Input: 1 -Val: Knuckle -Task: 31 -user: 16
0
2
4
6
8
10
0
2
4
6
8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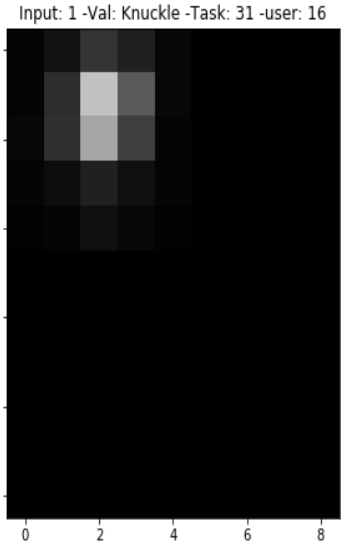
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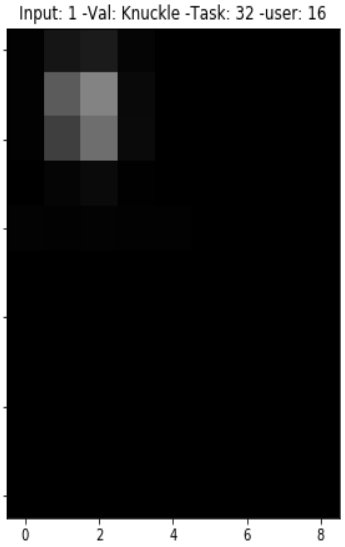
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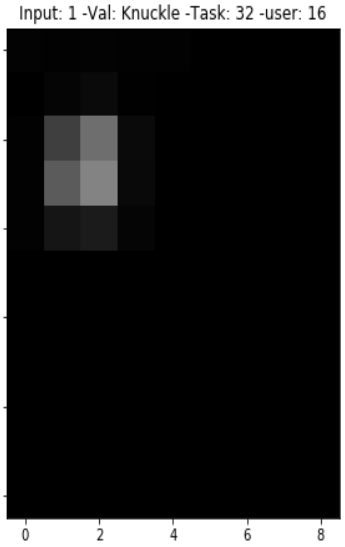
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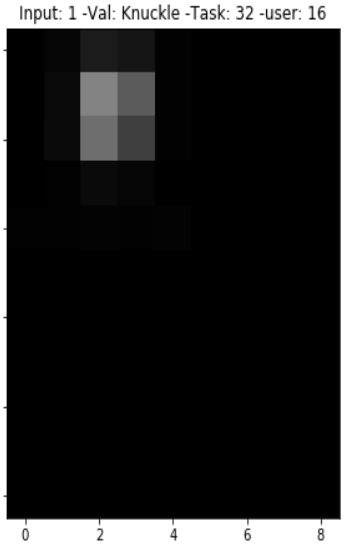
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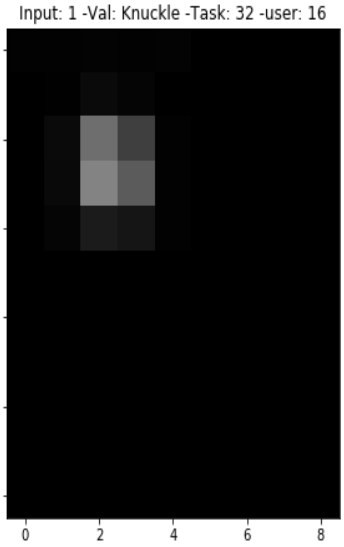
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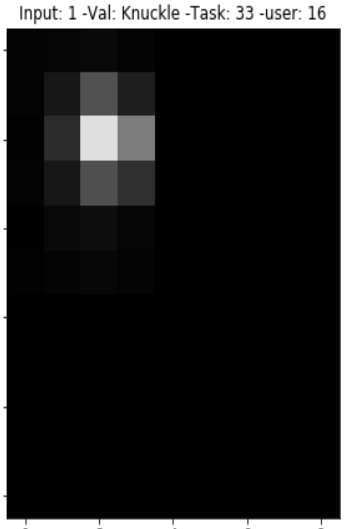
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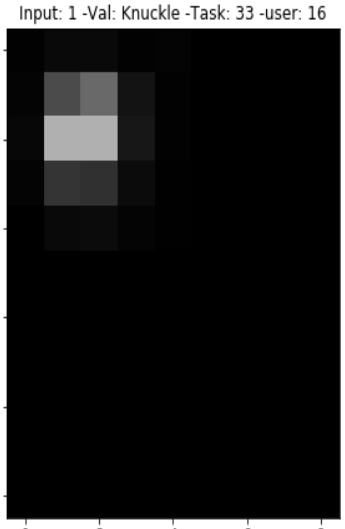
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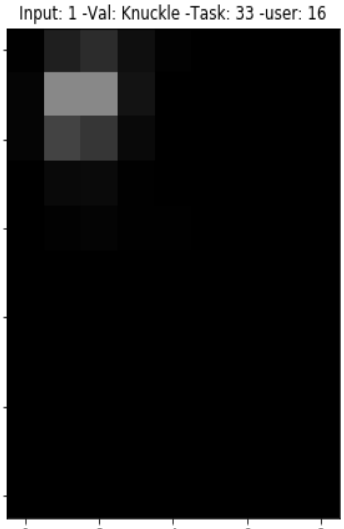
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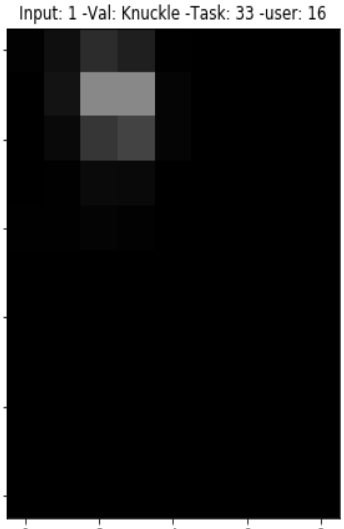
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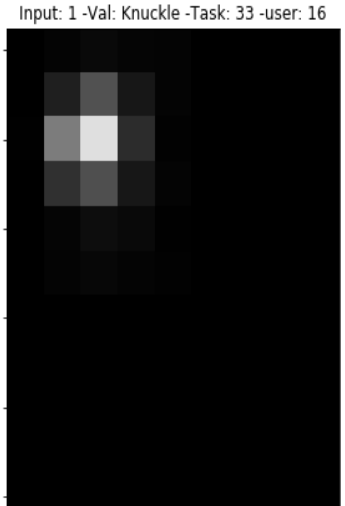
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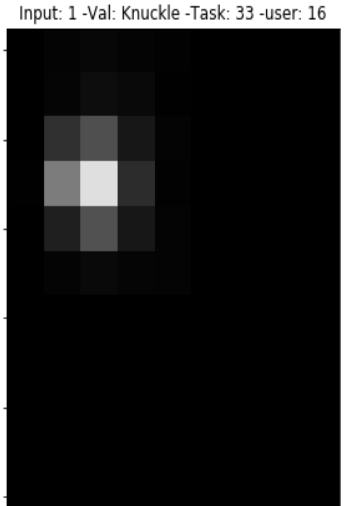
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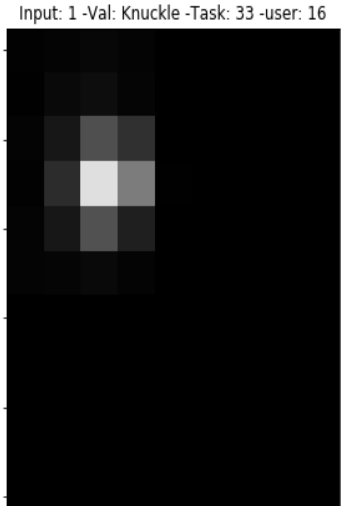
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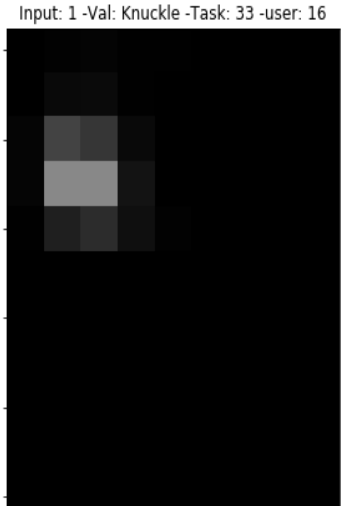
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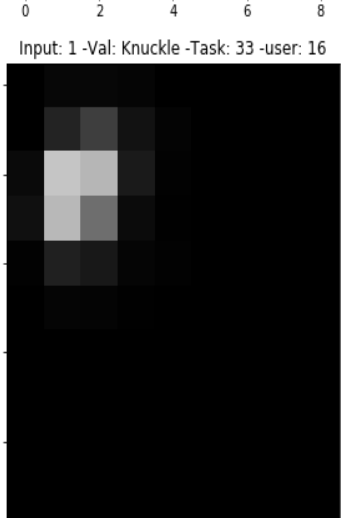
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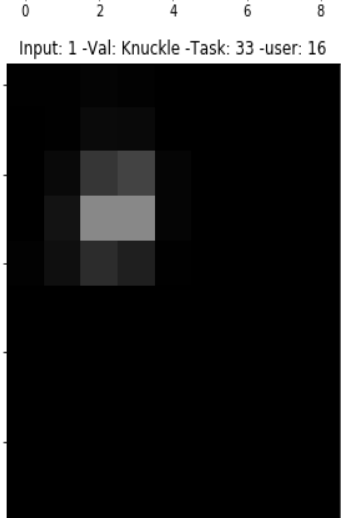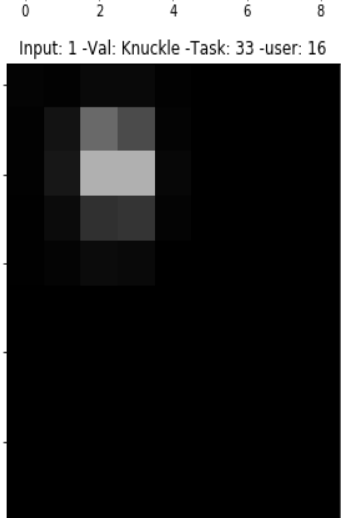
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