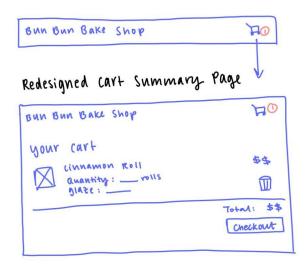
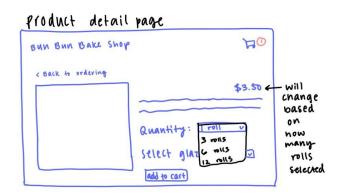
Link to Github: https://robynlee168.github.io/pui-test-app/ **Link to Repo**: https://github.com/robynlee168/pui-test-app

Low Fidelity Prototype

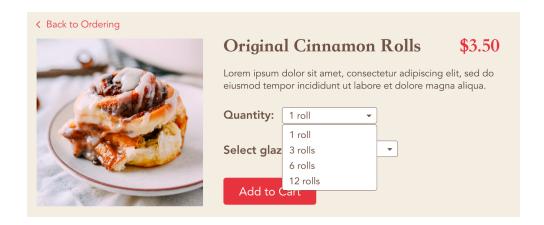




For my low fidelity prototype, I changed the design of my cart to a full page summary, rather than a ½ page that slides out from the right. This is so that it will be easier for me to implement in HTML/CSS. I added a red circle with a number next to the cart icon because it will serve as a visual indication that an item was added to the cart. For the product detail page, I have a dropdown feature for both quantity selection and glaze selection. I specifically chose these over other options such as manual input, or + - adjusting feature because I wanted to prevent errors from happening during the purchasing process.

High Fidelity Prototype

These are screenshots of the high fidelity version of the dropdown menu I designed. It looks the same as the select glaze dropdown. I decided to make it minimalistic with brown text in order for it to match the color scheme of the rest of the page. In addition, the dropdown shows clearly that there are only 4 options (1, 3, 6, or 12 rolls) because they cannot select any number in between.





Below is what the redesigned cart page looks like if someone were to add one item to the cart. The quantity dropdown shows up again here because it makes it easier for users to adjust the number of rolls they want to order straight from the cart. There is a remove button to easily get rid of anything in the cart that the customer no longer wants (quick undo action).





This is what the visual indication of how many items are in the cart would look like.