USB Flash / EPROM Programmer

https://usbflashprog.robsonmartins.com

Specifications

Version 0.1 - Revision E

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History

Revision	Date	Changes
E	Apr. 23, 2022	CPU changed to Raspberry Pi Pico. Updated diagrams. Removed PT_BR translation.
D	Feb. 02, 2001	Added firmware project.
C	Dec. 27, 2010	Added adapter connectors pin-out.
B	Mar. 03, 2010	New Block Diagram.
A	Jan. 28, 2010	Initial Version.

Contents

1. Introduction

The purpose of this board is to allow the programming, reading and verification of writable/rewritable memory devices, such as EPROM, EEPROM, Flash, SRAM, NVRAM – those with parallel bus as well as serial ones (I2C, SPI, Microwire, LPC).

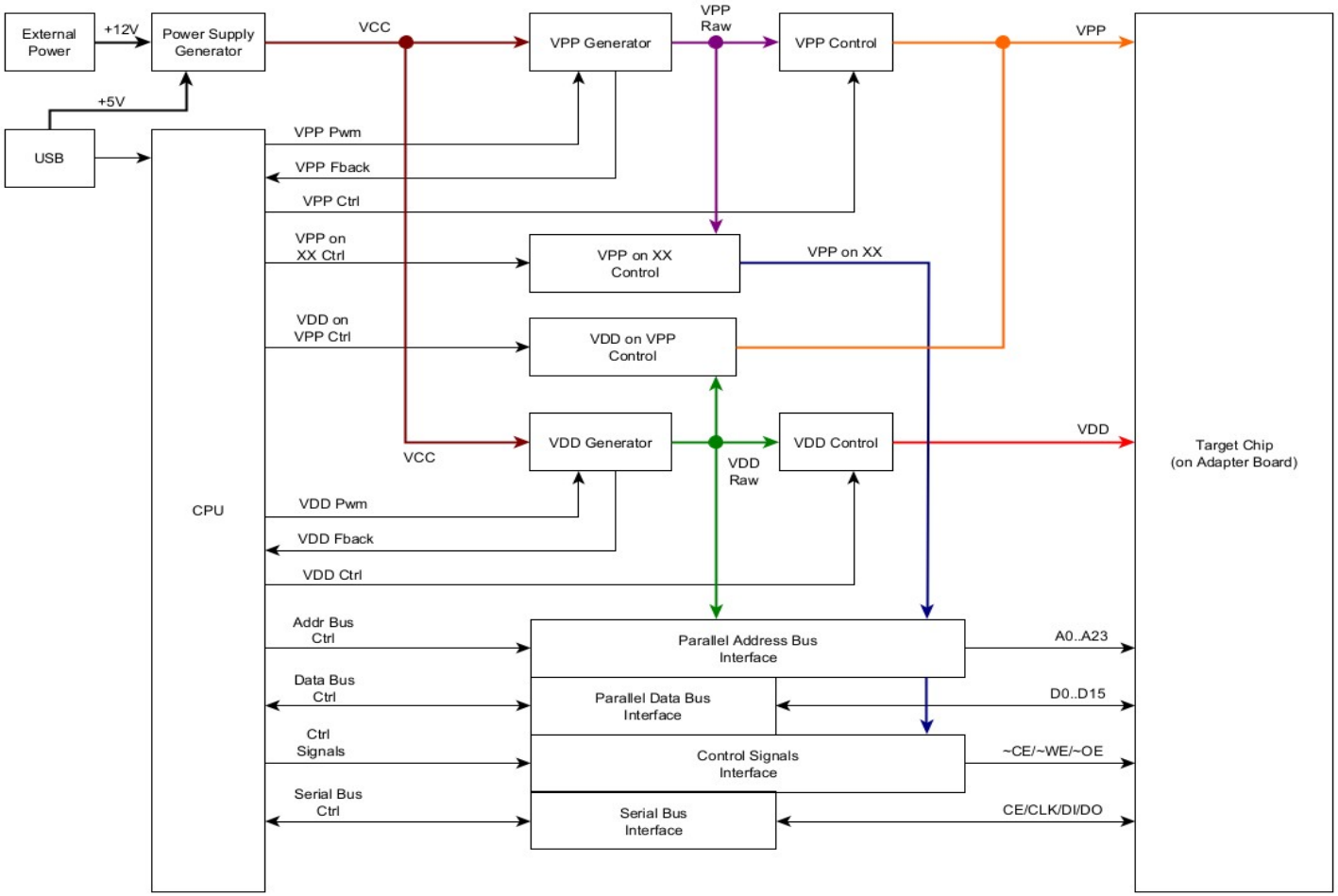
In a future release, programming of some microcontroller families (eg. Microchip PIC, or 8051) may also be supported, via firmware and software upgrade.

2. Requirements

- Allow write, read, delete, get ID and information about supported chips.
- Support parallel and serial devices (no microcontrollers in initial version).
- Support SRAM, EPROM, E2PROM, Flash, NVRAM, Hub/LPC devices (parallel and serial, including Microwire, I2C, SPI).
- Provide two sources of programming voltage: VDD (low voltage) and VPP/VEE (high voltage for write/erase), in the range between 3.3 V and 6.8 V (VDD), and between 12V and 25V (VPP/VEE).
- Automatic control for VDD and VPP/VEE voltages, according to the chip to be programmed.
- Allow *jumperless* chip configuration (by software chip selection).
- Socket for adapters – for each package or family of supported chips (no ZIF socket on the programmer board).
- Algorithms for chip read/write operations must be loaded on the main board of the programmer through ‘scripts’, avoiding the use of processing by software running on the PC.
- Connection with PC via USB port, using a specific software for communication.
- Multi-platform software, compatible with Microsoft Windows® or GNU/Linux® operating systems, under 32 or 64 bits (if possible, Apple MacOSX® and FreeBSD versions can be available).
- Some compatibility with existing programmers adapters:
    - EzoFlash+ (http://www.ezoflash.com/).
    - MPSP (https://mpsp.robsonmartins.com).

3. Hardware Platform

3.1. Block Diagram



USB Flash/EPROM Programmer Block Diagram

3.2. Functional Description

3.2.1. Main CPU

The CPU used in this programmer will be a Raspberry Pi Pico Module (with a RP2040 processor and USB support). This module has a dual core ARM Cortex-M0+ running at 133MHz, 256KB of SRAM and 2MB of storage, a USB port, required for communication between the programmer and the PC, plus one A/D converter with 3 inputs and 16 PWM channels (that can be used to generate the programming voltages). Moreover, there is a serial communication port (SPI / Microwire / I2C) that can be used for programming of serial devices, and GPIO pins to control parallel bus and signals.

3.2.2. Power Supplies

To generate the programming voltages (VDD and VPP/VEE), the programmer must have two DC/DC converters, driven by the PWM outputs of the CPU and monitored through of the ADC inputs.

Both the CPU and the two DC/DC converters will be powered by voltage supplied by USB port (5V), and/or by external power supply connector.

The CPU can turn on or off the VDD / VPP / VEE outputs, or supply VDD voltage on VPP line (via the “VDD on VPP” signal).

3.2.3. Programmer Busses

For handle parallel devices, the programmer must provide the following busses and signals to the target chip:

- **Address Bus (A0..A23)** – A addressing bus with 24 bits wide, allowing access up to 16777216 positions (16M).
- **Data Bus (D0..D7 / D8..D15)** – A data bus with 8 or 16 bits wide, allowing access for one byte (8 bits) or one word (16 bits), according to the memory width.
- **Control Lines (~CE / ~WE / ~OE)** – Chip Enable, Write Enable e Output Enable.
- **Power and Programming Voltages (VDD / VPP / VEE)** - Voltages used to power-up (VDD), program (VPP) or erase (VEE) the memory.

For handle serial devices, the programmer must provide the following signals to the target chip:

- **Clock (CLK)** – Clock line for synchronize the communication with the target memory.
- **Data Input (DIN)** – For read data from target memory.
- **Data Output (DOUT)** – For write data to target memory.

- **Control Lines (~CE / ~WE / ~OE)** – Chip Enable, Write Enable e Output Enable.
- **Power and Programming Voltages (VDD / VPP / VEE)** - Voltages used to power-up (VDD), program (VPP) or erase (VEE) the memory.

3.2.4. Busses Interfaces

To connect the microcontroller busses to target chip, is necessary adapt the voltage levels of the CPU (5V) and the voltage levels of the target chip (3.3V <= VDD <= 6.8V), using an interface circuitry.

3.3. Adapter Connector Pin-Out

3.3.1. Parallel Adapter Connector

Female (Top Side)

1	3	5	7	9	11	13	15	17	19	21	23	25	27	29	31	33	35	37	39	41	43	45	47
2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	34	36	38	40	42	44	46	48

Pin	Function	Description
1	D0	DATA BUS – BIT 0
2	D1	DATA BUS – BIT 1
3	D2	DATA BUS – BIT 2
4	GND	GROUND
5	D3	DATA BUS – BIT 3
6	D4	DATA BUS – BIT 4
7	D5	DATA BUS – BIT 5
8	D6	DATA BUS – BIT 6
9	D7	DATA BUS – BIT 7
10	$\overline{CE}$	$\overline{CHIP\ ENABLE}$
11	A10	ADDRESS BUS – BIT 10
12	$\overline{OE}$	$\overline{OUTPUT\ ENABLE}$
13	A11	ADDRESS BUS – BIT 11
14	A9	ADDRESS BUS – BIT 9
15	A8	ADDRESS BUS – BIT 8
16	A13	ADDRESS BUS – BIT 13
17	A14	ADDRESS BUS – BIT 14
18	A17	ADDRESS BUS – BIT 17
19	$\overline{WE}$	$\overline{WRITE\ ENABLE}$
20	VDD	VDD VOLTAGE

Pin	Function	Description
21	A18	ADDRESS BUS – BIT 18
22	A16	ADDRESS BUS – BIT 16
23	A15	ADDRESS BUS – BIT 15
24	A12	ADDRESS BUS – BIT 12
25	A7	ADDRESS BUS – BIT 7
26	A6	ADDRESS BUS – BIT 6
27	A5	ADDRESS BUS – BIT 5
28	A4	ADDRESS BUS – BIT 4
29	A3	ADDRESS BUS – BIT 3
30	A2	ADDRESS BUS – BIT 2
31	A1	ADDRESS BUS – BIT 1
32	A0	ADDRESS BUS – BIT 0
33	*KEY*	*KEY TO AVOID CONNECTOR INVERSION*
34	VPP	VPP PROGRAMMING VOLTAGE
35	A19	ADDRESS BUS – BIT 19
36	A20	ADDRESS BUS – BIT 20
37	A21	ADDRESS BUS – BIT 21
38	A22	ADDRESS BUS – BIT 22
39	A23	ADDRESS BUS – BIT 23
40	*KEY*	*KEY TO AVOID CONNECTOR INVERSION*
41	D8	DATA BUS – BIT 8
42	D9	DATA BUS – BIT 9
43	D10	DATA BUS – BIT 10
44	D11	DATA BUS – BIT 11
45	D12	DATA BUS – BIT 12
46	D13	DATA BUS – BIT 13
47	D14	DATA BUS – BIT 14
48	D15	DATA BUS – BIT 15

3.3.2. Serial Adapter Connector

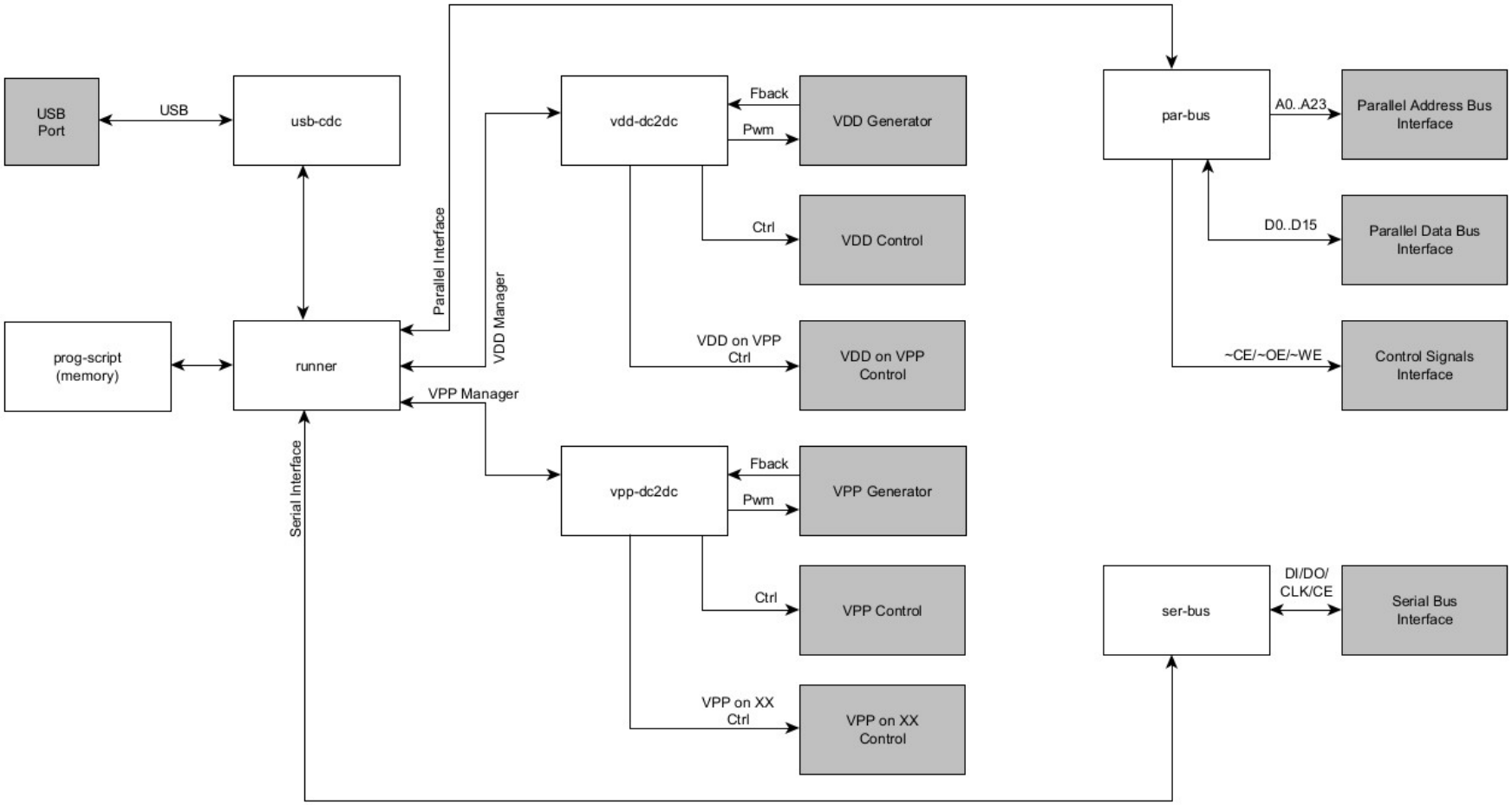
Female (Top Side)

1	3	5	7	9	11	13	15	17	19
2	4	6	8	10	12	14	16	18	20

Pin	Function	Description
1	VPP13	VPP PROGRAMMING VOLTAGE (13V)
2	VPP13	VPP PROGRAMMING VOLTAGE (13V)
3	VDD5	VDD VOLTAGE (5V)
4	VDD5	VDD VOLTAGE (5V)
5	GND	GROUND
6	GND	GROUND
7	SCK	SERIAL CLOCK
8	SCK	SERIAL CLOCK
9	GND	GROUND
10	GND	GROUND
11	SDO	SERIAL DATA OUT (TO TARGET SDI)
12	SDI	SERIAL DATA IN (FROM TARGET SDO)
13	GND	GROUND
14	GND	GROUND
15	VCC	VCC SUPPLY (5V – ALWAYS ON)
16	VCC	VCC SUPPLY (5V – ALWAYS ON)
17	$\overline{WE}$	CHIP SELECT ($\overline{WE}$ PROGRAMMER PIN)
18	$\overline{WE}$	CHIP SELECT ($\overline{WE}$ PROGRAMMER PIN)
19	GND	GROUND
20	*KEY*	*KEY TO AVOID CONNECTOR INVERSION*

4. Firmware Project

4.1. Block Diagram



USB Flash/EPROM Programmer Firmware Block Diagram

Appendix A – Development Environment

To develop the programmer, should be used only open source and freeware software:

- **Operating System**:
  - GNU/Linux (https://distrowatch.com/)
- **Documentation**:
  - LibreOffice (https://www.libreoffice.org/)
  - yEd Graph Editor (https://www.yworks.com/products/yed)
- **Hardware Development**:
  - CAD:
    - Kicad (https://www.kicad.org)
- **Firmware Development**:
  - Raspberry Pi Pico Module:
    - Raspberry Pi Pico (https://www.raspberrypi.com/products/raspberry-pi-pico/)
- **Software Development**:
  - C/C++ Compiler:
    - GCC (https://gcc.gnu.org/)
  - GUI Framework:
    - Qt (https://www.qt.io)
  - IDE:
    - Qt Creator (https://www.qt.io/product/development-tools)
    - Microsoft Visual Studio Code (https://code.visualstudio.com/)
  - Code Documentation:
    - Doxygen (https://www.doxygen.org/)
  - Software Modeling:
    - Umbrello (https://umbrello.kde.org/)
- **Version Control System**:
  - Git (https://git-scm.com/)