Roberto Sevilla Varela

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Portfolio: https://robsevcode.github.io/

About Me

I like everything about technology, the logic behind the magic and how to make it possible is what motivates me to keep learning. In my free time I like traveling, playing video games and enjoying a good movie.

Experience

November 2021 - Currently Working

Software Engineer II @ ThermoFisher Scientific

 Working with multiple micro services and components to develop a <u>complete software</u> for thousands of scientists and science students.

February 2020 - November 2021

Software Engineer I @ ThermoFisher Scientific

June 2020 - December 2020

Software Developer @ CM Tech Lab

• Worked with a school to automate the system used for administrative tasks such as grading students, receiving payments and notifying parents via email or sms.

June 2019 - June 2020

Computer Support Technician

Worked with multiple companies to administrate networking and server setup

Programming Knowledge

Languages

- Typescript: To develop the components for ThermoFisher Scientific
- **Java:** To develop the micro services for ThermoFisher Scientific
- PHP: To develop the full software for the school with CM Tech Lab
- Python: To develop multiple scripts to automate certain tasks for ThermoFisher Scientific
- Other languages used in College or older projects: C++, C#, Javascript, PHP, C

Tools

- Angular: To develop the components for ThermoFisher Scientific
- Maven: To develop the micro services for ThermoFisher Scientific
- AWS: To create the architecture for ECS instances, S3 buckets, SNS topics and setting policies for the IAM roles, among other features.
- Other tools used in College or older projects: Unity, Ionic, Firestore, Codelgniter, MySQL

Software Knowledge

- SCRUM: Used in ThermoFisher following all the ceremonies and good practices
- **SOLID:** Using the principles every possible time
- TDD/DDD: Used when developing a new feature or designing a new architecture
- CI/CD: Used to deploy micro services and components, by following devOps practices
- Version Control: Used Git and Github to create Pull Requests and organizing repositories
- Software Architecture: When designing a new micro service following DDD
- Experience working with a **team** *locally* and *virtually*
- English 100% in lecture, writing, comprehension and dialogue

Education

Bachelor Degree: Computer Engineering @ UABC, Tijuana

Projects

- RobNotes (Currently): Hybrid mobile app to organize hobbies (Games, Shows, Books).
 Made with Ionic 7
- MeteoRun (2019): Web game with retro vibes that saves high scores, has difficulties and customizations. Made with vanilla Javascript
- HBConcept Online (2019): Shopping web page simulator. Made with Bootstrap and Javascript
- **Cimaraite (2019):** Android app simulation of Uber requesting a ride and receiving on-live feedback. Made with Android Studio and Firebase.
- <u>Recomendish</u> (2018): Android app that recommends dishes depending on the available ingredients and other inputs. Made with Android Studio
- <u>Business Inventory</u> (2018): Business Inventory simulator that saves items and prints an
 inventory. Made in Visual Basic 2017 and SQL Server.
- Mobile game AR (2017): Android game with multiple mini games ran with Augmented Reality. Made with Unity and Vuforia
- <u>Business Inventory</u> (2017): Business Inventory simulator that saves items and prints an inventory. Made with HTML, PHP and MySQL
- <u>Tales of Alkonost</u> (2016): Java Game focused on math skills for elementary school kids.
 Made with Java GUI

To see some of the projects I have worked on, please visit:

https://robsevcode.github.io/projects