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// Eigen Intermediate Code Syntax
// Derived from the Eigen Compiler Suite User Manual, the asm/lexer/parser/checker code
// and code examples
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// This is a grammar of the Eigen Intermediate Code as generated by the current Eigen compilers.
// NOTE: preprocessing directives are not considered here (supported by parser, but never used
// in the examples)
// NOTE: the asm instruction is not considered
Program ::= { Section }
//////// Sections
Section ::=
     code section
     init code section
     data section
     init data section
     const section
     type section
code_section ::= '.code' identifier
                  { '.duplicable' | '.replaceable' }
                  [loc] [type]
                  { code
                    sym decl // params, locals
                    | break decl }
code ::= data management
          l arithmetic
           bit manipulation
           function call
          branching
          special
          trap
          l alias
          req
init_code_section ::= '.initcode' identifier
                      { '.required' | '.duplicable' }
                      { code }
data_section ::= '.data' identifier
                   ['.alignment' unsigned int]
                   { alias | req | data_decl }
init_data_section ::= '.initdata' identifier
                      { code }
const section ::= '.const' (identifier|string)
                   ['.duplicable'
                    | '.alignment' unsigned_int ]
                    { alias | req | def }
type_section ::= '.type' identifier { loc | type }
////////// Instructions
data_management ::= 'mov' RegMem ',' ImmRegAdrMem
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| 'conv' RegMem ',' ImmRegAdrMem
                                      | 'copy' Pointer ',' Pointer ',' ImmRegMem
| 'fill' Pointer ',' Pointer ',' ImmRegAdrMem
arithmetic ::= 'add' RegMem ',' ImmRegAdrMem ',' ImmRegAdrMem | 'sub' RegMem ',' ImmRegAdrMem ',' ImmRegAdrMem | 'mul' RegMem ',' ImmRegMem ',' ImmRegMem | 'div' RegMem ',' ImmRegMem ',' ImmRegMem | 'mod' RegMem ',' ImmRegMem ',' ImmRegMem | 'neg' RegMem ',' ImmRegMem
bit_manipulation ::= 'and' RegMem ',' ImmRegMem ',' ImmRegMem
| 'or' RegMem ',' ImmRegMem ',' ImmRegMem
| 'xor' RegMem ',' ImmRegMem ',' ImmRegMem
| 'not' RegMem ',' ImmRegMem
| 'lsh' RegMem ',' ImmRegMem ',' ImmRegMem
                                  | 'rsh' RegMem ',' ImmRegMem ',' ImmRegMem
function_call ::= 'push' ImmRegAdrMem
                            | 'pop' RegMem
                            | 'call' Function ',' Size
                            | 'ret'
                            l 'enter' Size
                            l 'leave'
branching ::= 'br' Offset
                        | 'jump' Function
                       | 'breq' Offset ',' ImmRegAdrMem ',' ImmRegAdrMem | 'brne' Offset ',' ImmRegAdrMem ',' ImmRegAdrMem 'brlt' Offset ',' ImmRegAdrMem ',' ImmRegAdrMem
                        | 'brge' Offset ',' ImmRegAdrMem ',' ImmRegAdrMem
special ::= 'nop'
                   'fix' Register
                   'unfix' Register
loc ::= 'loc' string ',' Size ',' Size
alias ::= 'alias' string
req ::= 'req' string
trap ::= 'trap' Size
break_decl ::= 'break' loc
Offset ::= ('+'|'-') unsigned int
Size ::= unsigned int
//////////// Type declarations
type ::= 'void'
               | typeref
                array decl
               rec decl
               ptr decl
                ref decl
                func decl
               enum decl
```

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typeref ::= 'type' (string|basic type)
rec_decl ::= 'rec' Offset ',' Size { field decl }
field decl ::= field loc type
field ::= 'field' string ',' Size ',' basic_type immediate_op
array_decl ::= 'array' Size ',' Size type
ptr_decl ::= 'ptr' type
ref_decl ::= 'ref' type
enum_decl ::= 'enum' Offset typeref { enum elem }
enum_elem ::= value loc
value ::= 'value' string ',' basic type immediate op
func_decl ::= 'func' Offset type { type } // return type, followed by arg types
basic_type ::= 's1' | 's2' | 's4' | 's8' |
                'u1' | 'u2' | 'u4' | 'u8' |
                'f4' | 'f8' |
                'ptr' | 'fun'
/////////// Data declarations
data_decl ::= loc type { def | res }
def ::= 'def' ImmAdr
res ::= 'res' Size
sym_decl ::= 'sym' Offset ',' string ',' ImmRegMem
               loc type
register_ ::= '$0' | '$1' | '$2' | '$3' | '$4' | '$5' | '$6' | '$7' |
             '$res' | '$sp' | '$fp' | '$lnk'
//////// Operators
immediate_op ::= ['+'|'-'] number
register_op ::= register_ [ ('+'|'-') number ]
address_op ::= '@' (identifier | string) [
                 \LL:2\ ('+'|'-') number
                 | '+' register_ [ ('+'|'-') number ] ]
memory_op ::= '[' ( number
                 | register_ [('+'|'-') number]
                 | '@' (identifier | string) [
                    \LL:2\ ('+'|'-') number
                    | '+' register_ [ ('+'|'-') number ] ] ) ']'
ImmAdr ::= basic_type (immediate_op | address_op)
RegMem ::= basic type (register op | memory op)
ImmRegMem ::= basic type (immediate op | register op | memory op)
ImmRegAdrMem ::= basic_type (immediate_op | register_op | address_op | memory_op)
Pointer ::= 'ptr' (immediate_op | register_op | address_op | memory_op)
Function ::= 'fun' (immediate_op | register_op | address_op | memory_op)
Register ::= basic_type register_
number ::= unsigned int | real
unsigned_int ::= decimal_integer | binary_integer | octal_integer | hex_integer
//////////// Lexer tokens
string ::= // '"' {letter} '"'
identifier ::= // { letter | '.' | '$' | '_' | ':' } +
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binary_integer ::=  // '0b' bin_digits | bin_digits 'b'
octal_integer ::=  // '0o' oct_digits | oct_digits 'o' | '0' oct_digits
decimal_integer ::=  // '0d' dec_digits | dec_digits 'd' | dec_digits
hex_integer ::=  // '0h' hex_digits | hex_digits 'h' | '0x' hex_digits
real ::=  // dec_digits '.' [ dec_digits ] [ 'e' ['+'|'-'] dec_digits ]

comment- ::= ';'
Comment ::=  /// Pragmas
%namespace ::= 'Ir'
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