

# Lecture: K-Means Clustering

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# Slides and Code

<https://github.com/rocanaan/k-means>



# Types of Machine Learning

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Learning to predict values or classify objects based on labeled data

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- Human labeling is **expensive**!

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- **Label data for downstream tasks**

# Examples in various domains



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- **Visual Processing**

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- **Science**

Create a taxonomy of phenomena (e.g. stars) based on their observed properties (magnitude, spectrum, distance...)

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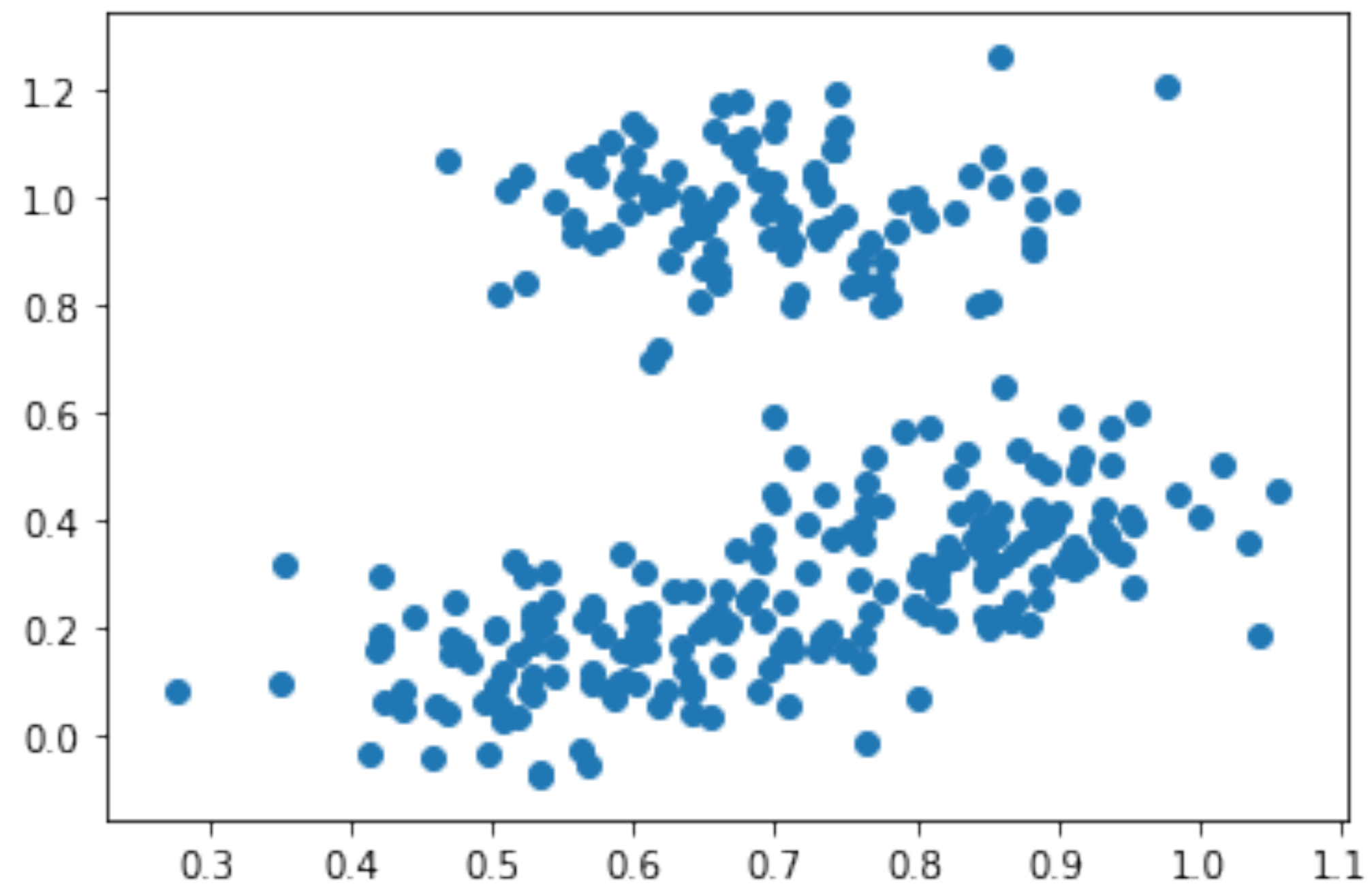
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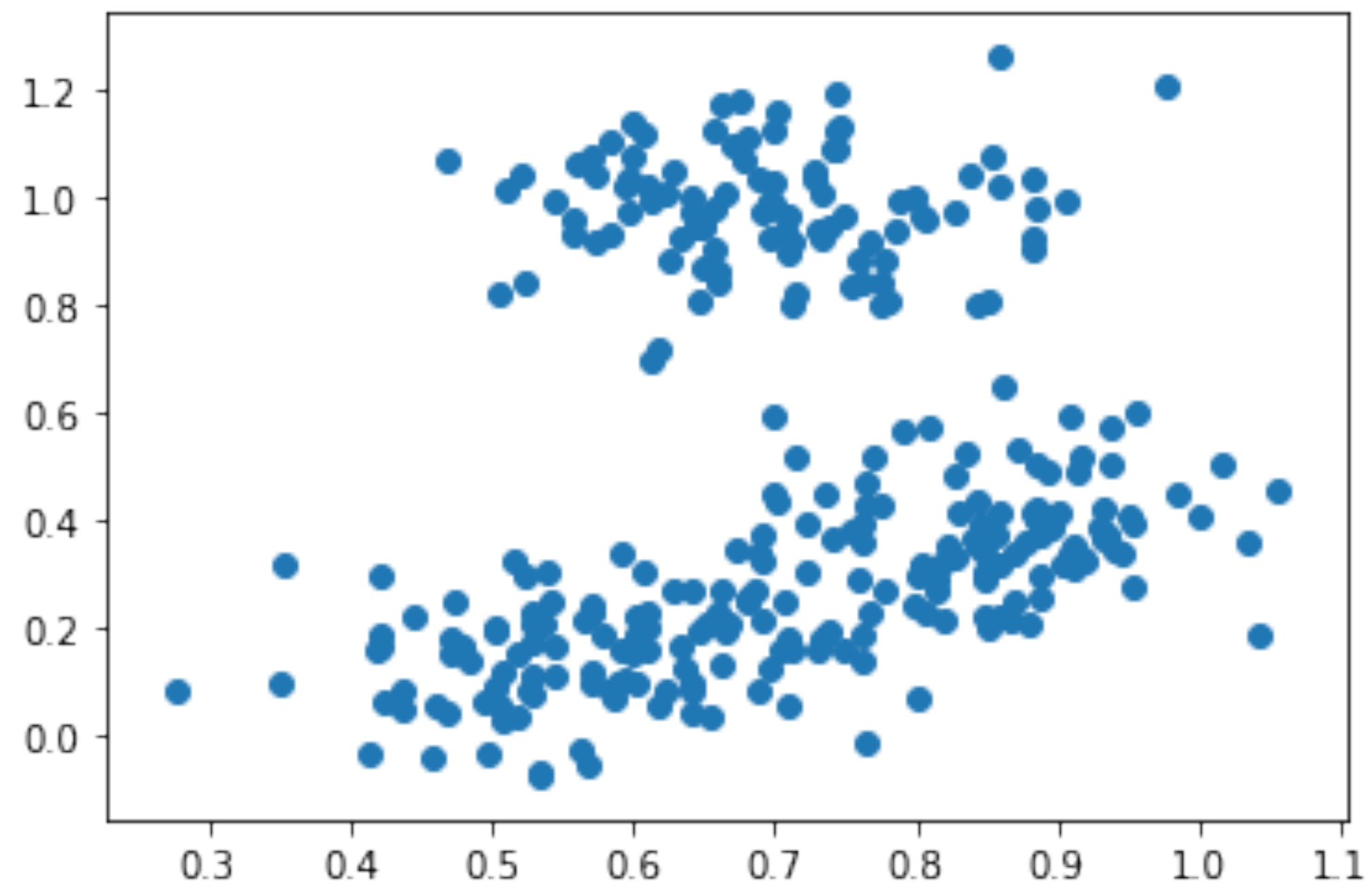
# Clustering - Visual Example

Before clustering

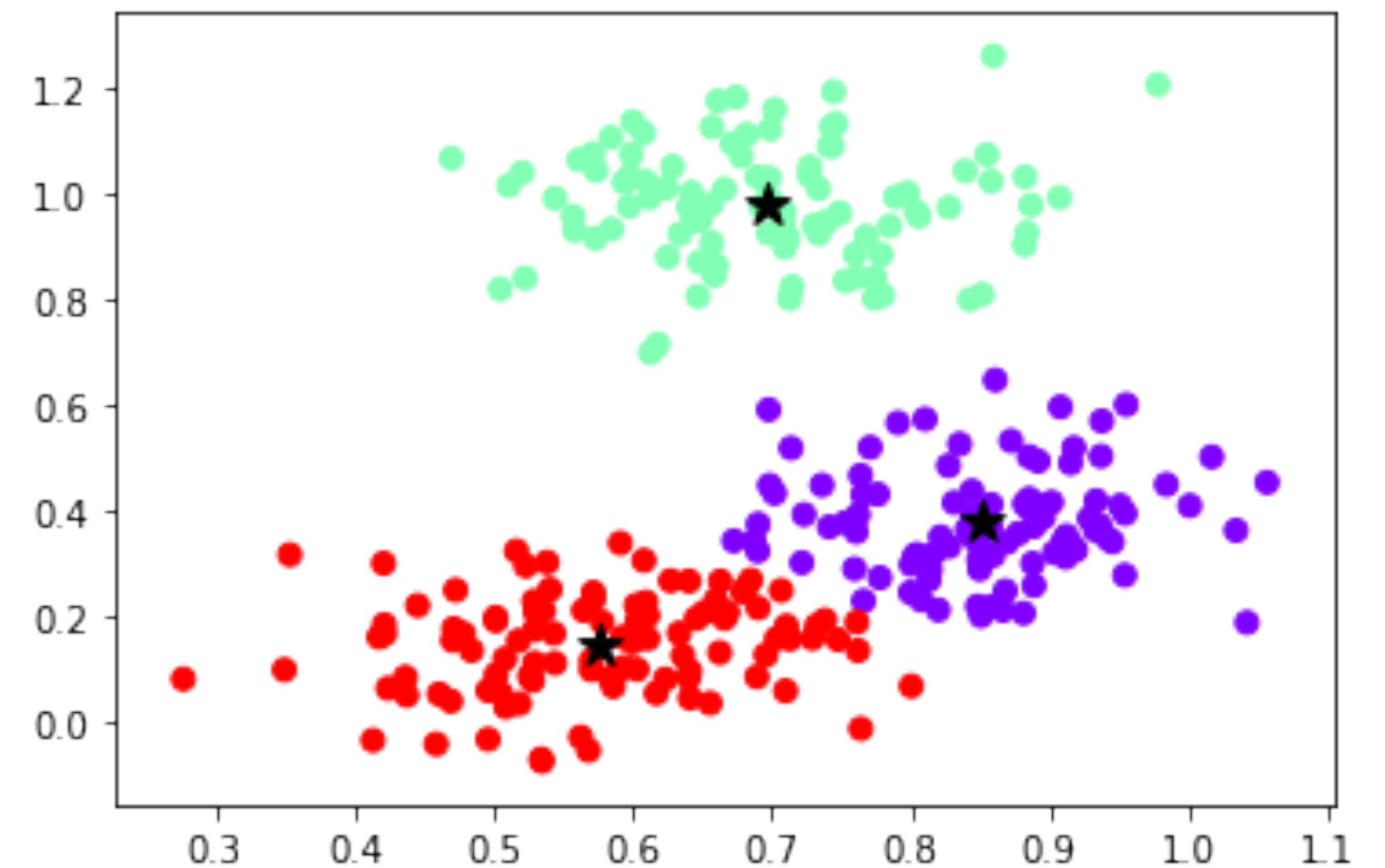


# Clustering - Visual Example

Before clustering



After k-means Clustering (k=3)



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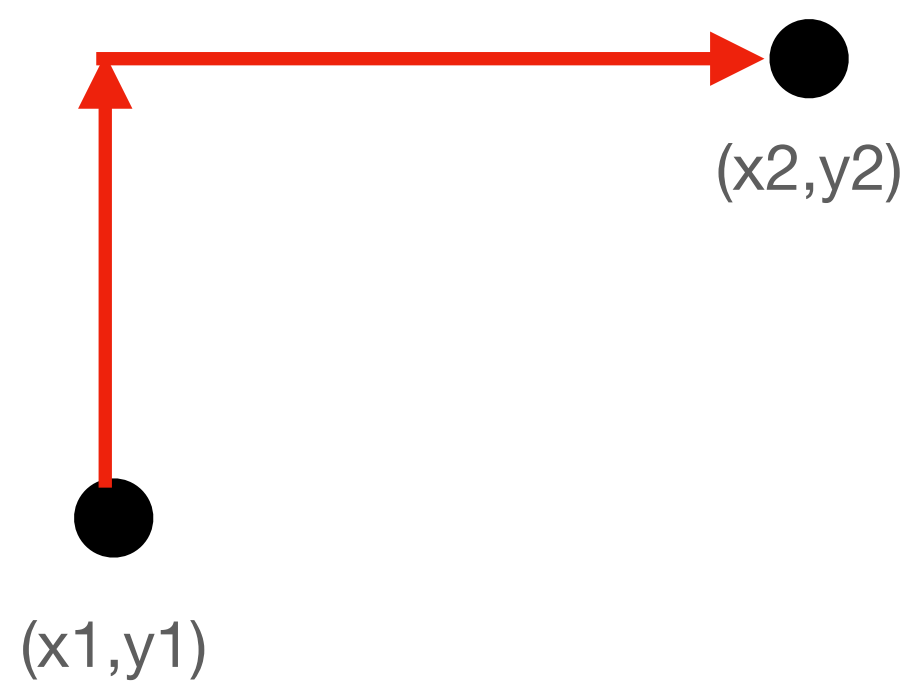
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**Examples** (in 2-dimensions)

## Manhattan Distance



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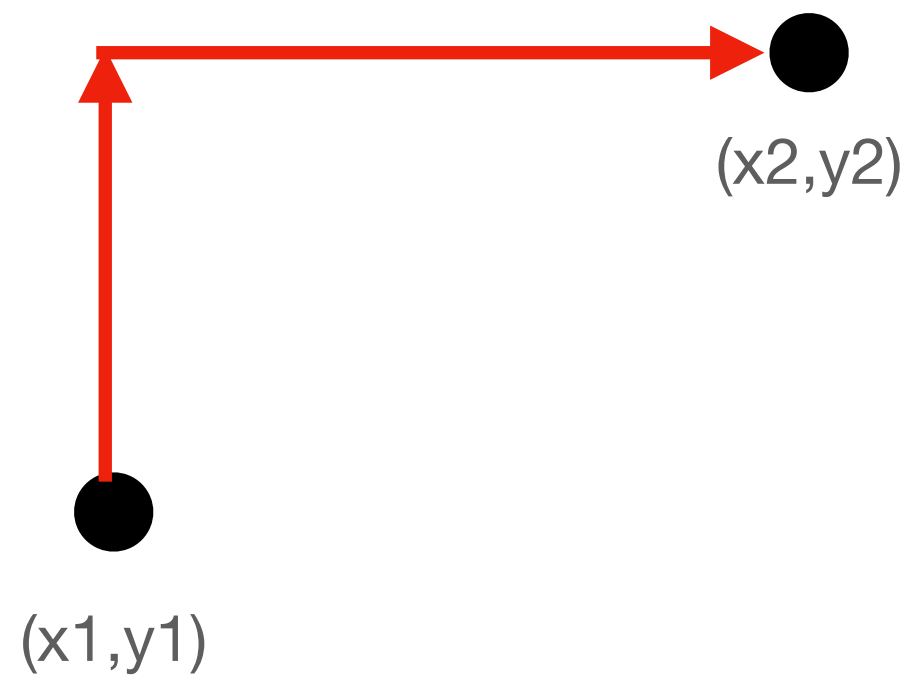
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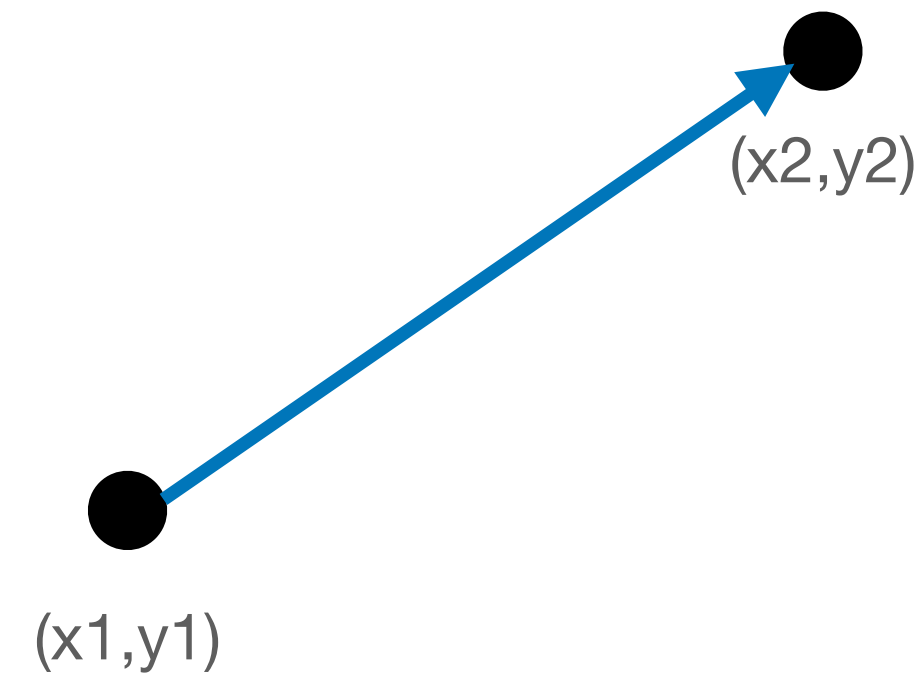
**Examples** (in 2-dimensions)

## Manhattan Distance



$$D_M = |x_2 - x_1| + |y_2 - y_1|$$

## Euclidean Distance



$$D_E = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$



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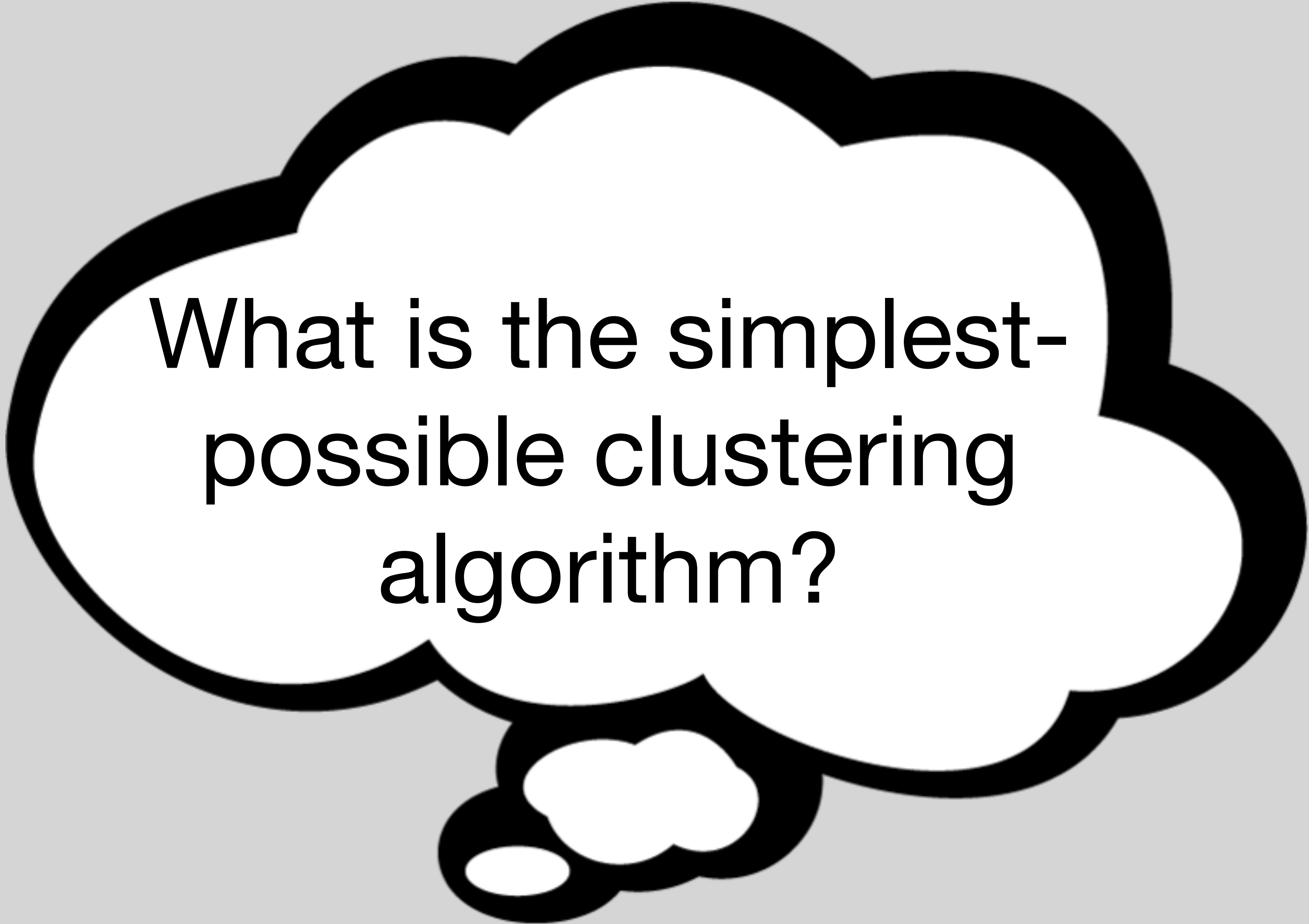
## What does it mean for a clustering to be “good”?

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### Examples:

- Within-Cluster Sum of Squares (WCSS)
- Average Distance from Centroid
- Maximum Distance from Centroid



What is the simplest-  
possible clustering  
algorithm?

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Need **heuristic** for approximate (but faster) solution!

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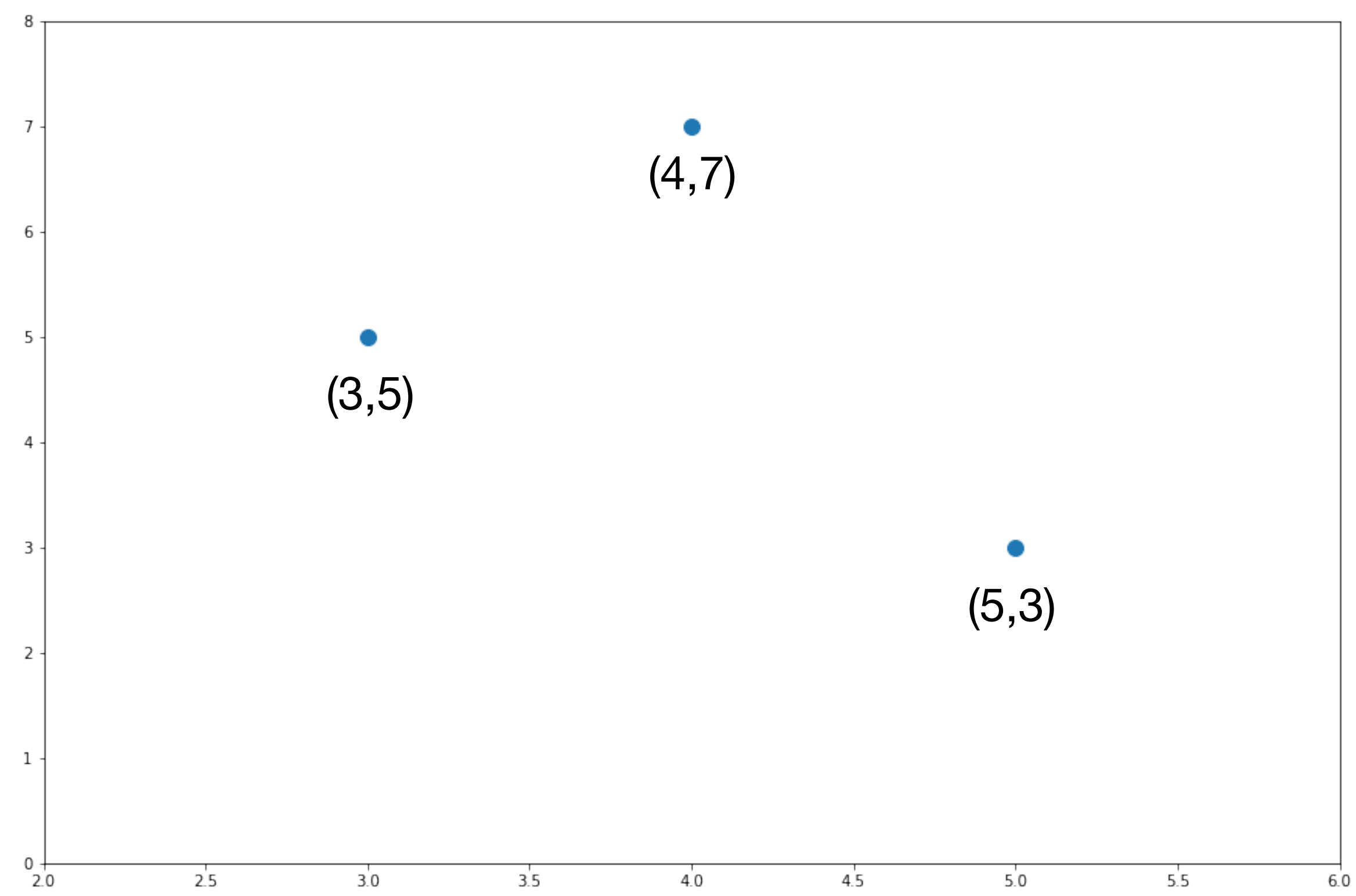


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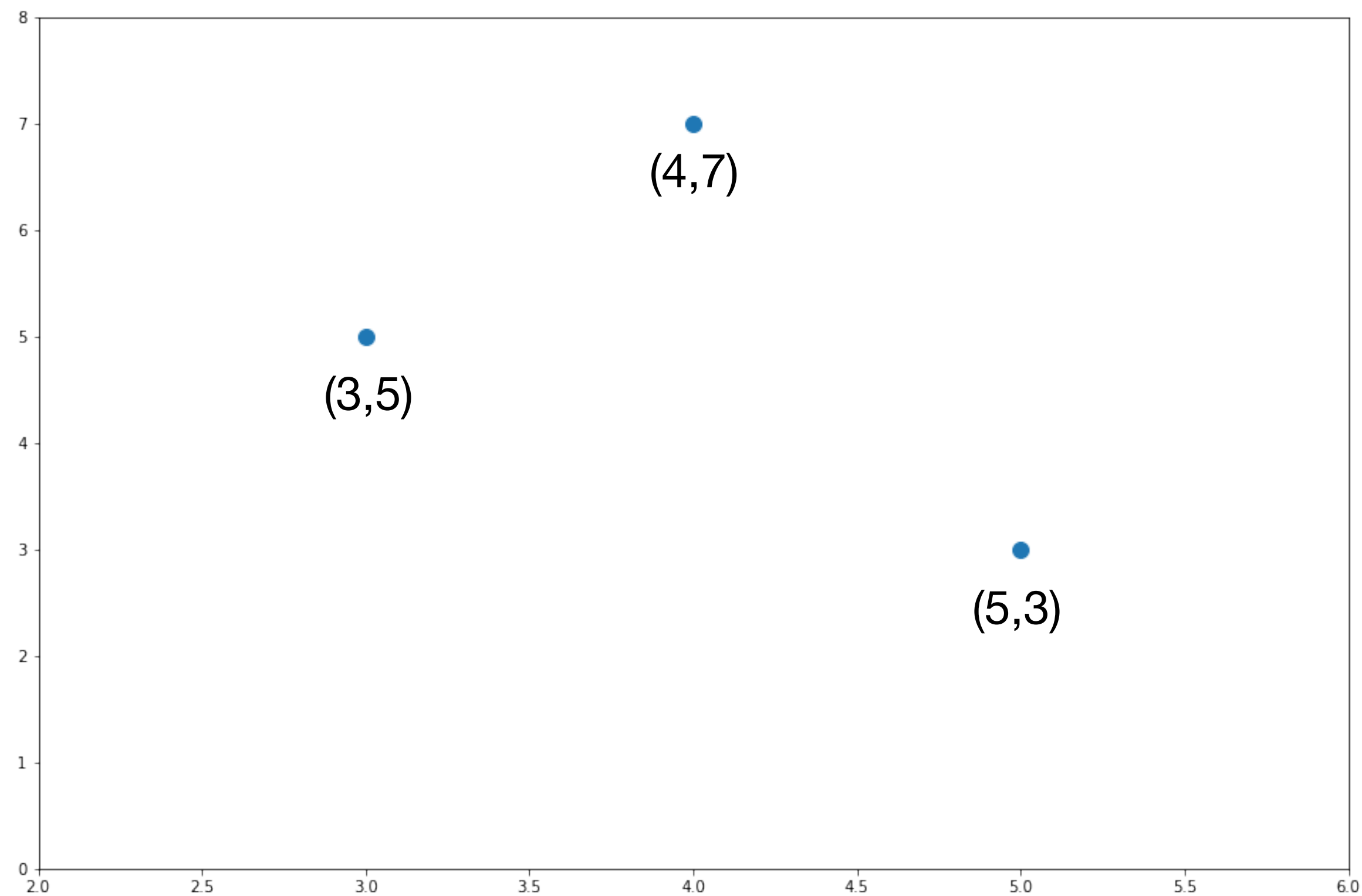
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**Example:** assign each point to cluster with nearest centroid

# Centroid Calculation



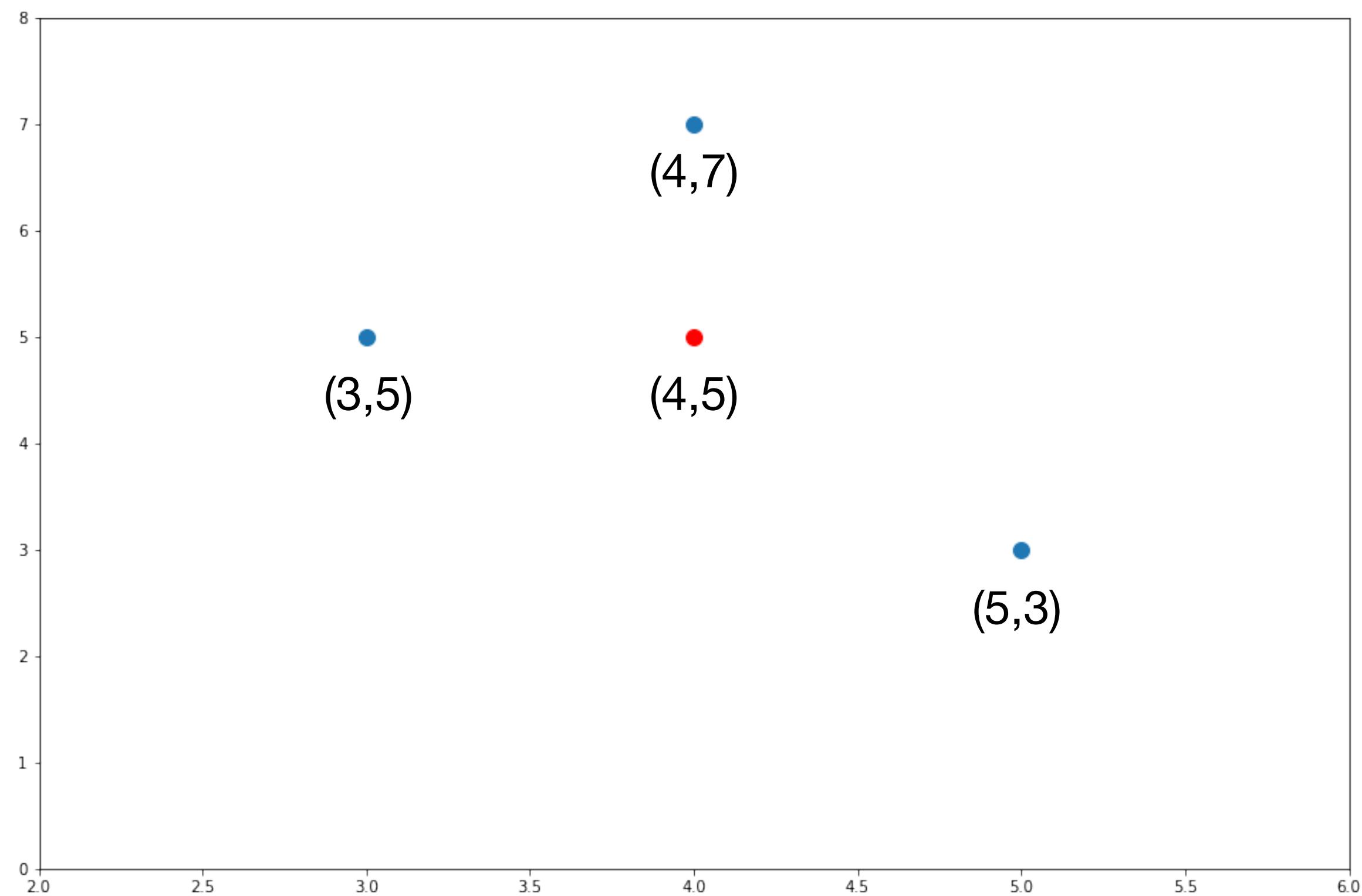
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$$x\_mean = (3+4+5)/3 = 4$$

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$$\text{Centroid} = (4,5)$$

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- 1. Generate  $k$  initial centroids**
- 2. Assign points based on heuristic**  
Each point is assigned to cluster with nearest centroid by Euclidean distance
- 3. Recalculate centroids**
- 4. Repeat (2, 3) until no re-assignments**  
Alternatively, up to some maximum number of epochs

# (Naive) K-Means Pseudo-Code

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1 # Pseudo-code of K-Means clustering algorithm
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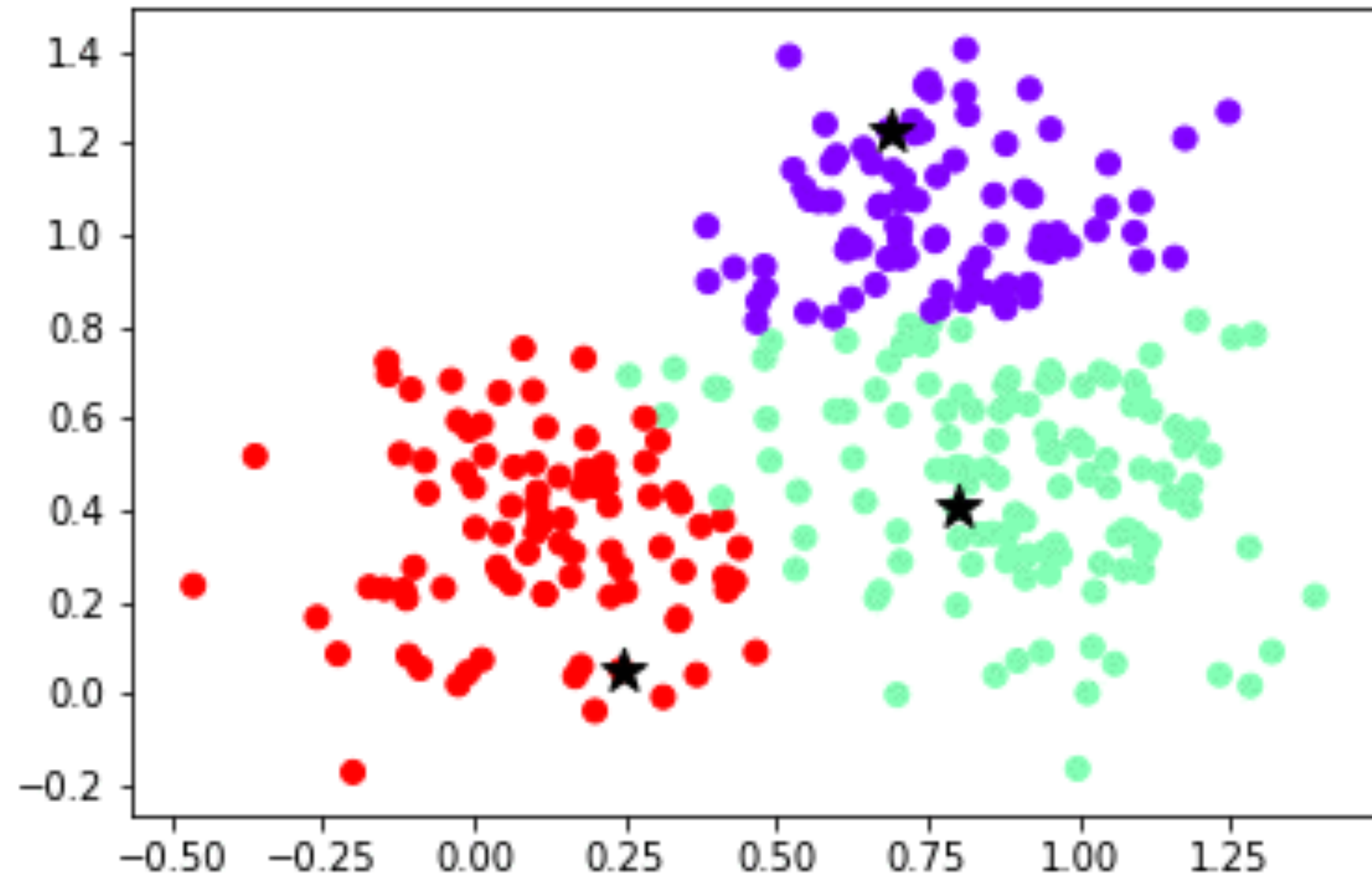
- **Forgy method:** Choose  $k$  initial centroids randomly (from the data), assign other points according to distance to centroids
- **Random Partition:** Assign each datapoint to a random cluster label, then compute centroids
- Other options: see comparative study by ([Celebi et al., 2013](#))

# K-Means Initialization Pseudo-Code

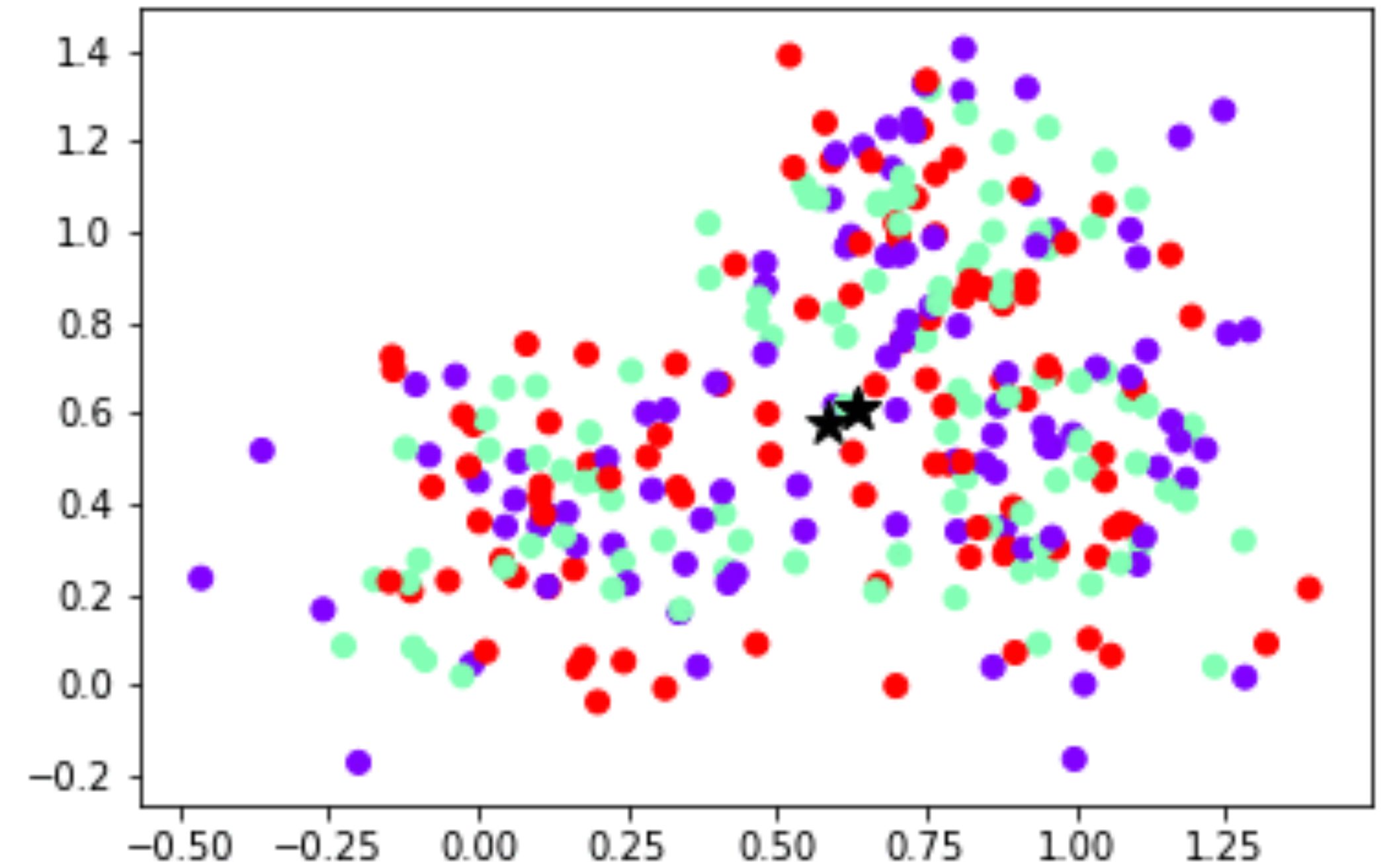
```
3 # Initial assignment of labels can be done in the main algorithm itself!
4 Function initialize_partitions(data,k)
5     P <- empty_partition(k)
6     P.centroids <- sample_without_replacement(data,k) # get k points from data
7 Endfunction
8
9 #OR
10
11 # Random Partition initialization
12 # Assign each point to a random label, then compute centroids
13 Function initialize_partitions(data,k)
14     P <- empty_partition(k)
15     for d in data
16         label <- random_uniform(k)
17         P.add_element(d,label)
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# Demo

Forgy Method, k=3

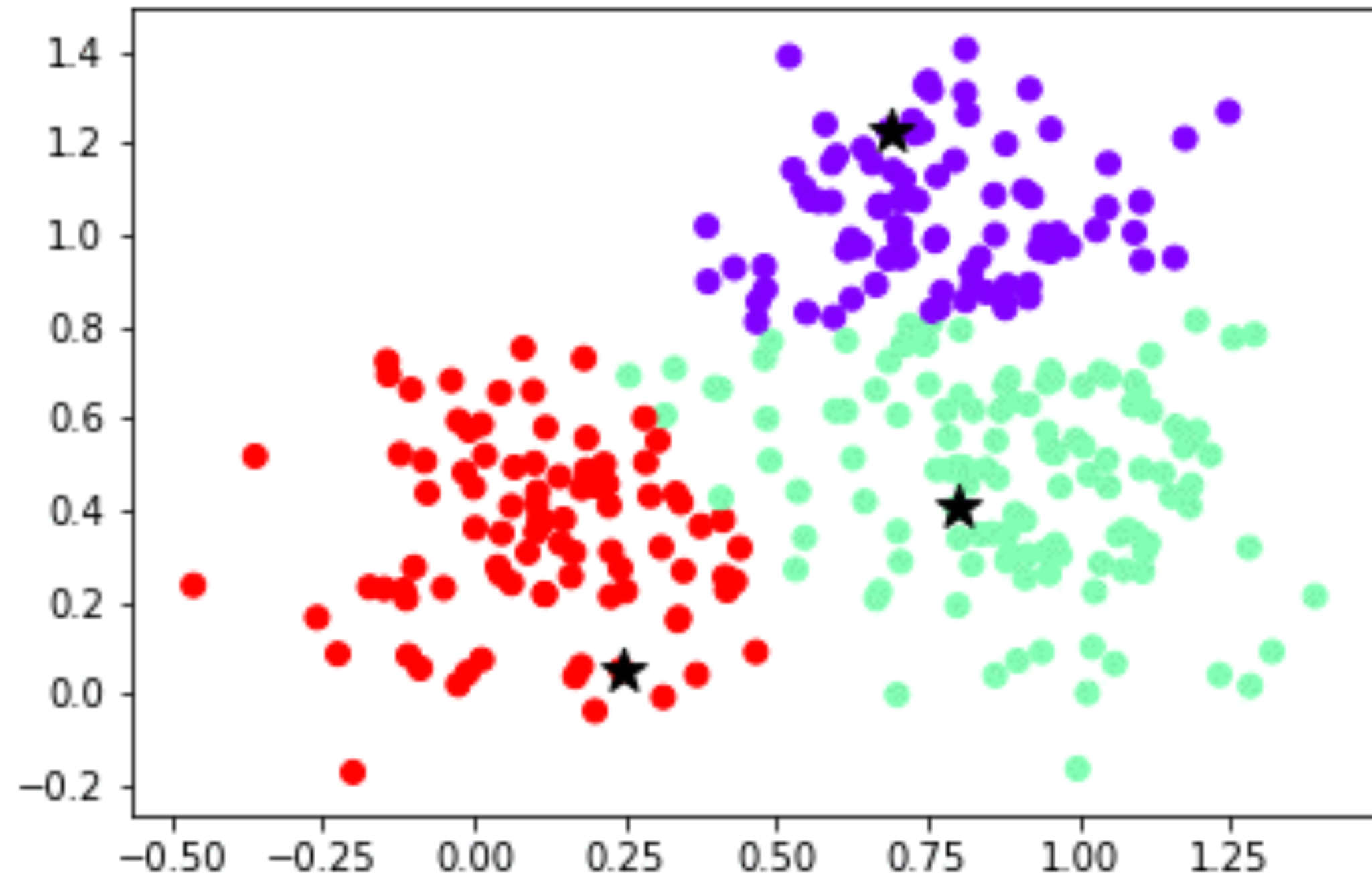


Random Partition, k=3

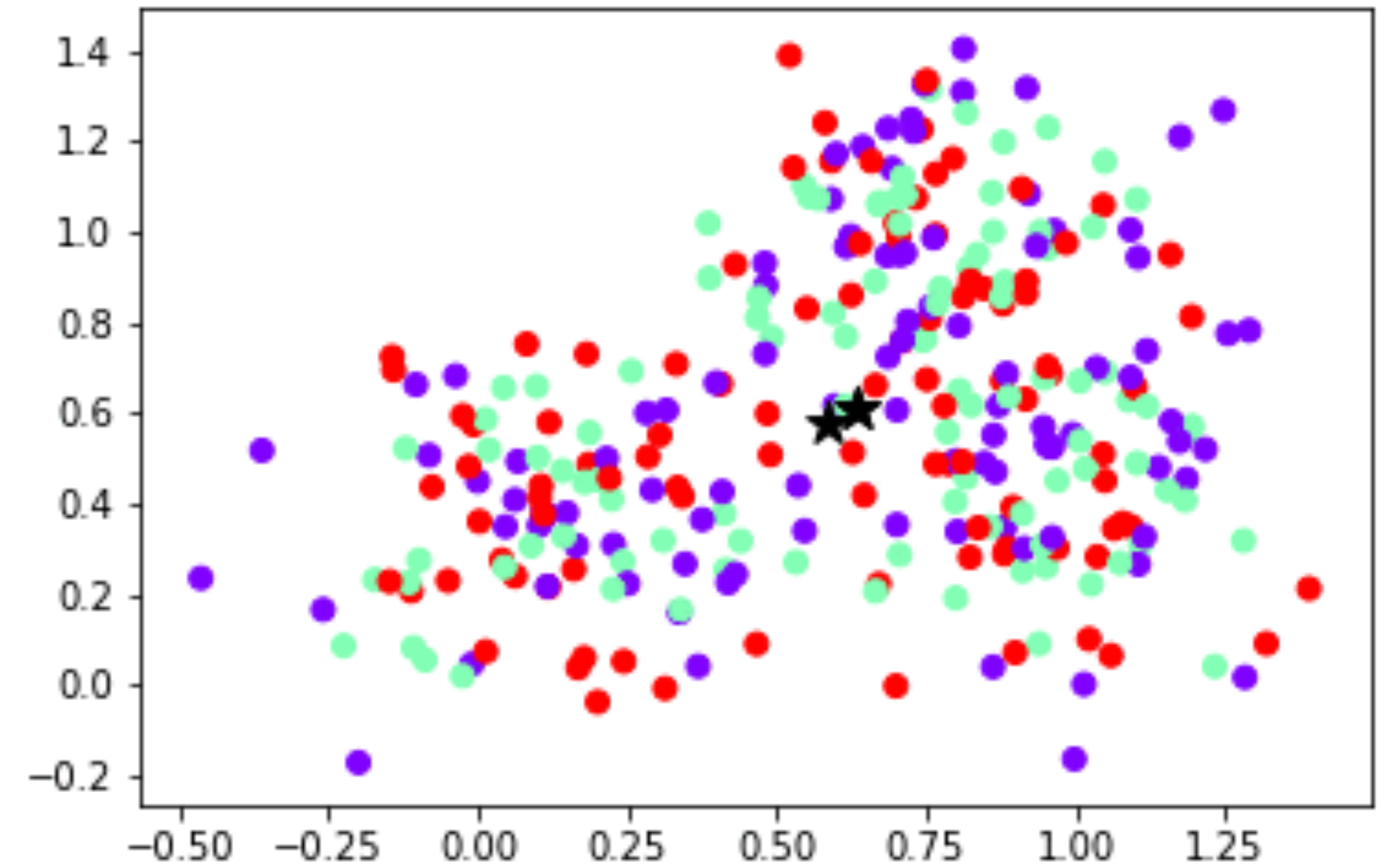


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# **Advantages and Disadvantages**

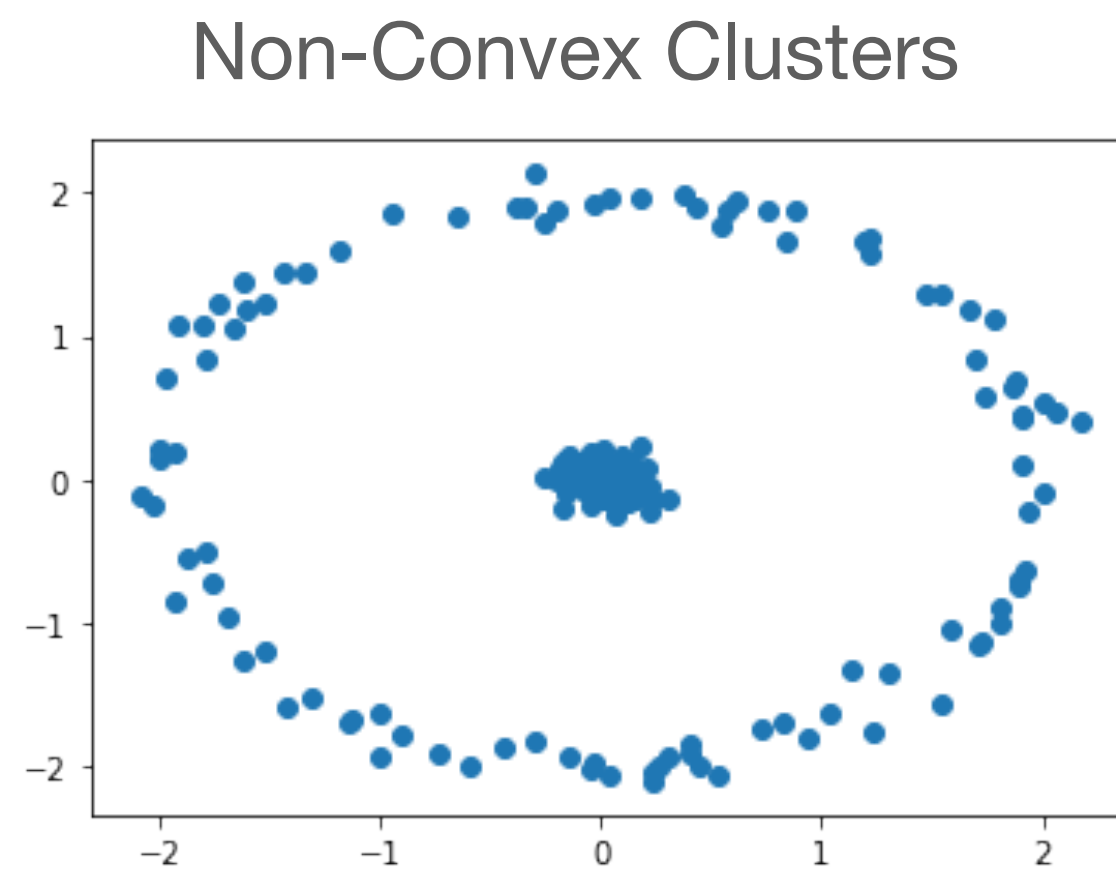
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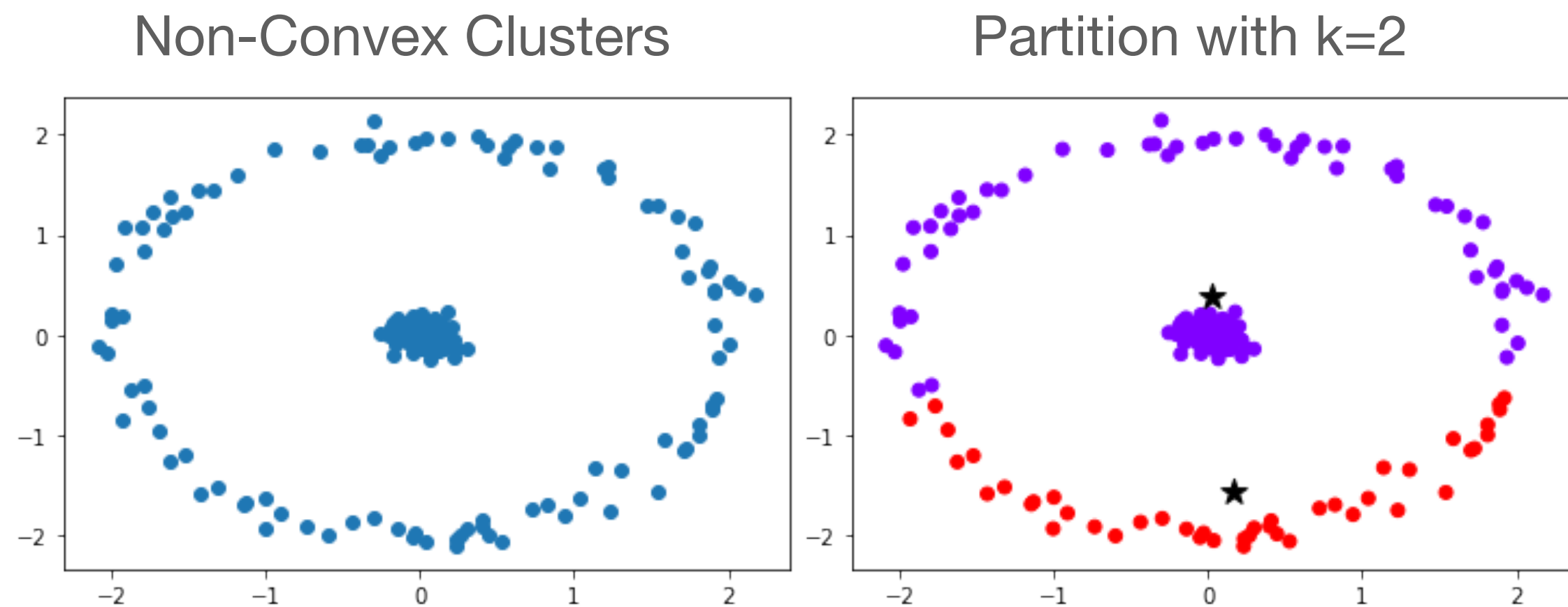
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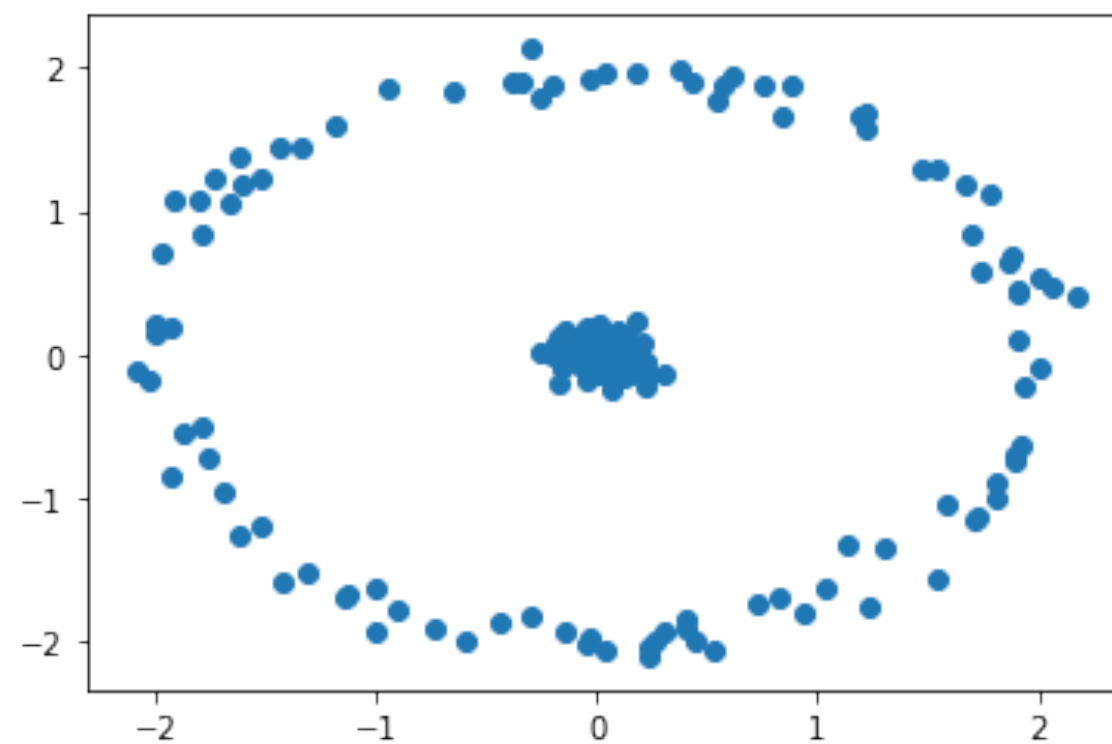
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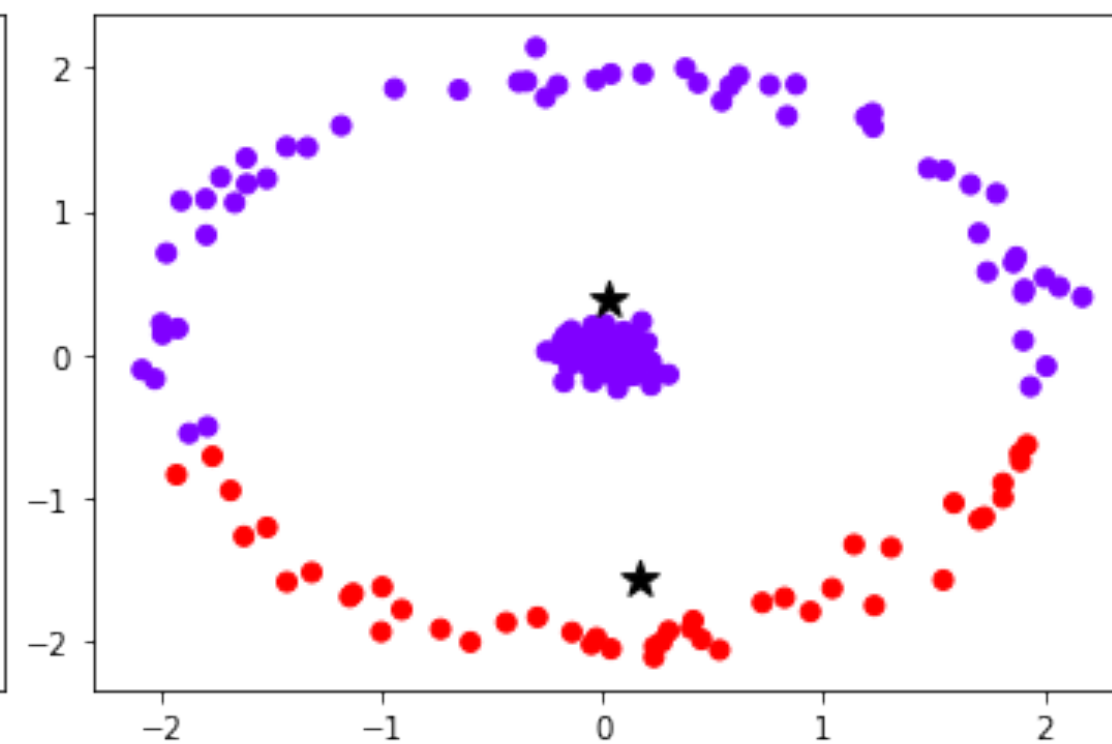
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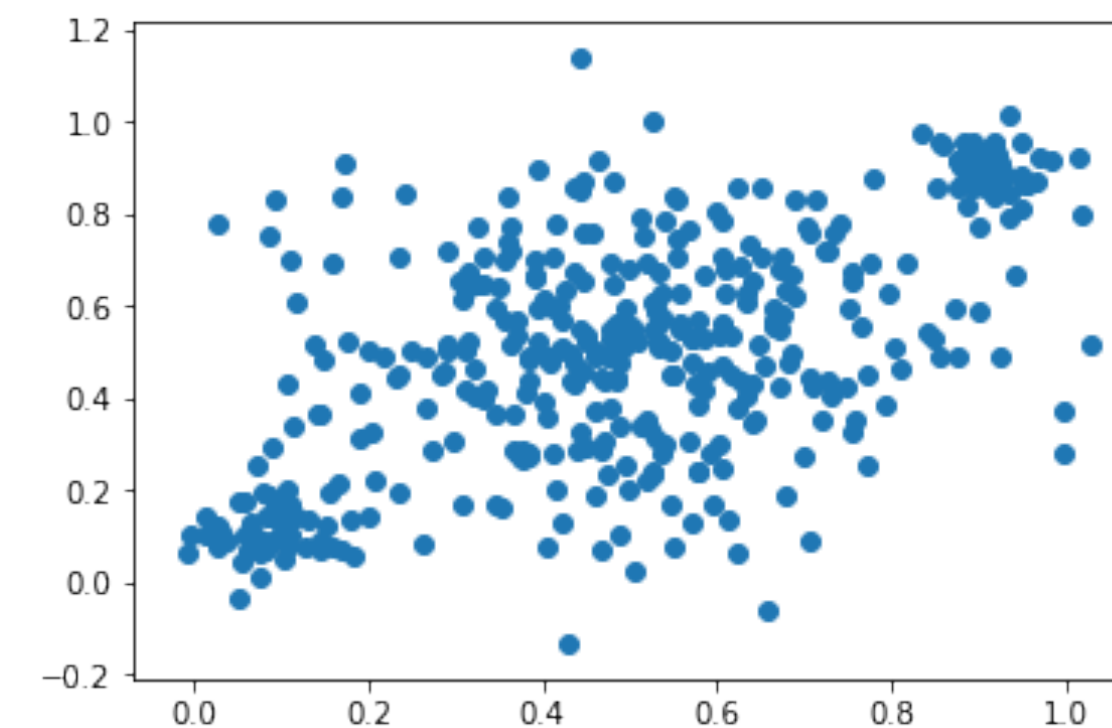
Non-Convex Clusters



Partition with k=2



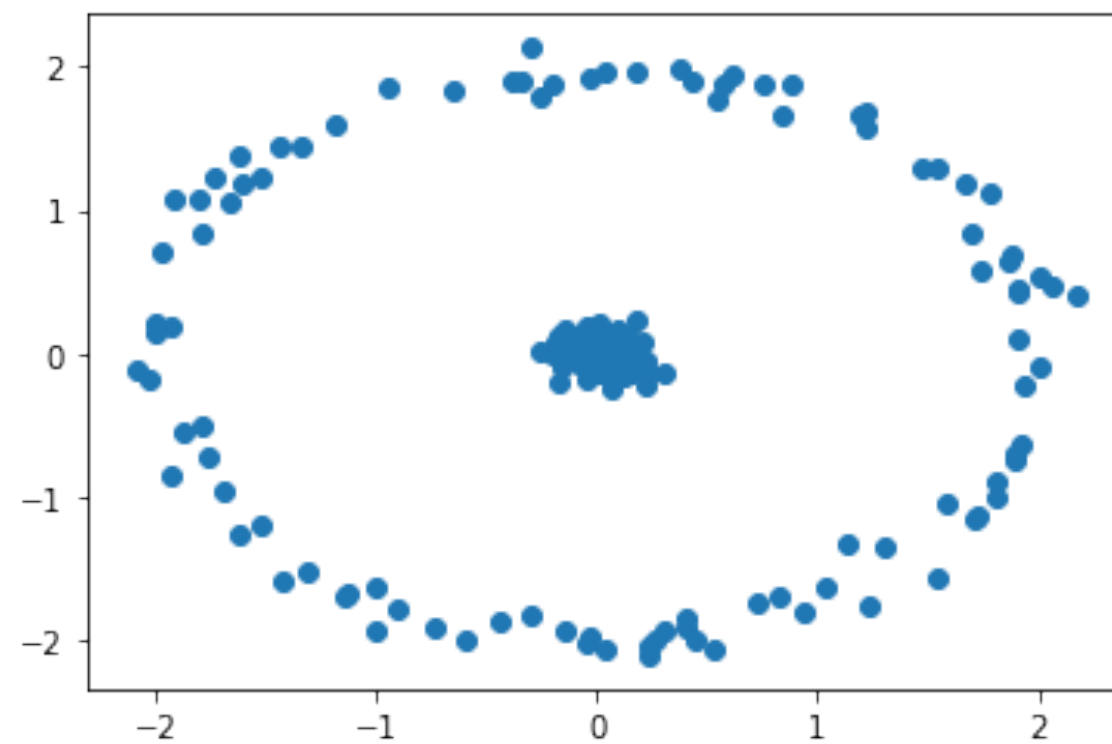
Clusters of different sizes



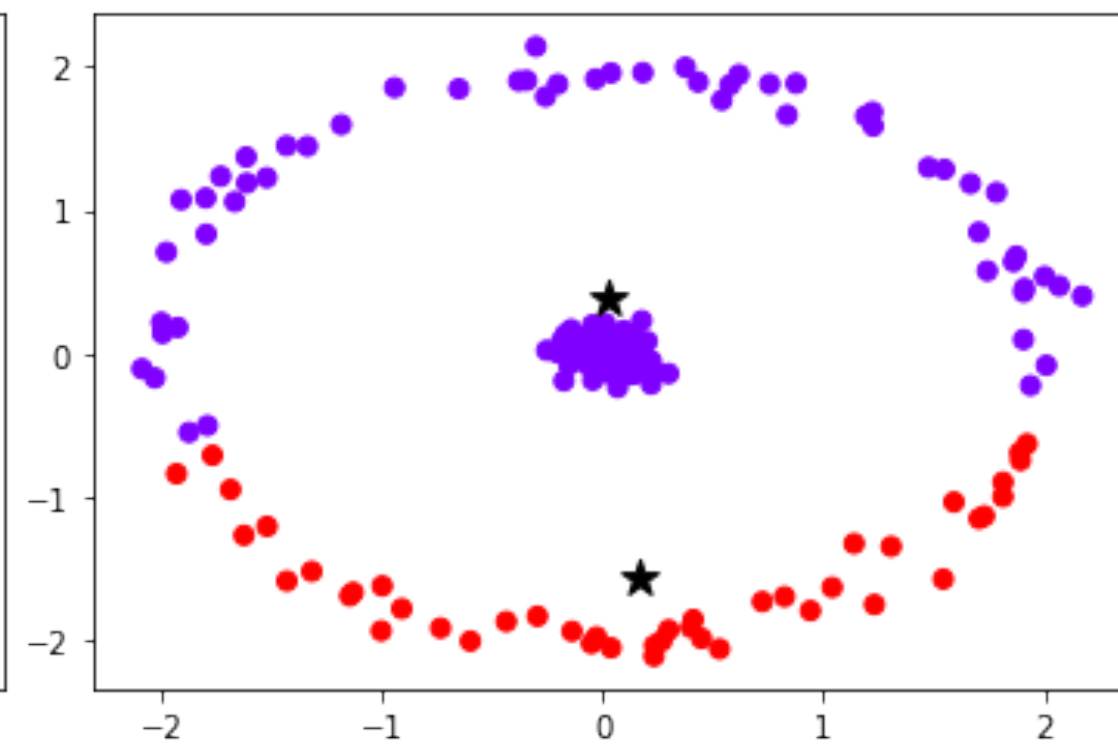
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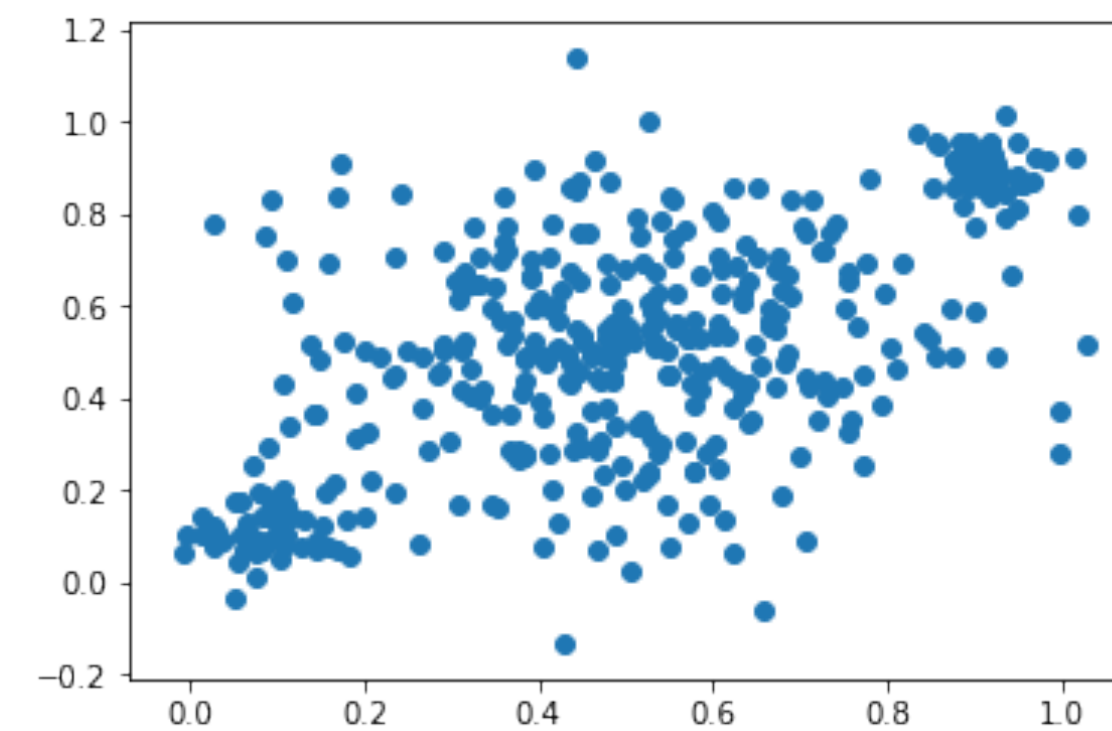
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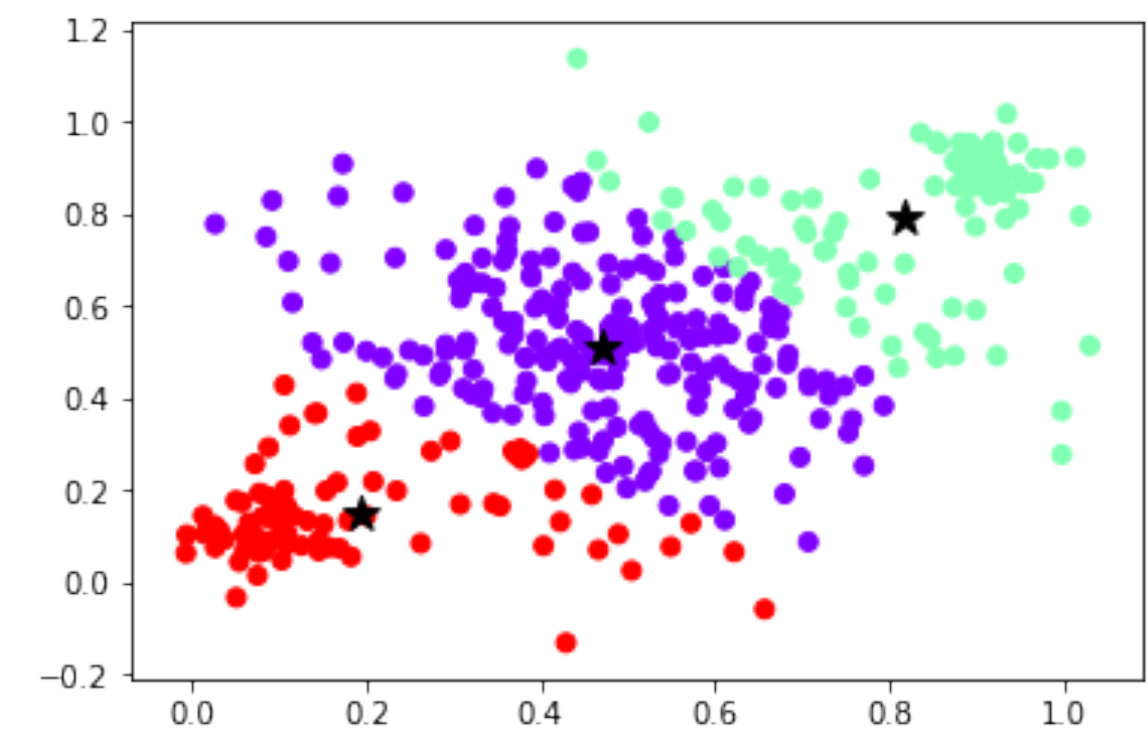
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- **Worst-case time complexity?**

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Note: number of epochs  $e$  is hard to estimate, can be big in worst case



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- **Struggles with categorical data**
- **Guaranteed convergence only to local (not global optimum)**
- **Need to specify  $k$  in advance**
- **“Curse of dimensionality”**
- **High worst-case time complexity**

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- **Performance can be improved by non-naive implementations**  
Example: using k-d trees to select initial centroids



# Thank you!



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