

%x = alloca i32



```
%t0 = call i32 @__isoc99__scanf(i8* getelementptr([4 x i8], [4 x i8]* @.str.1, i32 0, i32 0), i32* @READ_MEM)
%t1 = load i32, i32* @READ_MEM
store i32 %t1, i32* %x
ret i32 3
```

