

`%0 = alloca %struct.A*`



```
graph TD; Node1([%0 = alloca %struct.A*]) --> Node2([%1 = call i8* @malloc(i32 8)  
%2 = bitcast i8* %1 to %struct.A*  
%0 = load %struct.A*, %struct.A** %2  
%3 = bitcast %struct.A** %0 to i8*  
call void @free(i8* %0)  
ret i32 3]); Node2 --> Node3([ ])
```

`%1 = call i8* @malloc(i32 8)`
`%2 = bitcast i8* %1 to %struct.A*`
`%0 = load %struct.A*, %struct.A** %2`
`%3 = bitcast %struct.A** %0 to i8*`
`call void @free(i8* %0)`
`ret i32 3`