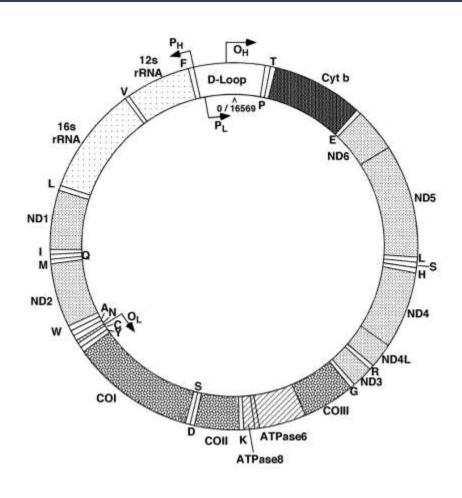
CIRCULAR SEQUENCE COMPARISON: ALGORITHMS AND APPLICATIONS



Circular Sequence Comparison: Algorithms and Applications

Authors:

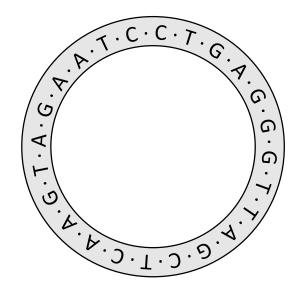
Nadia Pisanti, Roberto Grossi (University of Pisa) and 5 others (King's College London).

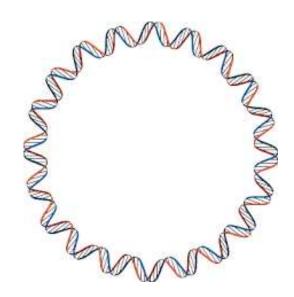
Soon to be published on BMC Bioinformatics.

These slides are available at:

https://github.com/robzan8/csc

Circular Sequences

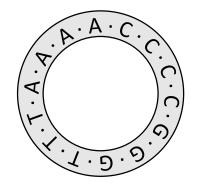


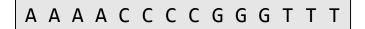


Examples:

Bacterial chromosomes and plasmids; Mitochondrial DNA; Viral genomes; Circular proteins; And more...

Comparisons

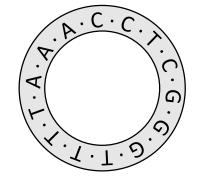








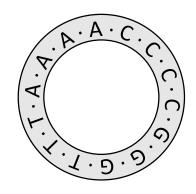




AAACCTCGGGTTTT

GGTTTTAAACCTCG

Rotation



$$x$$
 AAACCCCGGGTTT

$$x^5$$
 C C C G G G T T T A A A A C

$$(xx)[5...n+5]$$
 A A A C C C C G G G T T T A A A A C C C C G G G T T T

q-gram distance

Approximation of edit distance, can be computed in linear time and space.

$$D_{q}(x,y) = \sum_{v \in \Sigma^{q}} |G_{q}(x)[v] - G_{q}(y)[v]|$$

β-blockwise q-gram distance, more accurate, linear time and $\mathcal{O}(\frac{m+n}{\beta})$ space.

∑ for each block pair

Circular Sequence Comparison problem (CSC)

Input: strings x, y of lengths m and $n \ge m$, integers $\beta \ge 1$ and q < m

Output: i such that $D_{\beta,q}(x^i,y)$ is minimal

Naïve algorithm (nCSC) complexity: $\mathcal{O}(m(m+n))$

Heuristic algorithm (hCSC)

Step 1: divide xx in 2β blocks and y in β blocks.

Step 2: calculate $\delta_j = D_{\beta,q}(x^{j\frac{m}{\beta}}, y)$ shifting the window block by block.

Step 3: starting form position with best δ_j , refine search by moving left and right by m/β characters.

$$xx$$
 AAAACCTCGGGGTTTTAAAAACCCCCGGGGTTTAA y

Analysis of hCSC

Step 2 (block-by-block search) $\mathcal{O}(\beta(m+n))$

Step 3 (char-by-char local search) $\mathcal{O}(\frac{m}{\beta}(m+n))$

Total $\mathcal{O}\left(\left(\beta + \frac{m}{\beta}\right)(m+n)\right)$

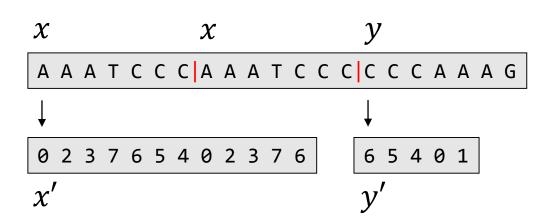
By letting $\beta = \sqrt{m}$ $\mathcal{O}(\sqrt{m}(m+n))$

Linear additional space

Does not necessarily find global optimum!

Exact algorithm based on suffix array (saCSC)

Step 1: Construct the suffix array of xxy and substitute each q-gram with its rank



0
1
2
3
4
5
6
7

 $C \Lambda$

Exact algorithm based of suffix array (saCSC)

Step 2: Compute the blockwise q-gram distance for the initial window position

```
x' 9 6 2 2 8 0 1 5 7 9 0 1 3 7 4 5 9 6 2 2 8 0 1 5 7 9 0 1 3 7 4 5 y' 0 1 3 7 4 5 9 6 2 2 8 0 1 5 7 9 0 1 3 7 4 5
```

Step 3: Slide the window char-by-char, update the distance and keep the best position

```
x' 9 6 2 2 8 0 1 5 7 9 0 1 3 7 4 5 9 6 2 2 8 0 1 5 7 9 0 1 3 7 4 5 9 6 2 2 8 0 1 5 7 9 0 1 3 7 4 5 y'
```

Analysis of saCSC

Suffix array calculation	$\mathcal{O}(m+n)$
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Distance with sliding window
$$O(\beta m + n)$$

Total (for both time and space)
$$O(\beta m + n)$$

saCSC refinement step (saCSCr)

Alignment of the first and last p blocks of x^i and y with Needleman-Wunsch, considering all possible rotations

Time complexity:
$$\mathcal{O}\left((p\frac{m}{\beta})^3\right)$$

Experimental results

Algorithm tested on various real and synthetic data

Applications on real data:

Chimpanzee - human MtDNA (from GenBank) comparison: 85% similarity and ~1200 gaps with EMBOSS Needle vs 91% similarity and 77 gaps with correct rotation; Distance-based phylogenetic reconstruction: MtDNA, viroid RNA, circular proteins.

saCSCr gives the same results as cNW ("brute force" Needleman-Wunsch), but with much smaller execution times!

Time performance

cNW

caCSC (a gram dist suffix array)

(Needleman-Wunsch, naïve)

Experimental performance is in line with theoretical expectations

 $O(Rm \perp n)$

 $\mathcal{O}(m^2n)$

Sacsc	(q-grain dist, surnx array)	O(pm + n)
hCSC	(q-gram dist, heuristic)	$\mathcal{O}(\sqrt{m}(m+n))$
hSW	(Smith-Waterman, heuristic)	$\mathcal{O}(mn)$
nCSC	(q-gram dist, naïve)	$\mathcal{O}(m(m+n))$

Conclusions

- β-blockwise q-gram distance can be computed efficiently and used effectively
- saCSC solves the CSC problem exactly and fast
- Refinement step bridges the gap between q-gram approximation and optimal solution
- saCSCr to be implemented in BEAR (state-of-the-art tool for multiple circular sequence alignment)

Q&A!