GOITA tiles



King [x2] 50 points



Rook [x2] 40 points



Bishop [x2] 40 points



Gold [x4] 30 points



Silver [x4] 30 points



Knight [x4] > 20 points



Lance [x4] 20 points



Pawn [x10] 10 points



GOITA tiles



King [x2] 50 points



Rook [x2] 40 points



Bishop [x2] 40 points



Gold [x4] 30 points



Silver [x4] 30 points Knight [x4]



Lance [x4] 20 points

20 points



Pawn [x10] 10 points



א כ

ece eng

 $\leq \cap$

0 2

Starting hand



count pawns in hand

5 pawns

Partner chooses play or redeal.

6 pawns

You win, points as highest card in hand.

7 pawns

recei

You win, points double of highest card in hand.

8 pawns

You win with 100 points.

5+5 pawns in team

You win with 150 points.

Special go out

If you can go out with two of the same card immediately after 3 passes, double your score.

◆Attacking with **£**King

Eking can only attack if:
it's been used to receive already
you have both Kings in your hand ·it is your last card.

Starting hand



count pawns in hand

5 pawns

Partner chooses play or redeal.

6 pawns

You win, points as highest card in hand.

7 pawns

You win, points double of highest

8 Dawns

You win with 100 points.

5+5 pawns in team You win with 150 points.

Special go out

If you can go out with two of the same card immediately after 3 passes, double your score.

◆Attacking with £king

£ King can only attack if: ·it's been used to receive already ·you have both Kings in your hand • it is your last card.

GOITA tiles



King [x2] 50 points



40 points Bishop [x2]

40 points

Rook [x2]



Gold [x4] 30 points



Silver [x4] 30 points



Knight [x4] 20 points



Lance [x4] 20 points



Pawn [x10] 10 points

ing

king rece

₹ ∩

0 7

GOITA tiles



King [x2] 50 points



Rook [x2] 40 points



Bishop [x2] 40 points



Gold [x4] 30 points



Silver [x4] 30 points



20 points Lance [x4] 20 points

Knight [x4] >



Pawn [x10] 10 points



king

0 2

Starting hand



5 Dawns Partner chooses play or redeal.

6 pawns

You win, points as highest card in hand.

7 pawns

You win. points double of highest card in hand.

8 pawns

You win with 100 points.

5+5 pawns in team

You win with 150 points.

Special go out

If you can go out with two of the same card immediately after 3 passes, double your score.

◆Attacking with **£**king

£ King can only attack if:
•it's been used to receive already
•you have both Kings in your hand •it is your last card.

Starting hand

count pawns in hand

5 pawns

Partner chooses play or redeal.

6 pawns

You win, points as highest card in hand.

7 pawns

You win, points double of highest card in hand.

8 pawns

You win with 100 points.

5+5 pawns in team

You win with 150 points.

Special go out If you can go out with two of the same card immediately after 3 passes, double your score.

◆Attacking with **£**king

£ King can only attack if:
•it's been used to receive already
•you have both Kings in your hand • it is your last card.