# Machine Learning 4. Practical tips

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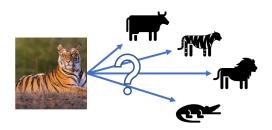
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## Outline

- Multi-class classification
- 2 Cross-validation
- Feature engineering
- Missing values and outliers

#### Multi-class classification

- So far, we have only seen binary classification methods, with two classes or outcomes (for instance dead / alive, will buy / will not buy...)
- In practice, we often want to be able to make predictions for more than 1 category



• How can we achieve this?

## One-versus-rest classification

- The one-vs-rest or one-vs-all strategy consists in training one binary classifier per class
- The corresponding class is treated as "1", all the other classes are treated as the same class "0"

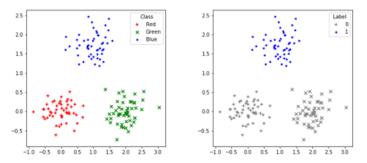


Figure: Example for class blue

#### One-versus-one classification

- In the one-vs-one strategy, a classifier is trained for each pair of class
- At test time, we can predict the class which received the most "votes" from all classifiers
- While this requires training more classifiers, there are fewer training samples per classifier
- Both one-vs-rest and one-vs-one can be used with any binary classification algorithm

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## Multiclass classification

- In some cases, machine learning algorithms can be adapted to directly handle multi-class classification with K output classes
- For instance, with logistic regression: instead of predicting one output such that  $f(\mathbf{x}) = \mathbf{w}^{\top}\mathbf{x}$ , we can predict one output per class k:

$$f_k(\mathbf{x}) = \mathbf{w}_k^{\top} \mathbf{x}$$

• To obtain probabilities from  $f_k$ , we can use the *softmax* function:

Estimated probability that 
$$\mathbf{x}$$
 belongs to class  $k$ :  $\hat{y}_k = \frac{\exp(f_k(\mathbf{x}))}{\sum_i \exp(f_i(\mathbf{x}))}$ 

• We can show that for two classes, we obtain the same estimated probabilities as with the sigmoid function

#### Multiclass classification

- We also need to adapt the training loss
- The logistic loss can be generalized to the cross-entropy loss:

$$-(y\log(\hat{y}) + (1-y)\log(1-\hat{y}))$$
$$-\sum_{k=1}^{K} \mathbb{1}[y=k]\log(\hat{y}_k)$$

- The two loss functions are the same with K=2
- We will meet the *softmax* function and the cross-entropy loss again in the deep learning class

# Classification and regression

- We have now seen more classification then regression algorithms
- However, some classification methods can easily be adapted to handle regression
- For instance with the decision tree:
  - Instead of measuring uncertainty to decide where to split, we can measure variance
  - Instead of predicting the most common class from the leaf, we can predict the mean value

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#### Cross-validation

- You should know by now that a dataset should be divided into three parts: a training set, a validation set and a test set
- The models parameters are trained on the training set, the hyper-parameters are selected using the validation set and the final performance is measured on the test set
- However, if we have 100 total samples, each set will not contain many samples

#### Cross-validation

- We can use k-fold cross-validation: we divide the dataset into k parts, use k-1 parts for training and one for validation or testing, k times.
- The final performance is the average performance.

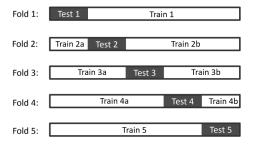


Figure: Example with 5 folds

• When k=N, this is known as leave-one-out cross-validation

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# Categorical features

- So far, we mostly considered that input features are continuous values: for instance age, salary, size. . .
- What happens if we have categorical input variables, for instance gender, eye color or town?
- We could represent the eye colors blue, brown and green by the values 1, 2 and 3.



Figure: Discrete numbers for categories

Does it make sense?

# Feature engineering

• It is usually a better solution to use *one-hot encoding*:

Eye color		
Blue		
Brown		
Brown		
Green		
Blue		
Brown		

Eye color blue	Eye color brown	Eye color green
1	0	0
0	1	0
0	1	0
0	0	1
1	0	0
0	1	0

Table: Left: categories, right: one-hot encoding

 Each categorical feature is replaced by as many binary features as there are categories

# Feature engineering

- In some cases, it can still make sense to use non binary numbers for categories (for instance with cloth sizes S, M, L, XL...)
- Sometimes there are many (thousands) categories: we can keep a fixed number of categories, and label the other as a single category "other"
- Many questions: how many categories do we keep?
  - Some categories with few samples may have a large impact on the result
  - ▶ Some categories with many samples may have no impact
- Feature engineering may be something of an art form.

# Feature engineering bis

- Suppose you want to predict the price of the house. One of the input features is the construction year of the house. Is it a useful feature?
- Could we create a more meaningful feature to represent this information?
- Feature engineering is usually responsible for a very large part of the performance of a model.

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# Missing values

 In practice, some values can be missing for some samples and some features

Surface area (m <sup>2</sup> )	Distance (km)	Price (€)
62	3	631,000
128	-	1,150,000
12	2	152,000
-	-	370,000
55	3	540,000

• What can we do in this case?

# Missing values

- Some possibilities
  - Discard corresponding training samples
  - Replace by the mean of the missing feature (or the most frequent category)
  - Try to predict the missing value from the other features of the corresponding sample
- However, be careful! Sometimes missing values are not random, and treating them as such may bias the model
- Always question the process by which the data was obtained

### Weird values

Similarly, some values may seem out of place (outliers)

Area $(m^2)$	Distance (km)	Price (€)
62	3	6,310,000,000
1280	8	1,150,000
12	2	152,000
35	124	180,000
55	3	540,000

Table: One value is in square feet and not in square meter One value is rubbish and can be discarded One value is unusual but true

 There are again several possibilities, but you should always be careful about their implications.