```
#include <cs50.h>
#include <stdio.h>
#include <string.h>
// Max number of candidates
#define MAX 9
// Candidates have name and vote count
typedef struct
  string name;
  int votes;
candidate;
// Array of candidates
candidate candidates[MAX];
// Number of candidates
int candidate_count;
// Function prototypes
bool vote(string name);
void print_winner(void);
int main(int argc, string argv[])
  // Check for invalid usage
  if (argc < 2)
     printf("Usage: plurality [candidate ...]\n");
     return 1;
  }
  // Populate array of candidates
  candidate_count = argc - 1;
  if (candidate_count > MAX)
     printf("Maximum number of candidates is %i\n", MAX);
     return 2;
  for (int i = 0; i < candidate_count; i++)
  {
     candidates[i].name = argv[i + 1];
     candidates[i].votes = 0;
  int voter_count = get_int("Number of voters: ");
  // Loop over all voters
  for (int i = 0; i < voter_count; i++)
  {
     string name = get_string("Vote: ");
     // Check for invalid vote
     if (!vote(name))
       printf("Invalid vote.\n");
  // Display winner of election
  print_winner();
```

```
bool vote(string name)
  // TODO
  for (int i = 0; i < candidate_count; i++)</pre>
  {
     if (strcmp(candidates[i].name, name) == 0)
       // Update votes and return true
       candidates[i].votes++;
        return true;
     }
  return false;;
}
// Print the winner (or winners) of the election
void print_winner(void)
  // TODO
  int largest_votes = 0;
  // Find out the largest number of votes
  for (int i = 0; i < candidate_count; i++)</pre>
  {
     if (candidates[i].votes > largest_votes)
        largest_votes = candidates[i].votes;
     }
  // Print out the winner/winners
  for (int i = 0; i < candidate_count ; i++)</pre>
  {
     if (candidates[i].votes == largest_votes)
        printf("%s\n", candidates[i].name);
  }
  return;
}
```