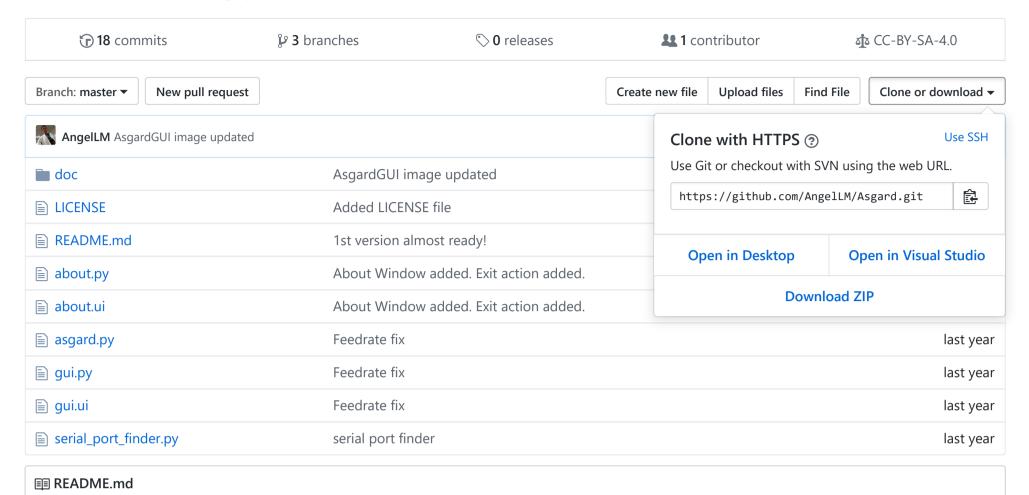
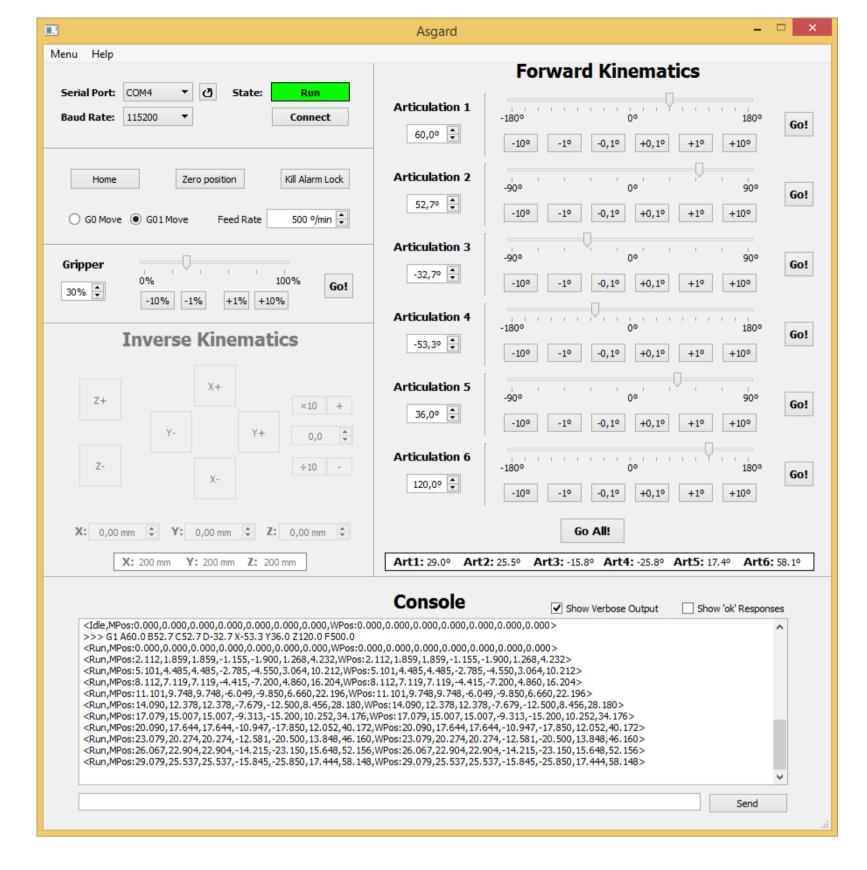
GUI for Thor developed using PyQt5



Asgard

Asgard is a Graphical User Interface (GUI) for Thor designed and programmed with PyQt5.

- Key features:
 - o User-friendly Graphical Interface
 - o Forward Kinematics implementation (1st version)
 - o Inverse Kinematics implementation (2nd version) *Coming soon*
 - Sequence Programmer (3rd version) Coming soon
- Some things that I would want to add, but not in the short-term:
 - o 3D display
 - 3D IK Controller/Sequence Programmer



Tools and useful links

- QtDesigner Used to design the graphical part of gui
- Python 3.4 Used to program and execute Asgard
- SKYLOGIC PROJECTS Tutorial How to Install PyQt5 and Build Your First GUI in Python 3.4

Thanks!

- Stack Overflow Community: And not only related to this project, but also for having all the answers to all questions I had since I started programming.
- Harrison Kinsley (sentdex from pythonprogramming.net): I learned from you almost everything I know about python. Thanks for that detailed tutorials & examples!
- Matthew Dirks from SkyLogic: Thank you for this detailed tutorial! It was incredible easy to make my first GUI in less than an hour following your steps!
- Thor Community: For all the support and feedback given! YOU ROCK GUYS!

Do not hesitate on contributing to this project!



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