

# Writing Controllers & Services

Joe Eames  
[www.linkedin.com/in/joeeames](http://www.linkedin.com/in/joeeames)  
@josepheames



**pluralsight**   
hardcore developer training

# Module Agenda

Minification

Controllers

Services

# Overview



Controllers

Services

Directives

Views

# Overview

Controllers

Setup the Scope

View Interaction

# Overview

Handle non-view logic

Communicate with the Server

Hold data & state

DOM manipulation

Services

# Overview

*Directives*

*Manipulate DOM*

*Receive View Events*

# Overview

Display the Application

Declare Bindings & Directives

Views

# Quiz

It's ok to manipulate the DOM from a controller. True or False?

False

It's ok to manipulate the DOM from a service. True or False?

True

Where does business logic belong?

Services



# Minification

Remove Whitespace

Shorten Variables  
& Parameters

# Minification Best Practices

Don't Minify

Manually Minsafe

Use ngmin

Don't Mangle  
Parameter Names

# Quiz

**What are the two main benefits of minification?**

**Size & Obscurity**

**What are the two main methods of minifying code**

**Removing Whitespace & renaming variables & parameters**

**ngmin will minify your code safely. True or False?**

**False**

# Controllers - Purpose

*Setup the Scope*

View Interaction

# Controllers

*Coordinate View  
And Model*

# Controllers - Design Guidelines

**Coordinate View  
and Model**

**Limited # of  
Collaborators**

**Testable**

# Services - Purpose

Handle non-view logic

Communicate with Server

Hold data & state

# Services - Creation



value

constant

factory

service

provider



# **Filters as Services**

# Services – Design Guidelines

**SRP**

**Cohesive**

**Loosely Coupled**

**Good Interface**

**Testable**

# Services – Specific Types



Factories

Stateful Singletons

Functions

# Quiz

**Is it acceptable for services to be stateful?**

**Yes**

**Name 4 ways to create a service**

**Value, Constant, Factory, Service, Provider, Filter**

**If you pass the service method a constructor function, what will your service be when injected into other services & controllers?**

**A singleton instance of that class**

# **Module Conclusion**