

Magnetic Reconnection in the Solar-Terrestrial program

Roch SMETS (LPP),
Nicolas Aunai (LPP),
and a lot more...

AstroSim - Lyon, October 2018

Frozen-in theorem

Let's consider \mathbf{K} along the magnetic field \mathbf{B} : $\mathbf{K} \times \mathbf{B} = 0$

For an ideal Ohm's law $\mathbf{E} = -\mathbf{V}_i \times \mathbf{B}$, one can show

$$d_t(\mathbf{K} \times \mathbf{B}) = 0$$

→ The magnetic field is frozen in the plasma :
they are co-moving together & keep coupled

A particle cannot jump from a magnetic field line
to another : no reconnection

deHoffmann-Teller frame

Non-relativistic Lorentz transform : $\mathbf{E}' = \mathbf{E} + \mathbf{V}_{R'/R} \times \mathbf{B}$

One can define $V_{HT} = (\mathbf{E} \times \mathbf{B})/B^2$: In this frame, the (perpendicular) electric field is null, so particle keep gyrate around a same field line through time.

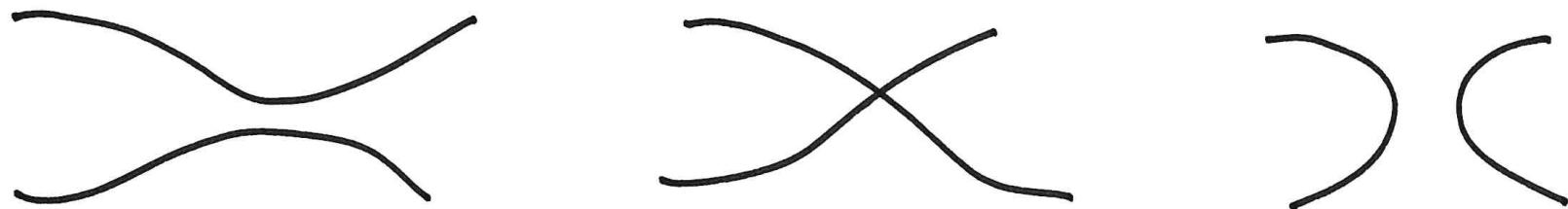
In the HT frame, a magnetic field line is non-moving

For ideal MHD : $V_{HT} = V_{\perp}$ so plasma & magnetic field are frozen one into the other

To allow $d_t(\mathbf{K} \times \mathbf{B}) \neq 0$, one needs $\nabla \times \mathbf{E}_{\parallel} \neq 0$

Reconnection in ideal MHD ?

In ideal MHD, magnetic connections are conserved, except eventually where $B = 0$



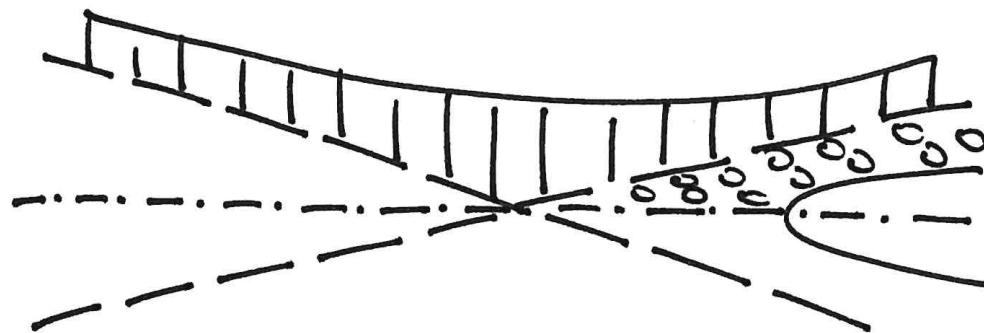
- Either the electric field is null, so lines of forces do not cross separatrices
- Or the plasma velocity must be discontinuous, for $E \neq 0$, which is forbidden by its inertia

Reconnection rate : definition

Amount of magnetic flux across a closed surface : $\oint \mathbf{B} \cdot d\mathbf{s}$

The reconnection rate is the time derivative of this quantity

$$\frac{\partial}{\partial t} \oint \mathbf{B} \cdot d\mathbf{s}$$



Using Faraday eq. & Stokes theorem, the reconnection rate is $E = -\partial_t A$

Ohm's law (electron momentum equation)

$$\mathbf{E} = -\mathbf{V}_i \times \mathbf{B} + \frac{1}{qn} \mathbf{J} \times \mathbf{B} + \frac{m}{q} d_t \mathbf{V}_i - \frac{m}{nq^2} d_t \mathbf{J} - \frac{1}{nq} \nabla \cdot \mathbf{P}_e + \eta \mathbf{J} - \eta^* \Delta \mathbf{J}$$

- (1) : ideal term iscales like V_i/V_A
- (2) : Hall effect scales like $k l_p$
- (3) : electron inertial effect scales like ω/Ω_e
- (4) : electron inertial effect iscales like $k l_p \omega/\Omega_e$
- (5) : electron compressibility scales like $k \rho_{Le} v_{the}/V_A$
- (6) : resistivity (dissipative term)
- (7) : hyper-viscositA (dissipative... depends on scale)

What if 3D ?

Asks Sophie Masson...

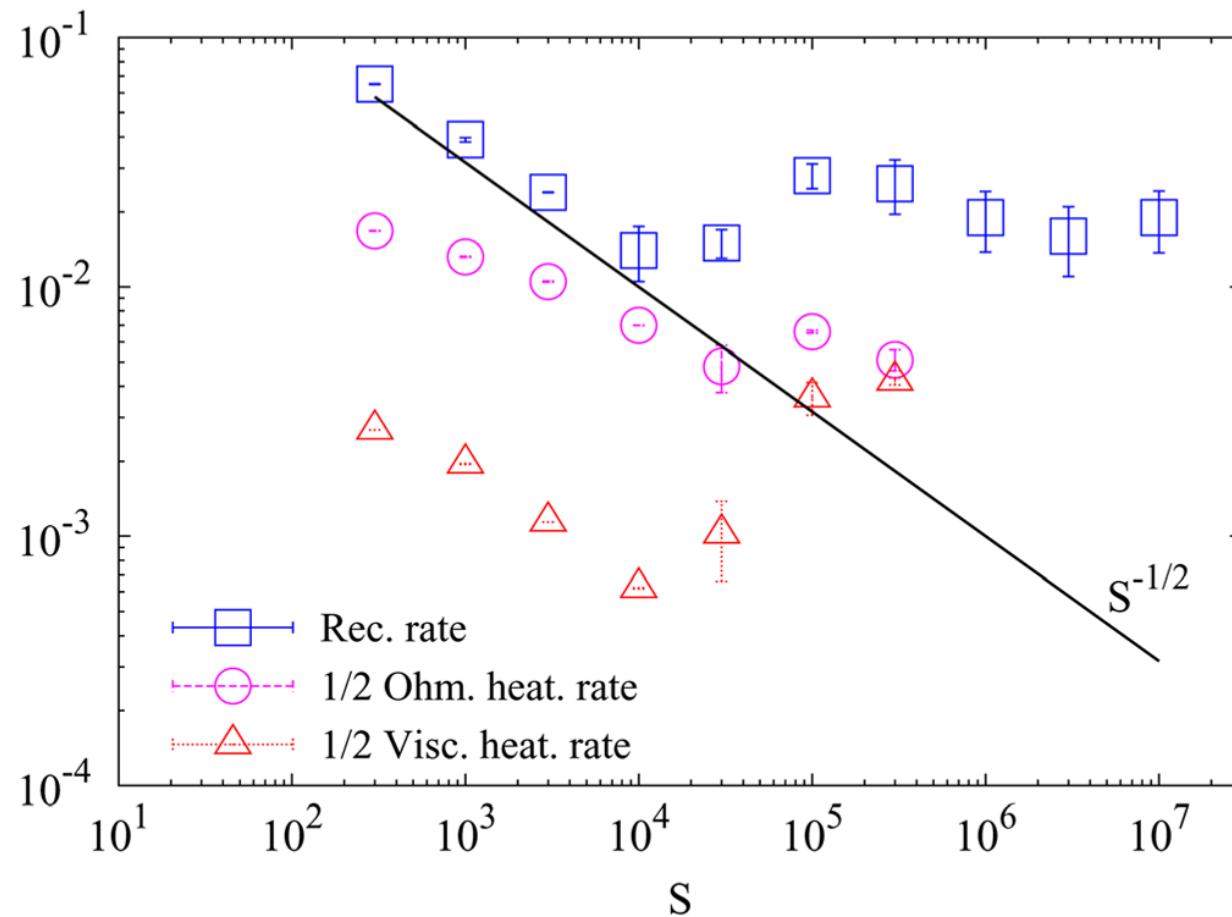
Very large scales phenomenon, needing a MHD description

- Micro-Physics can hardly be considered because of scales discrepancies
 - Plasmas weakly collisional close to the photosphere
 - Bounded problems where boundary conditions are important
-
- Numerical works are oftenly using resistive MHD

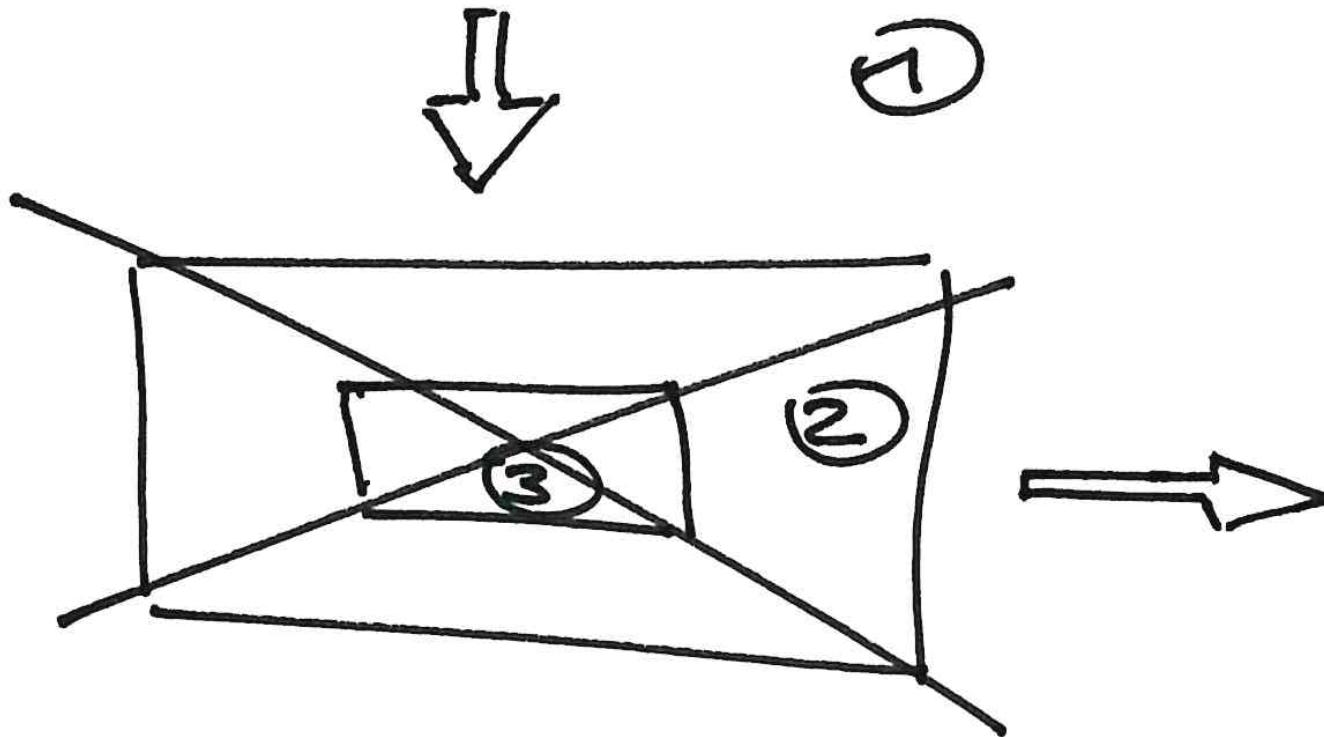
Fast reconnection killed by small Lundqvist nbr ?

In Sweet-Parker model, reconnection rate scales as $S^{-1/2}$:
→ reconnection should be quenched in collisionless media...

Loureiro et al, 2012

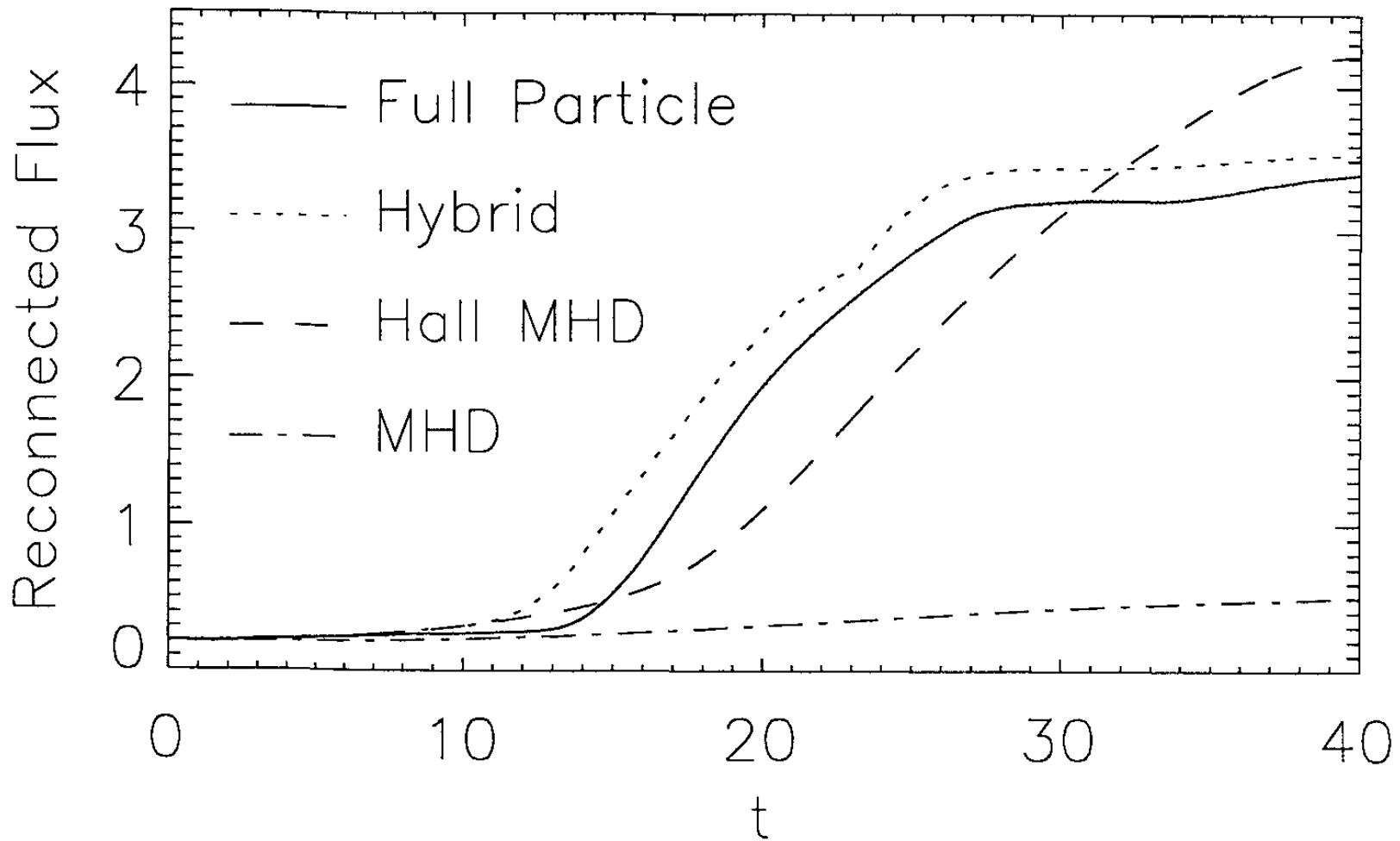


2D reconnection : out-of-plane electric field



1. Ideal MHD : $\mathbf{E} = -\mathbf{V}_i \times \mathbf{B}$
2. p^+ Diff. region : $\mathbf{E} = (\mathbf{J} \times \mathbf{B})/en$
3. e^- Diff. region : $\mathbf{E} = -\nabla \cdot \mathbf{P}_e/en$

Fast Reconnection : Hall effect [GEM Challenge, 2001]



→ Hall effect governs the reconnection rate

Numerical simulation of plasmas

Self-consistent electromagnetic fields :

\mathbf{B} from $\partial_t \mathbf{B} = -\nabla \times \mathbf{E}$ (always)

- in MHD : $\mathbf{E} = -\mathbf{V}_i \times \mathbf{B}$
- in two-fluid & hybrid : complete Ohm's law ($\mu_0 \mathbf{J} = \nabla \times \mathbf{B}$)
- in full-PIC : $c^{-2} \partial_t \mathbf{E} = \nabla \times \mathbf{B} - \mu_0 \mathbf{J}$ (+ Poisson correction)

→ So need density and current density from plasma equations (or ion flow in MHD)

3 possible approaches

- MHD and 2-fluid : set of fluid equations
+ closure (need an hypothesis) and eq. on \mathbf{E}
 - Hybrid : p^+ as macroparticles \rightarrow kinetic effects,
 e^- as a massless fluid (closure)
 - full-PIC : both p^+ & e^- are macroparticles
(strong constraints on mass ratio & c/V_A)
- Vlasov codes are unaffordable in 3D...

Set of equations for hybrid models

$$d_t \mathbf{x}_i = \mathbf{v}_i$$

$$d_t \mathbf{v}_i = \mathbf{E} + \mathbf{v}_i \times \mathbf{B} - \eta \mathbf{J}$$

$$\partial_t \mathbf{B} = -\nabla \times \mathbf{E}$$

$$\mathbf{J} = \nabla \times \mathbf{B}$$

$$\mathbf{E} = -\mathbf{V}_p \times \mathbf{B} + N^{-1}(\mathbf{J} \times \mathbf{B} - \nabla \cdot \mathbf{P}_e) + \eta \mathbf{J}$$

$$\mathbf{P}_e = NT_e$$

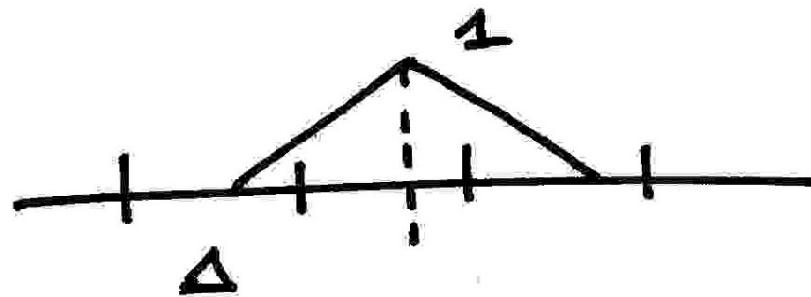
→ Electric field has electrostatic component

→ no need of Poisson correction (and Laplacian to invert)

- How to define n and \mathbf{V}_p from collections of \mathbf{x}_i & \mathbf{v}_i

How to manage macro-particles ?

- A macro-particle is representative of a set of particles...
- In a statistically acceptable way (nrb of part per cell)
- A macro-particle has finite size, more or less “diffusive”
- The size of the macro-particle depends on the mesh size
- macro-particles flow one through the other



→ Fluid moments depend on assignment function

How to manage macro-particles ?

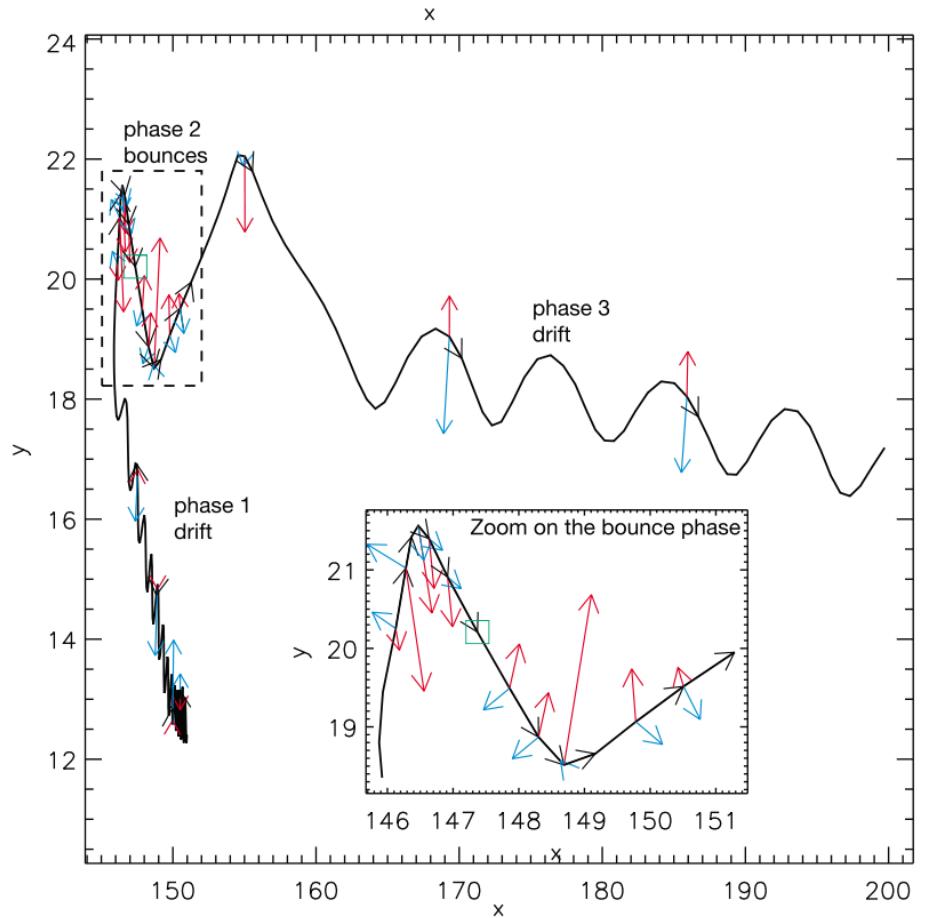
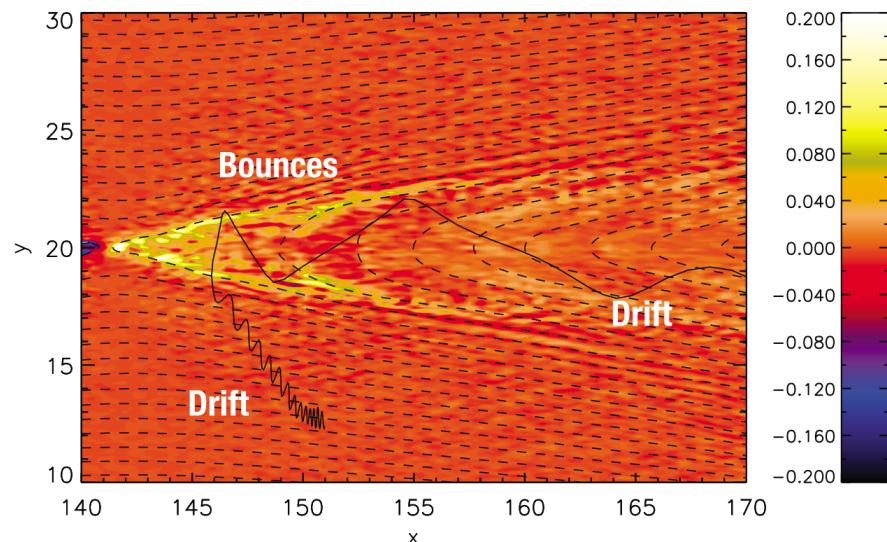
Shape factor :

$S(x)$ are *b-splines* of order 1, 2, 3... or more ?

$$N(x) = \sum_{i=0}^{N-1} S(\mathbf{x} - \mathbf{x}_i)$$
$$\mathbf{V}_p = \sum_{i=0}^{N-1} S(\mathbf{x} - \mathbf{x}_i) \mathbf{v}_i / N$$

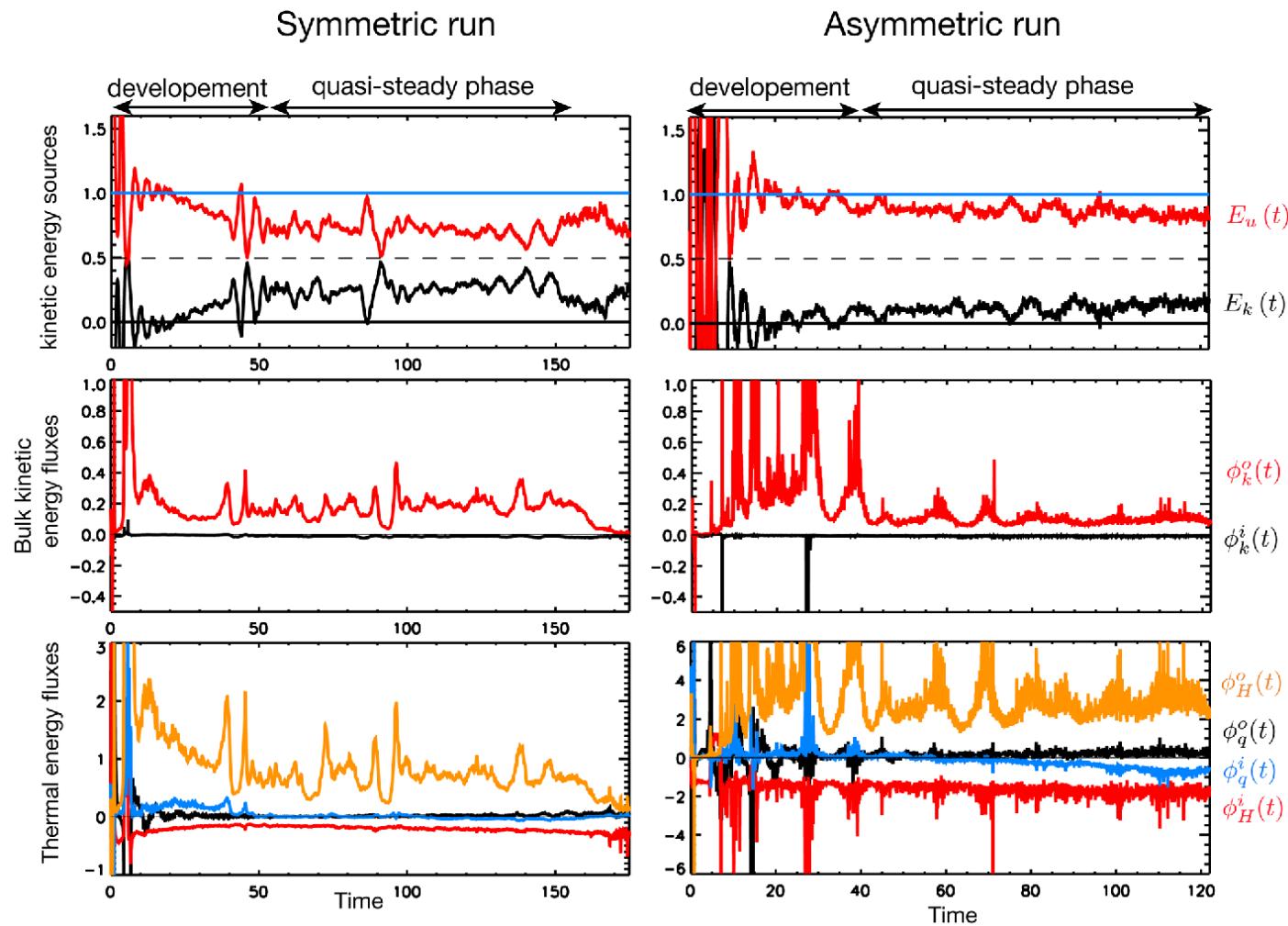
- Only defined on grid points
- and convolution product for 2- and 3-dimensions

Bounce motion : Aunai et al., 2011



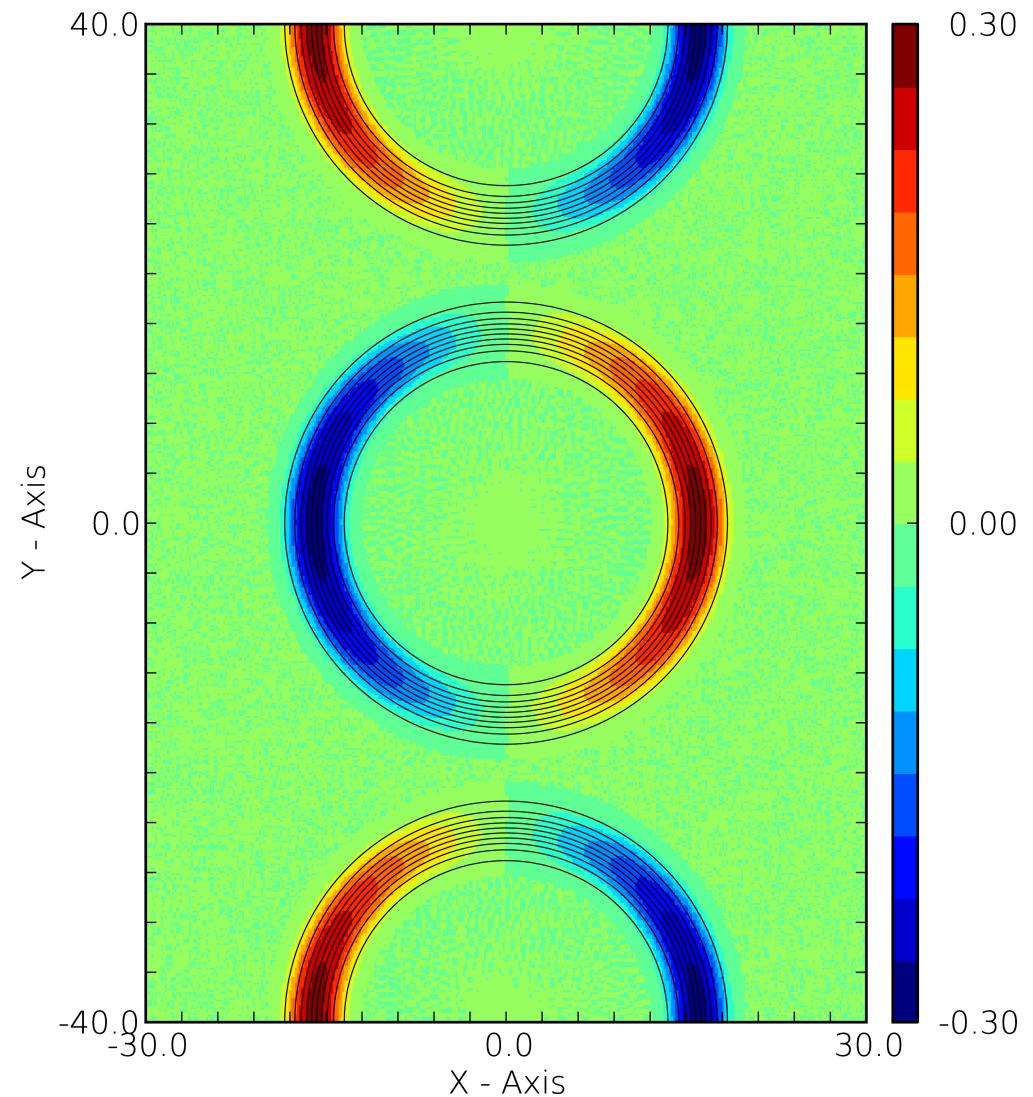
→ bounce motion of the ions is associated to the Hall electric field (electrostatic) and not to the magnetic field

Energy budget : Aunai et al., 2011

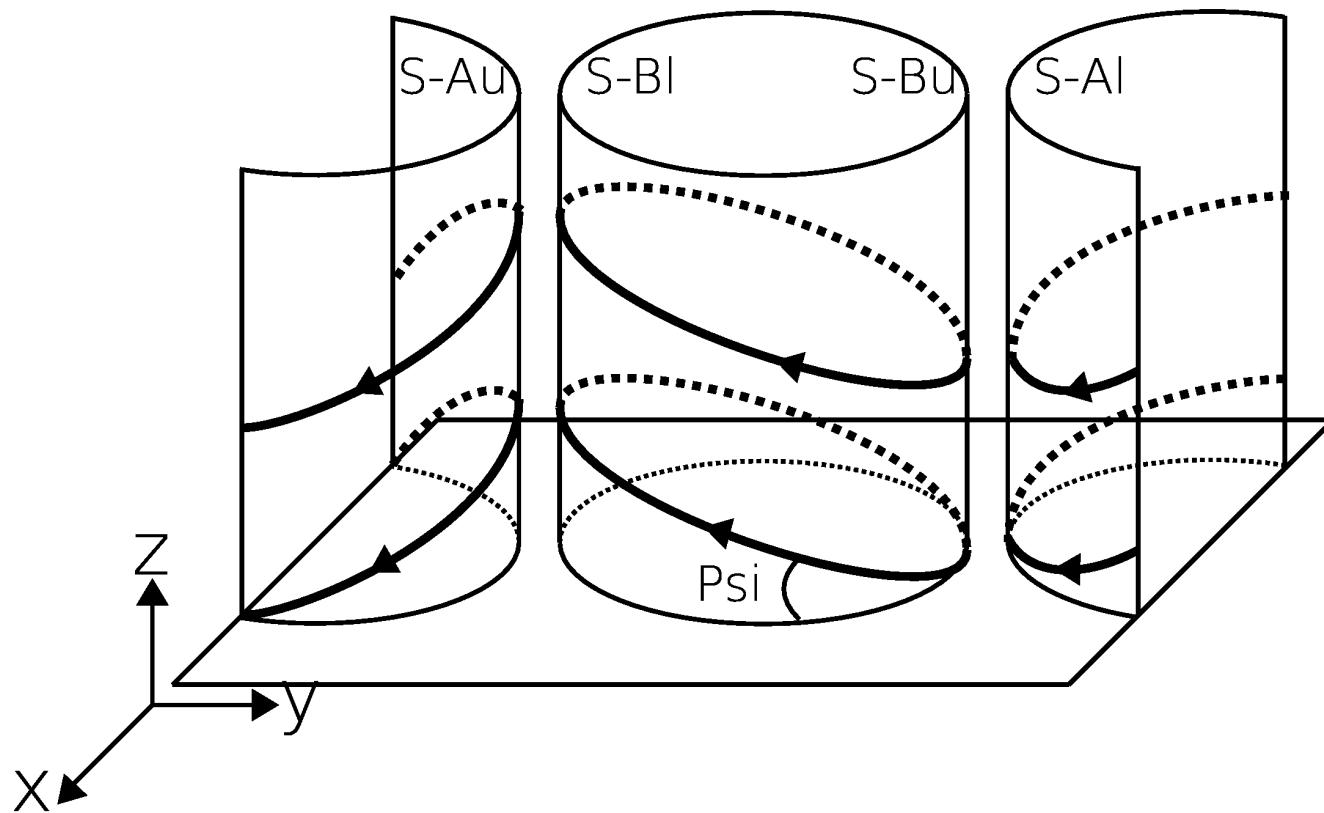


→ Thermal energy is larger than bulk energy (outflow)

Reconnection mediated by High Power lasers : $t=0$

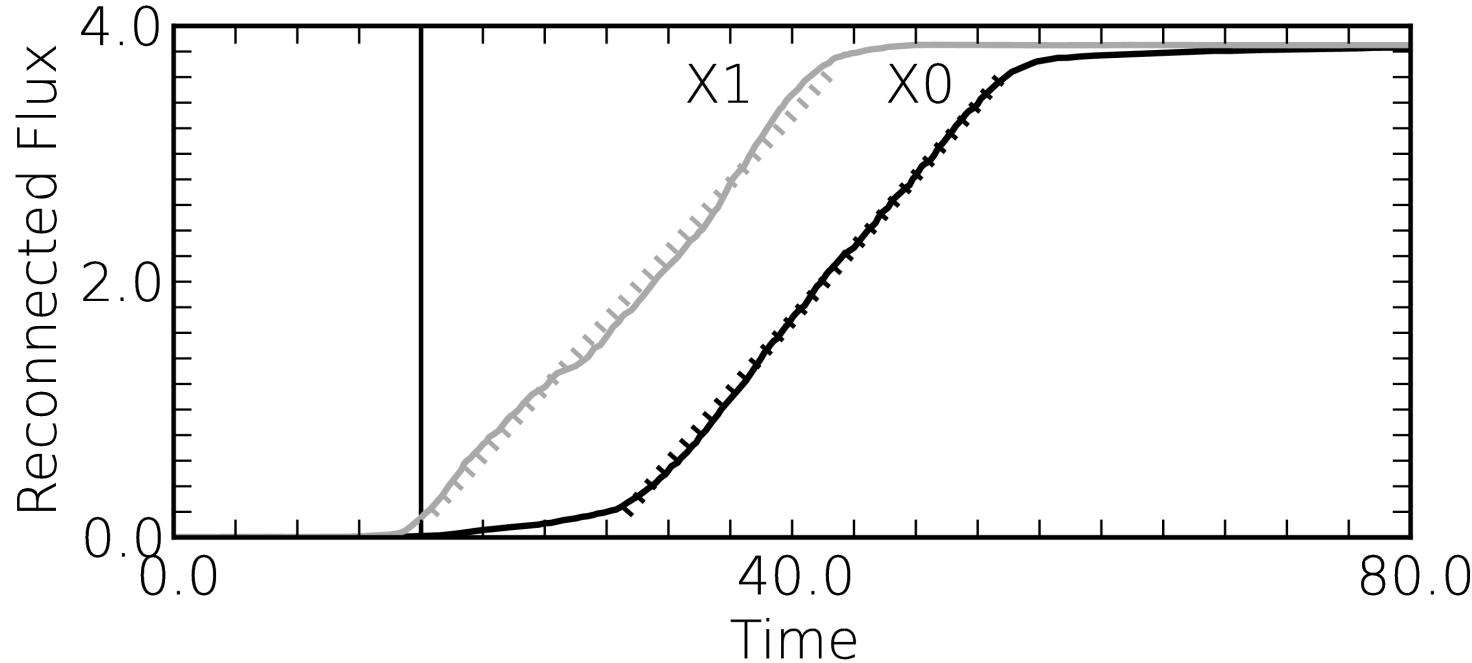


When folding targets [Smets et al., 2014]



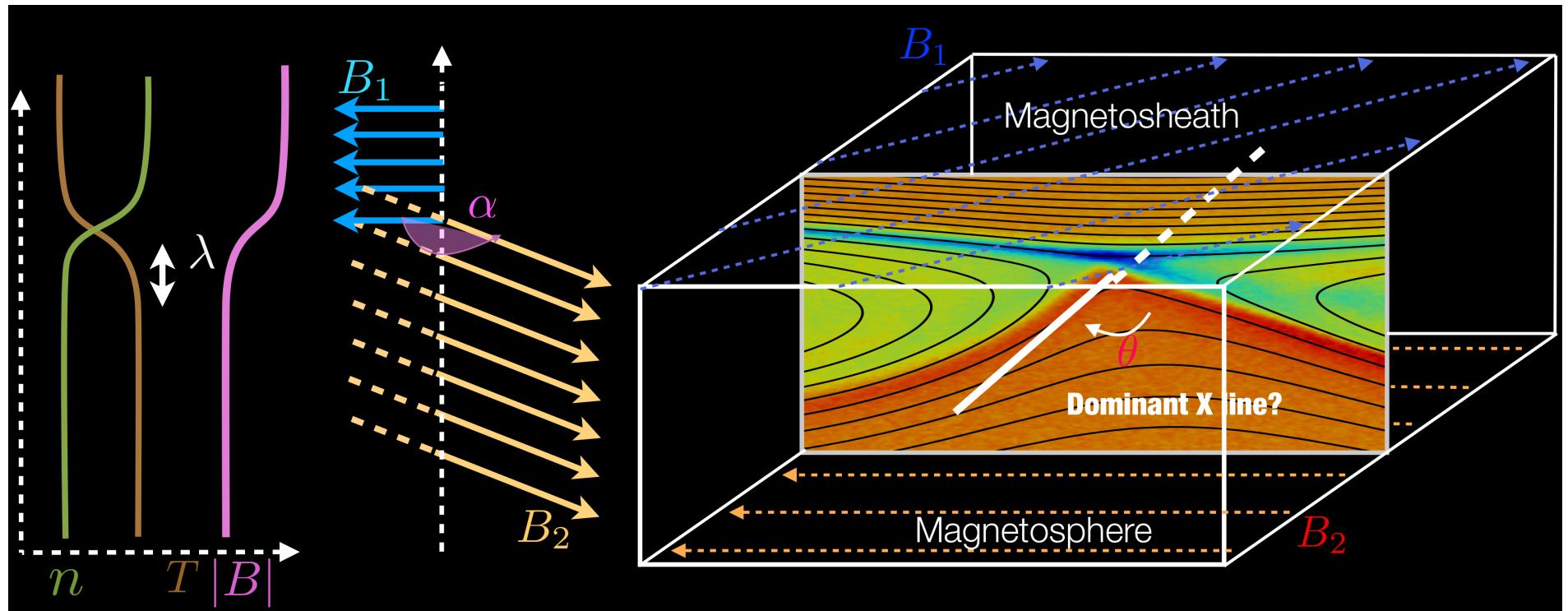
Initial out-of-plane magnetic field : Quadripolar structure
→ Reconnection rate depends on sallient/reverse angle
→ 6 shots scheduled on LMJ/PETAL : spring 2019

Reconnected flux



- B_Z develops prior the reconnection onset ($t=16$)
- Same reconnection rate at each loci (slope of A_Z)
- Time lag between the 2 onsets of reconnection

Local X-line orientation : [Aunai et al., 2016]



- Reconnection rate depends on the 2D simulation plane
- It is maximum in the plane defined by bisector of upstream fields

Coming soon : PHARE

Parallel Hybride code using Adaptive-Mesh-refinement

Developped across LPP & LERMA :

Space plasmas, Lab. astrophysics, ISM...

small team (3 persons) hopefully growing

→ aims at being state-of-the-art for Petascale... Exascale
1D version begining of 2019, 2D end of 2019,
and then 3D...

Which kind of AMR ?

- It could have been “cell-based” (see P. Kestner & P4est)
 - Nice because refined only in the needed cells
 - But we have particles to manage...
and self-forces appear for $\partial_t S(x) \neq 0$
- So it is “patch-based”
 - refine in a given patch (of given geometry)
a (refinement) level is a collection of patches
eases the parallelization

What about self-forces ?

Multi-Level-Multi-Domain techniques :

Innocenti et al., 2013

- A coarse level exists for the WHOLE simulation domain
- Patches exist at finer levels (with finer particles)
 - the entry flux is dictated by next coarser level
 - so a refinement operator exists for BOTH fields & particles
 - the outgoing flux is... outgoing !
- No $\partial_t S(x)$, only fine living patches
 - Make sure levels are “physically coherent”

What else ?

- The electric field coming from Ohm's law,
no simple leap-frog
→ Predictor-Predictor-Corrector scheme *kuntz et al., 2013*
- Yee grid
- Non-relativistic *Boris* pusher (80% of CPU)
→ Abstract base classes as interface for various solver, grid,
electron closure, *b-spline* order, dimension...

Written in C++17

FOR(mula)TRAN(slation) tuned for numerical operation...

Now, most of the code is software engineering

C++ combines low-level optimized code &
high-level abstract code

smart pointers (memory leaks), STL for containers...
of course, data encapsulation, polymorphism, inheritance

Design pattern

“general reusable solution to a commonly occurring problem within a context in software design”

Needed to code factoring, avoid bugs, ease lecture...

Strategy, Factory...

Interpolator for 1, 2, 3D and 1, 2, 3 & 4th order ?

→ Bridge

Projet management & Documentation

- Redmine :
provides issues, doc, wiki, Gantt, calendar, forum, files...
 - Doxygen :
generate the documentation (for developers) automatically
from comments in the code
- UML diagrams are also included

Unit, integration & validation Tests (GoogleTest)

- Unit tests : aims at testing a "unitary component", basically a method, or a class
 - Integration tests : be sure that a whole chain of components is well integrated
 - Validation tests :
 - functional... a given function is fulfilled
 - "solution"... the solution of a given problem is reached
 - associated to performance & robustness
- Test driven development when needed

Version Control System

- RhodeCode : manage repositories " @HOME" , with Git or Hg, pull request, forks, gists
 - Git : allow diff, reset, blame, diff, stash
 - Workflow : uses local branches, repositories like upstream, origin, ...
 - pull request : pieces of codes are integrated after peer review
- Agile method, extreme coding...

Continuous Integration

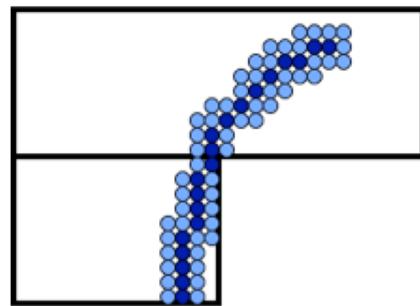
After a commit from contributor :

- clang-analyze & cppcheck
- coding style & documentation
- unit & integration tests
- compilers & libraries (portability)
- push on official repository

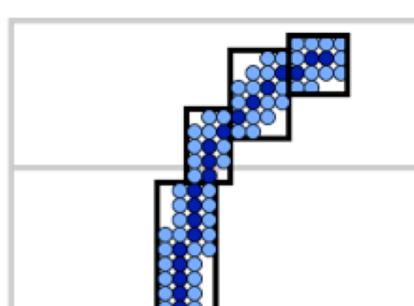
→ using a local "TeamCity"

A library for AMR : SAMRAI

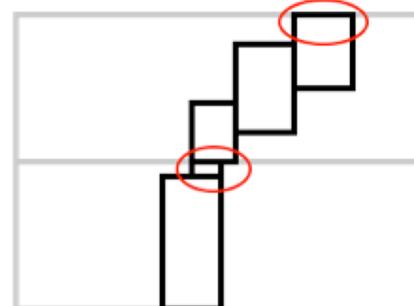
Developped at LLNL, manage plenty of nice features :



1. Tag cells



2. Cluster



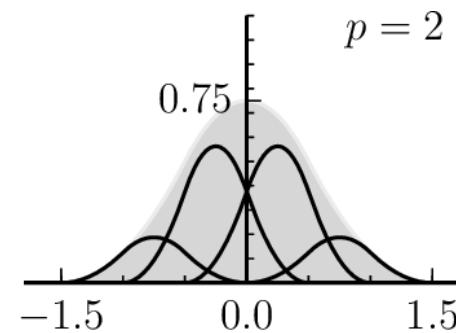
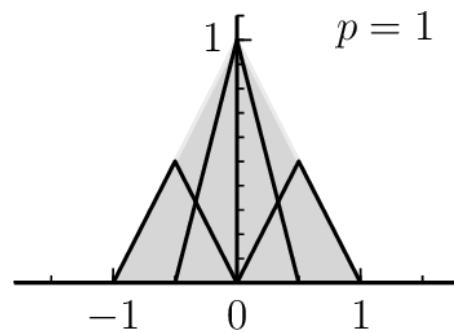
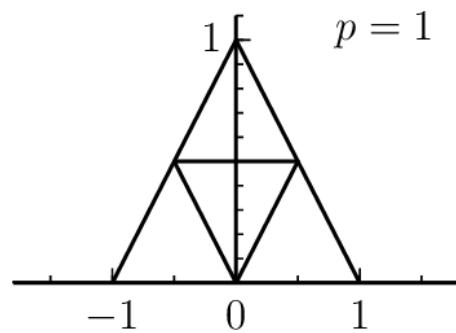
3. Box adjustments



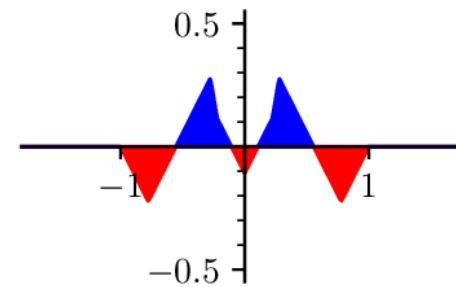
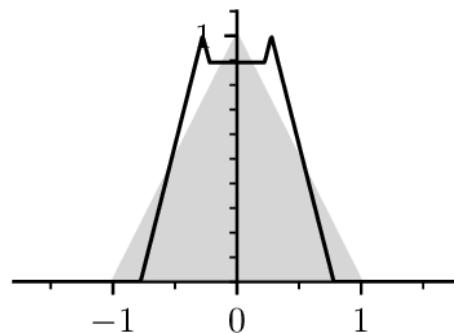
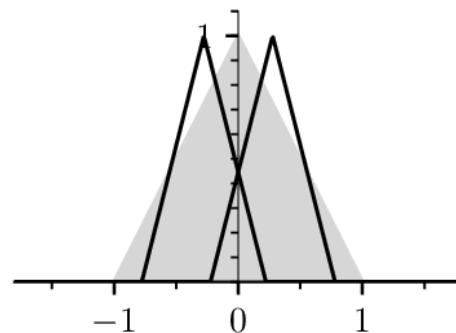
4. Partition

"patch based", dynamic mesh refinement, user defined data, load balancing, interface to solver libraries, visualization support,... & open source !

splitting method for particles : [Smets et al. 2018]



→ exact solution... eventually expensive



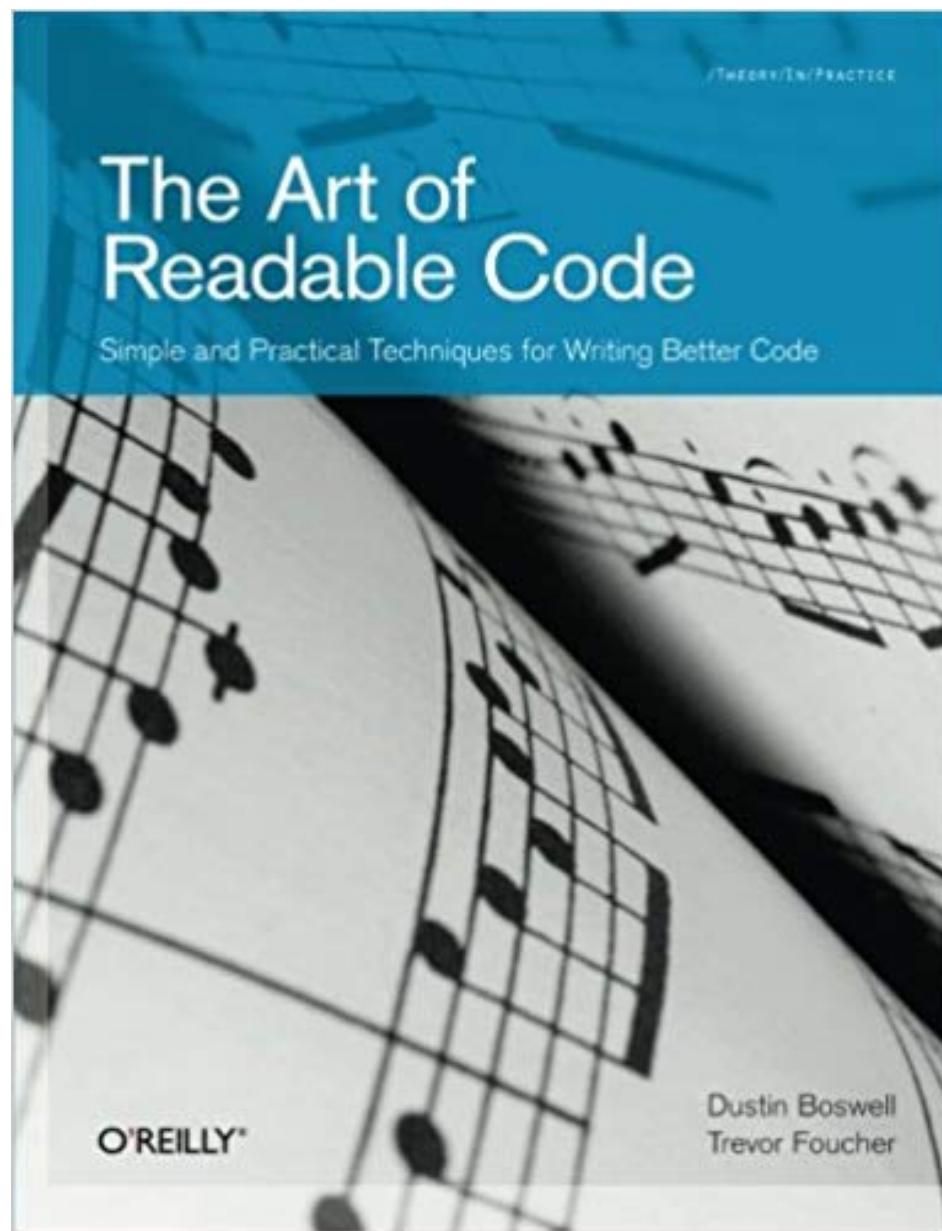
→ approximate solution results from optimisation

Concluding remarks

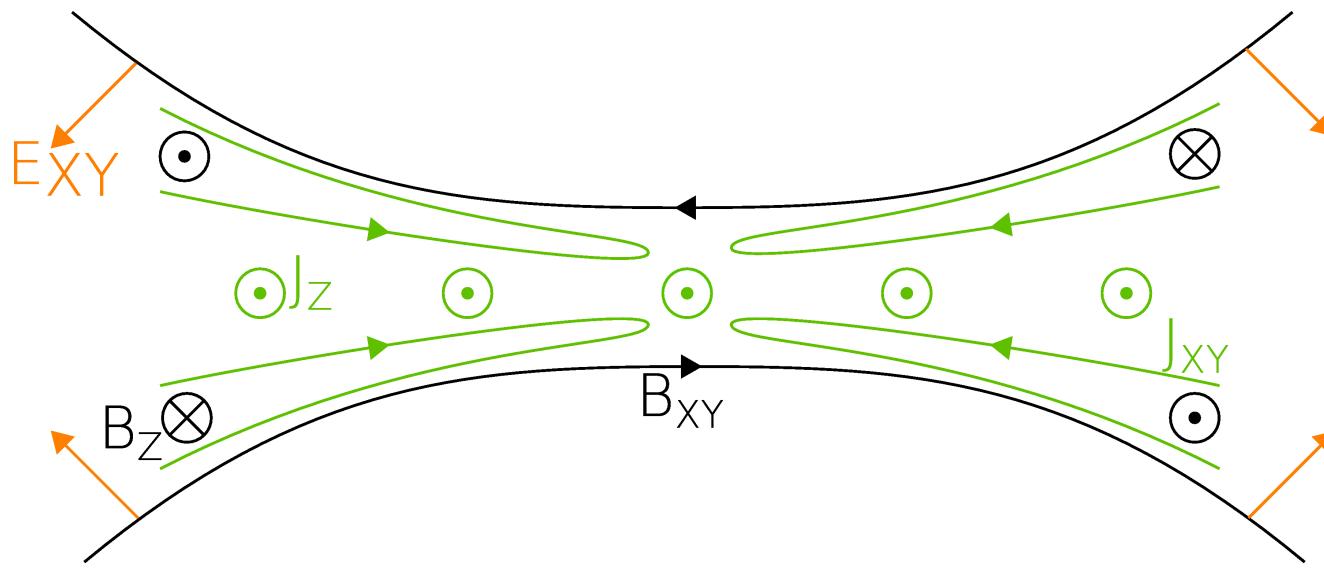
- We need software engineering
- We need collaborations
- We need open source codes
- We need engineer in HPC
- We need money

→ But we already have computers...

For each new PhD student...

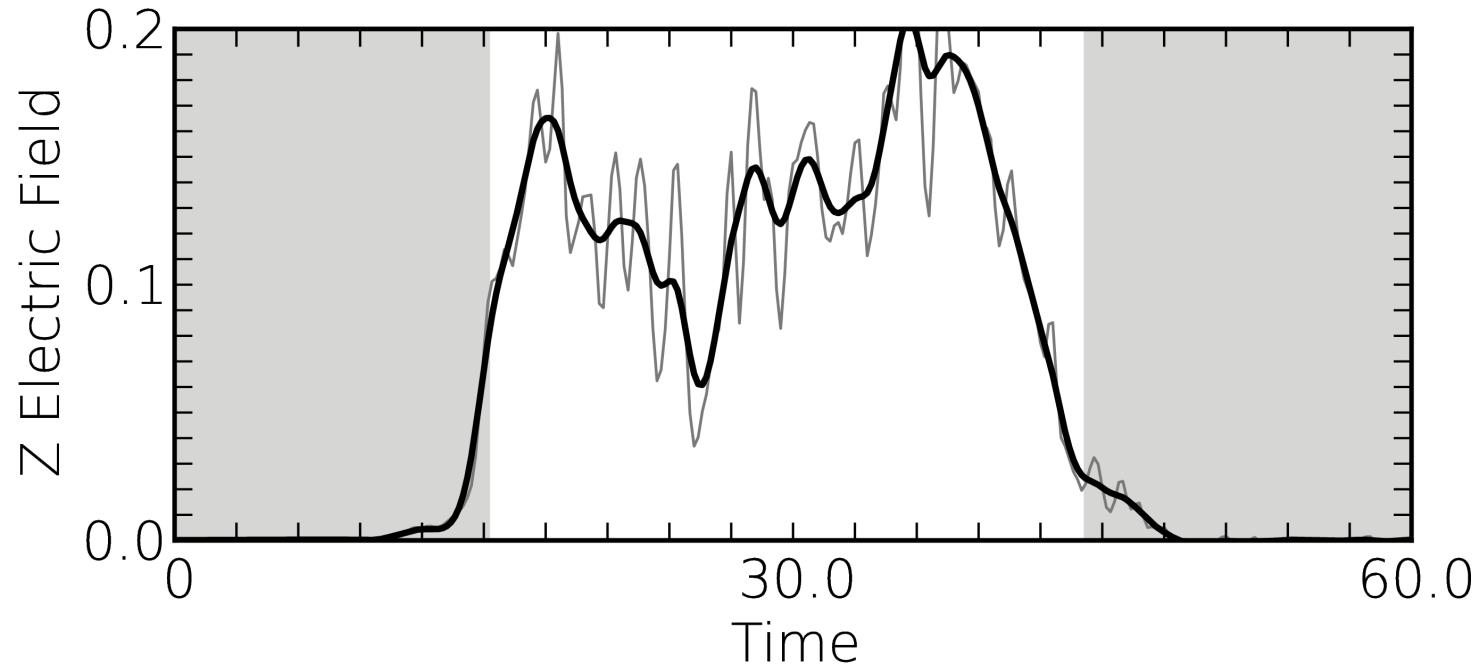


About the Hall effects



- (Hall) E_{XY} electric field associated to J_Z and B_{XY}
- J_Z grows at the tip of each loops when colliding
→ quadrupolar B_Z grows because E_{XY} is no more curl-free
- J_{XY} associated to this out-of-plane magnetic field
→ Carried by electrons (protons are demagnetized)

Reconnection Rate

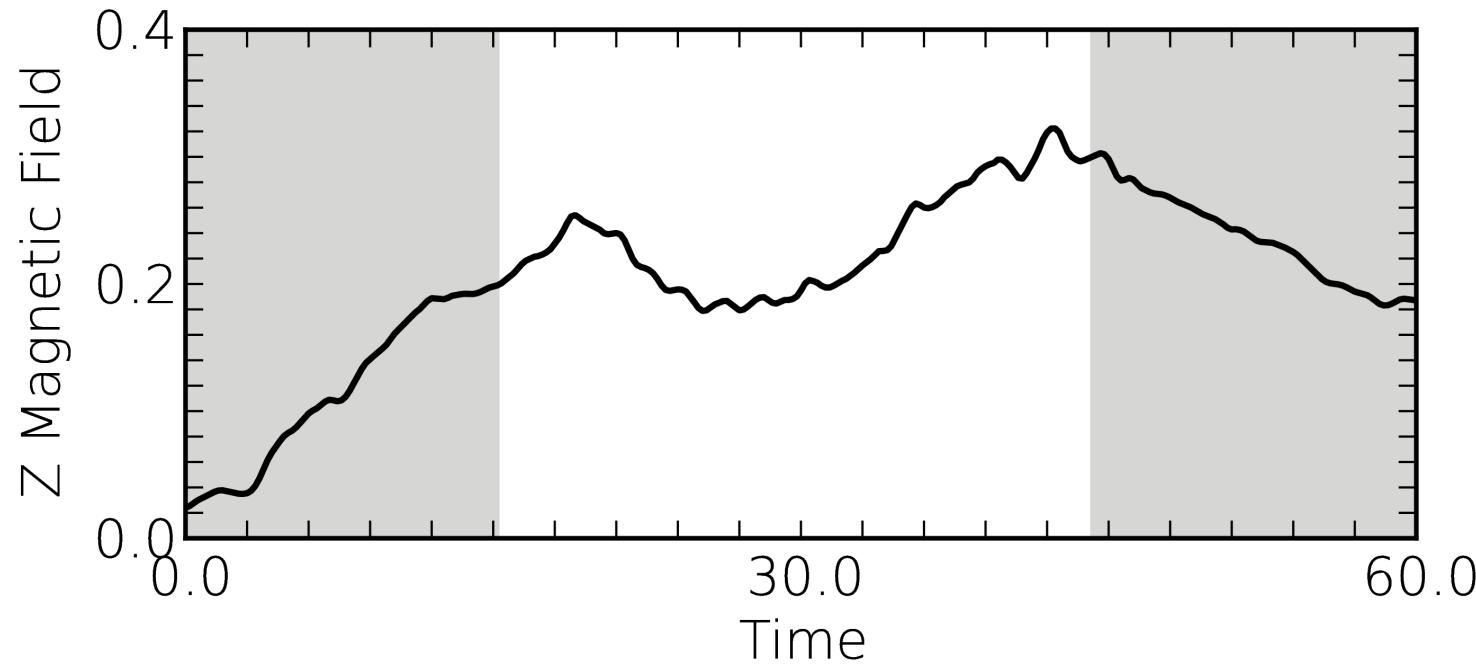


Slope of the reconnected flux : $E_Z = -\partial_t A_Z$

Reach the “holly” value of 0.2...

→ The outflow speed is around 0.2 times the (upstream) Alfvén speed (not yet normalized)

Out-of-plane quadrupolar (Hall) Magnetic Field



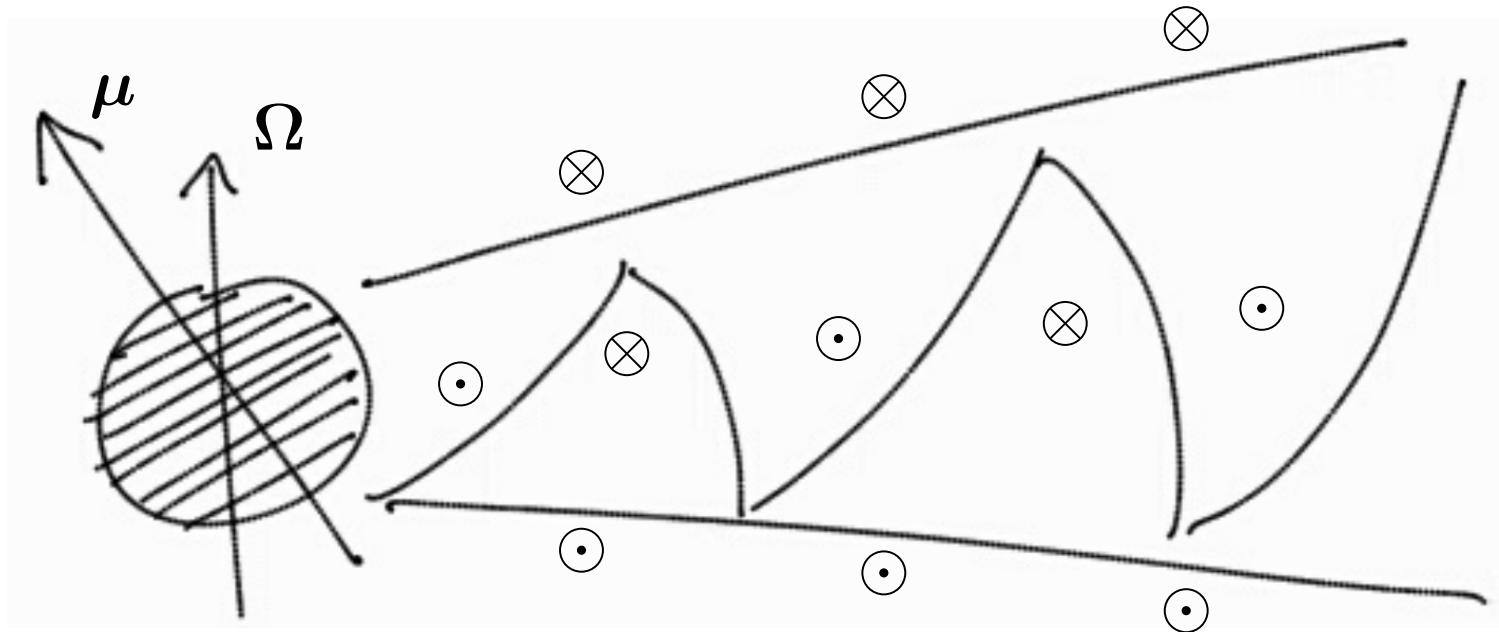
Its value clearly increases prior the reconnection onset

→ Can not be a consequence of the reconnection process

Double hump structure like the one of the E_Z component

→ Close connection between these two components

Striped pulsar wind [Bogovalov, A&A 1999]

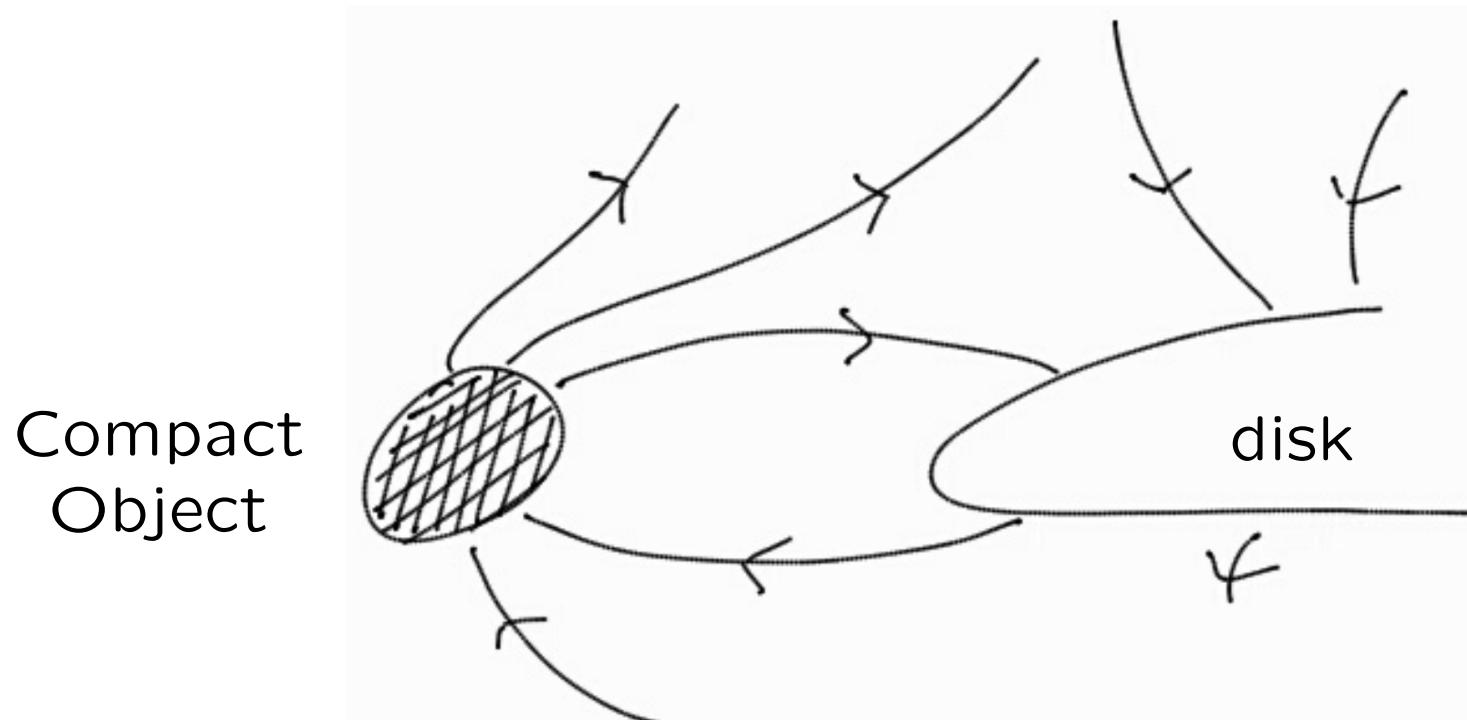


Ultra-relativistic pair-plasmas ($\gamma \sim 10^3$, $\sigma \sim 10^4$)

(collisionless) Shock-driven reconnection

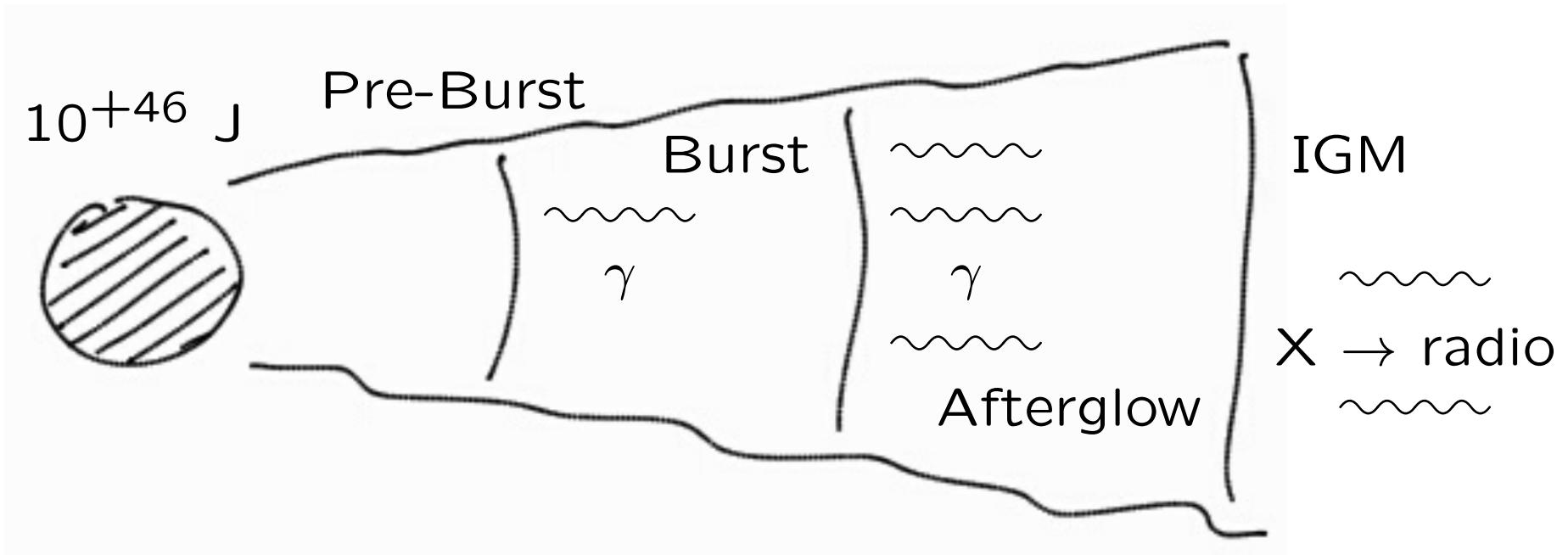
→ EM energy to synchrotron emitting electrons (X & γ)

Accretion disks [Gouveia dal Pino & Lazarian, 2005]



Can explain the steep power-law state of photons for $\beta \leq 1$
→ Could be extended to AGNs & YSOs,

γ ray bursts (Fireball model) [Thompson, 1994]



Ultra-relativistic with $\beta \leq 10^{-4} \rightarrow f(\gamma) \propto \gamma^{-p}$ with $p \sim -2.2$
→ Associated $p \sim -1.6$ for synchrotron photons