



```
graph TD; Node1([ ]) --> Block; Block([store 4 i32, i32* %t2  
%t3 = bitcast %struct.A** %t1 to i8*  
call void @free(i8* %t1)  
%t4 = call i8* @malloc(i32 9)  
%t5 = bitcast i8* %t4 to %struct.A*  
%t6 = getelementptr %struct.A, %struct.A** %t5 i1 0, i32 0  
ret i32 %t6]) --> Node1; Node1 --> Exit(( ));
```

store 4 i32, i32* %t2
%t3 = bitcast %struct.A** %t1 to i8*
call void @free(i8* %t1)
%t4 = call i8* @malloc(i32 9)
%t5 = bitcast i8* %t4 to %struct.A*
%t6 = getelementptr %struct.A, %struct.A** %t5 i1 0, i32 0
ret i32 %t6